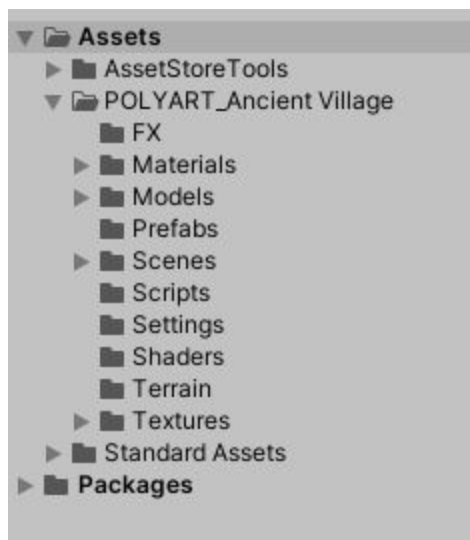


Package Contents

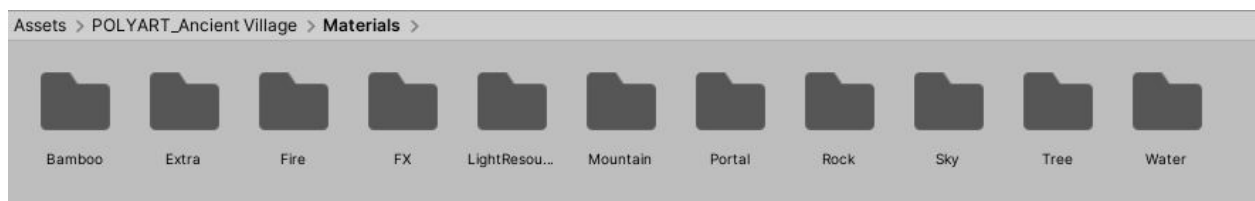
Download and import the complete asset pack from the Asset Store for your Universal Render Pipeline(URP) project.

The PolyArt Ancient village asset pack includes,

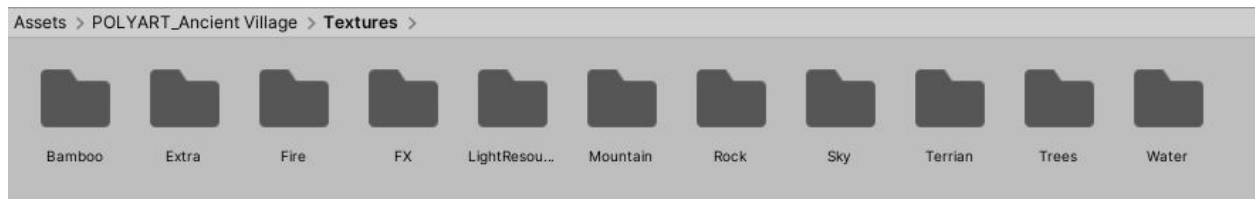


The content is arranged into separate relative folders.

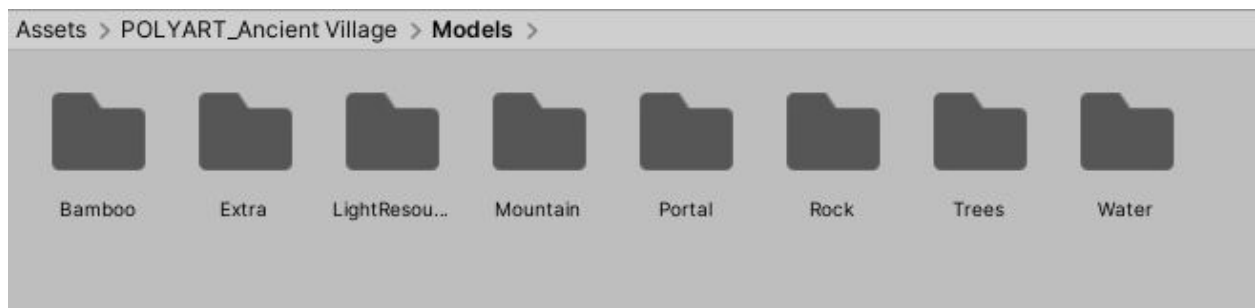
Materials



Textures



Models



Prefabs

Prefabs are given to build the scene you preferred and all the given prefabs are compatible with the Unity Universal Render Pipeline since they have been created using materials. (Lit materials)

