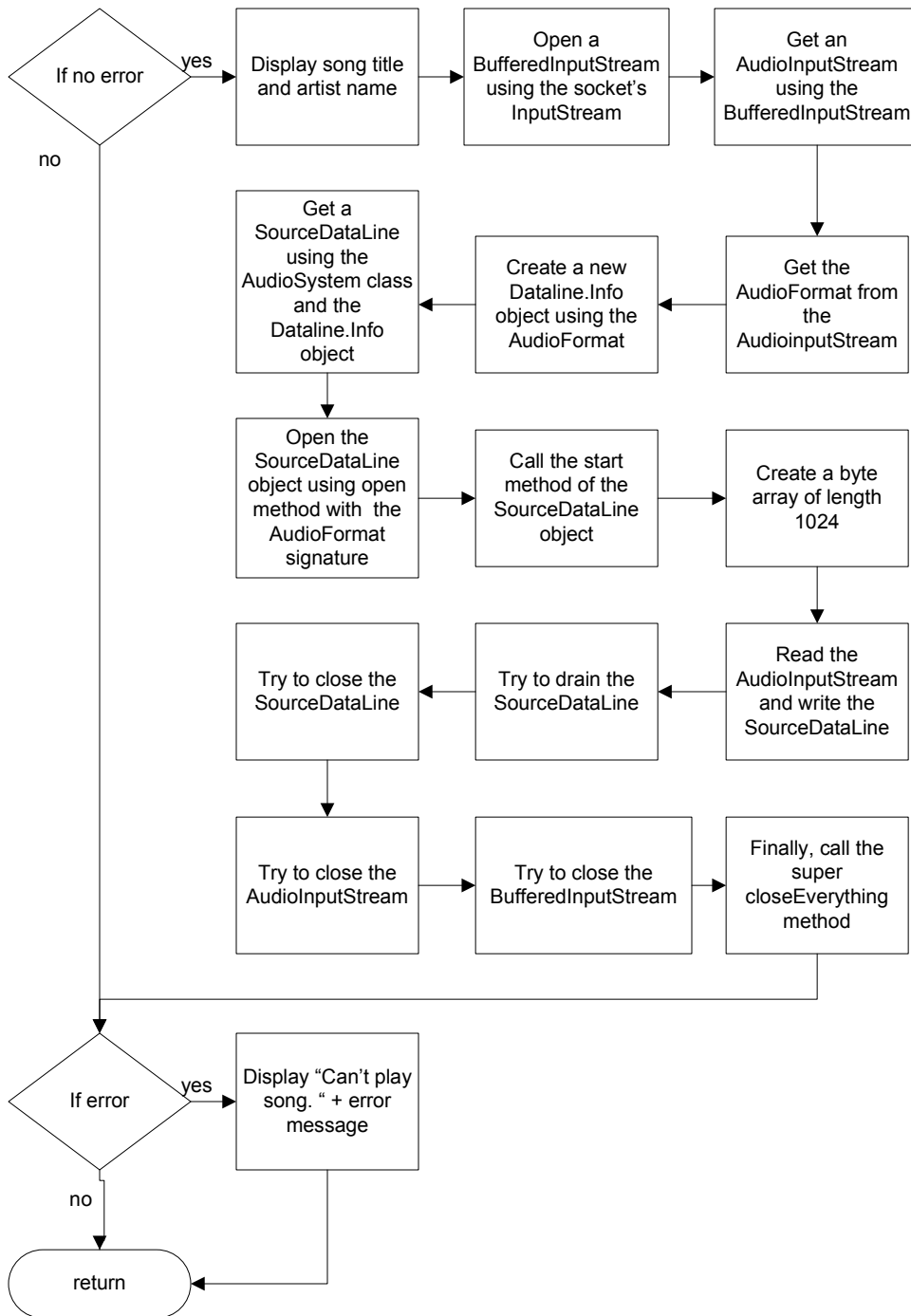


# clientSideRun



# serverSideRun

