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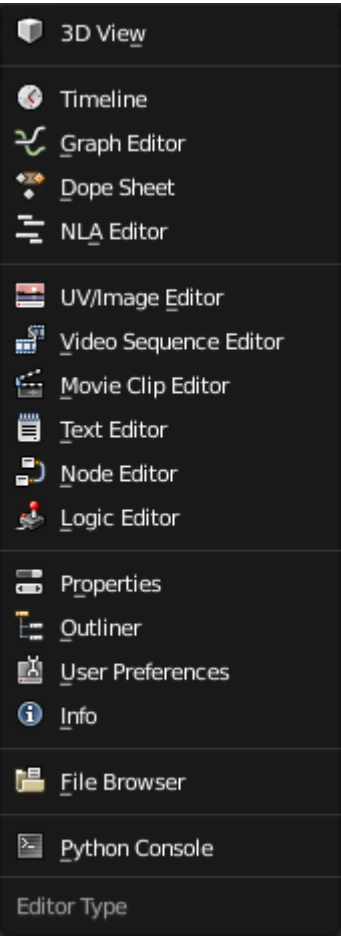
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Editors



The Editor selection menu.

Blender provides a number of different *Editor* types for displaying and modifying different aspects of data.

It is also possible to open the same Editor type multiple times to have different views on the same data.

Read more about arranging areas

3D

- 3D View

Animation

- Timeline
- Graph Editor
- Dope Sheet
- NLA Editor

Image/Video

- UV/Image Editor
- Video Sequence Editor
- Movie Clip Editor

Nodes/Logic

- Text Editor
- Node Editor
- Logic Editor

Settings

- Properties Editor
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Other

- File Browser
- Python Console