## LAB 9: Numerical Integration

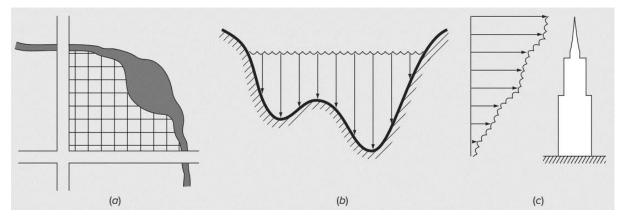
**Objective:** To numerically obtain the integration of any given function.

**Theory:** Mathematically, definite integration is represented by

$$I = \int_{a}^{b} f(x) \, dx$$

which stands for the integral of the function f(x) with respect to the independent variable x, evaluated between the limits x = a to x = b.

The meaning of integration is the total value, or summation, of a f (x) dx over the range x = a to b. In fact, the symbol  $\int$  is actually a stylized capital S that is intended to signify the close connection between integration and summation.



Examples of how integration is used to evaluate areas in engineering and scientific applications. (a) A surveyor might need to know the area of a field bounded by a meandering stream and two roads. (b) A hydrologist might need to know the cross-sectional area of a river. (c) A structural engineer might need to determine the net force due to a nonuniform wind blowing against the side of a skyscraper.

Method to numerically evaluate integration-

#### TRAPEZOIDAL RULE -

The *Newton-Cotes formulas* are the most common numerical integration schemes. They are based on the strategy of replacing a complicated function or tabulated data with a polynomial that is easy to integrate:

$$I = \int_{a}^{b} f(x) dx \cong \int_{a}^{b} f_{n}(x) dx$$

where 
$$f_n(x) =$$
 a polynomial of the form 
$$f_n(x) = a_0 + a_1 x + \dots + a_{n-1} x^{n-1} + a_n x^n$$

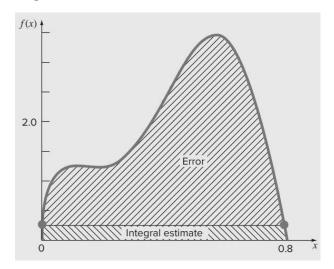
The trapezoidal rule is the first of the Newton-Cotes closed integration formulas.

$$I = \int_{a}^{b} \left[ f(a) + \frac{f(b) - f(a)}{b - a} (x - a) \right] dx$$

The result of the integration is

$$I = (b - a) \frac{f(a) + f(b)}{2}$$
  $I = \text{width} \times \text{average height}$ 

which is called the trapezoidal rule.

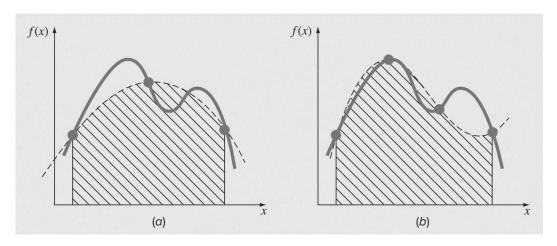


Error estimate

# Simpson's 1/3 Rule -

## Simpson's 1/3 rule corresponds to the case where the polynomial

(a) Graphical depiction of Simpson's 1/3 rule: It consists of taking the area under a parabola connecting three points. (b) Graphical depiction of Simpson's 3/8 rule: It consists of taking the area under a cubic equation connecting four points.



$$I = \int_{x_0}^{x_2} \left[ \frac{(x - x_1)(x - x_2)}{(x_0 - x_1)(x_0 - x_2)} f(x_0) + \frac{(x - x_0)(x - x_2)}{(x_1 - x_0)(x_1 - x_2)} f(x_1) \right] dx$$

$$+ \frac{(x - x_0)(x - x_1)}{(x_2 - x_0)(x_2 - x_1)} f(x_2) dx$$

$$I = \frac{h}{3} \left[ f(x_0) + 4f(x_1) + f(x_2) \right]$$

where, for this case, h = (b - a)/2. This equation is known as Simpson's 1/3 rule.

$$I = (b - a)\frac{f(x_0) + 4f(x_1) + f(x_2)}{6}$$

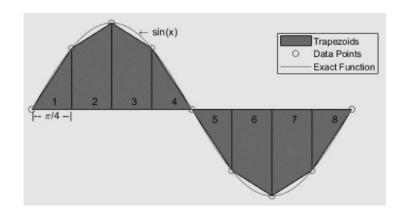
where  $a = x_0$ ,  $b = x_2$ , and  $x_1$  = the point midway between a and b, which is given by (a + b)/2.

Problem Statement. Use Eq. (19.23) to integrate

$$f(x) = 0.2 + 25x - 200x^2 + 675x^3 - 900x^4 + 400x^5$$

from a = 0 to b = 0.8 using analytical, Trapezoidal and 1/3 simpson rule.

Segments				
(n)	Point	s Name	Formula	Truncation Error
1			$(b-a)\frac{f(x_0)+f(x_1)}{2}$	$-(1/12)h^3f''(\xi)$
2	3	Simpson's 1/3 rule	$(b-a)\frac{f(x_0) + 4f(x_1) + f(x_2)}{6}$	$-(1/90)h^5f^{(4)}(\xi)$
3	4	Simpson's 3/8 rule	$(b-a)\frac{f(x_0) + 3f(x_1) + 3f(x_2) + f(x_3)}{8}$	$-(3/80) h^5 f^{(4)}(\xi)$



trapz performs numerical integration via the trapezoidal method. This method approximates the integration over an interval by breaking the area down into trapezoids with more easily computable areas. For example, here is a trapezoidal integration of the sine function using eight evenly-spaced trapezoids:

For an integration with N+1 evenly spaced points, the approximation is

$$\int_{a}^{b} f(x)dx \approx \frac{b-a}{2N} \sum_{n=1}^{N} (f(x_n) + f(x_{n+1}))$$

$$= \frac{b-a}{2N} [f(x_1) + 2f(x_2) + \dots + 2f(x_N) + f(x_{N+1})],$$

where the spacing between each point is equal to the scalar value  $\frac{b-a}{N}$ . By default MATLAB® uses a spacing of 1.

If the spacing between the N+1 points is not constant, then the formula generalizes to

$$\int_{a}^{b} f(x)dx \approx \frac{1}{2} \sum_{n=1}^{N} (x_{n+1} - x_n) [f(x_n) + f(x_{n+1})],$$

where  $a = x_1 < x_2 < \dots < x_N < x_{N+1} = b$ , and  $(x_{n+1} - x_n)$  is the spacing between each consecutive pair of points.

MATLAB code for evaluating area under the sin curve.

## **Assignment -**

One numerical as suggested by Faculty.

Sample numerical.

19.4 Evaluate the following integral:

$$\int_{-2}^{4} (1 - x - 4x^3 + 2x^5) \, dx$$

- (a) analytically, (b) single application of the trapezoidal rule,
- (c) composite trapezoidal rule with n = 2 and 4, (d) single application of Simpson's 1/3 rule, (e) Simpson's 3/8 rule, and

```
1 % Define the function
 2 function y = f(x)
 3 \quad y = (\cos(x) - x) / (1 + x);
 4 end
 5
 6 % Set the limits of integration
 7 a = 0;
 8 b = 1;
10 % Set the number of steps
11 n = 6;
12
13 % Calculate the width of each step
14 h = (b - a) / n;
1.5
16 % Initialize the sum for the trapezoidal rule
17 \text{ sum} = 0;
18
19 % Calculate the first and last term (f(a) \text{ and } f(b))
20 sum = sum + f(a) + f(b);
21
22 % Calculate the sum of the function values at interior points
23 for i = 1:n-1
24 x = a + i*h;
25
   sum = sum + 2*f(x);
26 end
27
28 % Apply the trapezoidal rule formula
29 integral = h/2 * sum;
30
31 % Print the result
32 fprintf('The integral using the trapezoidal rule is: f^n', integral);
33
34 % Define the function
35 function y = g(x)
36
       y = (\cos(x) - x) / (1 + x);
37 end
38
39 % Set the limits of integration
40 \ a = 0;
41 b = 1;
42
43 % Set the number of steps
44 n = 2;
45
46 % Calculate the width of each step
47 h = (b - a) / n;
49 % Initialize the sum for the trapezoidal rule
```

```
50 \text{ sum} = 0;
51
 52 % Calculate the first and last term (f(a)) and f(b)
53 \text{ sum} = \text{sum} + f(a) + f(b);
54
 55 % Calculate the sum of the function values at interior points
 56 for i = 1:n-1
57
       x = a + i * h;
       sum = sum + 2 * f(x);
 58
 59 end
 60
 61 % Apply the trapezoidal rule formula
 62 integral = h / 2 * sum;
 63
 64 % Print the result
 65 fprintf('The integral using the trapezoidal rule with n=2 is: %f\n', integral);
 67 % Define the function
 68 function y = w(x)
69
        y = (\cos(x) - x) / (1 + x);
70 end
71
72 % Set the limits of integration
73 a = 0;
74 b = 1;
75
76 % Set the number of intervals (Simpson's 1/3 rule needs an even number, here n=2 \checkmark
for one segment)
77 n = 2;
78
79 % Calculate the width of each interval
80 h = (b - a) / n;
81
82 % Initialize the variables for the sum using Simpson's 1/3 rule
83 fa = f(a);
84 fb = f(b);
85 fm = f((a + b) / 2); % Midpoint evaluation
86
87 % Apply Simpson's 1/3 rule formula
88 integral = (h / 3) * (fa + 4*fm + fb);
89
 90 % Print the result
 91 fprintf('The integral using Simpson''s 1/3 rule is: %f\n', integral);
 92
 93 % Define the function
 94 function y = s(x)
        y = (\cos(x) - x) / (1 + x);
 95
 96 end
 97
```

```
98 % Set the limits of integration
99 a = 0;
100 b = 1;
101
102 % Set the number of intervals
103 n = 3; % Simpson's 3/8 rule uses 3 intervals
105 % Calculate the width of each interval
106 h = (b - a) / n;
107
108 % Calculate the values at the four points needed for Simpson's 3/8 rule
109 f0 = f(a);
110 f1 = f(a + h);
111 f2 = f(a + 2*h);
112 f3 = f(b);
113
114 % Apply Simpson's 3/8 rule formula
115 integral = (3 * h / 8) * (f0 + 3*f1 + 3*f2 + f3);
116
117 % Print the result
118 fprintf('The integral using Simpson''s 3/8 rule is: %f\n', integral);
```

#### Command Window

```
The integral using the trapezoidal rule is: 0.296947
The integral using the trapezoidal rule with n=2 is: 0.318399
The integral using Simpson's 1/3 rule is: 0.296173
The integral using Simpson's 3/8 rule is: 0.295113
>>
```