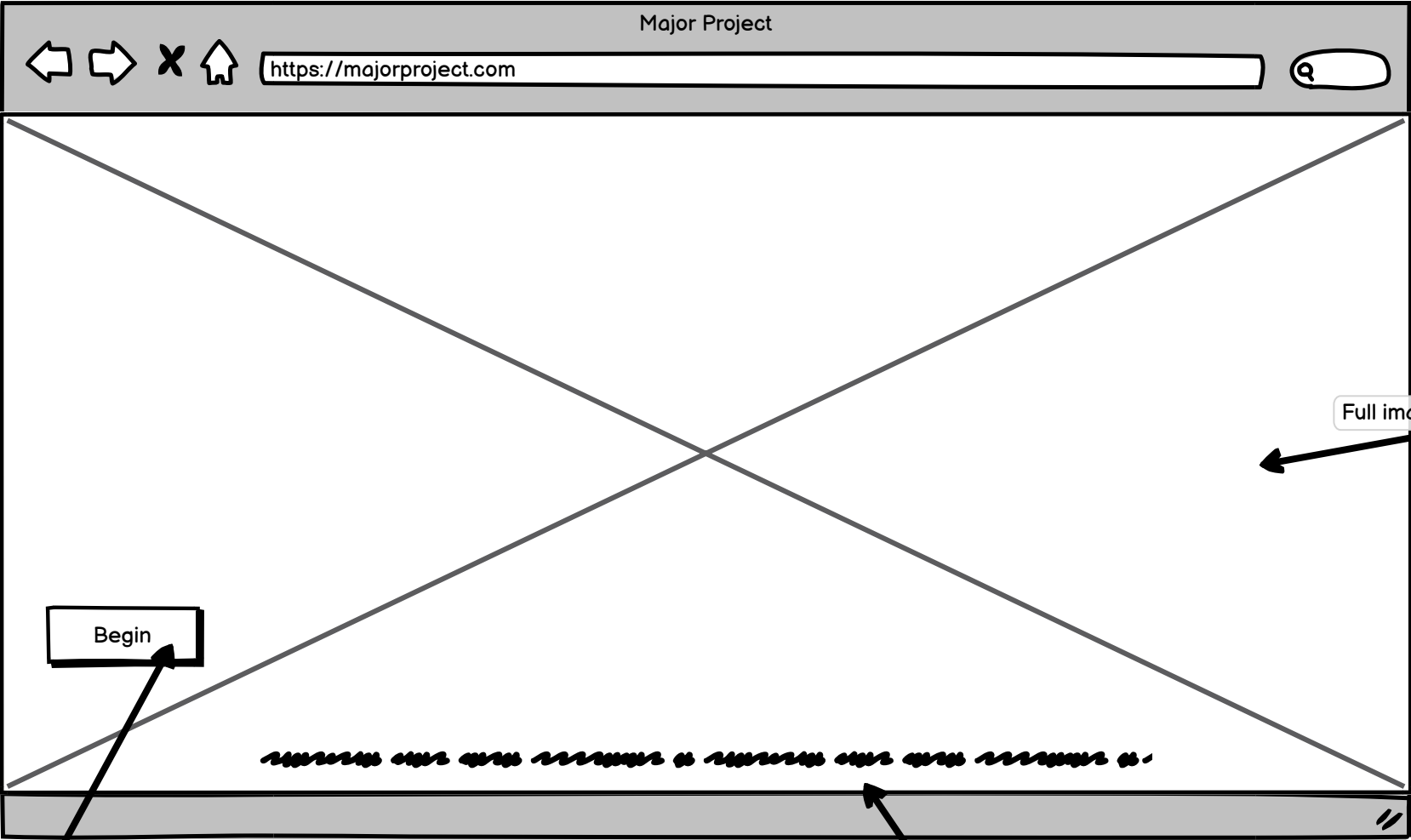


Initial Page



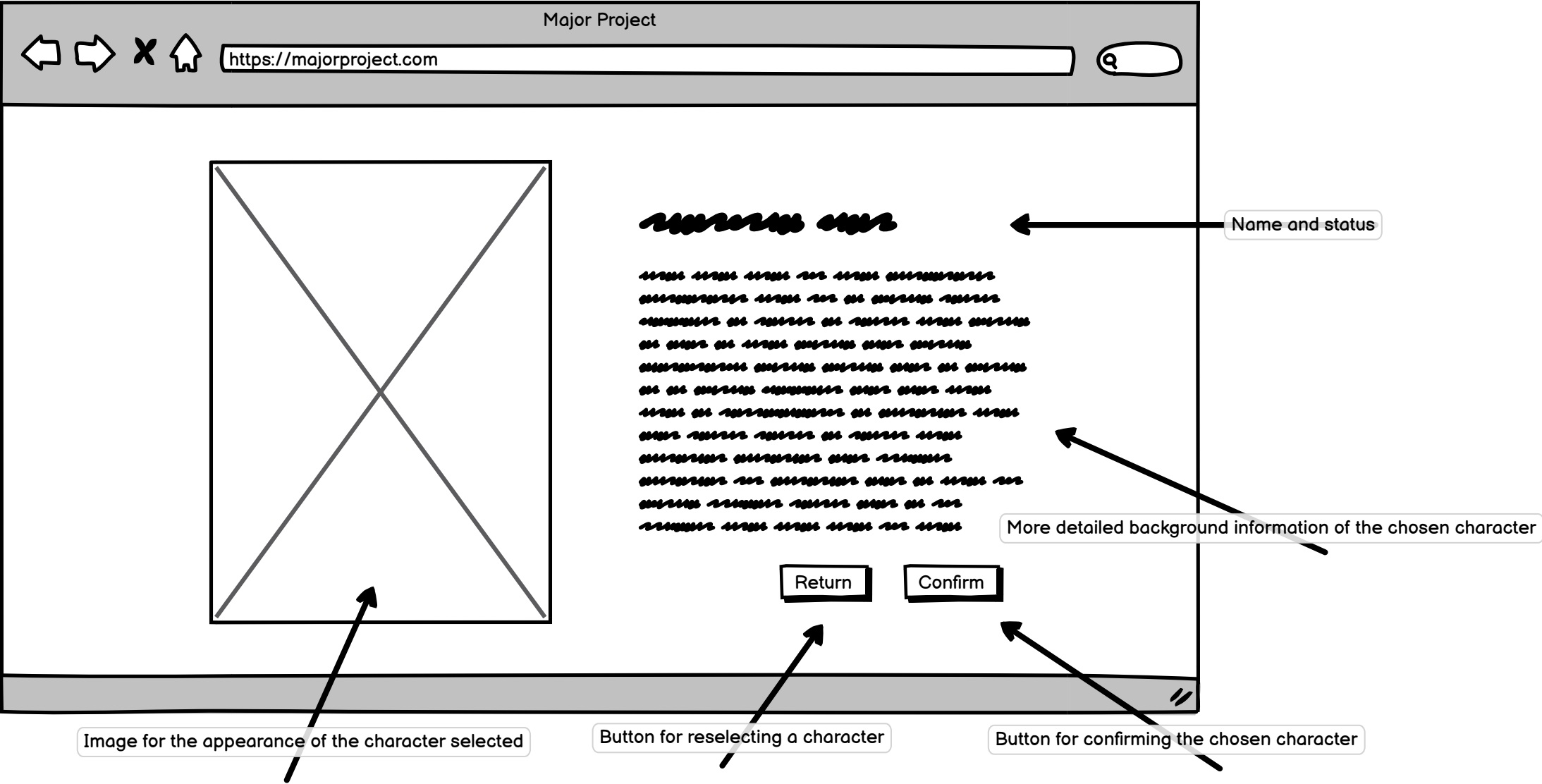
Full image that takes up the whole screen

Begin

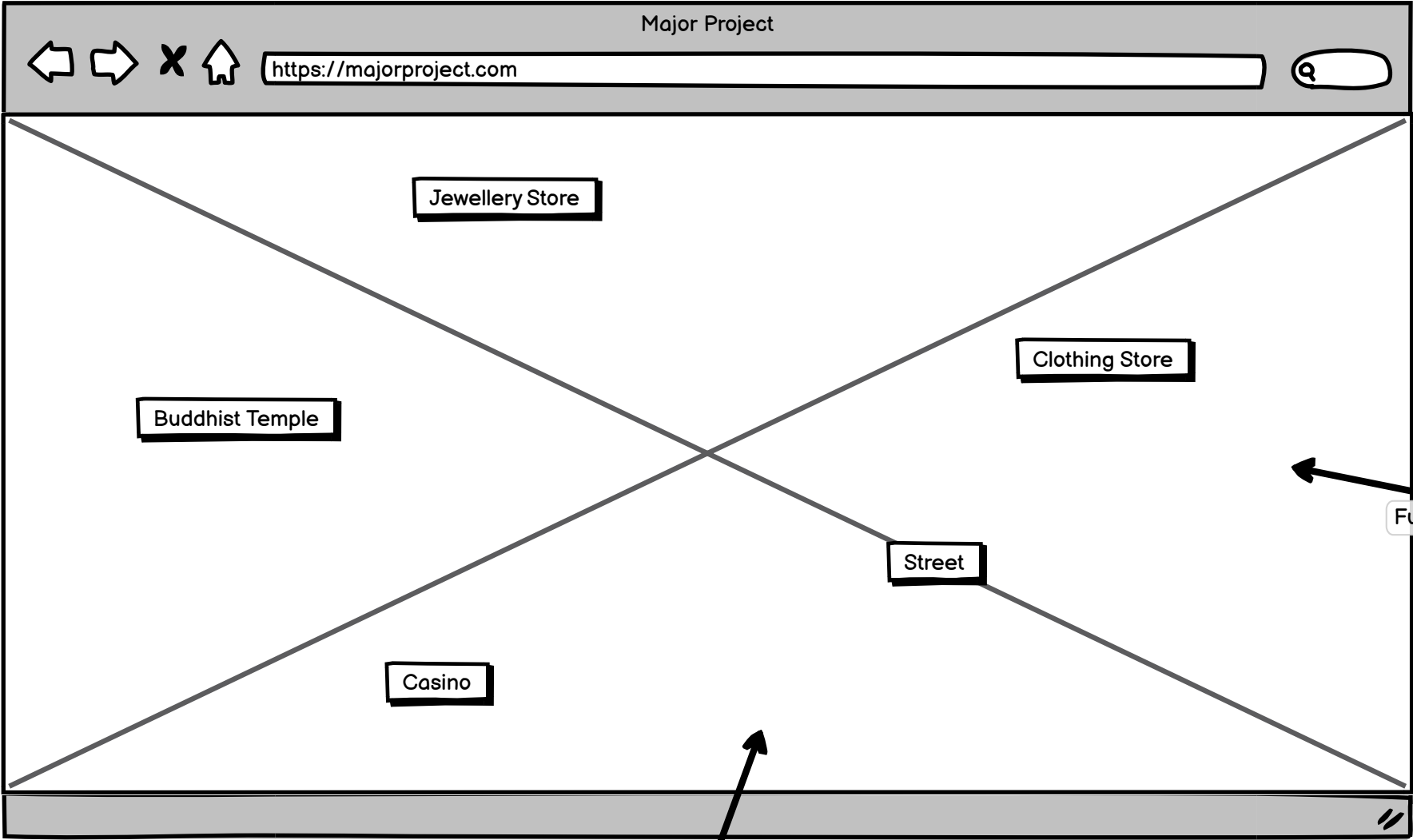
Button to begin the game

A line of text, possibly a poem giving some background information or guide to the game

# Choosing Characters



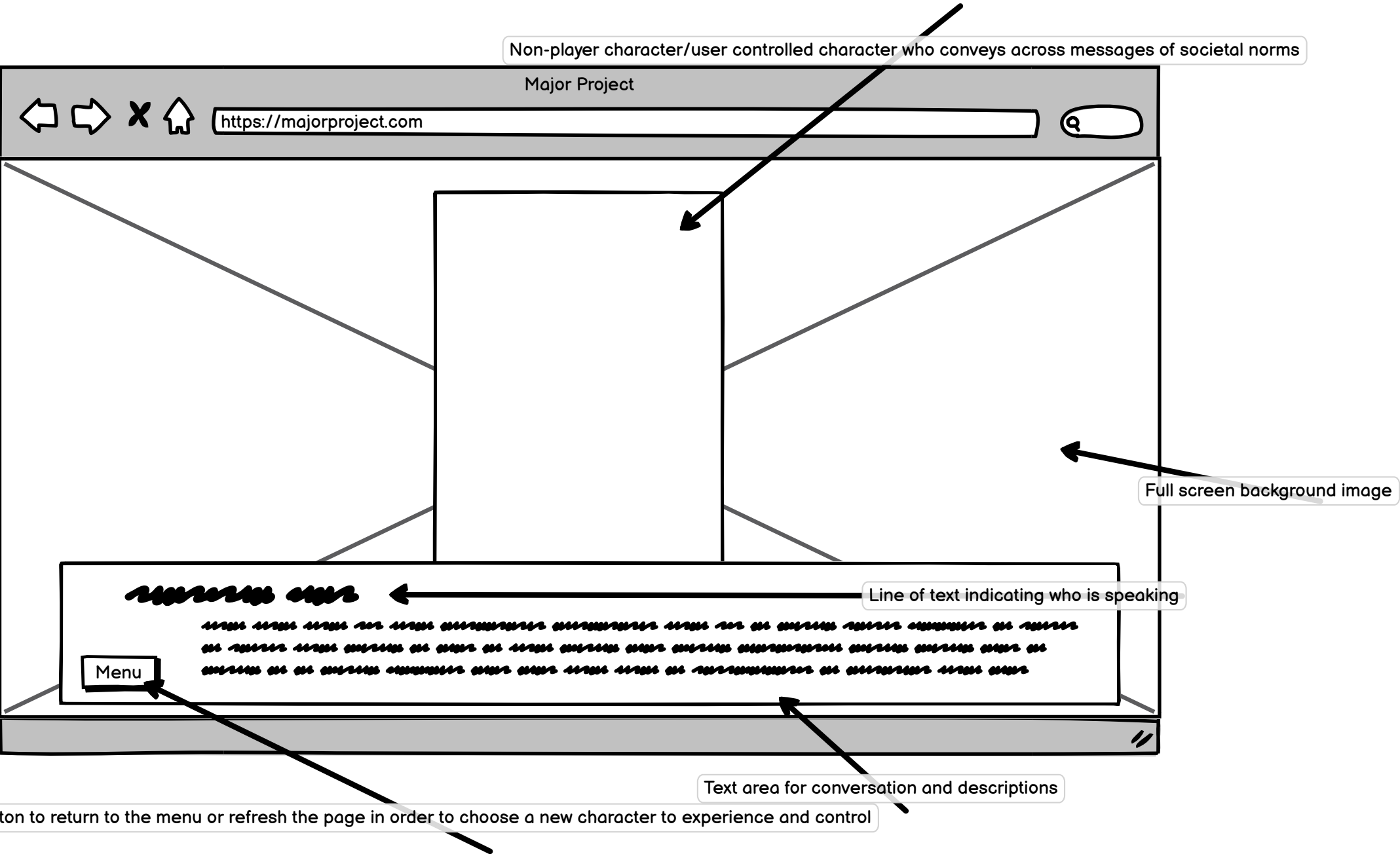
Interactive Map - Highly Free In Choice



Full screen background image

All buttons would lead to a new setting with interactive storylines waiting to be triggered - note that these buttons are examples, not the finalised version

Interactive Storyline - First Version



Interactive Storyline - Second Version

