```
print "Megan Mulcahy's Test suite for BYTE Interpreter";
print "+----+";
print "Assignment:";
var a = "a":
var b = "b";
           // a
// b
print(a);
print(b);
a = b;
            // b
print(a);
print("");
var a = "before";
print(a); // before
a = "after";
            // after
print(a);
print(a = "arg"); // arg
print("");
 var a = "before";
 print(a); // expect: before
 a = "after";
 print(a); // expect: after
 print(a = "arg"); // expect: arg
 print(a); // expect: arg
print("");
var a = "before";
var c = a = "var";
print(a);  // expect: var
print(c);  // expect: var
print("+------");
print("Empty Blocks:");
if (true) {} //expect nothing
if (false) {} else {} //expect nothing
print("+----
print("Inner & Outer Blocks:");
var a = "outer";
 var a = "inner";
```

```
print(a); // expect: inner
print(a); // expect: outer
print("+----+"):
print("Equality");
print(true == true);
                   // expect: true
print(true == false); // expect: false
print(false == true); // expect: false
print(false == false); // expect: true
print("");
// Not equal to other types.
print(false == "false"); // expect: false
print(false == "");
                 // expect: false
print("");
print(true != true); // expect: false
print(true != false); // expect: true
print(false != true); // expect: true
print(false != false); // expect: false
print("");
// Not equal to other types.
print(false != "false"); // expect: true
print(false != ""); // expect: true
print("");
print(!true);  // expect: false
print(!false);  // expect: true
print(!!true);  // expect: true
print("+----+");
print("Closures:");
var f;
var g;
 var local = "local";
 fun f () {
   print(local);
```

```
local = "after f";
    print(local);
  }
  f = f_{;}
  fun g_() {
    print(local);
    local = "after g";
    print(local);
  }
 g = g_{};
f();
                         // expect: local
                         // expect: after f
g();
                         // expect: after f
                         // expect: after g
print("");
var f;
fun foo(param) {
  fun f_() {
   print(param);
  f = f_;
foo("param");
f();
                    // expect: param
print("");
var f;
  var local = "local";
  fun f_() {
   print(local);
  f = f_;
}
f();
               // expect: local
print("");
var f;
```

```
fun f1() {
  var a = "a";
  fun f2() {
    var b = "b";
    fun f3() {
      var c = "c";
      fun f4() {
        print(a);
        print(b);
        print(c);
      }
      f = f4;
    }
    f3();
  f2();
}
f1();
f();
                // expect: a
                // expect: b
                // expect: c
print("+----
print("Expressions:");
print((5 - (3 - 1)) + -1); //expect: 2
print("+----
print("For:");
var f1;
var f2;
var f3;
for (var i = 1; i < 4; i = i + 1) {
  var j = i;
  fun f() {
    print(i);
    print(j);
  if (j == 1) f1 = f;
  else if (j == 2) f2 = f;
  else f3 = f;
}
f1();
                    // expect: 4
                    // expect: 1
```

```
f2();
                    // expect: 4
                    // expect: 2
f3();
                    // expect: 4
                    // expect: 3
print("");
fun f() {
  for (;;) {
    var i = "i";
    fun g() { print(i); }
    return g;
  }
}
var h = f();
h(); // expect: i
print("");
fun f() {
  for (;;) {
    var i = "i";
    return i;
  }
print(f());
// expect: i
print("");
// Single-expression body.
for (var c = 0; c < 3;) print(c = c + 1);
                // expect: 1
                // expect: 2
                // expect: 3
print("");
// Block body.
for (var a = 0; a < 3; a = a + 1) {
  print(a);
}
                // expect: 0
                // expect: 1
                // expect: 2
print("");
```

```
// No clauses.
fun foo() {
  for (;;) return "done";
print(foo()); // expect: done
print("");
// No variable.
var i = 0;
for (; i < 2; i = i + 1) print(i);
                // expect: 0
                // expect: 1
print("");
// No condition.
fun bar() {
  for (var i = 0;; i = i + 1) {
    print(i);
    if (i >= 2) return;
  }
}
bar();
                // expect: 0
                // expect: 1
                // expect: 2
print("");
// No increment.
for (var i = 0; i < 2;) {
  print(i);
  i = i + 1;
                // expect: 0
                // expect: 1
print("");
// Statement bodies.
for (; false;) if (true) 1; else 2;
for (; false;) while (true) 1;
for (; false;) for (;;) 1;
print("+----
print("Functions:");
fun f() {}
print(f()); // expect: nil
```

```
print("");
  fun fib(n) {
    if (n < 2) return n;
    return fib(n - 1) + fib(n - 2);
 print(fib(8)); // expect: 21
print("");
fun isEven(n) {
  if (n == 0) return true;
  return isOdd(n - 1);
fun isOdd(n) {
  if (n == 0) return false;
  return isEven(n - 1);
}
print(isEven(4));  // expect: true
print(isOdd(3));  // expect: true
print("");
fun returnArg(arg) {
  return arg;
}
fun returnFunCallWithArg(func, arg) {
  return returnArg(func)(arg);
fun printArg(arg) {
 print(arg);
returnFunCallWithArg(printArg, "hello world"); // expect: hello world
print("");
fun f0() { return 0; }
print f0(); // expect: 0
fun f1(a) { return a; }
print f1(1); // expect: 1
```

```
fun f2(a, b) { return a + b; }
print f2(1, 2); // expect: 3
fun f3(a, b, c) { return a + b + c; }
print f3(1, 2, 3); // expect: 6
fun f4(a, b, c, d) { return a + b + c + d; }
print f4(1, 2, 3, 4); // expect: 10
fun f5(a, b, c, d, e) { return a + b + c + d + e; }
print f5(1, 2, 3, 4, 5); // expect: 15
fun f6(a, b, c, d, e, f) { return a + b + c + d + e + f; }
print f6(1, 2, 3, 4, 5, 6); // expect: 21
fun f7(a, b, c, d, e, f, g) { return a + b + c + d + e + f + g; }
print f7(1, 2, 3, 4, 5, 6, 7); // expect: 28
fun f8(a, b, c, d, e, f, g, h) { return a + b + c + d + e + f + g +
h; }
print f8(1, 2, 3, 4, 5, 6, 7, 8); // expect: 36
print "";
print clock; // expect: <native fn>
```