```
print""
print "Megan Mulcahy's Test suite for LOX Interpreter"
print "+-----+"
print "Assignment:"
var a = "a";
var b = "b";
print a; // a
print b; // b
a = b;
         // b
print a;
print "";
var a = "before";
print a; // before
a = "after";
print a;  // after
print a = "arg"; // arg
print "";
 var a = "before";
 print a; // expect: before
 a = "after";
  print a; // expect: after
 print a = "arg"; // expect: arg
 print a; // expect: arg
print ""
var a = "before";
var c = a = "var";
print a;  // expect: var
print c;  // expect: var
print ""
print "+----
print "Empty Blocks:"
if (true) {} //expect nothing
if (false) {} else {} //expect nothing
print ""
print "+----
print "Inner & Outer Blocks:"
```

```
var a = "outer";
 var a = "inner";
  print a; // expect: inner
print a; // expect: outer
print ""
print "+----
print "Equality"
print true == true;  // expect: true
print true == false;  // expect: false
print false == true;  // expect: false
print false == false; // expect: true
print ""
print false == "false"; // expect: false
print false == ""; // expect: false
print ""
print true != true;  // expect: false
print true != false;  // expect: true
print false != true; // expect: true
print false != false; // expect: false
print ""
// Not equal to other types.
print false != "false"; // expect: true
print false != ""; // expect: true
print ""
print !true;  // expect: false
print !false;  // expect: true
print !!true;  // expect: true
print ""
print "+------"
print "Closures:"
var f;
var g;
```

```
{
  var local = "local";
  fun f_() {
    print local;
    local = "after f";
   print local;
  }
  f = f_;
  fun g_() {
    print local;
    local = "after g";
    print local;
  }
 g = g_{};
f();
// expect: local
// expect: after f
g();
// expect: after f
// expect: after g
print ""
var f;
fun foo(param) {
  fun f_() {
   print param;
  f = f_;
foo("param");
f();
                    // expect: param
print ""
var f;
  var local = "local";
  fun f_() {
  print local;
  }
  f = f_;
```

```
f();
    // expect: local
print ""
var f;
fun f1() {
 var a = "a";
 fun f2() {
   var b = "b";
   fun f3() {
    var c = "c";
     fun f4() {
      print a;
      print b;
      print c;
     }
    f = f4;
   }
   f3();
 f2();
}
f1();
f();
             // expect: a
             // expect: b
             // expect: c
print ""
print "+------"
print "Expressions:"
print (5 - (3 - 1)) + -1 //expect: 2
print ""
print "For:"
var f1;
var f2;
var f3;
for (var i = 1; i < 4; i = i + 1) {
 var j = i;
 fun f() {
   print i;
   print j;
```

```
if (j == 1) f1 = f;
  else if (j == 2) f2 = f;
  else f3 = f;
}
f1();
                    // expect: 4
                    // expect: 1
f2();
                    // expect: 4
                    // expect: 2
                    // expect: 4
f3();
                    // expect: 3
print ""
fun f() {
  for (;;) {
    var i = "i";
    fun g() { print i; }
    return g;
 }
}
var h = f();
h(); // expect: i
print ""
fun f() {
  for (;;) {
    var i = "i";
    return i;
}
print f();
// expect: i
print ""
// Single-expression body.
for (var c = 0; c < 3;) print c = c + 1;
                // expect: 1
                // expect: 2
                // expect: 3
print ""
// Block body.
for (var a = 0; a < 3; a = a + 1) {
```

```
print a;
                // expect: 0
                // expect: 1
                // expect: 2
print ""
// No clauses.
fun foo() {
  for (;;) return "done";
print foo(); // expect: done
print ""
// No variable.
var i = 0;
for (; i < 2; i = i + 1) print i;
                // expect: 0
                // expect: 1
print ""
// No condition.
fun bar() {
  for (var i = 0;; i = i + 1) {
    print i;
    if (i \ge 2) return;
  }
bar();
                // expect: 0
                // expect: 1
                // expect: 2
print ""
// No increment.
for (var i = 0; i < 2;) {
  print i;
 i = i + 1;
}
                // expect: 0
                // expect: 1
print ""
// Statement bodies.
for (; false;) if (true) 1; else 2;
```

```
for (; false;) while (true) 1;
for (; false;) for (;;) 1;
print ""
print "+------"
print "Functions:"
fun f() {}
print f(); // expect: nil
print ""
  fun fib(n) {
    if (n < 2) return n;
    return fib(n - 1) + fib(n - 2);
 print fib(8); // expect: 21
print ""
fun isEven(n) {
  if (n == 0) return true;
  return isOdd(n - 1);
}
fun isOdd(n) {
  if (n == 0) return false;
  return isEven(n - 1);
}
print isEven(4);  // expect: true
print isOdd(3);  // expect: true
print ""
fun returnArg(arg) {
  return arg;
fun returnFunCallWithArg(func, arg) {
  return returnArg(func)(arg);
}
fun printArg(arg) {
 print arg;
```

```
returnFunCallWithArg(printArg, "hello world"); // expect: hello world
print ""
fun f0() { return 0; }
print f0(); // expect: 0
fun f1(a) { return a; }
print f1(1); // expect: 1
fun f2(a, b) { return a + b; }
print f2(1, 2); // expect: 3
fun f3(a, b, c) { return a + b + c; }
print f3(1, 2, 3); // expect: 6
fun f4(a, b, c, d) { return a + b + c + d; }
print f4(1, 2, 3, 4); // expect: 10
fun f5(a, b, c, d, e) { return a + b + c + d + e; }
print f5(1, 2, 3, 4, 5); // expect: 15
fun f6(a, b, c, d, e, f) { return a + b + c + d + e + f; }
print f6(1, 2, 3, 4, 5, 6); // expect: 21
fun f7(a, b, c, d, e, f, g) { return a + b + c + d + e + f + g; }
print f7(1, 2, 3, 4, 5, 6, 7); // expect: 28
fun f8(a, b, c, d, e, f, g, h) { return a + b + c + d + e + f + g +
h; }
print f8(1, 2, 3, 4, 5, 6, 7, 8); // expect: 36
print ""
fun foo() {}
print foo; // expect: <fn foo>
print clock; // expect: <native fn>
print ""
print "Recursion"
fun fib(n) {
  if (n < 2) return n;
  return fib(n - 1) + fib(n - 2);
print fib(8); // expect: 21
print ""
```

```
print "+-----+"
print "If:"
if (true) if (false) print "bad"; else print "good"; // expect: good
if (false) if (true) print "bad"; else print "bad";
print ""
if (true) print "good"; else print "bad"; // expect: good
if (false) print "bad"; else print "good"; // expect: good
// Allow block body.
if (false) nil; else { print "block"; } // expect: block
print ""
if (true) print "good"; // expect: good
if (false) print "bad";
print ""
// Allow block body.
if (true) { print "block"; } // expect: block
print ""
// Assignment in if condition.
var a = false;
if (a = true) print a; // expect: true
print ""
// False and nil are false.
if (false) print "bad"; else print "false"; // expect: false
if (nil) print "bad"; else print "nil"; // expect: nil
print ""
// Everything else is true.
if (true) print true; // expect: true
if (0) print 0; // expect: 0
if ("") print "empty"; // expect: empty
print ""
print "+----
print "And:"
print false and 1;  // expect: false
print true and 1;  // expect: 1
print 1 and 2 and false;  // expect: false
```

```
print ""
print 1 and true; // expect: true
print 1 and 2 and 3; // expect: 3
print ""
// Short-circuit at the first false argument.
var a = "before";
var b = "before":
(a = true) and
   (b = false) and
   (a = "bad");
print a; // expect: true
print b; // expect: false
print ""
print "+------"
print "Or:"
print ""
// Return the last argument if all are false.
print false or false;  // expect: false
print false or false or false; // expect: false
print ""
// Short-circuit at the first true argument.
var a = "before";
var b = "before";
(a = false) or
   (b = true) or
   (a = "bad");
print a;  // expect: false
print b;  // expect: true
print ""
print "Numbers:"
print 123;  // expect: 123
print 987654;  // expect: 987654
print 0;  // expect: 0
print -0;  // expect: 0
print 123.456; // expect: 123.456
print -0.001; // expect: -0.001
```

```
print ""
print "+-----+"
print "Add & Subtract:"
print 123 + 456; // expect: 579
print ""
print 4 - 3; // expect: 1
print 1.2 - 1.2; // expect: 0
print ""
print "+----
print "Comparisons:"
print 1 < 2;  // expect: true
print 2 < 2;  // expect: false
print 2 < 1;  // expect: false</pre>
print ""
print ""
print 1 > 2;  // expect: false
print 2 > 2;  // expect: false
print 2 > 1;  // expect: true
print ""
print 1 >= 2;  // expect: false
print 2 >= 2;  // expect: true
print 2 >= 1;  // expect: true
print ""
// Zero and negative zero compare the same.
print 0 < -0; // expect: false
print -0 < 0; // expect: false
print 0 > -0; // expect: false
print -0 > 0; // expect: false
print 0 <= -0; // expect: true
print -0 <= 0; // expect: true</pre>
print 0 \ge -0; // expect: true
print -0 >= 0; // expect: true
print ""
print "+------"
print "Division:"
```

```
print ""
print "+------"
print "Equality:"
print nil == nil; // expect: true
print ""
print true == true; // expect: true
print true == false; // expect: false
print ""
print 1 == 1; // expect: true
print 1 == 2; // expect: false
print ""
print "str" == "str"; // expect: true
print "str" == "ing"; // expect: false
print ""
print nil == false; // expect: false
print false == 0; // expect: false
print 0 == "0"; // expect: false
print ""
print "+------"
print "Multiply:"
print 5 * 3; // expect: 15
print 12.34 * 0.3; // expect: 3.702
print ""
print "+----
print "Not equals:"
print nil != nil; // expect: false
print ""
print true != true; // expect: false
print true != false; // expect: true
print ""
```

```
print 1 != 1; // expect: false
print 1 != 2; // expect: true
print ""
print "str" != "str"; // expect: false
print "str" != "ing"; // expect: true
print ""
print nil != false; // expect: true
print false != 0; // expect: true
print 0 != "0"; // expect: true
print ""
print "+------"
print "Negate:"
fun foo() {}
print !foo; // expect: false
print ""
print -(3); // expect: -3
print --(3); // expect: 3
print ---(3); // expect: -3
print ""
print "+------"
print "Returns:"
fun f() {
 if (false) "no"; else return "ok";
print f(); // expect: ok
print ""
fun f() {
 if (true) return "ok";
```

```
print f(); // expect: ok
print ""
fun f() {
while (true) return "ok";
print f(); // expect: ok
print ""
print ""
print "+------"
print "Multiline printing:"
var a = "1
3";
print a;
// expect: 1
// expect: 2
// expect: 3
print ""
print "+-----+"
print "While:"
var f1;
var f2;
var f3;
var i = 1;
while (i < 4) {
 var j = i;
 fun f() { print j; }
 if (j == 1) f1 = f;
 else if (j == 2) f2 = f;
 else f3 = f;
 i = i + 1;
f1(); // expect: 1
f2(); // expect: 2
f3(); // expect: 3
```