

# Deep Learning for NLP: Feedforward Networks

COMP90042

Natural Language Processing

Lecture 7



THE UNIVERSITY OF  
MELBOURNE

# Corrections on L3: page 21/22

## Absolute Discounting

Context = *alleged*

- 5 observed n-grams
- 2 unobserved n-grams

			Lidstone smoothing, $\alpha = 0.1$		Discounting, $d = 0.1$	
	counts	unsmoothed probability	effective counts	smoothed probability	effective counts	smoothed probability
<i>impropriety</i>	8	0.4	7.826	0.391	7.9	0.395
<i>offense</i>	5	0.25	4.928	0.246	4.9	0.245
<i>damage</i>	4	0.2	3.961	0.198	3.9	0.195
<i>deficiencies</i>	2	0.1	2.029	0.101	1.9	0.095
<i>outbreak</i>	1	0.05	1.063	0.053	0.9	0.045
<i>infirmity</i>	0	0	0.097	0.005	0.25	0.013
<i>cephalopods</i>	0	0	0.097	0.005	0.25	0.013

$8 - 0.1$

$(0.1 \times 5) / 2$

total amount of  
discounted  
probability mass  
 $(0.1 \times 5) / 20$

# Corrections on L3: page 21/22

## Backoff

- Absolute discounting redistributes the probability mass **equally** for all unseen n-grams
- Katz Backoff: redistributes the mass based on a **lower order** model (e.g. unigram)

$$P_{katz}(w_i|w_{i-1}) = \begin{cases} \frac{C(w_{i-1}, w_i) - D}{C(w_{i-1})}, & \text{if } C(w_{i-1}, w_i) > 0 \\ \alpha(w_{i-1}) \times \frac{P(w_i)}{\sum_{w_j: C(w_{i-1}, w_j)=0} P(w_j)}, & \text{otherwise} \end{cases}$$

the amount of probability mass that has been discounted for context  $w_{i-1}$   
 ((0.1 x 5) / 20 in previous slide)

sum unigram probabilities for all words  
 that do not co-occur with context  $w_{i-1}$

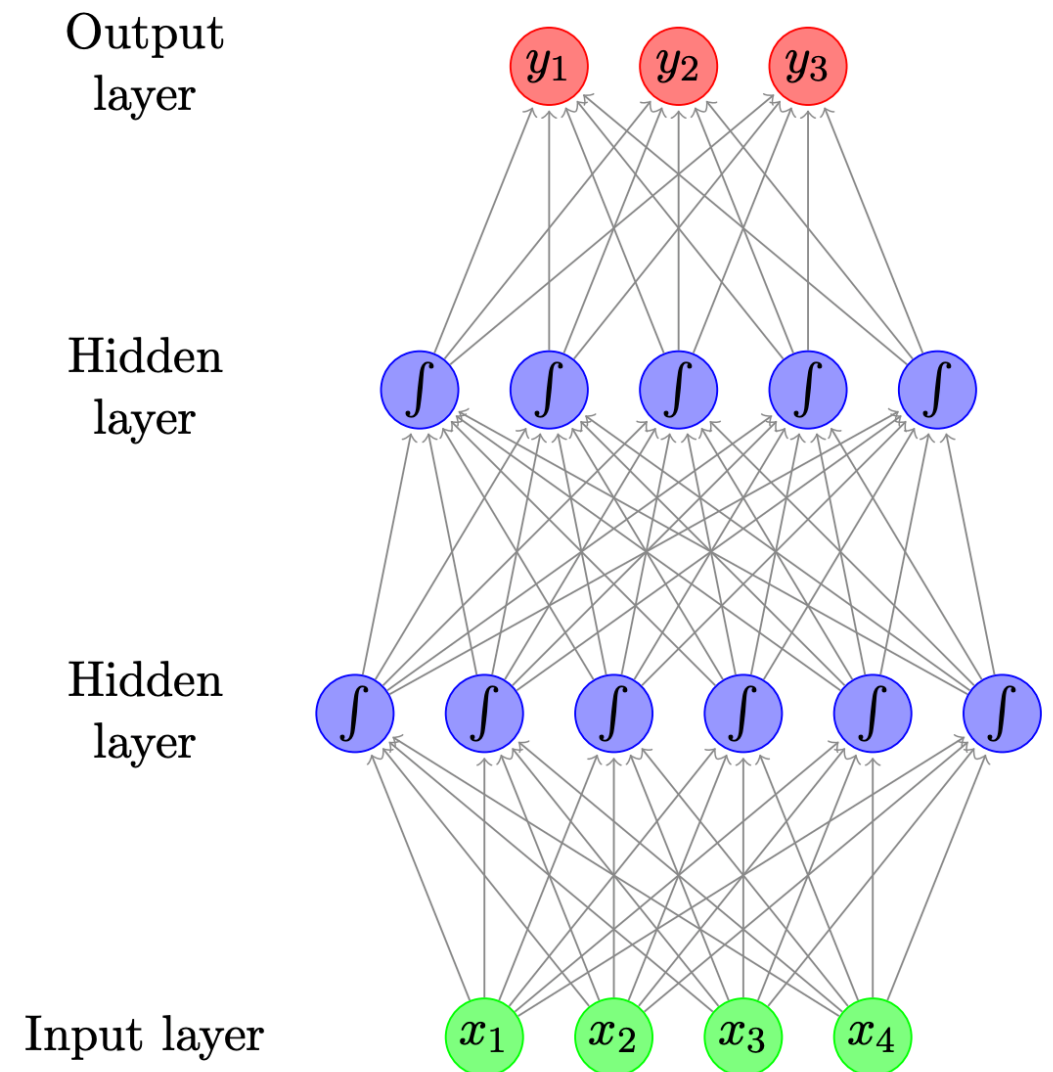
unigram probability for  $w_i$

# Deep Learning

- A branch of machine learning
- Re-branded name for neural networks
- Neural networks: historically inspired by the way computation works in the brain
  - ▶ Consists of computation units called neurons
- Why deep? Many layers are chained together in modern deep learning models

# Feed-forward NN

- Aka multilayer perceptrons
- Each arrow carries a weight, reflecting its importance
- Sigmoid function represents a non-linear function

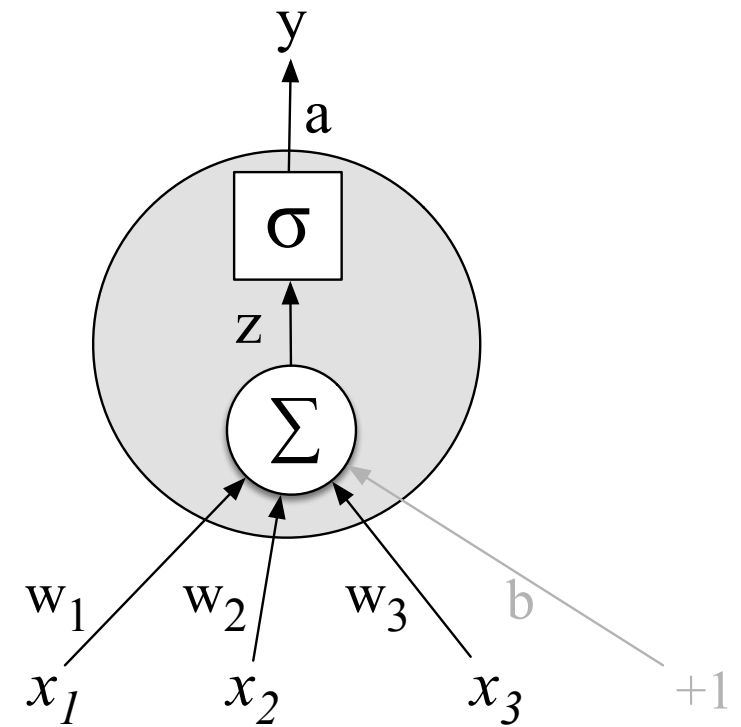


# NN Units

- Each “unit” is a function
  - ▶ given input  $x$ , computes real-value (scalar)  $h$

$$h = \tanh \left( \sum_j w_j x_j + b \right)$$

- ▶ scales input (with weights,  $w$ ) and adds offset (bias,  $b$ )
- ▶ applies non-linear function, such as logistic sigmoid, hyperbolic sigmoid ( $\tanh$ ), or rectified linear unit



# Matrix Vector Notation

- ▶ Typically have several hidden units, i.e.

$$h_i = \tanh \left( \sum_j w_{ij} x_j + b_i \right)$$

- ▶ Each with its own weights ( $w_i$ ) and bias term ( $b_i$ )
- ▶ Can be expressed using matrix and vector operators

$$\vec{h} = \tanh \left( W \vec{x} + \vec{b} \right)$$

- ▶ Where  $W$  is a matrix comprising the weight vectors, and  $b$  is a vector of all bias terms
- ▶ Non-linear function applied element-wise

# Output Layer

- Binary classification problem (e.g. classify whether a tweet is positive or negative in sentiment):
  - ▶ sigmoid activation function (aka logistic function)
- Multi-class classification problem (e.g. classify the topics of a document)
  - ▶ softmax ensures probabilities  $> 0$  and sum to 1

$$\left[ \frac{\exp(v_1)}{\sum_i \exp(v_i)}, \frac{\exp(v_2)}{\sum_i \exp(v_i)}, \dots, \frac{\exp(v_m)}{\sum_i \exp(v_i)} \right]$$



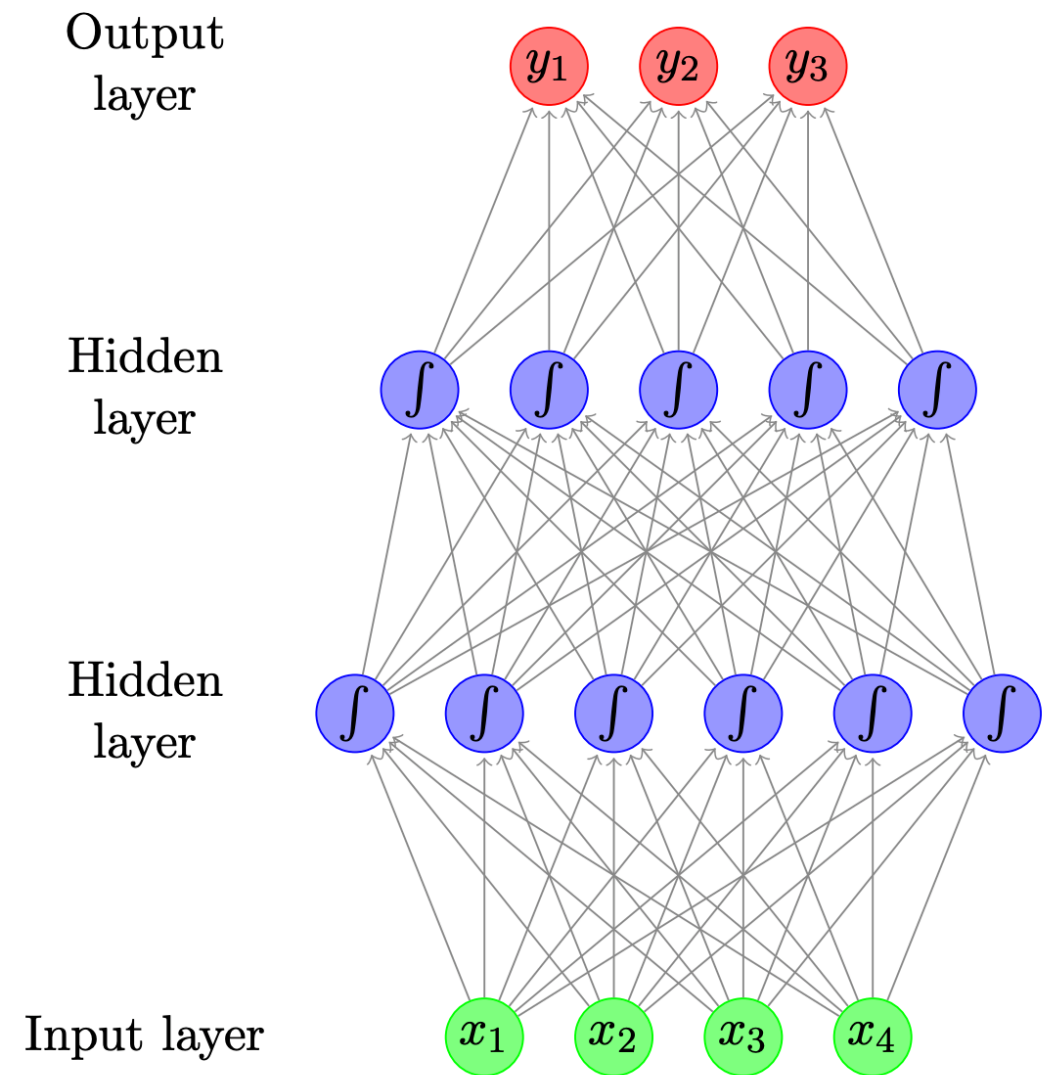
# Feed-forward NN

$$\vec{h}_1 = \tanh \left( W_1 \vec{x} + \vec{b}_1 \right)$$

$$\vec{h}_2 = \tanh \left( W_2 \vec{h}_1 + \vec{b}_2 \right)$$

$$\vec{y} = \text{softmax}(W_3 \vec{h}_2)$$

- Matrices and biases = parameters of the model



# Learning from Data

- How to learn the parameters from data?
- Consider how well the model “fits” the training data, in terms of the probability it assigns to the correct output
$$L = \prod_{i=0}^m P(y_i|x_i)$$
  - ▶ want to *maximise* total probability,  $L$
  - ▶ equivalently *minimise*  $-\log L$  with respect to parameters
- Trained using gradient descent
  - ▶ tools like *tensorflow*, *pytorch*, *dynet* use autodiff to compute gradients automatically

# Topic Classification

- Given a document, classify it into a predefined set of topics (e.g. economy, politics, sports)
- Input: bag-of-words

	love	cat	dog	doctor
doc 1	0	2	3	0
doc 2	2	0	2	0
doc 3	0	0	0	4
doc 4	3	0	0	2

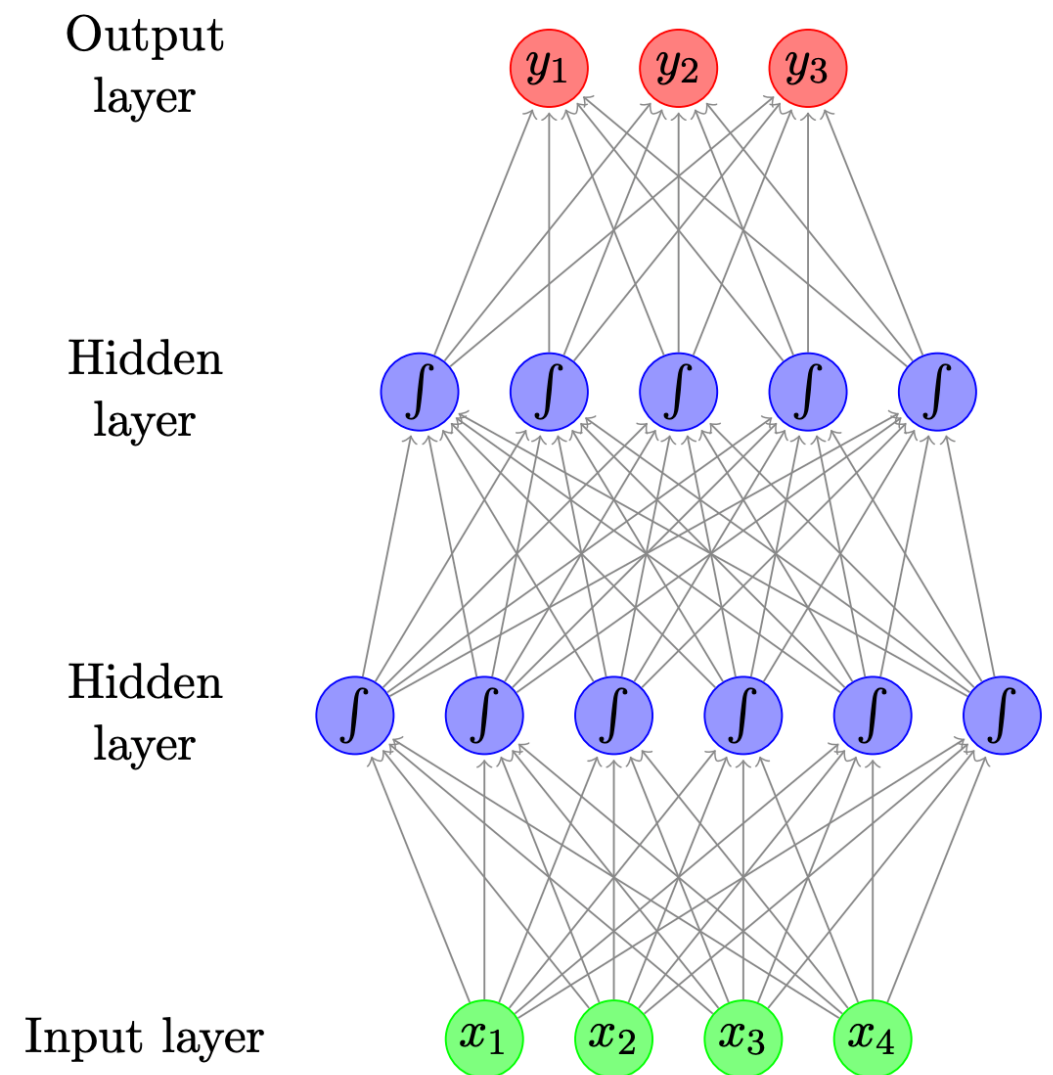
# Topic Classification

$$\vec{h}_1 = \tanh \left( W_1 \vec{x} + \vec{b}_1 \right)$$

$$\vec{h}_2 = \tanh \left( W_2 \vec{h}_1 + \vec{b}_2 \right)$$

$$\vec{y} = \text{softmax}(W_3 \vec{h}_2)$$

- $\mathbf{x} = [0, 2, 3, 0]$  for the first document
- $\mathbf{y} = [0.1, 0.6, 0.3]$ : probability distribution over the 3 classes



# Topic Classification - Improvements

- + Bag of bigrams as input
- Preprocess text to lemmatise words and remove stopwords
- Instead of raw counts, we can weight words using TF-IDF or indicators (0 or 1 depending on presence of words)

# Authorship Attribution

- Given a document, infer the identity of its author or characteristics of the author (e.g. gender, age, native language)
- Stylistic properties of text are more important than content words in this task
  - ▶ POS tags and function words (e.g. *on*, *of*, *the*, *and*)
- Good approximation of function words: top-300 most frequent words in a large corpus
- Input: bag of function words, bag of POS tags, bag of POS bigrams, trigrams
- Word weighting: density (e.g. ratio between no. of function words and content words in a window of text)
- Other features: distribution of distances between consecutive function words

# Language model (Recap)

- Assign a probability to a sequence of words
- Framed as “sliding a window” over the sentence, predicting each word from finite context  
E.g.,  $n = 3$ , a trigram model

$$P(w_1, w_2, \dots, w_m) = \prod_{i=1}^m P(w_i | w_{i-2}w_{i-1})$$

- Training (estimation) from frequency counts
  - ▶ Difficulty with rare events → smoothing

# Language Models as Classifiers

LMs can be considered simple classifiers, e.g.  
trigram model

$$P(w_i \mid w_{i-2} = \text{“cow”}, w_{i-1} = \text{“eats”})$$

classifies the likely next word in a sequence.



# Feed-forward NN Language Model

- Use neural network as a classifier to model  $P(w_i \mid w_{i-2} = \text{“cow”}, w_{i-1} = \text{“eats”})$ 
  - ▶ input features = the previous two words
  - ▶ output class = the next word
- How to represent words? **Embeddings**

# Word Embeddings

- Maps discrete word symbols to continuous vectors in a relatively low dimensional space
- Word embeddings allow the model to capture similarity between words
  - ▶ *dog vs. cat*
  - ▶ *walking vs. running*
- Alleviates data-sparsity problems

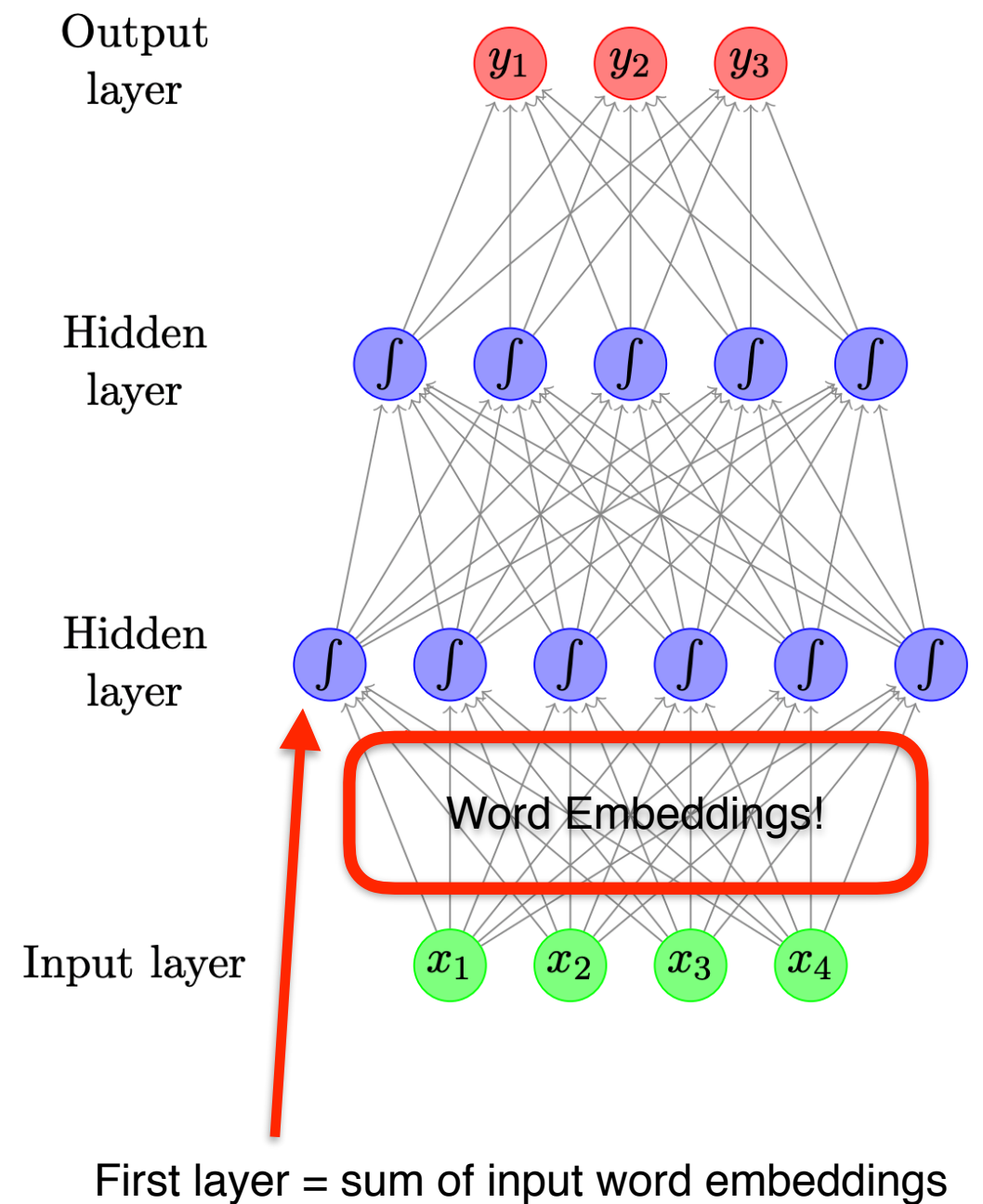
# Topic Classification

$$\vec{h}_1 = \tanh \left( W_1 \vec{x} + \vec{b}_1 \right)$$

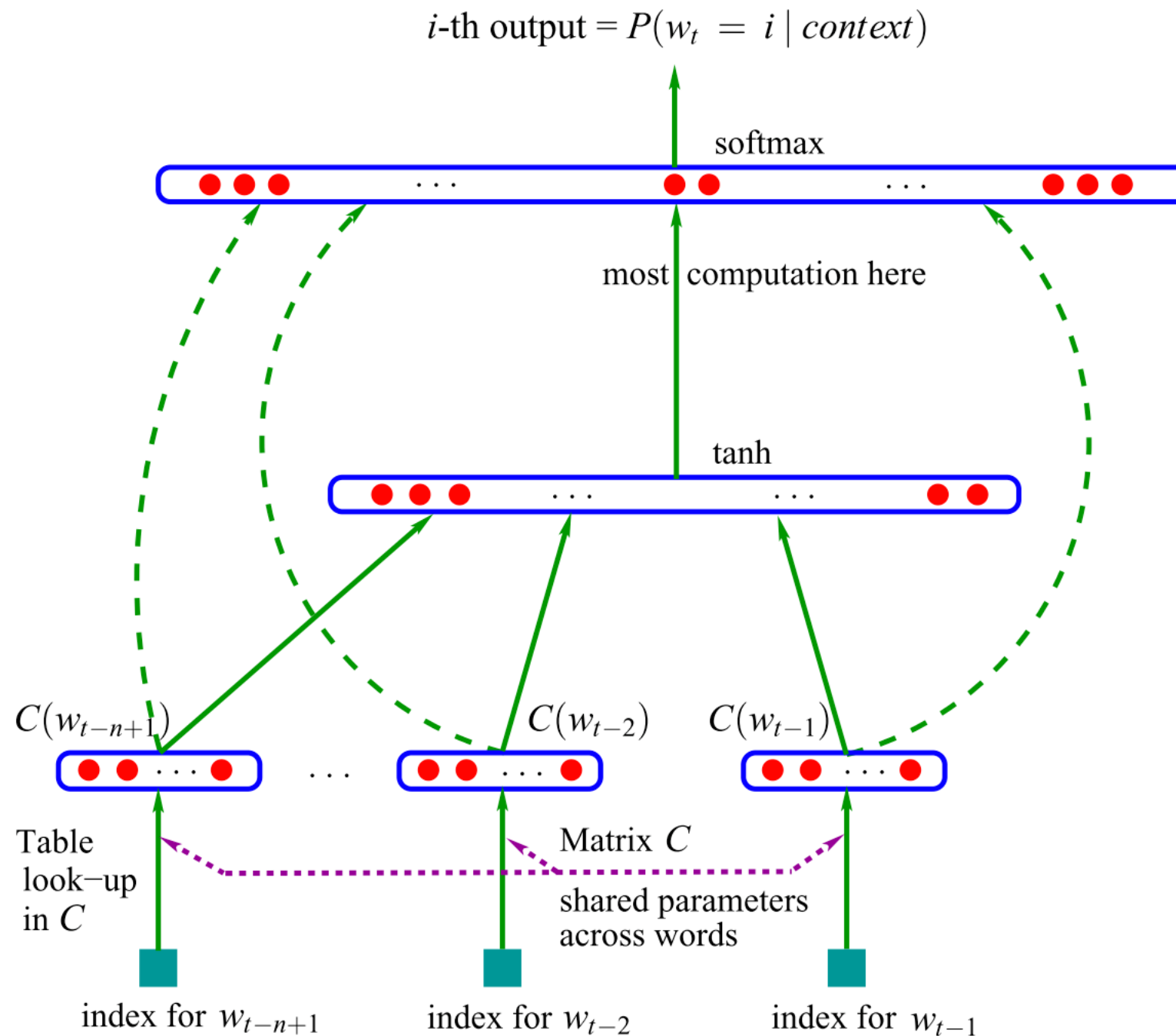
$$\vec{h}_2 = \tanh \left( W_2 \vec{h}_1 + \vec{b}_2 \right)$$

$$\vec{y} = \text{softmax}(W_3 \vec{h}_2)$$

- $\mathbf{x} = [0, 2, 3, 0]$  for the first document
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# Language Model: Architecture



# Example

$$P(w_i = \text{"grass"} | w_{i-2} = \text{"cow"}, w_{i-1} = \text{"eats"})$$

- Lookup word embeddings for *cow* and *eats*

rabbit	grass	eats	hunts	cow
0.9	0.2	-3.3	-0.1	-0.5
0.2	-2.3	0.6	-1.5	1.2
-0.6	0.8	1.1	0.3	-2.4
1.5	0.8	0.1	2.5	0.4

- Concatenate them and feed it to the network

$$\vec{x} = v_{\text{cow}} \oplus v_{\text{eats}}$$

$$\vec{h}_1 = \tanh(W_1 \vec{x} + \vec{b}_1)$$

$$\vec{y} = \text{softmax}(W_2 \vec{h}_1)$$

# Output

- $y$  gives the probability distribution over all words in the vocabulary

0.01	0.80	0.05	0.10	0.04
rabbit	grass	eats	hunts	cow

$$P(w_i = \text{"grass"} | w_{i-2} = \text{"cow"}, w_{i-1} = \text{"eats"}) = 0.8$$

- Most parameters are in the word embeddings (size =  $d \times |V|$ ) and the output embeddings (size =  $|V| \times d$ )

# Example

$$P(w_i = \text{"grass"} | w_{i-2} = \text{"cow"}, w_{i-1} = \text{"eats"})$$

- Lookup word embeddings for *cow* and *eats*

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← Word embeddings  
d x |V|

- Concatenate them and feed it to the network

$$\vec{x} = v_{\text{cow}} \oplus v_{\text{eats}}$$

$$\vec{h}_1 = \tanh(W_1 \vec{x} + \vec{b}_1)$$

$$\vec{y} = \text{softmax}(W_2 \vec{h}_1)$$

← Output word embeddings  
|V| x d

# Why Bother?

- Ngram LMs
  - ▶ cheap to train (just compute counts)
  - ▶ problems with sparsity and scaling to larger contexts
  - ▶ don't adequately capture properties of words (grammatical and semantic similarity), e.g., film vs movie
- NNLMs more robust
  - ▶ force words through low-dimensional embeddings
  - ▶ automatically capture word properties, leading to more robust estimates
  - ▶ flexible: minor change to adapt to other tasks (tagging)



# POS Tagging

- POS tagging can also be framed as classification:

$$P(t_i \mid w_{i-1} = \text{"cow"}, w_i = \text{"eats"})$$

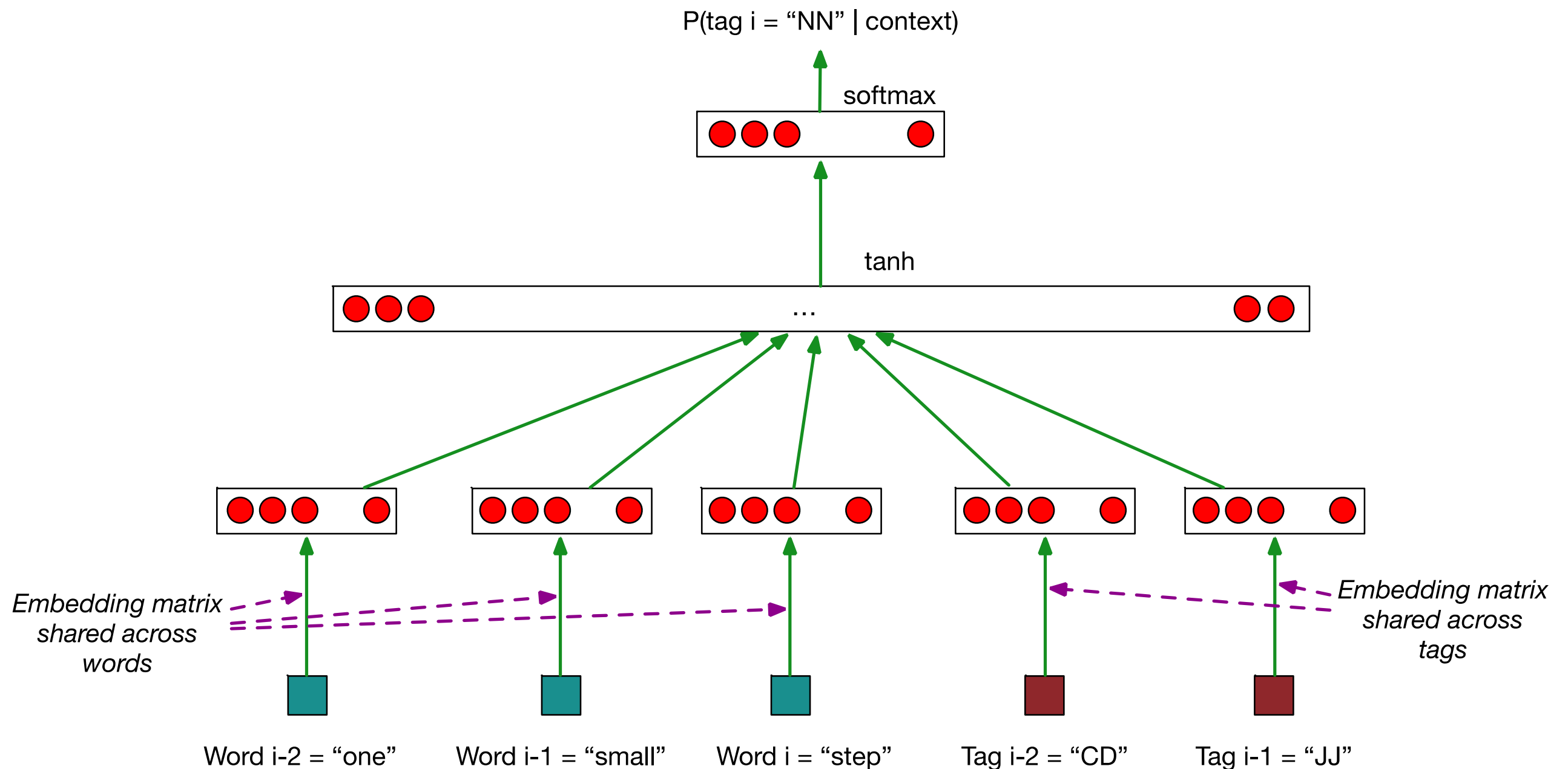
classifies the likely POS tag for “eats”.

- Why not use a fancier classifier? (Neural net)
- NNLM architecture can be adapted to the task directly

# Feed-forward NN for Tagging

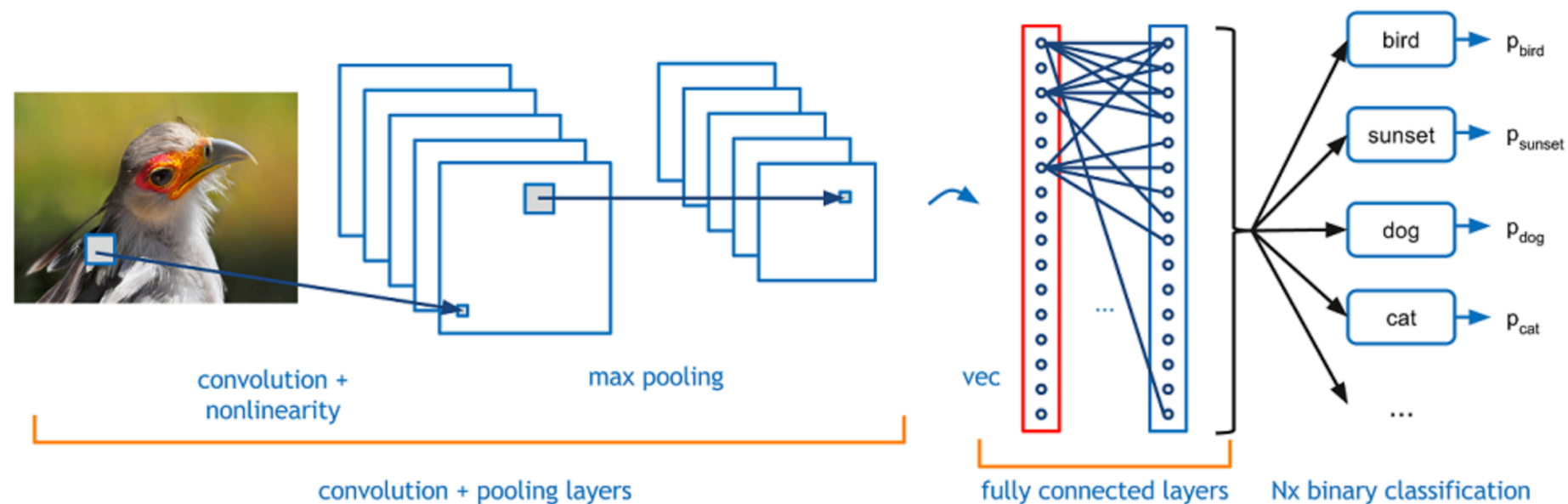
- MEMM tagger takes as input:
  - ▶ recent words  $w_{i-2}, w_{i-1}, w_i$
  - ▶ recent tags  $t_{i-2}, t_{i-1}$
- And outputs: current tag  $t_i$
- Frame as neural network with
  - ▶ 5 inputs: 3 x word embeddings and 2 x tag embeddings
  - ▶ 1 output: vector of size |T|, using softmax
- Train to minimise
$$-\sum_i \log P(t_i | w_{i-2}, w_{i-1}, w_i, t_{i-2}, t_{i-1})$$

# FF-NN for Tagging

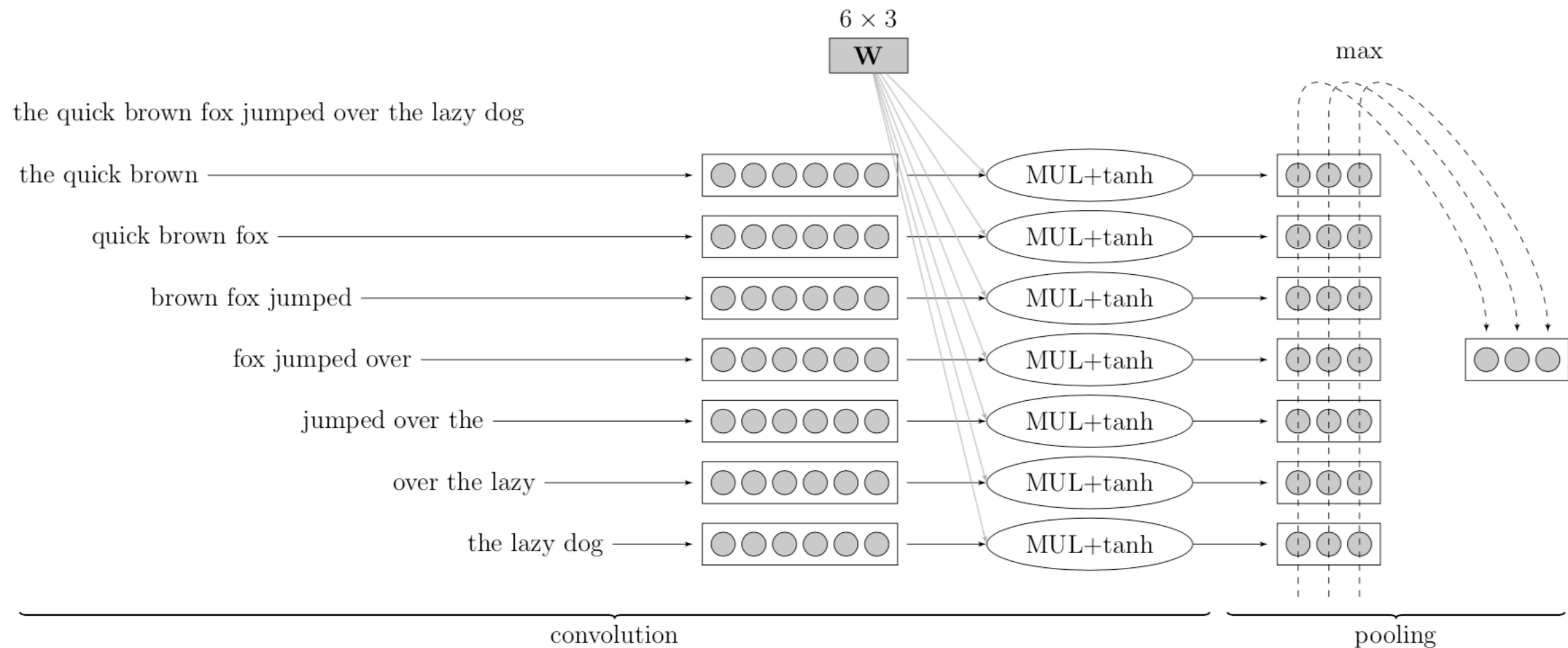


# Convolutional Networks

- Commonly used in computer vision
- Identify indicative local predictors
- Combine them to produce a fixed-size representation



# Convolutional Networks for NLP



- Sliding window (e.g. 3 words) over sequence
- $W$  = convolution filter (linear transformation+tanh)
- max-pool to produce a fixed-size representation

# Final Words

- Neural networks
  - ▶ Robust to word variation, typos, etc
  - ▶ Excellent generalization
  - ▶ Flexible — customised architecture for different tasks
- Cons
  - ▶ Much slower than classical ML models... but GPU acceleration
  - ▶ Lots of parameters due to vocabulary size
  - ▶ Data hungry, not so good on tiny data sets
  - ▶ Pre-training on big corpora helps

# Readings

- Feed-forward network: G15, section 4
- Convolutional network: G15, section 9