Different Types of Selection Statements and Their Structure

// 1.) If Statement if(expression) statement;

```
char choice;

cout << "\nDo you want to output something? (Y/N): ";
cin >> choice;

if (choice == 'y' || choice == 'Y')
   cout << "\nYour choice was yes.\n";</pre>
```

// 2.) Expanded If Statement if(expression) { statement1; statement2; statementn; }

```
char choice;

cout << "\nDo you want to output multiple somethings? (Y/N): ";
cin >> choice;

if (choice == 'y' || choice == 'Y')
{
    cout << "\nYou choice was yes.";
    cout << "\nThis is another line of something.\n";
}</pre>
```

// If/Else Statement

```
if( expression )
{
    statement1;
    statement2;
    ....
    statementn;
}
else
{
    statement1;
    statement2;
    ....
    statement1;
```

```
char choice;

cout << "\nDo you want to output multiple somethings? (Y/N): ";
  cin >> choice;

if (choice == 'y' || choice == 'Y')
{
    cout << "\nYou choice was yes.";
    cout << "\nThis is another line of something.\n";
}
else
{
    cout << "\nYou choice was: " << choice << endl;
}</pre>
```

```
// If/Else if Statement
    if( expression )
    {
       statement1;
       statement2;
       ....
       statementn;
    }
    else if ( expression )
    {
       statement2;
       ....
       statementn;
    }
    else
    {
       statement1;
       statementn;
    }
    else
    {
       statement1;
       statementn;
    }
    else
    {
       statement1;
       statement1;
       statement1;
       statement1;
       statement1;
       statement2;
       ....
       statement1;
       statement1;
       statement2;
       ....
       statement1;
       statement1;
       statement1;
       statement1;
       statement1;
       statement1;
       statement1;
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       statement1;
       statement1;
       statement2;
       ....
       statement1;
       statement2;
       ....
       statement1;
       statement1;
       statement2;
       ....
       statement2;
       ....
       statement3;
       statement1;
       statement3;
       statement3;
       statement3;
       statement3;
       statement3;
       statement3;
       statement3;
       statement4;
       statement5;
       statement9;
       statement9;
```

```
char choice;

cout << "\nDo you want to output multiple somethings? (Y/N): ";
  cin >> choice;

if (choice == 'y' || choice == 'Y')
{
    cout << "\nYou choice was yes.";
    cout << "\nThis is another line of something.";
}
else if (choice == 'n' || choice == 'N')
{
    cout << "\nYour choice was No.";
}
else
{
    cout << "\nYour choice was: " << choice << endl;
}</pre>
```

```
switch (expression)
{
    case expression1:
    statement1;
    break;
    case expression2:
    statement2;
    break;
    ....
    case expressionN:
    statementN;
    break;
    default:
    statement;
}
```

```
char choice;

cout << "\nEnter either A, B, or C: ";
cin >> choice;

switch (choice)
{
    case 'a':
    case 'A':
    cout << "\nYou entered " << choice << endl;
    break;
    case 'b':
    case 'B':
    cout << "\nYou entered " << choice << endl;
    break;
    case 'c':
    case 'c':
    case 'C':
    cout << "\nYou entered " << choice << endl;
    break;
    default:
    cout << "\nYou entered " << choice << endl;
    break;
    default:
    cout << "\nError! Please enter either A, B, or C.\n";
}</pre>
```