

THANTHAI PERIYAR GOVERNMENT INSTITUTE OF TECHNOLOGY

VELLORE-02.



TRAFFIC VIOLATION PROCTORING SYSTEM: HELMET

DETECTION AND LICENSE PLATE EXTRACTION

A MINI PROJECT REPORT

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BONAFIDE CERTIFICATE

This is to certify that the mini project report entitled **TRAFFIC VIOLATION PROCTORING SYSTEM: HELMET DETECTION AND LICENSE PLATE EXTRACTION** Project is a bonafide record of the project work done by **JEEVITHA S[513120104013], MEGASRI M[513120104035], SARASWATHI V[513120104035], SIVASANKARI S[513120104035]** during the academic year 2020-2024 towards the partial fulfillment of the requirement of the award of B- E Degree in **COMPUTER SCIENCE AND ENGINEERING** of Anna University, Chennai-600025.

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ABSTRACT

Violations in traffic laws are very common in a highly populated country like India. The accidents associated with these violations cause a huge loss to life and property. Since utilization of bikes is high, mishaps associated with bikes are additionally high contrasted with different vehicles. One of the main causes of these is not using motorcycle helmets. So we propose an approach called “**TRAFFIC VIOLATION PROCTORING SYSTEM: HELMET DETECTION AND LICENSE PLATE EXTRACTION**” using deep learning which automatically detects the rider who are not wearing a helmet and extract their license plate number and save it in one folder , and also capture their images in another folder.

The proposed approach detects and classify under two classifications called with helmet and without helmet. After detecting the vehicle rider without helmet the number plate recognition process takes place for the images which are having rider without the helmet

Since wearing helmet is critical while driving, our main aim is to decrease the danger of injuries in case of accident. By detecting the motorcyclist without helmet we can therefore increase their safety while on road. Hence by automating we reduce the workload on the traffic control team and will be able to share the evidence with the team efficiently to impose fines on violators.

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LIST OF ABBREVIATIONS

ACRONYM	ABBREVIATION
YOLO	You Only Look Once
CNN	Convolution Neural Network
ResNet	Residual Neural Network
RGB	Red Green Blue
ML	Machine Learning

CHAPTER 1

INTRODUCTION

OBJECTIVE

The main objective of the Project on TRAFFIC VIOLATION PROCTORING SYSTEM: HELMET DETECTION AND LICENSE PLATE EXTRACTION is to decrease the danger of injuries in case of accident. It is the system that detects people not wearing helmet so, it will increase their safety while on road. Hence by automating we reduce the workload on the traffic control team and will be able to share the evidence with the team efficiently to impose fines on violators.

PROJECT OVERVIEW

In this Project Work, a Non-Helmet Rider detection system is built which attempts to satisfy the automation of detecting the traffic violation of not wearing helmet and extracting the vehicles' license plate number. The main principle involved is Object Detection using Deep Learning. The objects detected are rider, license plate and rider's head using YOLOv5 algorithm. Then resnet50 image classifier is used to detect whether the rider is wearing a helmet or not. If rider not wearing a helmet then it will capture the license plate and store it in a folder, and also will capture rider image and store it in a separate folder.

CHAPTER 2

SYSTEM ANALYSIS

EXISTING SYSTEM

Methods for object detection generally fall into either machine learning-based approaches or deep learning-based approaches. For Machine Learning approaches, it becomes necessary to first define features using one of the methods below, then using a technique such as support vector machine (SVM) to do the classification. On the other hand, deep learning techniques that can do end to-end object detection without specifically defining features and are typically based on convolutional neural networks (CNN).

Deep Learning approach:

Single Shot Multibox Detection The paper about SSD:

Single Shot MultiBox Detector (by C. Szegedy et al.) was released at the end of November 2016 and reached new records in terms of performance and precision for object detection tasks, scoring over 74% mAP (mean Average Precision) at 59 frames per second on standard datasets such as PascalVOC and COCO.

Convolutional predictors for object detection:

SSD does not use a delegated region proposal network. Instead, it resolves to a very simple method. It computes both the location and class scores using small convolution filters. After extracting the feature maps, SSD applies 3×3 convolution filters for each cell to make predictions. (These filters compute the results just like the regular CNN filters.) Each filter outputs 25 channels: 21 scores for each class plus one boundary box.

PROPOSED SYSTEM

In the proposed design, the model is trained with YOLO v5. The dataset collected is annotated and the images along with the label are fed to YOLO v5 for training and at the end weight files are created. The model weight file is loaded in the PyTorch and then the frames from recorded video are fed in order to start the process of detection.

Based on the YOLO v5 weight files from training, the proposed system detects and classify under two classifications called with helmet and without helmet. After detecting the vehicle rider without helmet the number plate recognition process takes place for the images which are having rider without the helmet.

The proposed model confidence score of 84% for rider, 92% for helmet, 90% for no helmet and 82% for number plate have been achieved.

CHAPTER 3

SYSTEM SPECIFICATION

HARDWARE COMPONENTS:

- Processor : Intel processor 3.0 GHz
- RAM : 4 GB
- Hard disk : 1 TB
- Compact Disk : 650 MB
- Keyboard : Standard keyboard
- Mouse : Logitech mouse
- Monitor : 15-inch color monitor
- System type : 64 -bit operating system
- OS : Windows OS

SOFTWARE REQUIREMENTS:

- Coding Language : Python
- Libraries : Opencv, PyTorch, TorchVision
- Code editor : VS code

CHAPTER 4

SOFTWARE DESCRIPTION

Python: -

The programming style of Python is simple, clear and it also contains powerful different kinds of classes. Moreover, Python can easily combine other programming languages, such as C or C++. As a successful programming language, it has its own advantages:

- Simple and easy to learn
- Open source
- Scalability

OpenCV: -

OpenCV (Open source computer vision) is a library of programming functions mainly aimed at real-time computer vision. The library is cross-platform and free for use under the open-source BSD license. OpenCV supports the deep learning framework TensorFlow, Torch/PyTorch and caffe.

NUMPY: -

In Python, there is data type called array. To implement the data type of array with python, NumPy is the essential library for analysing and calculating data. They are all open source libraries. NumPy is mainly used for the matrix calculation.

TensorFlow:-

TensorFlow is an open-source software library for dataflow programming across a range of tasks. It is a symbolic math library and is also used for machine learning applications such as neural networks. It is used for both research and production at Google. Its flexible architecture allows for the easy deployment of computation across a variety of platforms (CPUs, GPUs, TPUs), and from desktops to clusters of servers to mobile and edge devices. TensorFlow computations are expressed as stateful dataflow graphs. The name TensorFlow derives from the operations that such neural networks perform on multidimensional data arrays. These arrays are referred to as "tensors".

Pandas :-

pandas is a fast, powerful, flexible and easy to use open source data analysis and manipulation tool, built on top of the Python programming language. Matplotlib is a comprehensive library for creating static, animated, and interactive visualizations in Python. Matplotlib makes easy things easy and hard things possible.

pillow

Python Imaging Library (abbreviated as PIL) (in newer versions known as Pillow) is a free and open-source additional library for the Python programming language that adds support for opening, manipulating, and saving many different image file formats.

CHAPTER 5

SYSTEM DESIGN

INTRODUCTION:

In this application, the admin, staff and student are the authentications. Admin can add staff and student details and create a timetable for the live classes. Staff can view the student and subject details. staff can take the live classes according to the timetable generated by the admin and also share study materials. Students can view the study materials sent by staff and attend live classes.

SYSTEM ARCHITECTURE:

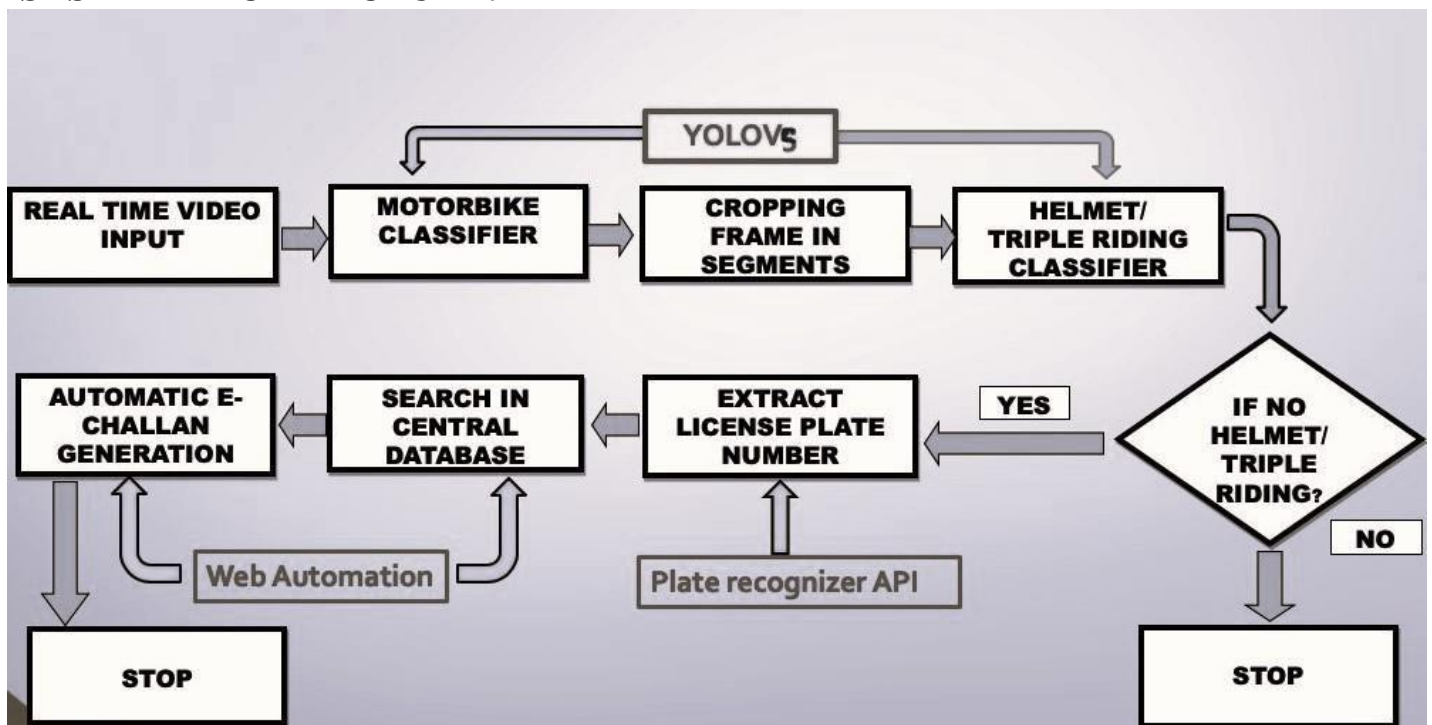


Fig: 5.1 Architecture diagram

USE-CASE DIAGRAM:

A use case diagram at its simplest is a representation of a user's interaction with the system that shows the relationship between the user and the different use cases. A use case diagram can identify the different types of users of a system and the different use cases and will often be accompanied by other types of diagrams as well.

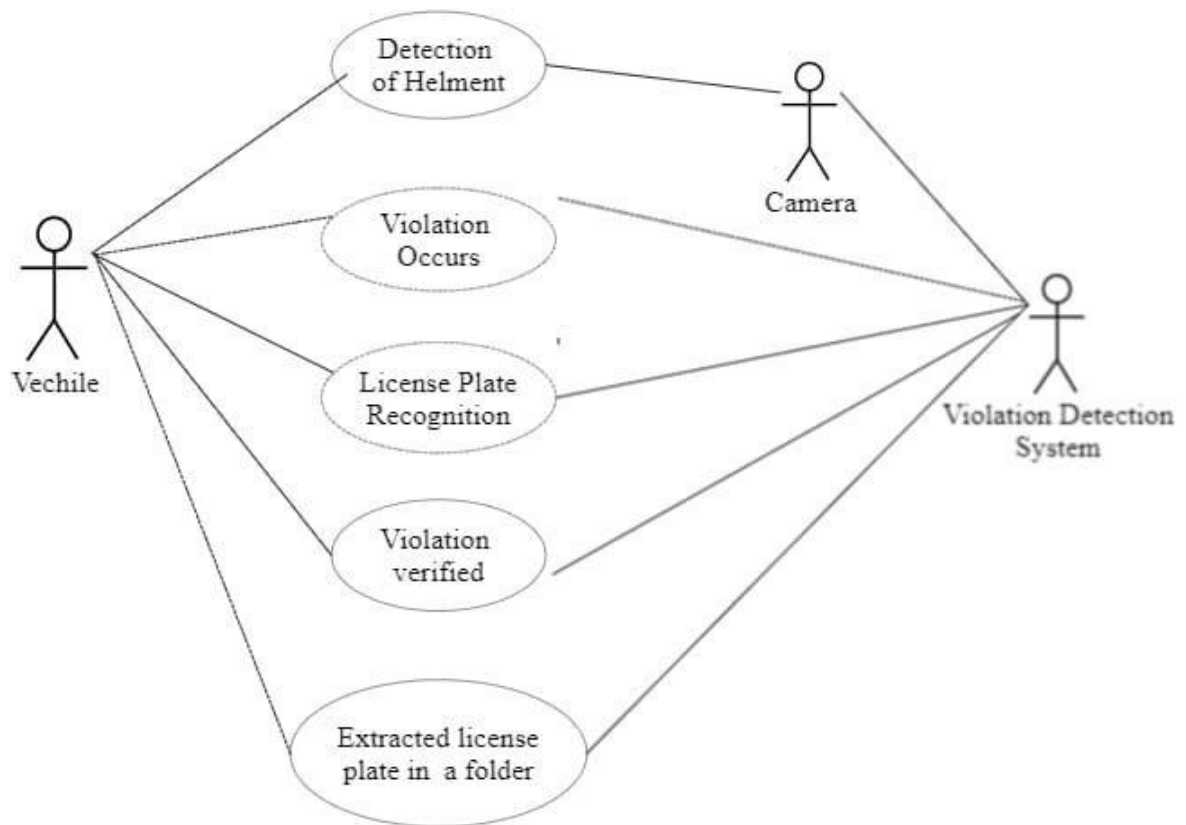


Fig 5.2 Usecase diagram

Class Diagram:

A class diagram in the Unified Modelling Language (UML) is a type of static structure diagram that describes the structure of a system by showing the system's classes, their attributes, operations (or methods), and the relationships among objects.

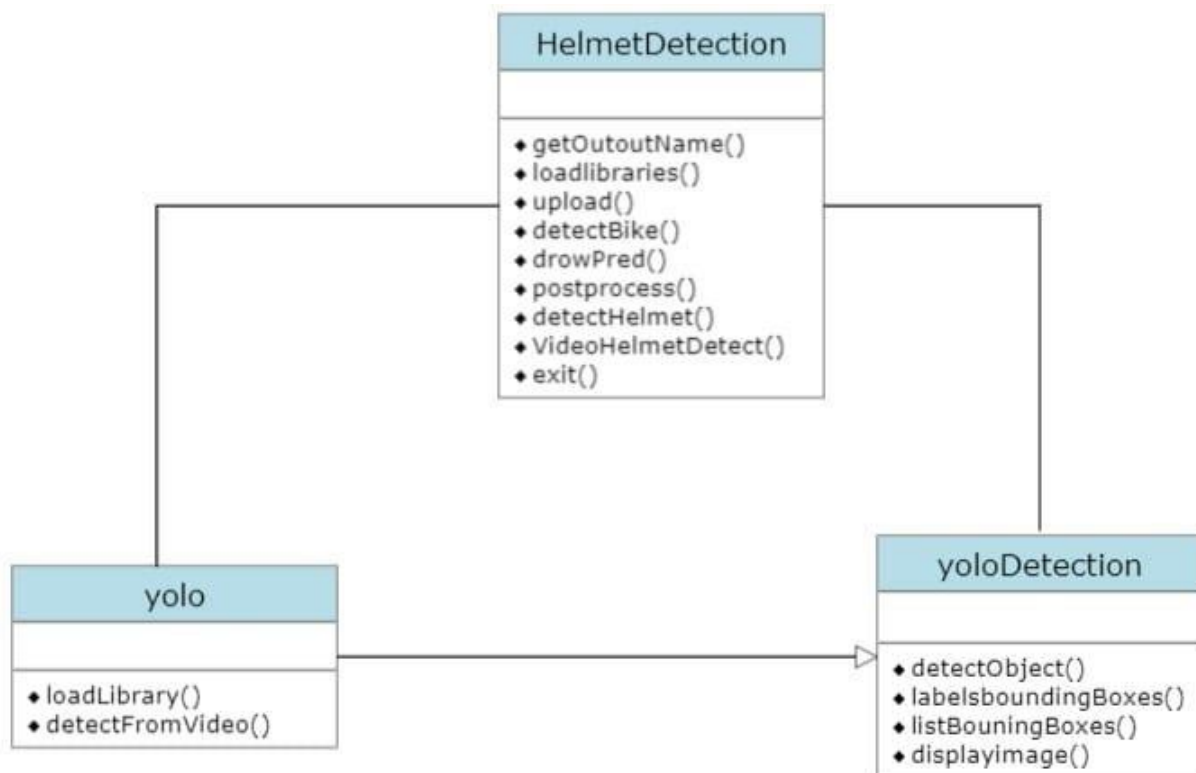


Fig 5.3 Class diagram

Activity Diagram:

An activity diagram is a behavioural diagram i.e., it depicts the behaviour of a system. activity diagram portrays the control flow from a start point to a finish point showing the various decision paths that exist while the activity.

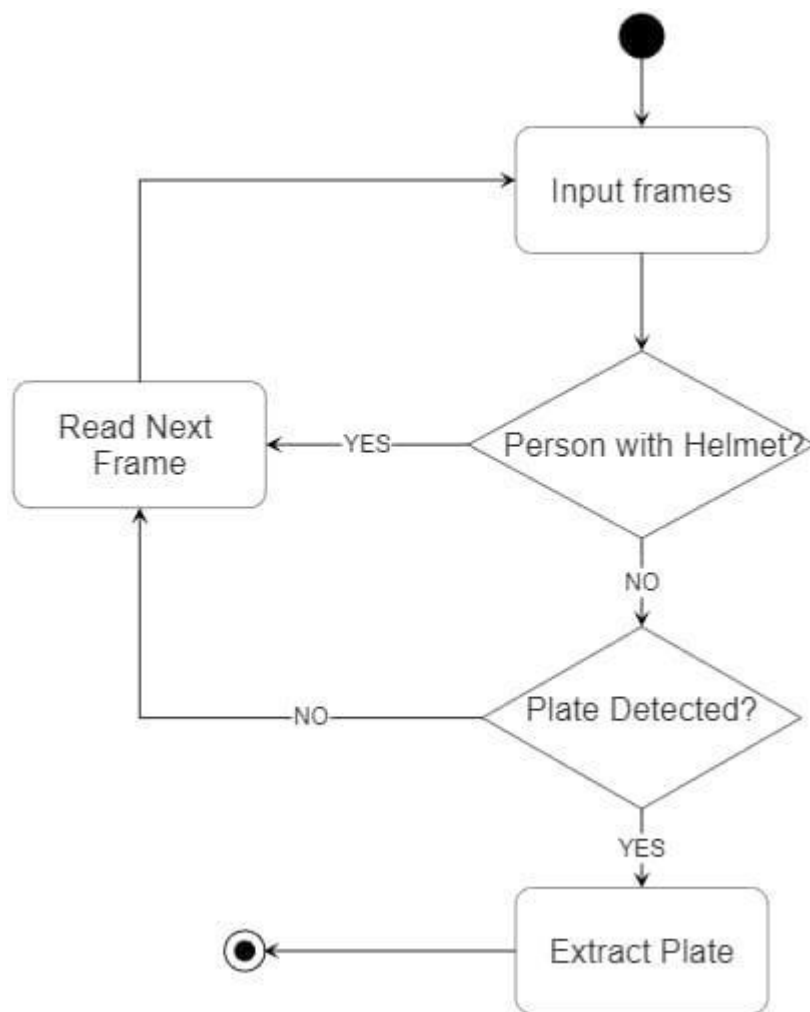


Fig 5.4 Activity diagram

Sequence Diagram:

A sequence diagram shows object interactions arranged in time sequence. It depicts the objects and classes involved in the scenario and the sequence of messages exchanged between the objects needed to carry out the functionality of the scenario.

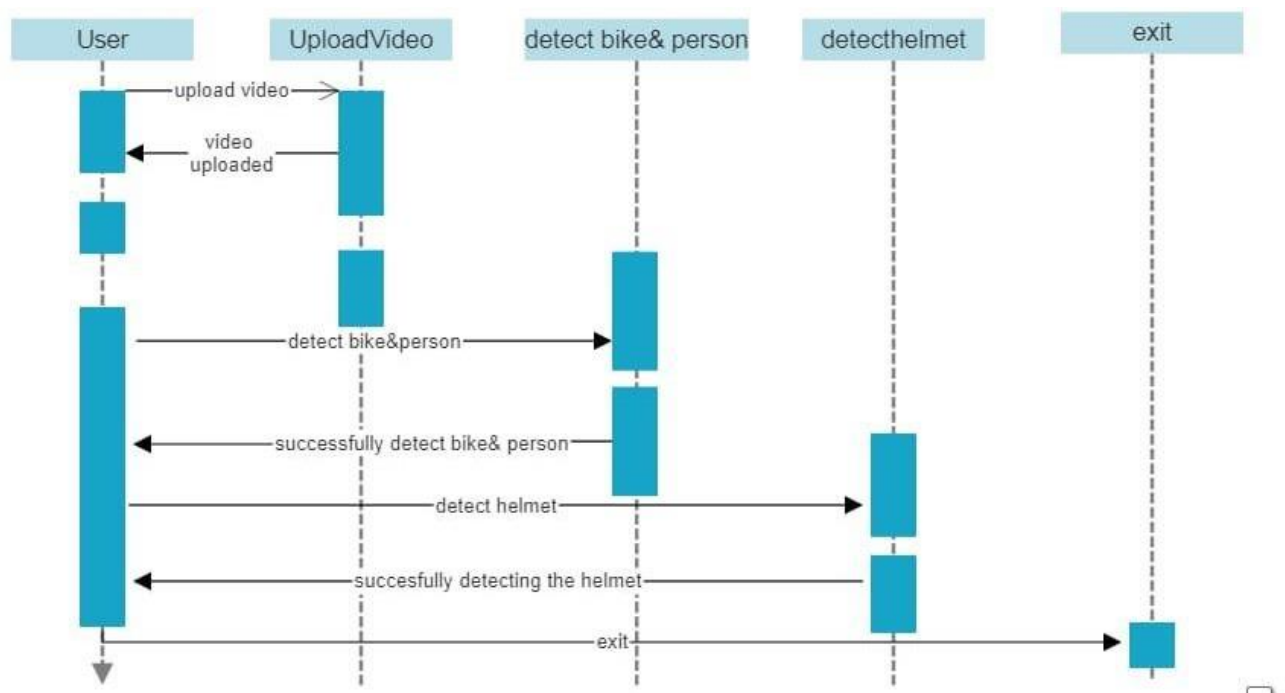


FIG 5.5 SEQUENCE DIAGRAM

CHAPTER – 6

PROJECT DESCRIPTION

In this Project Work, a Non-Helmet Rider detection system is built which attempts to satisfy the automation of detecting the traffic violation of not wearing helmet and extracting the vehicles license plate number. The main principle involved is objection detection using deep learning at three levels. The object detected are person, motor cycles at first level using YOLOv5, helmet at second level using YOLOv5, license plate at the last level using Web API. Then the license plate registration number is extracted using Resnet50 classifier.

Hence a database will be available for analysis for the police authority. The proposed approach initially recognizes motorcycle riders utilizing background subtraction and object segmentation. At that point we utilize object classifier to classify violators.

YOLOv5:

YOLOv5 (You Only Look Once, Version 3) is a real-time object detection algorithm that identifies specific objects in videos, live feeds, or images. YOLO is implemented using the Keras or OpenCV deep learning libraries. YOLO v5 algorithm consists of fully CNN and an algorithm for post-processing outputs from neural network. CNNs are special architecture of neural networks suitable for processing grid-like data topology. The distinctive feature of CNNs which bears importance in object detection is parameter sharing. This feature plays important role in capturing whole scene on the road.

CHAPTER-7

TESTING

Unit Testing

It is the testing of an individual unit or group of related units. It is done by the programmer to test that the implementation is producing expected output against given input and it falls under white box testing. Unit testing is done in order to check registration whether the user properly registered into the cloud. It is done in order to check whether a file is properly uploaded into the cloud. And an encryption and decryption are checked with unit testing if it is converted properly. Then deduplication is checked with unit testing.

Integration Testing

All the modules should be integrated into a single module and it should be checked that it is still working still by integration testing.

System Testing

It is done to ensure that by putting the software in different environments and check that it still works. System Testing is done by uploading same file in this cloud checking whether any duplicate file exists.

Software Testing

It is the process of evaluating a software item to detect differences between given input and expected output. Testing assesses the quality of the product. In other words, software testing is a verification and validation process.

Verification

Verification is the process to make sure the product satisfies the conditions imposed at the start of the development phase. In other words, to make sure the product behaves the way we want it to.

Validation

Validation is the process to make sure the product satisfies the specified requirements at the end of the development phase. In other words, to make sure the product is built as per customer requirements.

Black Box Testing

Black box testing is a testing which ignores internal mechanism of system and focuses on output generated against any input and execution of system. It is done for validation. It is done to check encryption and decryption after uploading a file into the cloud.

White Box Testing

It is done for verification and it is a testing that takes into account the internal mechanism of the system. It is done by checking content verification. It will verify that whether same content exists in the cloud.

CHAPTER 8

CONCLUSION

CONCLUSION:

A Non-Helmet Rider Detection system is developed where a video file is taken as input. If the motorcycle rider in the video footage is not wearing helmet while riding the motorcycle, then the license plate number of that motorcycle is extracted and displayed for above cases separately. Object detection principle with YOLO architecture is used for motorcycle, person, helmet and license plate detection. ResNet classifier is used to classify whether the rider is wearing a helmet or not. If the rider is not wearing a helmet then his license plate is extracted and stored in a folder and the rider picture also captured and stored in separate folder. All the objectives of the project is achieved satisfactorily.

FUTURE WORK:

The system implemented is a prototype. It can be expanded to process the day-to-day traffic video by attaining the permissions of the required authorities. A large database is created to maintain the records of the violators and their payment of the challans being monitored every few minutes. Also, the identification of the license plate becomes the core part of this project. So, a camera of high resolution is recommended to maintain precision and accuracy. For sending the challan directly to offender's mobile numbers, the subscriptions for SMS are required, as of now it is sent through mail ids, but the motto to send the challan to their mails as well as through SMS along with their violation photo, time and date. Our system is developed to process the above-mentioned future implementations.

CHAPTER 9
APPENDICES
SOURCE CODE

MAIN CODE:

```
from my_functions import *

source = 'test_video.MOV'

save_video = True
show_video=True
save_img=False
fourcc = cv2.VideoWriter_fourcc(*'XVID')
out = cv2.VideoWriter('output.avi', fourcc, 20.0, frame_size)

cap = cv2.VideoCapture(source)
while(cap.isOpened()):
    ret, frame = cap.read()
    if ret == True:
        frame = cv2.resize(frame, frame_size) # resizing image
        orifinal_frame = frame.copy()
        frame, results = object_detection(frame)

        rider_list = []
        head_list = []
        number_list = []

        for result in results:
            x1,y1,x2,y2,cnf, clas = result
            if clas == 0:
                rider_list.append(result)
```



```

elif clas == 1:
    head_list.append(result)
elif clas == 2:
    number_list.append(result)

for rdr in rider_list:
    time_stamp = str(time.time())
    x1r, y1r, x2r, y2r, cnfr, clasr = rdr
    for hd in head_list:
        x1h, y1h, x2h, y2h, cnfh, clash = hd
        if inside_box([x1r,y1r,x2r,y2r], [x1h,y1h,x2h,y2h]):
            try:
                head_img = orifinal_frame[y1h:y2h, x1h:x2h]
                helmet_present = img_classify(head_img)
            except:
                helmet_present[0] = None

            if helmet_present[0] == True: # if helmet present
                frame = cv2.rectangle(frame, (x1h, y1h), (x2h, y2h),
(0,255,0), 1)
                frame = cv2.putText(frame, f'{round(helmet_present[1],1)}', (x1h, y1h+40),
cv2.FONT_HERSHEY_SIMPLEX, 0.5, (0,0,255), 1, cv2.LINE_AA)

            elif helmet_present[0] == None: # Poor prediction
                frame = cv2.rectangle(frame, (x1h, y1h), (x2h, y2h), (0, 255, 255), 1)
                frame = cv2.putText(frame, f'{round(helmet_present[1],1)}', (x1h, y1h),
cv2.FONT_HERSHEY_SIMPLEX, 0.5, (0,0,255), 1, cv2.LINE_AA)

```

```

        elif helmet_present[0] == False:

            frame = cv2.rectangle(frame, (x1h, y1h), (x2h, y2h), (0, 0, 255), 1)
            frame = cv2.putText(frame, f'{round(helmet_present[1],1)}', (x1h, y1h+40),
                                cv2.FONT_HERSHEY_SIMPLEX, 0.5, (0,0,255), 1, cv2.LINE_AA)

            try:
                cv2.imwrite(friderers_pictures/{time_stamp}.jpg',
                            frame[y1r:y2r, x1r:x2r])
            except:
                print('could not save rider')

        for num in number_list:

            x1_num, y1_num, x2_num, y2_num, conf_num, clas_num = num
            if inside_box([x1r,y1r,x2r,y2r], [x1_num, y1_num, x2_num, y2_num]):
                try:
                    num_img = orifinal_frame[y1_num:y2_num,
                                                x1_num:x2_num]
                    cv2.imwrite(frnumber_plates/{time_stamp}_
                                {conf_num}.jpg', num_img)
                except:
                    print('could not save number plate')

    if save_video: # save video
        out.write(frame)

    if save_img: #save img
        cv2.imwrite('saved_frame.jpg', frame)

    if show_video: # show video
        frame = cv2.resize(frame, (900, 450)) # resizing to fit in screen
        cv2.imshow('Frame', frame)

```

```

        if cv2.waitKey(1) & 0xFF == ord('q'):
            break
    else:
        break

cap.release()
cv2.destroyAllWindows()
print('Execution completed')

```

MY_FUNCTION CODE:

```

import cv2
import torch
import torch.backends.cudnn as cudnn
from models.experimental import attempt_load
from utils.general import non_max_suppression
from torchvision import models
from torchvision import transforms
from PIL import Image
import time

yolov5_weight_file = 'rider_helmet_number_small.pt' # ... may need full path
helmet_classifier_weight = 'helment_no_helmet98.6.pth'
conf_set=0.35
frame_size=(800, 480)
head_classification_threshold= 3.0 # make this value lower if want to detect non
helmet more aggresively;

```

```
# 1024, 576 # cs=4.1
```

```
# 928, 544
```

```
# 800, 480 # cs=3.9
```

```
device = torch.device('cuda' if torch.cuda.is_available() else 'cpu')
```

```
model = attempt_load(yolov5_weight_file, map_location=device)
```

```
cudnn.benchmark = True
```

```
names = model.module.names if hasattr(model, 'module') else model.names
```

```
### Image classification
```

```
# labels = ['helmet', 'no helmet']
```

```
model2 = torch.load(helmet_classifier_weight, map_location=device) # ... may  
need full path
```

```
model2.eval()
```

```
transform = transforms.Compose([  
    transforms.Resize(144),  
    # transforms.CenterCrop(142),  
    transforms.ToTensor(),  
    transforms.Normalize([0.5], [0.5])  
])
```

```
def img_classify(frame):
```

```
    # print('Head size: ', frame.shape[:-1])
```

```
    if frame.shape[0]<46 : # skiping small size heads < -----you can adjust  
this value
```

```
        return [None, 0]
```

```

frame = transform(Image.fromarray(frame))
frame = frame.unsqueeze(0)
prediction = model2(frame)
result_idx = torch.argmax(prediction).item()
prediction_conf = sorted(prediction[0])

cs = (prediction_conf[-1]-prediction_conf[-2]).item() # confident score
# print(cs)
# provide a threshold value of classification prediction as cs
if cs > head_classification_threshold: #< --- Classification confident score. Need
to adjust, this value
    return [True, cs] if result_idx == 0 else [False, cs]
else:
    return [None, cs]

def object_detection(frame):
    img = torch.from_numpy(frame)
    img = img.permute(2, 0, 1).float().to(device)
    img /= 255.0
    if img.ndimension() == 3:
        img = img.unsqueeze(0)

    pred = model(img, augment=False)[0]
    pred = non_max_suppression(pred, conf_set, 0.30) # prediction, conf, iou

    detection_result = []
    for i, det in enumerate(pred):
        if len(det):
            for d in det: # d = (x1, y1, x2, y2, conf, cls)
                x1 = int(d[0].item()) 29

```

```

        y1 = int(d[1].item())
        x2 = int(d[2].item())
        y2 = int(d[3].item())
        conf = round(d[4].item(), 2)
        c = int(d[5].item())
        detected_name = names[c]

        print(f'Detected: {detected_name} conf: {conf} bbox:
x1:{x1}   y1:{y1}   x2:{x2}   y2:{y2}')
        detection_result.append([x1, y1, x2, y2, conf, c])
        frame = cv2.rectangle(frame, (x1, y1), (x2, y2), (255,0,0), 1)

# box

        if c!=1: # if it is not head bbox, then write use putText
            frame = cv2.putText(frame, f'{names[c]} {str(conf)}',
(x1, y1), cv2.FONT_HERSHEY_SIMPLEX, 0.5, (0,0,255), 1, cv2.LINE_AA)

    return (frame, detection_result)

def inside_box(big_box, small_box):
    x1 = small_box[0] - big_box[0]
    y1 = small_box[1] - big_box[1]
    x2 = big_box[2] - small_box[2]
    y2 = big_box[3] - small_box[3]
    return not bool(min([x1, y1, x2, y2, 0])

```

YOLO CODE :

```
# YOLOv5 YOLO-specific modules

import argparse
import logging
import sys
from copy import deepcopy

sys.path.append('./') # to run '$ python *.py' files in subdirectories
logger = logging.getLogger(__name__)
from models.common import *
from models.experimental import *
from utils.autoanchor import check_anchor_order
from utils.general import make_divisible, check_file, set_logging
from utils.torch_utils import time_synchronized, fuse_conv_and_bn, model_info,
scale_img, initialize_weights, \
    select_device, copy_attr

try:
    import thop # for FLOPS computation
except ImportError:
    thop = None

class Detect(nn.Module):
    stride = None # strides computed during build
    export = False # onnx export

    def __init__(self, nc=80, anchors=(), ch=()): # detection layer
        super(Detect, self).__init__()
        self.nc = nc # number of classes
        self.no = nc + 5 # number of outputs per anchor
        self.nl = len(anchors) # number of detection layers
        self.na = len(anchors[0]) // 2 # number of anchors
```

```

self.grid = [torch.zeros(1)] * self.nl # init grid
a = torch.tensor(anchors).float().view(self.nl, -1, 2)
self.register_buffer('anchors', a) # shape(nl,na,2)
self.register_buffer('anchor_grid', a.clone().view(self.nl, 1, -1, 1, 1, 2)) #
shape(nl,1,na,1,1,2)
self.m = nn.ModuleList(nn.Conv2d(x, self.no * self.na, 1) for x in ch) # output
conv

```

```

def forward(self, x):
    # x = x.copy() # for profiling
    z = [] # inference output
    self.training |= self.export
    for i in range(self.nl):
        x[i] = self.m[i](x[i]) # conv
        bs, _, ny, nx = x[i].shape # x(bs,255,20,20) to x(bs,3,20,20,85)
        x[i] = x[i].view(bs, self.na, self.no, ny, nx).permute(0, 1, 3, 4, 2).contiguous()

        if not self.training: # inference
            if self.grid[i].shape[2:4] != x[i].shape[2:4]:
                self.grid[i] = self._make_grid(nx, ny).to(x[i].device)

            y = x[i].sigmoid()
            y[..., 0:2] = (y[..., 0:2] * 2. - 0.5 + self.grid[i]) * self.stride[i] # xy
            y[..., 2:4] = (y[..., 2:4] * 2) ** 2 * self.anchor_grid[i] # wh
            z.append(y.view(bs, -1, self.no))

    return x if self.training else (torch.cat(z, 1), x)

```

@staticmethod

```

def _make_grid(nx=20, ny=20):

```



```

yv, xv = torch.meshgrid([torch.arange(ny), torch.arange(nx)])
return torch.stack((xv, yv), 2).view((1, 1, ny, nx, 2)).float()

```

```

class Model(nn.Module):

```

```

    def __init__(self, cfg='yolov5s.yaml', ch=3, nc=None, anchors=None): # model,
input channels, number of classes

```

```

    super(Model, self).__init__()

```

```

    if isinstance(cfg, dict):

```

```

        self.yaml = cfg # model dict

```

```

    else: # is *.yaml

```

```

        import yaml # for torch hub

```

```

        self.yaml_file = Path(cfg).name

```

```

        with open(cfg) as f:

```

```

            self.yaml = yaml.safe_load(f) # model dict

```

```

# Define model

```

```

ch = self.yaml['ch'] = self.yaml.get('ch', ch) # input channels

```

```

if nc and nc != self.yaml['nc']:

```

```

    logger.info(f"Overriding model.yaml nc={self.yaml['nc']} with nc={nc}")

```

```

    self.yaml['nc'] = nc # override yaml value

```

```

if anchors:

```

```

    logger.info(f"Overriding model.yaml anchors with anchors={anchors}")

```

```

    self.yaml['anchors'] = round(anchors) # override yaml value

```

```

self.model, self.save = parse_model(deepcopy(self.yaml), ch=[ch]) # model,

```

```

savelist

```

```

self.names = [str(i) for i in range(self.yaml['nc'])] # default names

```

```

# logger.info([x.shape for x in self.forward(torch.zeros(1, ch, 64, 64))])

```

```

# Build strides, anchors

```

```

m = self.model[-1] # Detect()
if isinstance(m, Detect):
    s = 256 # 2x min stride
m.stride = torch.tensor([s / x.shape[-2] for x in self.forward(torch.zeros(1, ch, s,
                                                                    s))]) # forward

m.anchors /= m.stride.view(-1, 1, 1)
check_anchor_order(m)
self.stride = m.stride
self._initialize_biases() # only run once
# logger.info('Strides: %s' % m.stride.tolist())

# Init weights, biases
initialize_weights(self)
self.info()
logger.info("")

def forward(self, x, augment=False, profile=False):
    if augment:
        img_size = x.shape[-2:] # height, width
        s = [1, 0.83, 0.67] # scales
        f = [None, 3, None] # flips (2-ud, 3-lr)
        y = [] # outputs
        for si, fi in zip(s, f):
            xi = scale_img(x.flip(fi) if fi else x, si, gs=int(self.stride.max()))
            yi = self.forward_once(xi)[0] # forward
            # cv2.imwrite(f'img_{si}.jpg', 255 * xi[0].cpu().numpy().transpose((1, 2,
0))[ :, :, ::-1]) # save
            yi[ ..., :4] /= si # de-scale
            if fi == 2:
                yi[ ..., 1] = img_size[0] - yi[ ..., 1] # de-flip ud
            elif fi == 3:

```

```

        yi[..., 0] = img_size[1] - yi[..., 0] # de-flip lr
    y.append(yi)
    return torch.cat(y, 1), None # augmented inference, train
else:
    return self.forward_once(x, profile) # single-scale inference, train

def forward_once(self, x, profile=False):
    y, dt = [], [] # outputs
    for m in self.model:
        if m.f != -1: # if not from previous layer
            x = y[m.f] if isinstance(m.f, int) else [x if j == -1 else y[j] for j in m.f] #
from earlier layers

        if profile:
            o = thop.profile(m, inputs=(x,), verbose=False)[0] / 1E9 * 2 if thop else 0
# FLOPS

            t = time_synchronized()
            for _ in range(10):
                _ = m(x)

            dt.append((time_synchronized() - t) * 100)
            logger.info('%10.1f%10.0f%10.1fms %-40s' % (o, m.np, dt[-1], m.type))

        x = m(x) # run
        y.append(x if m.i in self.save else None) # save output

    if profile:
        logger.info('%10.1fms total' % sum(dt))
    return x

def _initialize_biases(self, cf=None): # initialize biases into Detect(), cf is class

```

frequency

```
# https://arxiv.org/abs/1708.02002 section 3.3
# cf = torch.bincount(torch.tensor(np.concatenate(dataset.labels, 0)[: ,
0]).long(), minlength=nc) + 1.
m = self.model[-1] # Detect() module
for mi, s in zip(m.m, m.stride): # from
    b = mi.bias.view(m.na, -1) # conv.bias(255) to (3,85)
    b.data[:, 4] += math.log(8 / (640 / s) ** 2) # obj (8 objects per 640 image)
    b.data[:, 5:] += math.log(0.6 / (m.nc - 0.99)) if cf is None else torch.log(cf /
cf.sum()) # cls
    mi.bias = torch.nn.Parameter(b.view(-1), requires_grad=True)
```

```
def _print_biases(self):
    m = self.model[-1] # Detect() module
    for mi in m.m: # from
        b = mi.bias.detach().view(m.na, -1).T # conv.bias(255) to (3,85)
        logger.info((' %6g Conv2d.bias:' + '%10.3g' * 6) % (mi.weight.shape[1],
*b[:5].mean(1).tolist(), b[5:].mean()))
```

```
# def _print_weights(self):
#     for m in self.model.modules():
#         if type(m) is Bottleneck:
#             logger.info('%10.3g' % (m.w.detach().sigmoid() * 2)) # shortcut
weights
```

```
def fuse(self): # fuse model Conv2d() + BatchNorm2d() layers
    logger.info('Fusing layers... ')
    for m in self.model.modules():
        if type(m) is Conv and hasattr(m, 'bn'):
            m.conv = fuse_conv_and_bn(m.conv, m.bn) # update conv
```

```

        delattr(m, 'bn') # remove batchnorm
        m.forward = m.fuseforward # update forward
    self.info()
    return self

def nms(self, mode=True): # add or remove NMS module
    present = type(self.model[-1]) is NMS # last layer is NMS
    if mode and not present:
        logger.info('Adding NMS... ')
        m = NMS() # module
        m.f = -1 # from
        m.i = self.model[-1].i + 1 # index
        self.model.add_module(name='%s' % m.i, module=m) # add
        self.eval()
    elif not mode and present:
        logger.info('Removing NMS... ')
        self.model = self.model[:-1] # remove
    return self

def autoshape(self): # add autoShape module
    logger.info('Adding autoShape... ')
    m = autoShape(self) # wrap model
    copy_attr(m, self, include=('yaml', 'nc', 'hyp', 'names', 'stride'), exclude=()) #
copy attributes
    return m

def info(self, verbose=False, img_size=640): # print model information
    model_info(self, verbose, img_size)

```

```

def parse_model(d, ch): # model_dict, input_channels(3)
    logger.info('\n%3s%18s%3s%10s    %-40s%-30s' % ("", 'from', 'n', 'params',
'module', 'arguments'))
    anchors, nc, gd, gw = d['anchors'], d['nc'], d['depth_multiple'], d['width_multiple']
    na = (len(anchors[0]) // 2) if isinstance(anchors, list) else anchors # number of
anchors
    no = na * (nc + 5) # number of outputs = anchors * (classes + 5)

    layers, save, c2 = [], [], ch[-1] # layers, savelist, ch out
    for i, (f, n, m, args) in enumerate(d['backbone'] + d['head']): # from, number,
module, args
        m = eval(m) if isinstance(m, str) else m # eval strings
        for j, a in enumerate(args):
            try:
                args[j] = eval(a) if isinstance(a, str) else a # eval strings
            except:
                pass

        n = max(round(n * gd), 1) if n > 1 else n # depth gain
        if m in [Conv, GhostConv, Bottleneck, GhostBottleneck, SPP, DWConv,
MixConv2d, Focus, CrossConv, BottleneckCSP,
                C3, C3TR]:
            c1, c2 = ch[f], args[0]
            if c2 != no: # if not output
                c2 = make_divisible(c2 * gw, 8)

            args = [c1, c2, *args[1:]]
            if m in [BottleneckCSP, C3, C3TR]:
                args.insert(2, n) # number of repeats
                n = 1

```

```

elif m is nn.BatchNorm2d:
    args = [ch[f]]
elif m is Concat:
    c2 = sum([ch[x] for x in f])
elif m is Detect:
    args.append([ch[x] for x in f])
    if isinstance(args[1], int): # number of anchors
        args[1] = [list(range(args[1] * 2))] * len(f)
elif m is Contract:
    c2 = ch[f] * args[0] ** 2
elif m is Expand:
    c2 = ch[f] // args[0] ** 2
else:
    c2 = ch[f]

m_ = nn.Sequential(*[m(*args) for _ in range(n)] if n > 1 else m(*args) #
module
t = str(m)[8:-2].replace('__main__', '') # module type
np = sum([x.numel() for x in m_.parameters()]) # number params
m_.i, m_.f, m_.type, m_.np = i, f, t, np # attach index, 'from' index, type,
number params
logger.info('%3s%18s%3s%10.0f %-40s%-30s' % (i, f, n, np, t, args)) # print
save.extend(x % i for x in ([f] if isinstance(f, int) else f) if x != -1) # append to
savelist
layers.append(m_)
if i == 0:
    ch = []
    ch.append(c2)
return nn.Sequential(*layers), sorted(save)

```

```

if __name__ == '__main__':
    parser = argparse.ArgumentParser()
    parser.add_argument('--cfg', type=str, default='yolov5s.yaml', help='model.yaml')
    parser.add_argument('--device', default="", help='cuda device, i.e. 0 or 0,1,2,3 or
cpu')
    opt = parser.parse_args()
    opt.cfg = check_file(opt.cfg) # check file
    set_logging()
    device = select_device(opt.device)

    # Create model
    model = Model(opt.cfg).to(device)
    model.train()

    # Profile
    # img = torch.rand(8 if torch.cuda.is_available() else 1, 3, 320, 320).to(device)
    # y = model(img, profile=True)

    # Tensorboard (not working https://github.com/ultralytics/yolov5/issues/2898)
    # from torch.utils.tensorboard import SummaryWriter
    # tb_writer = SummaryWriter('.')
    # logger.info("Run 'tensorboard --logdir=models' to view tensorboard at
http://localhost:6006/")
    # tb_writer.add_graph(torch.jit.trace(model, img, strict=False), []) # add model
graph
    # tb_writer.add_image('test', img[0], dataformats='CWH') # add model to
tensorboard

```


EXPORT CODE :

```
import argparse
import sys
import time
sys.path.append('./') # to run '$ python *.py' files in subdirectories
import torch
import torch.nn as nn
from torch.utils.mobile_optimizer import optimize_for_mobile
import models
from models.experimental import attempt_load
from utils.activations import Hardswish, SiLU
from utils.general import colorstr, check_img_size, check_requirements, file_size,
set_logging
from utils.torch_utils import select_device

if __name__ == '__main__':
    parser = argparse.ArgumentParser()
    parser.add_argument('--weights', type=str, default='./yolov5s.pt', help='weights
path')
    parser.add_argument('--img-size', nargs='+', type=int, default=[640, 640],
help='image size') # height, width
    parser.add_argument('--batch-size', type=int, default=1, help='batch size')
    parser.add_argument('--grid', action='store_true', help='export Detect() layer
grid')
    parser.add_argument('--device', default='cpu', help='cuda device, i.e. 0 or 0,1,2,3
or cpu')
    parser.add_argument('--dynamic', action='store_true', help='dynamic ONNX
axes') # ONNX-only
    parser.add_argument('--simplify', action='store_true', help='simplify ONNX
model') # ONNX-only
```

```

opt = parser.parse_args()
opt.img_size *= 2 if len(opt.img_size) == 1 else 1 # expand
print(opt)
set_logging()
t = time.time()

# Load PyTorch model
device = select_device(opt.device)
model = attempt_load(opt.weights, map_location=device) # load FP32 model
labels = model.names

# Checks
gs = int(max(model.stride)) # grid size (max stride)
opt.img_size = [check_img_size(x, gs) for x in opt.img_size] # verify img_size
are gs-multiples

# Input
img = torch.zeros(opt.batch_size, 3, *opt.img_size).to(device) # image
size(1,3,320,192) iDetection

# Update model
for k, m in model.named_modules():
    m._non_persistent_buffers_set = set() # pytorch 1.6.0 compatibility
    if isinstance(m, models.common.Conv): # assign export-friendly activations
        if isinstance(m.act, nn.Hardswish):
            m.act = Hardswish()
        elif isinstance(m.act, nn.SiLU):
            m.act = SiLU()
    # elif isinstance(m, models.yolo.Detect):
    #     m.forward = m.forward_export # assign forward (optional)

```

```

model.model[-1].export = not opt.grid # set Detect() layer grid export
for _ in range(2):
    y = model(img) # dry runs
    print(f"\n{colorstr('PyTorch:')} starting from {opt.weights}
({file_size(opt.weights):.1f} MB)")

# TorchScript export - _____ -
_____
prefix = colorstr('TorchScript:')
try:
    print(f"\n{prefix} starting export with torch {torch.__version__}. ')
    f = opt.weights.replace('.pt', '.torchscript.pt') # filename
    ts = torch.jit.trace(model, img, strict=False)
    ts = optimize_for_mobile(ts) #
https://pytorch.org/tutorials/recipes/script\_optimized.html
    ts.save(f)
    print(f'{prefix} export success, saved as {f} ({file_size(f):.1f} MB)')
except Exception as e:
    print(f'{prefix} export failure: {e}')

# ONNX export - _____ -
-----
prefix = colorstr('ONNX:')
try:
    import onnx

    print(f'{prefix} starting export with onnx {onnx.__version__}...')
    f = opt.weights.replace('.pt', '.onnx') # filename
    torch.onnx.export(model, img, f, verbose=False, opset_version=12,
input_names=['images'],

```

```

        dynamic_axes={ 'images': {0: 'batch', 2: 'height', 3: 'width'},
                        'output': {0: 'batch', 2: 'y', 3: 'x'}} if opt.dynamic else
None)

```

```

# Checks
model_onnx = onnx.load(f) # load onnx model
onnx.checker.check_model(model_onnx) # check onnx model
# print(onnx.helper.printable_graph(model_onnx.graph)) # print

# Simplify
if opt.simplify:
    try:
        check_requirements(['onnx-simplifier'])
        import onnxsim

        print(f'{prefix} simplifying with onnx-simplifier
{onnxsim.__version__}...')
        model_onnx, check = onnxsim.simplify(model_onnx,
                                             dynamic_input_shape=opt.dynamic,
                                             input_shapes={ 'images': list(img.shape)} if
opt.dynamic else None)
        assert check, 'assert check failed'
        onnx.save(model_onnx, f)
    except Exception as e:
        print(f'{prefix} simplifier failure: {e}')
    print(f'{prefix} export success, saved as {f} ({file_size(f):.1f} MB)')
except Exception as e:
    print(f'{prefix} export failure: {e}')

```

```

-----
prefix = colorstr('CoreML:')
try:
    import coremltools as ct

    print(f'{prefix} starting export with coremltools {ct.__version__}...')
    # convert model from torchscript and apply pixel scaling as per detect.py
    model = ct.convert(ts, inputs=[ct.ImageType(name='image', shape=img.shape,
scale=1 / 255.0, bias=[0, 0, 0])])
    f = opt.weights.replace('.pt', '.mlmodel') # filename
    model.save(f)
    print(f'{prefix} export success, saved as {f} ({file_size(f):.1f} MB)')
except Exception as e:
    print(f'{prefix} export failure: {e}')

# Finish
print(f'\nExport complete ({time.time() - t:.2f}s). Visualize with
https://github.com/lutzroeder/netron.')

```

OUTPUT SCREENSHOTS

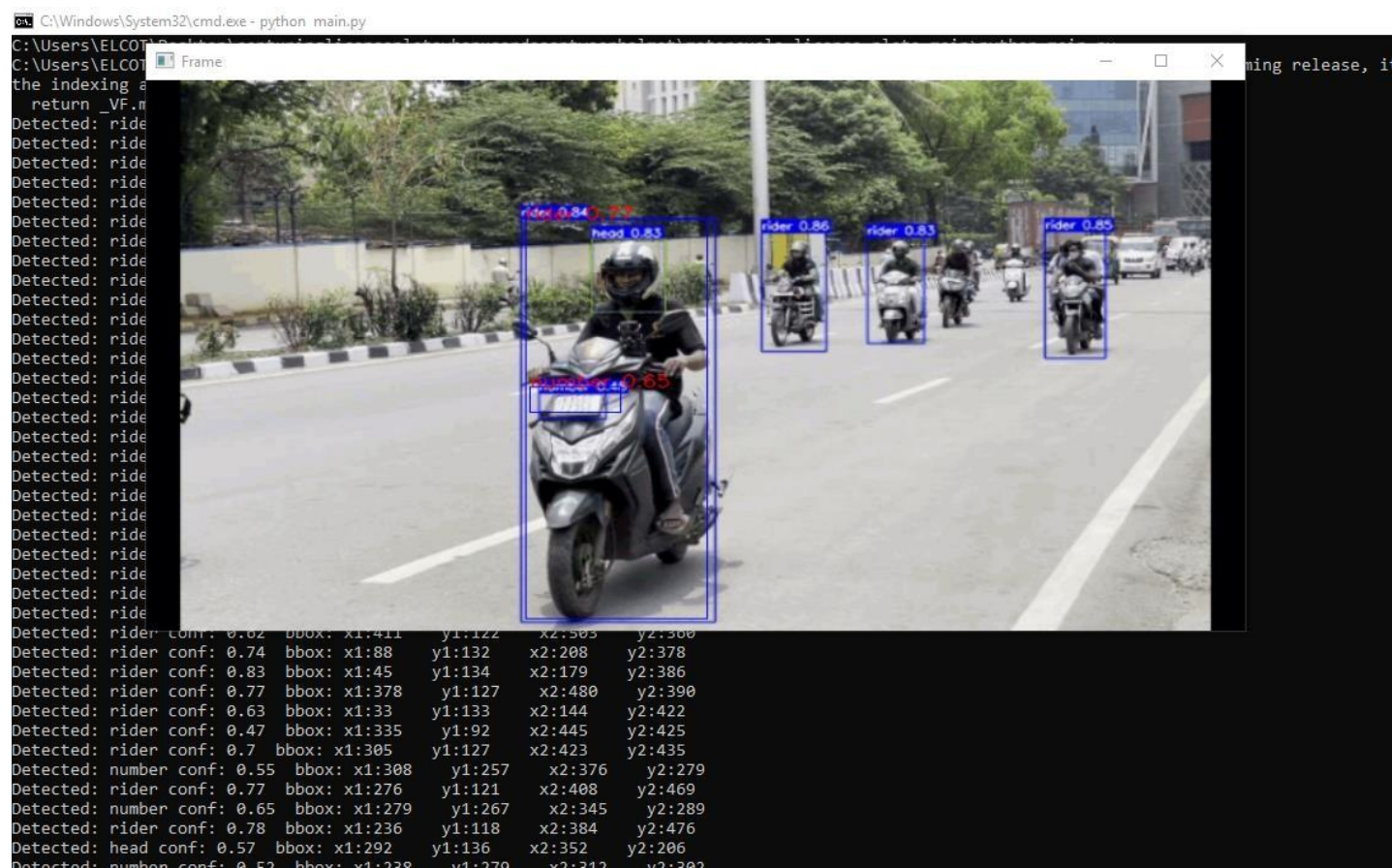
PROGRAM EXECUTION:

```
Detected: rider conf: 0.8  bbox: x1:131  y1:129  x2:257  y2:334
Detected: rider conf: 0.79 bbox: x1:406  y1:125  x2:509  y2:377
Detected: rider conf: 0.83 bbox: x1:92   y1:124  x2:227  y2:344
Detected: rider conf: 0.73 bbox: x1:372  y1:120  x2:482  y2:397
Detected: rider conf: 0.84 bbox: x1:52   y1:127  x2:196  y2:354
Detected: rider conf: 0.75 bbox: x1:336  y1:117  x2:457  y2:409
Detected: number conf: 0.42 bbox: x1:337  y1:257  x2:414  y2:280
Detected: rider conf: 0.82 bbox: x1:29   y1:124  x2:149  y2:368
Detected: rider conf: 0.71 bbox: x1:300  y1:115  x2:423  y2:432
Detected: number conf: 0.45 bbox: x1:302  y1:272  x2:377  y2:293
Detected: number conf: 0.65 bbox: x1:253  y1:288  x2:332  y2:313
Detected: rider conf: 0.63 bbox: x1:257  y1:107  x2:403  y2:469
Detected: rider conf: 0.61 bbox: x1:22   y1:124  x2:116  y2:371
Detected: rider conf: 0.57 bbox: x1:184  y1:115  x2:285  y2:374
Detected: number conf: 0.67 bbox: x1:197  y1:294  x2:281  y2:326
Detected: rider conf: 0.6  bbox: x1:205  y1:117  x2:367  y2:480
Detected: rider conf: 0.41 bbox: x1:127  y1:113  x2:231  y2:401
Detected: rider conf: 0.73 bbox: x1:130  y1:114  x2:332  y2:480
Detected: number conf: 0.58 bbox: x1:132  y1:316  x2:212  y2:351
Detected: rider conf: 0.77 bbox: x1:39   y1:113  x2:294  y2:481
Detected: number conf: 0.74 bbox: x1:58   y1:338  x2:139  y2:377
Detected: head conf: 0.71  bbox: x1:45   y1:122  x2:105  y2:191
Detected: rider conf: 0.7  bbox: x1:351  y1:120  x2:439  y2:352
Detected: head conf: 0.52  bbox: x1:156  y1:122  x2:224  y2:201
Detected: rider conf: 0.8  bbox: x1:314  y1:116  x2:418  y2:361
Detected: rider conf: 0.57 bbox: x1:18   y1:112  x2:232  y2:486
Detected: rider conf: 0.81 bbox: x1:280  y1:119  x2:388  y2:367
Detected: rider conf: 0.81 bbox: x1:235  y1:111  x2:357  y2:393
Detected: number conf: 0.46 bbox: x1:233  y1:254  x2:302  y2:274
Detected: rider conf: 0.8  bbox: x1:185  y1:116  x2:322  y2:412
Detected: number conf: 0.55 bbox: x1:187  y1:261  x2:256  y2:285
Detected: rider conf: 0.82 bbox: x1:127  y1:107  x2:280  y2:443
Detected: number conf: 0.72 bbox: x1:133  y1:275  x2:196  y2:297
Detected: rider conf: 0.81 bbox: x1:56   y1:116  x2:240  y2:463
Detected: number conf: 0.74 bbox: x1:60   y1:291  x2:139  y2:316
Detected: head conf: 0.53  bbox: x1:137  y1:130  x2:192  y2:198
Detected: rider conf: 0.82 bbox: x1:25   y1:115  x2:183  y2:476
Detected: head conf: 0.6  bbox: x1:66   y1:134  x2:129  y2:203
Detected: rider conf: 0.53  bbox: x1:118  y1:133  x2:198  y2:323
Detected: rider conf: 0.78  bbox: x1:53   y1:121  x2:162  y2:333
Detected: rider conf: 0.59  bbox: x1:18   y1:131  x2:123  y2:348
Execution completed
```

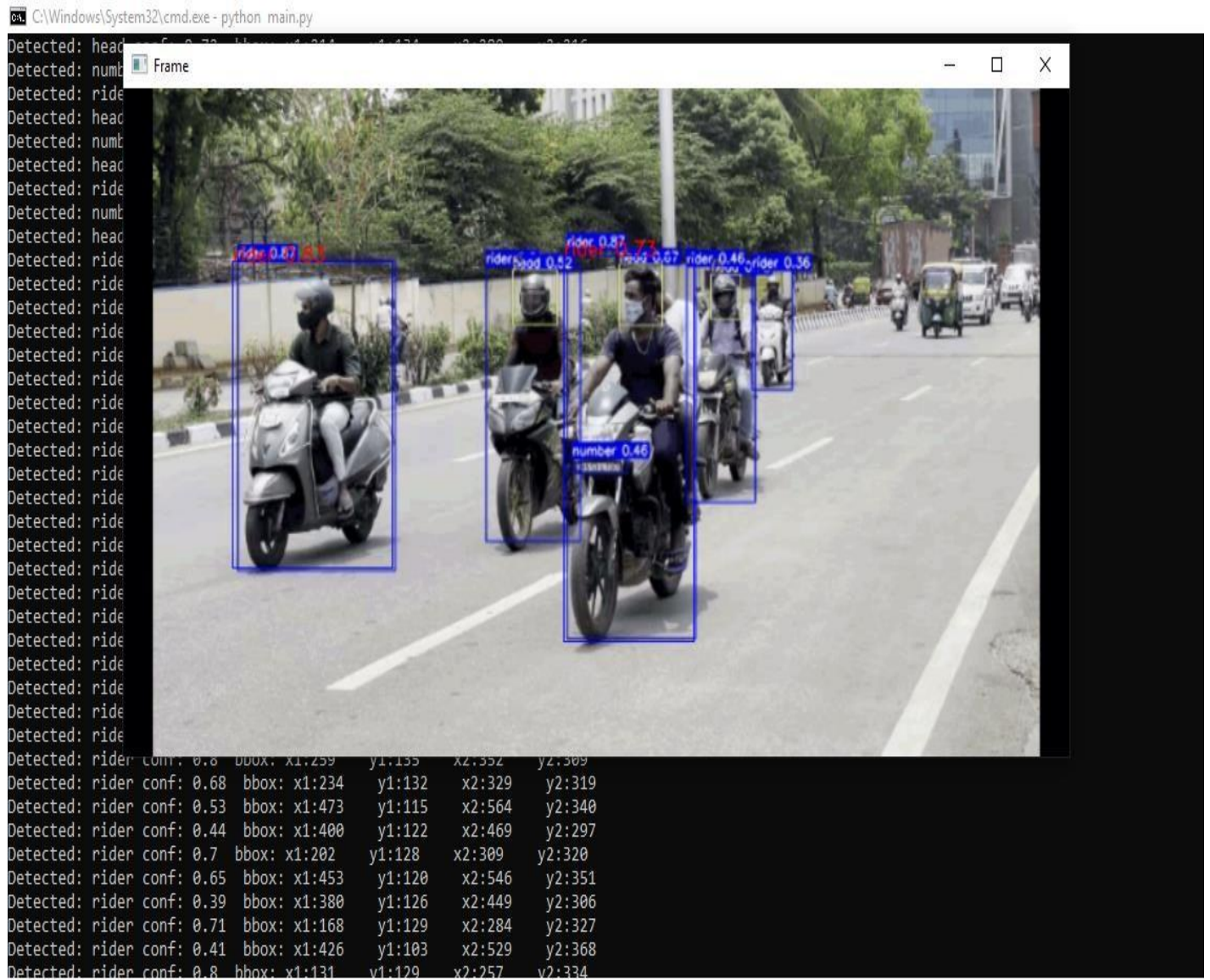
RECORDED VIDEO SHOWN UP:



RIDER WITH HELMET IS DETECTED:



RIDER WITHOUT HELMET IS DETECTED :



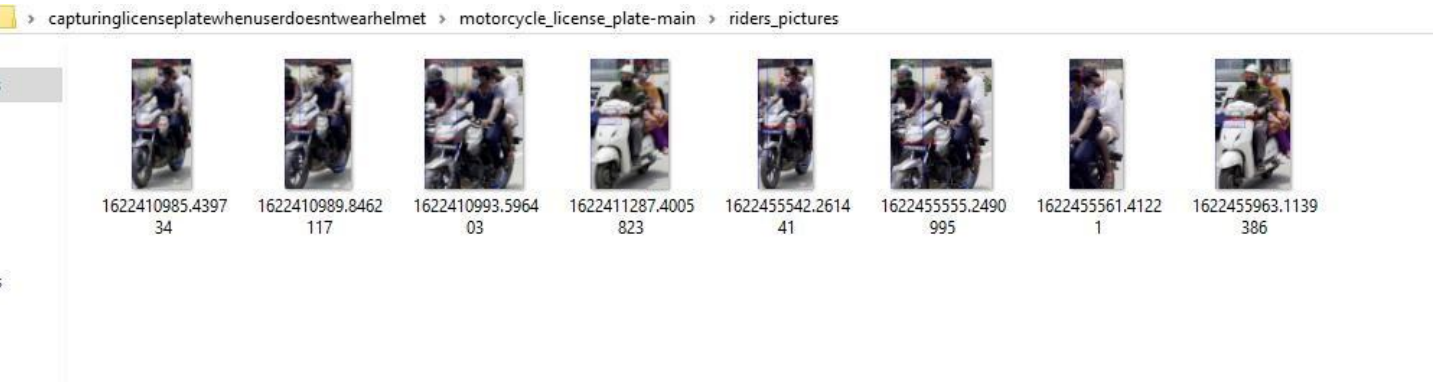
RIDERS PICTURE :



RIDER LICENSE PLATE EXTRACTED :



CAPTURED RIDERS PICTURE FOLDER:



CAPTURED LICENSE PLATE FOLDER :



Chapter 10

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