

Playwright

Day 1: Basic Web Development Knowledge

- **HTML/CSS:**
 - Introduction to HTML: Elements, attributes, and structure.
 - Introduction to CSS: Styling elements, selectors, properties.
 - Building a basic webpage.
- **JavaScript:**
 - Variables, data types, and operators.
 - Functions, loops, and conditionals.
 - Basic DOM manipulation.
- **DOM (Document Object Model):**
 - Understanding the DOM tree structure.
 - Selecting and manipulating DOM elements.
 - Event handling.
- **Introduction to Playwright:**
 - Overview of Playwright and its features.
 - Comparison with other automation tools (Selenium, Puppeteer).

Day 2-3: Playwright Fundamentals

- **Installation and Setup:**
 - Installing Playwright on different OS (Windows, macOS, Linux).
 - Setting up a project (Node.js environment, npm packages).
 - Configuring Playwright (launch options, browser configurations).
- **Creating and Running Tests:**
 - Writing a basic test script.
 - Running tests using the Playwright test runner.
 - Understanding test results and logs.

Day 4-5: Core Playwright Concepts

- **Selectors:**
 - Using CSS selectors.
 - Using XPath.
 - Playwright-specific selectors (e.g., text=, role=).
- **Interacting with Elements:**
 - Clicking buttons and links.
 - Typing into input fields.
 - Selecting options from dropdowns.
 - Drag and drop operations.
- **Assertions:**
 - Using Playwright's assertion library.
 - Common assertions (e.g., toBeVisible, toHaveText).
 - Custom assertions.
- **Navigation:**

- Handling page navigation and redirects.
- Waiting for elements to appear.
- Handling page load and AJAX requests.

Day 6: Frames and Iframes & Handling Dialogs

- **Frames and Iframes:**
 - Selecting and interacting with frames.
 - Handling nested iframes.
- **Handling Dialogs:**
 - Managing alerts, prompts, and confirmations.
 - Automating dialog interactions.

Day 7-8: Advanced Playwright Features I

- **Network Interception:**
 - Mocking network requests and responses.
 - Monitoring network activity.
- **Emulating Devices:**
 - Simulating different devices (e.g., mobile, tablet).
 - Configuring screen sizes and input methods.
- **Visual Comparisons:**
 - Taking screenshots.
 - Comparing screenshots for visual regressions.

Day 9: Advanced Playwright Features II

- **Multi-browser Testing:**
 - Running tests across Chromium, Firefox, and WebKit.
 - Configuring browser-specific options.
- **Parallel Test Execution:**
 - Running tests in parallel.
 - Configuring parallelism in Playwright.

Day 10: Playwright Integration with Various Test Frameworks

- **Playwright Test (Native Test Runner):**
 - Writing and running tests with Playwright Test.
- **Jest:**
 - Integrating Playwright with Jest.
 - Writing Jest test cases using Playwright.
- **Mocha:**
 - Setting up Playwright with Mocha.
 - Writing Mocha test cases.
- **Cucumber.js (BDD):**
 - Setting up Playwright with Cucumber.js.
 - Writing BDD test cases using Playwright.
- **Allure Report Integration:**
 - Generating test reports with Allure.

- Customizing Allure reports.

Day 11: Handling Object Recognition Problems I

- **Robust Selectors, Chained Selectors, Playwright-Specific Selectors:**
 - Creating robust and reliable selectors.
 - Using chained selectors for complex elements.
- **Locators API:**
 - Using the Locators API for efficient element selection.
- **Handling Dynamic Elements:**
 - Strategies for dealing with dynamic content.
- **Text and Attribute Assertions:**
 - Validating text content and attributes.
- **Retry Mechanism for Flaky Elements:**
 - Implementing retry logic for unstable elements.

Day 12: Handling Object Recognition Problems II

- **Handling Frames and Iframes:**
 - Techniques for working with frames and iframes.
- **Shadow DOM Handling:**
 - Accessing and interacting with Shadow DOM elements.
- **Using expect for Enhanced Assertions:**
 - Leveraging the expect library for more powerful assertions.

Day 13: Error & Exception Handling

- **Try-Catch Blocks:**
 - Implementing try-catch for error handling.
- **Playwright Test Hooks:**
 - Using hooks for setup and teardown.
- **Event Handling:**
 - Managing events during test execution.
- **Custom Error Handling Functions:**
 - Creating custom error handling logic.
- **Retry Logic:**
 - Implementing retries for failed tests.
- **Assertions and Expect Assertions:**
 - Advanced usage of assertions and expect statements.

Day 14: Test Organization and Management

- **Test Suites and Test Cases:**
 - Structuring tests into suites and cases.
- **Data-driven Testing:**
 - Parameterizing tests with multiple data sets.
- **Test Fixtures:**
 - Setting up and tearing down test preconditions.
- **Custom Test Reports:**

- Generating and customizing test reports.

Day 15: Integration with CI/CD, Debugging, and Best Practices

- **Continuous Integration:**
 - Integrating Playwright tests with CI tools (Jenkins, GitHub Actions, GitLab CI).
- **Continuous Deployment:**
 - Running tests in the deployment pipeline.
 - Ensuring test quality in CI/CD workflows.
- **Debugging and Troubleshooting:**
 - Using Playwright's debugging tools (e.g., debug).
 - Analyzing test executions step-by-step.
- **Best Practices:**
 - Writing clean, maintainable, and reusable code.
 - Ensuring tests are reliable and not flaky.
 - Optimizing test performance for faster execution.
- **Hands-on Practice & Community Resources:**
 - Web-based application automation using Playwright.
 - Leveraging official Playwright documentation and API references.
 - Engaging with the Playwright community on platforms like GitHub, Stack Overflow, and Slack.