

10.2.2.4.1 Render - Blender Render Engine - Textures - Texture types - Introduction

Texture types.....1

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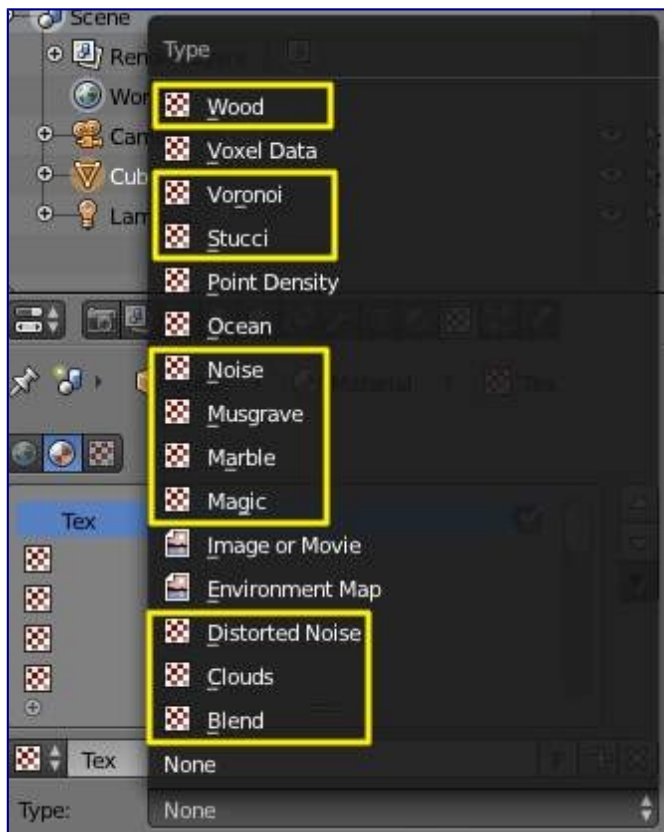
Texture types

- Texture types
- Image Textures
- Video Textures
- Texture Nodes
 - Texture Nodes
 - Input Nodes
 - Output Nodes
 - Texture Color Nodes
 - Pattern Nodes
 - Texture Nodes
 - Texture Convertor Nodes
 - Distort Nodes
- Volume Textures
 - Voxel Data
 - Point Density Texture

Texture types

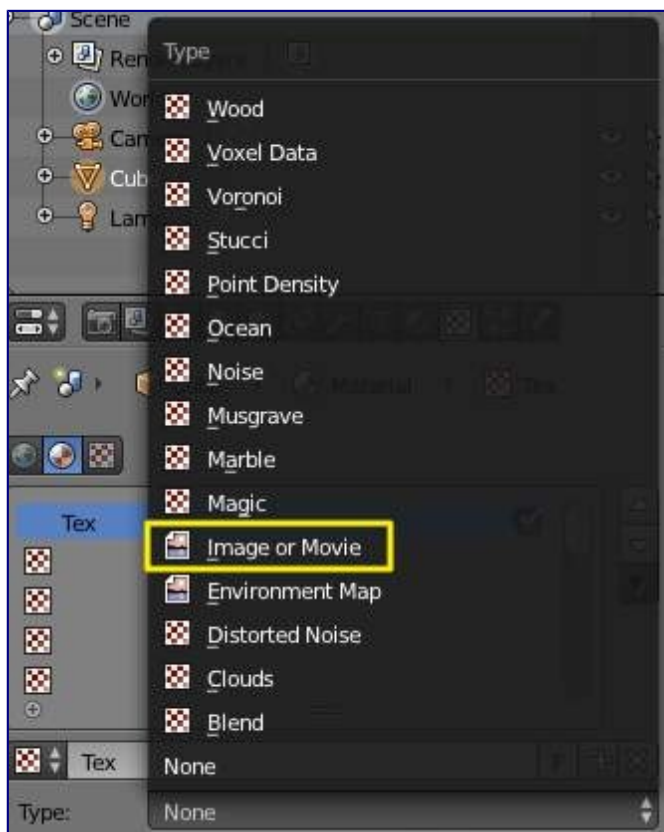
These are the available texture types:

- *Procedural Textures*



Textures generated by a mathematical formula.

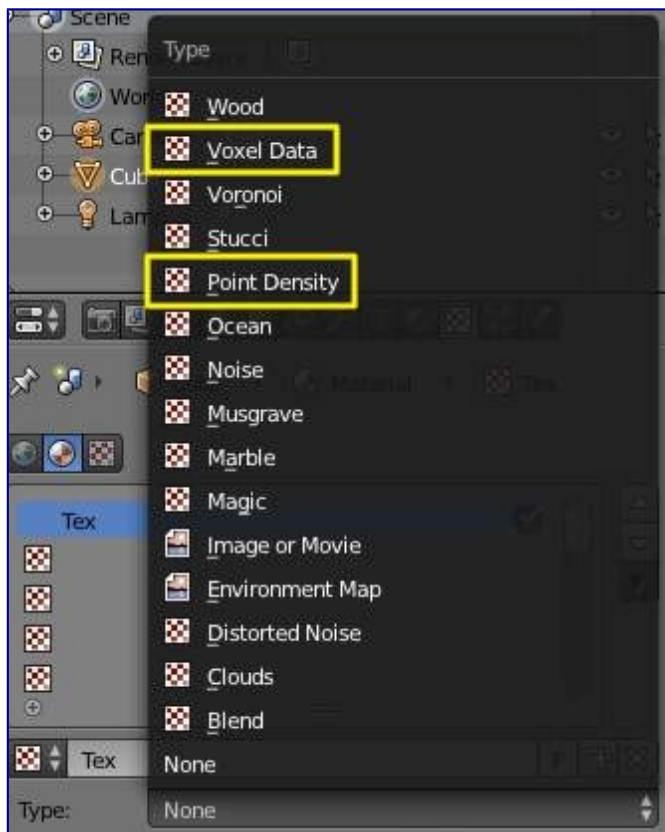
- *Image Textures*
- *Video Textures*



Photos and films projected onto objects.

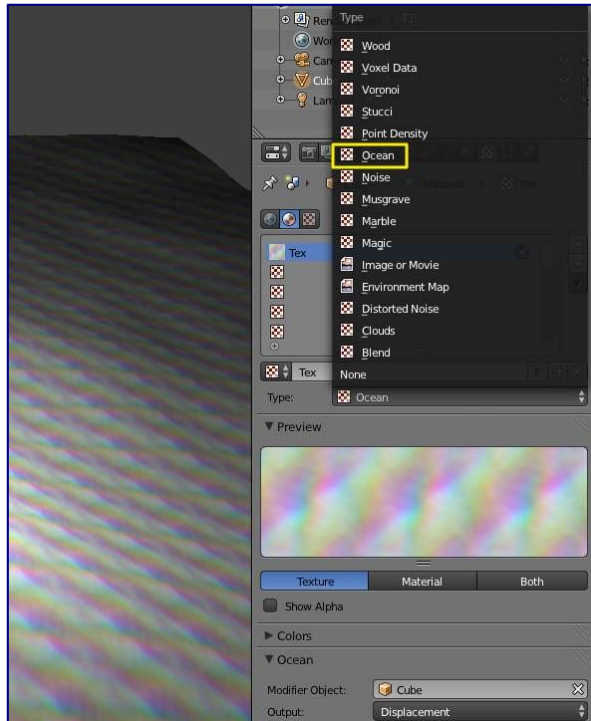


- 3



Textures that can be applied to volumetric data.

- *Ocean Textures*



Texture generated by an *Ocean* modifier.

