

Feedback Message Passing for Inference in Gaussian Graphical Models

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Gaussian Graphical Models

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- The probability density of a **Gaussian graphical model** can be written as

$$p(\mathbf{x}) \propto \exp\left\{-\frac{1}{2}\mathbf{x}^T J \mathbf{x} + \mathbf{h}^T \mathbf{x}\right\}$$

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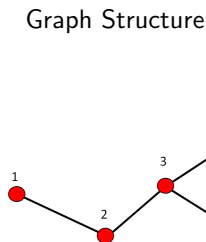
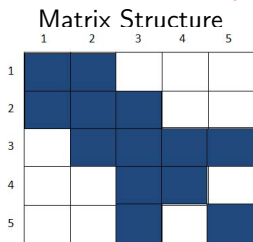
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- An information matrix J is **sparse** or **Markov** with respect to a graph if $\mathcal{G} = \{\mathcal{V}, \mathcal{E}\}: \forall (i, j) \notin \mathcal{E}, J_{ij} = 0$.



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- Applications: gene regulatory networks, medical diagnostics, oceanography, and communication systems

Related Work

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- Generalized BP (Yedidia et al.), embedded trees (Sudderth et al.), inference by tractable subgraphs (Chandrasekaran et al.)

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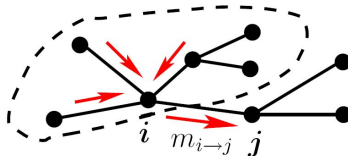
- High level idea: run **common** BP/LBP on non-feedback nodes; **special** message passing scheme for feedback nodes.

- 1 Obtain inference results for **feedback nodes** first.
- 2 Make corrections for the **non-feedback nodes** afterward.

Gaussian Belief Propagation

① Message Passing

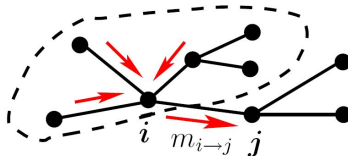
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Gaussian Belief Propagation

1 Message Passing

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2 Marginal Computation

$$\forall i \in \mathcal{V}, \quad \hat{J}_i = J_{ii} + \sum_{k \in \mathcal{N}(i)} \Delta J_{k \rightarrow i} \quad \hat{h}_i = h_i + \sum_{k \in \mathcal{N}(i)} \Delta h_{k \rightarrow i}$$

$$\mu_i = \hat{J}_i^{-1} \hat{h}_i \quad \mathbf{Var}\{i\} = \hat{J}_i^{-1}$$

Loopy Belief Propagation

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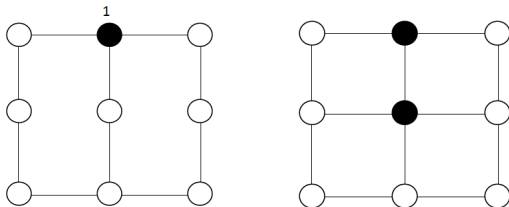
Loopy Belief Propagation

- Message update scheme: completely **local**, no **header** information and suffers from the **cyclic effects**.
- More **memory** and **multiple** messages?
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- Some **special** nodes?

Feedback Vertex Set

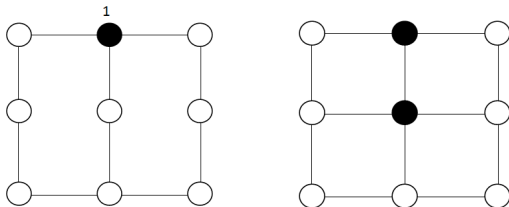
Feedback Vertex Set

- **Feedback vertex set (FVS)** is a set of nodes whose removal results in a cycle-free graph.



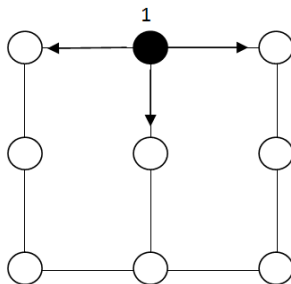
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- In practice, a pseudo-FVS (a small subset of the FVS) may be sufficient for convergence and accuracy.

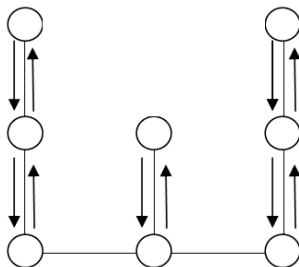
Exact Inference: a Single Feedback Node Case



- Extra potential vector \mathbf{h}^1 ,

$$h_j^1 = \begin{cases} 0 & j \notin \mathcal{N}(1) \\ J_{1j} & j \in \mathcal{N}(1) \end{cases}$$

Exact Inference: a Single Feedback Node Case (cont')



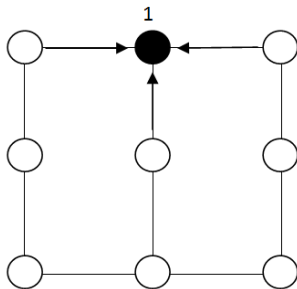
- Run belief propagation on \mathcal{T} . The messages are

$$\Delta J_{i \rightarrow j}^{\mathcal{T}} \quad \Delta h_{i \rightarrow j}^{\mathcal{T}} \quad \Delta h_{i \rightarrow j}^1$$

We obtain partial variance, partial mean, and feedback gain:

$$\text{Var}^{\mathcal{T}}\{i\} \quad \mu_i^{\mathcal{T}} \quad g_i^1$$

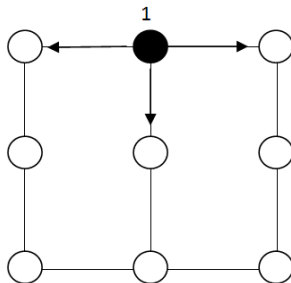
Exact Inference: a Single Feedback Node Case (cont')



$$\text{Var}\{1\} = (J_{11} - \sum_{k \in \mathcal{N}(1)} J_{1k} g_k^1)^{-1}$$

$$\mu_1 = \text{Var}\{1\} (h_1 - \sum_{j \in \mathcal{N}(1)} J_{1j} \mu_j^T)$$

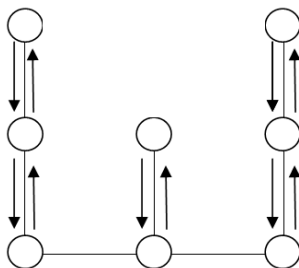
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- Node 1 tells its neighbors to make **revisions** on their **node potentials**.

$$\tilde{h}_j = h_j - J_{1j}\mu_1, \forall j \in \mathcal{N}(1) \quad \tilde{h}_j = h_j, \forall j \notin \mathcal{N}(1)$$

Exact Inference: a Single Feedback Node Case (cont')



- Run BP on \mathcal{T} with **revised** node potentials $\tilde{\mathbf{h}}$ to obtain exact means.
- The **exact variances** can be achieved as

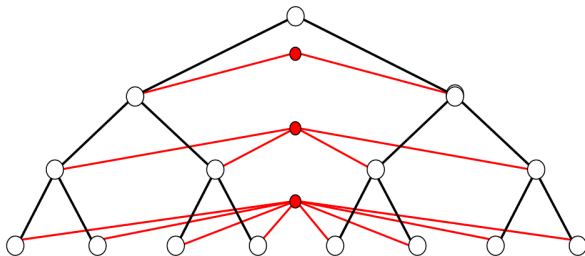
$$\text{Var}\{i\} = \text{Var}^{\mathcal{T}}\{i\} + \text{Var}\{1\}(g_i^1)^2, \quad \forall i \in \mathcal{T}.$$

Exact Inference: Multiple Feedback Nodes Case

- With size k FVS, run BP with k extra messages and add more correction terms. $\mathcal{O}(k^2n)$

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- Example:
Exact Inference: $\mathcal{O}((\log n)^2n)$



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- Approximate inference among the tree-like part.
- Exact inference among the feedback nodes.

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- When it converges, **feedback nodes** get **exact** means and variances.
- When it converges, **non-feedback nodes** get **exact** means but **inaccurate** variances (capturing a strictly larger set of walks).
- For attractive models (where $J_{ij} \leq 0$ for $i \neq j$), better **lower bounds** of the variances.

Selecting a pseudo-FVS of Bounded Size

- Two goals: better **convergence** and better **accuracy**

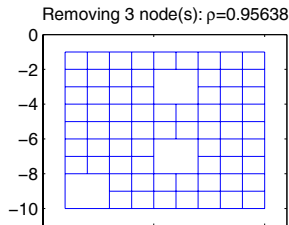
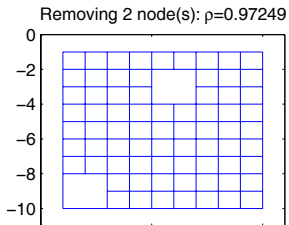
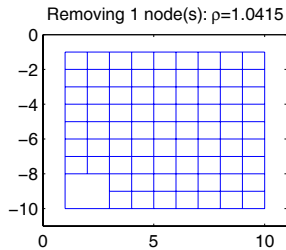
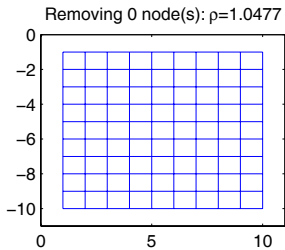
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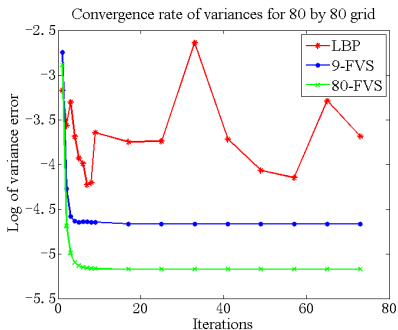
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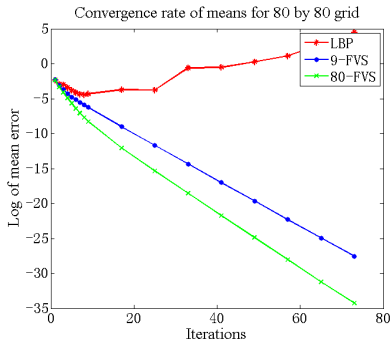
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- Pick up **one** node with the **largest** score $s(i)$ at one step and continue with the remaining graph

Numerical Results





(o) Iterations versus variance errors



(p) Iterations versus mean errors

Figure: Inference errors of a 80×80 grid graph

- Empirically, $k = \mathcal{O}(\log n)$ seems to be sufficient.

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- Corresponding **structural learning** problem

Questions and Comments?

- Thank you!