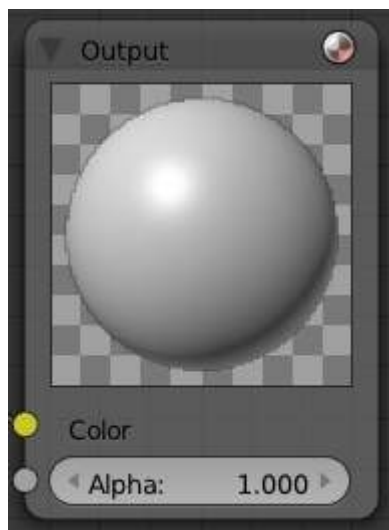


## 10.2.1.5.5 Render - Blender Render Engine - Materials - Material Nodes - Output Nodes

Output Node.....1

### Output Node



Output material node

At any point, you may want to see the work in progress, especially right after some operation by a node. Simply create another thread from the output socket of the node to the picture input socket of an Output node to see a mini-picture.

Connect the alpha channel to set/see transparency.

#### Note

##### Effective Output Node

The only Output node that is used for the Material in the end (i.e the only non-Preview) has a little **red sphere** on the upper right.