Balanced K-Means Clustering on an Adiabatic Quantum Computer

Applied Quantum Machine Learning Project



Politecnico di Milano

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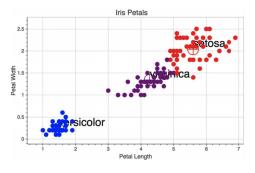
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Outline

- QUBO formulation and theoretical analysis
- Empirical Analysis
- Authors' Conclusions
- Our Conclusions, opinions and considerations

Advantages over classical approaches

- Better targets the global solution of the training problem
- Better theoretic scalability on large datasets





Lloyd's algorithm

- Complexity O(Nkdi) [13]
 - \circ N number of data points
 - \circ k number of clusters
 - \circ d number of features
 - \circ i number of iterations before the algorithm converges

Scikit-learn implementation

• Complexity O(Nkd) [18]

[13] J. A. Hartigan and M. A. Wong, "A K-Means clustering algorithm" Applied Statistics [18] "Scikit-learn: Machine learning in python," J. Mach. Learn. Res.



Malinen et al.

Output partitioning.

• Complexity $O(N^3)$ [13]

```
Algorithm 1. Balanced k-means
Input: dataset X, number of clusters k
Output: partitioning of dataset.

Initialize centroid locations C^0.
t \leftarrow 0
repeat

Assignment step:
Calculate edge weights.
Solve an Assignment problem.
Update step:
Calculate new centroid locations C^{t+1}
t \leftarrow t+1
until centroid locations do not change.
```



^[21] Malinen, Mikko. (2014). Balanced K-Means for Clustering.

$$\min_{z \in \mathbb{B}^M} z^T A z$$

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$$X = \{x_1, x_2, \dots, x_N\}$$

$$\Phi = \{\phi_1, \phi_2, \dots, \phi_k\}$$

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Distance matrix: DAssignment matrix: \hat{W}



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$$\min_{\Phi} \sum_{i=1}^{k} \sum_{x, y \in \Phi} \|x - y\|^2$$

Distance matrix: DAssignment matrix: \hat{W}

$$\sum_{x,y \in \phi_j} \|x - y\|^2 = \hat{w}_j'^T D \hat{w}_j'$$



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Distance matrix: DAssignment matrix: \hat{W}

$$\sum_{x,y \in \phi_j} \|x - y\|^2 = \hat{w}_j'^T D \hat{w}_j'$$

$$\min_{\hat{w}} \hat{w}^T \left(I_k \otimes D \right) \hat{w}$$



$$\alpha \left(\hat{w}_j^{\prime T} \hat{w}_j^{\prime} - N/k \right)^2$$

$$\alpha \left(\hat{w}_{j}^{\prime T} \hat{w}_{j}^{\prime} - N/k\right)^{2}$$
$$\hat{w}_{j}^{\prime T} \alpha F \hat{w}_{j}^{\prime}$$
$$F = 1_{N} - \frac{2N}{k} I_{N}$$

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$$F = 1_{N} - \frac{2N}{k} I_{N}$$

$$\min_{\hat{w}} \hat{w}^T \left(I_k \otimes (D + \alpha F) \right) \hat{w}$$

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 $\beta \left(\hat{w}_i^T \hat{w}_i - 1\right)^2$

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$$F = 1_{N} - \frac{2N}{k} I_{N}$$

 $\min_{\hat{w}} \hat{w}^T \left(I_k \otimes (D + \alpha F) \right) \hat{w}$

$$\beta \left(\hat{w}_i^T \hat{w}_i - 1\right)^2$$
$$\hat{w}_i^T \beta G \hat{w}_i$$
$$G = 1_k - 2I_k$$

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$$\min_{\hat{w}} \hat{w}^T Q^T \left(I_N \otimes \beta G \right) Q \hat{w}$$

$$\alpha \left(\hat{w}_{j}^{\prime T} \hat{w}_{j}^{\prime} - N/k\right)^{2} \qquad \beta \left(\hat{w}_{i}^{T} \hat{w}_{i} - 1\right)^{2}$$

$$\hat{w}_{j}^{\prime T} \alpha F \hat{w}_{j}^{\prime} \qquad \hat{w}_{i}^{T} \beta G \hat{w}_{i}$$

$$F = 1_{N} - \frac{2N}{k} I_{N} \qquad G = 1_{k} - 2I_{k}$$

$$\min_{\hat{w}} \hat{w}^{T} \left(I_{k} \otimes (D + \alpha F)\right) \hat{w} \qquad \min_{\hat{w}} \hat{w}^{T} Q^{T} \left(I_{N} \otimes \beta G\right) Q \hat{w}$$

$$\min_{\hat{w}} \hat{w}^T \left(I_k \otimes \left(D + \alpha F \right) + Q^T \left(I_N \otimes \beta G \right) Q \right) \hat{w}$$

$$\min_{\hat{w}} \hat{w}^T \left(I_k \otimes (D + \alpha F) + Q^T \left(I_N \otimes \beta G \right) Q \right) \hat{w}$$

$$\alpha = \frac{\max(D)}{2(N/k) - 1} \qquad \beta = \max(D)$$

$$\min_{\hat{w}} \hat{w}^T \left(I_k \otimes \left(D + \alpha F \right) + Q^T \left(I_N \otimes \beta G \right) Q \right) \hat{w}$$

$$\min_{W} \sum_{l=1}^{k} \sum_{j=1}^{N} \sum_{i=1}^{N} \sum_{m=1}^{d} w_{il} (x_{im} - x_{jm})^{2} w_{jl}$$
$$+\alpha \sum_{l=1}^{k} \sum_{i=1}^{N} \sum_{i=1}^{N} w_{il} f_{ij} w_{jl} + \beta \sum_{l=1}^{N} \sum_{i=1}^{k} \sum_{i=1}^{k} w_{li} g_{ij} w_{lj}$$

• Complexity $O(N^2kd)$

Malinen et al.

• Complexity $O(N^3)$

Scikit-learn implementation

• Complexity O(Nkd)



Baselines

Algorithms used for comparisons

- balanced quantum k-means (case study)
- balanced classical k-means (authors implementation of Malinen et al.)
- classical k-means (scikit-learn implementation)

classical k-means is a valid comparison



Adjusted Rand Index (ARI)

- compare the similarity of two partitions of a dataset
- range from -1 to 1
- ARI = 0 represent expected value random assignment
- used to compare **target partitions** vs **clustering partitions**

Total Computing time in quantum approach

$$t = t_{QUBO_{convertion}} + t_e + t_a + t_{postprocessing} \tag{1}$$



Synthetic classification datasets created with make_classification (Scikit-learn)

Datasets structure

- N points
- k classes
- d features
- clusters **centered** on a *d*-dimensional hypercube (with side length 2.0)
- points generated from a **normal dist.** about their cluster center (std 1.0)
- each class made of $\frac{N}{k}$ points



Classical Machine

- 2.7 GHz Dual-Core Intel i5
- 8 GB 1.867 MHz DDR3 memory

Quantum Machine

- D-Wave 2000Q quantum computer
- 2048 qubits, 5600 inter-qubit connections

Technical Aspects

- quantum pre/post-processing done via the above classical machine
- quantum anealing operation performed 100 times for each experiment



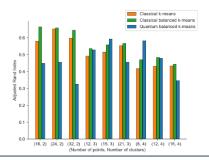
Quality of Clustering Experiment (ARI)

- clustering quality of the 3 algorithms is compared
- each algorithm evaluated on different **problem types**
 - o total of 9 problem types
 - o defined by (num. of points, num. of clusters)
- for each problem type:
 - all the 3 algorithm evaluated on 50 synthetic datasets



Commenting Results for Quantum Approach

- performances drop for k=2
 - \circ less way to cluster \Longrightarrow local solution is more likely to be the correct one
- performances drop as the problem size increase
 - reflection of the quantum hardware





Limitations faced

- Variable limitation D-Wave 2000Q qubit limitation for problems Nk > 64 var.
- Qubit connectivity "limitation" => higher embedding time

Approximations

- Quantum run time for larger problems (Nk > 64)
 - used to evaluate scalability of the Quantum Approach
 - \circ measure $t_{QUBO_{convertion}}$ (measurable)
 - \circ estimate embedding time t_e (from smaller problems)
 - \circ estimate annealing time t_a (constant, averaging smaller problems)
 - \circ measure $t_{postprocessing}$



Embedding algorithms chosen scale quadratically in the number of binary variables of the QUBO

$$t_e = 1.887 \times 10^{-6} (Nk)^2 + 4.632 \times 10^{-6} (Nk) + 4.022 \times 10^{-4} (2)$$

$$t_a = 0.03481 \pm 0.00008 \tag{3}$$

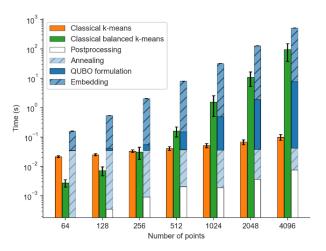
Experiments to assess scalability

- baselines evaluated on the three variables:
 - \circ N data points
 - \circ k clusters
 - \circ d features
- ∀ problem type baselines runned on 50 synthetic datasets

Setup and Considerations

- baselines evaluated on increasing data points
- fixed cluster k=4 and features d=2
- considerations:
 - quantum is outperformed (due to embedding time)
 - future embedding time improvements may surpass classical balanced ($N \ge 1024$)
 - o classical k-means scales the best expected since its time complexity O(Nkd) vs quantum balanced $O(N^2kd)$



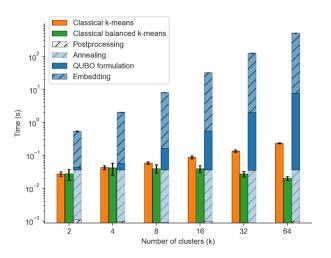




Setup and Considerations

- baselines evaluated on increasing cluster size
- fixed data points N = 256 and features d = 8
- considerations:
 - quantum scales worse on cluster size w.r.t. to other approaches
 - \circ expected: third term on QUBO has $O(Nk^2)$ time complexity



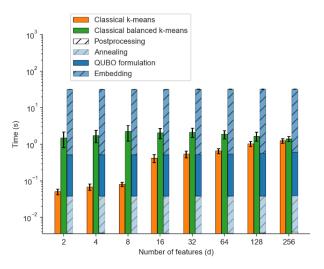




Setup and Considerations

- baselines evaluated on increasing **features number**
- fixed data points N = 1024 and cluster k = 4
- considerations:
 - quantum is the worse on time
 - quantum is promising in a future perspective, depending on embedding process optimizations
 - \circ quantum approach scales better w.r.t. to classical *k-means* on d
 - QUBO formulation only requires one comput. of the distance matrix
 - classical k-means recomputes distances from centroids at each iteration
 - classical balanced k-means scales better in d w.r.t. to quantum approach

 \circ expected: quantum balanced $O(N^2kd)$ vs classical balanced $O(N^3)$





The Iris Dataset

- Reduced due to qubit limitations on modern hardware
- Pick N/k points from $2 \le k \le 3$ of the data set's classes

Experiments Run

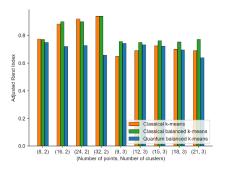
- All the 3 clustering algorithms were tested
- Experiments are run on 50 subsets of the dataset

Results

- k = 2
 - Trivial case, points are linearly separable
 - Classical algorithms perform better than quantum
 - Evident as the number of binary variables (Nk) increases



- *k* = 3
 - Similar performance to **classical balanced** k-means
 - Outperforms **Scikit-Learn** implementation
 - Performance of the QA degrades as the problem size increases





- Enhancements provided by adiabatic computers for solving **NP**-Hard or **NP**-Complete problems
- Promising result for Quantum Machine Learning
- The approach targets the global solution of the training problem **better** than the classic alternatives
- The **D-Wave 2000Q** machine
- Quantum approach partitions data with similar accuracy to the classical approaches
- The approach assumes viability as the quantum hardware improves



- Bring the QUBO formulation to the generic k-means training problem
 - o Balanced Problem

$$\min_{\Phi} \sum_{j=1}^{k} \frac{1}{2 |\phi_{j}|} \sum_{x,y \in \phi_{j}} ||x - y||^{2} \implies \min_{\Phi} \sum_{j=1}^{k} \sum_{x,y \in \phi_{j}} ||x - y||^{2}$$

• Generic Problem

$$\min_{\Phi} \sum_{j=1}^{k} \frac{1}{2|\phi_j|} \sum_{x,y \in \phi_j} ||x - y||^2$$

- Use elements of the approach to formulate quantum algorithms for similar clustering models
 - o k-medoids clustering
 - o fuzzy C-means clustering
- Cluster larger datasets



How complex is to construct the QUBO?

$$\min_{\Phi} \sum_{j=1}^{k} \sum_{x,y \in \phi_j} ||x - y||^2$$

$$\downarrow \downarrow$$

$$\min_{\hat{x}} \hat{w}^T \left(I_k \otimes (D + \alpha F) + Q^T \left(I_N \otimes \beta G \right) Q \right) \hat{w}$$

Complexity: $O(N^2kd)$

Since kd < N:

- Better than classical balanced k-means: $O(N^3)$
- Worse than Scikit Learn implementation: O(Nkd)



Hyperparameter α allows to make considerations in the data preparation phase of the clustering algorithm:

- Completely unbalanced ⇒ use Scikit-Learn implementation
- Fairly Balanced \implies tuning on α and use Quantum Balanced implementation
- Balanced \Longrightarrow use Quantum Balanced implementation with $\alpha < \beta$

Tuning α

- Modifies the curvature of the quadratic function to optimize
- By making α looser we change the position of the optimum allowing to cluster datasets that are not completely balanced
- Tuning α allows to prepare the algorithm on how much balanced the dataset will be

Variables and Density of the QUBO

• In the QUBO formulation we introduce k binary variables for each variable in the original problem

O(Nk) variables

• Efficient embedding algorithms [30] allow for a density of

$$O(N^2k^2)$$
 qubits

 $\label{table I} \textbf{TABLE I}$ Number of binary variables and average number of qubits used in the quantum approach.

(N, k)	(16, 2)	(24, 2)	(32, 2)	(12, 3)	(15, 3)	(21, 3)	(8, 4)	(12, 4)	(16, 4)
Variables Qubits	32 185	48 429		36 244	45 381				64 806

[30] P. Date, R. Patton, C. Schuman, and T. Potok, "Efficiently embedding qubo problems on adiabatic quantum computers," Quantum Information Processing, vol. 18, no. 4 pt. 117, 2019



Can we cluster larger datasets on Advantage?

D-Wave 2000Q

- 2048 qubits
- 6,016 couplers
- 128,472 JJs



Advantage

- 5640 qubits
- 40,484 couplers
- 1,030,000 JJs





Thanks for your Attention