• TreeStack.h

```
* TreeStack.h
  Created on: Oct 27, 2020
     Author: Megha Sonavane
*/
#ifndef TREESTACK_H_
#define TREESTACK_H_
using namespace std;
struct TreeNode{
     char symbol;
     struct TreeNode*left,*right;
};
class TreeStack {
     int top;
     TreeNode*s[10];
public:
     TreeStack();
     bool isEmpty();
     int getTop();
     void Push(TreeNode*);
     TreeNode* pop();
     TreeNode* peek();
     virtual ~TreeStack();
};
#endif /* TREESTACK_H_ */
```

```
• TreeStack.cpp
* TreeStack.cpp
* Created on: Oct 27, 2020
    Author: Meghas Sonavane
*/
#include<iostream>
#include "TreeStack.h"
TreeStack() {
     top=-1;
void TreeStack::Push(TreeNode* T){
     top=top+1;
     s[top]=T;
bool TreeStack::isEmpty(){
     if(top==-1)
           return true;
     return false;
TreeNode* TreeStack::pop(){
     TreeNode* T=new TreeNode;
     T=s[top];
     top=top-1;
     return T;
```

```
TreeNode* TreeStack::peek(){
    return s[top];
}
int TreeStack::getTop(){
    return top;
}

TreeStack::~TreeStack() {
    // TODO Auto-generated destructor stub
}
```

• Assignment4.cpp

```
// Name
           : Assignment4.cpp
           : Megha Sonavane
// Author
// Description : Expression tree
#include <iostream>
#include "TreeStack.h"
using namespace std;
//class declaration
class ExpTree{
     TreeNode* root:
public:
     ExpTree(){
           root=NULL;
     TreeNode* create_postfix(string);
     TreeNode* create_prefix(string);
      void inorder Recursive(TreeNode*);
      void inorder_NonRecursive(TreeNode*);
      void preorder_Recursive(TreeNode*);
      void preorder_NonRecursive(TreeNode*);
      void postorder_Recursive(TreeNode*);
      void postorder_NonRecursive(TreeNode*);
```

```
//-----definition of create from prefix-----
TreeNode* ExpTree::create_prefix(string prefix){
     TreeNode* newNode;
     TreeStack s:
     string reverse="";
     int len=prefix.length();
     for(int i=len-1;i>=0;i--){ //reversing the prefix expression
          reverse+=prefix[i];
     len=reverse.length();
     //-----tree creation-----
     for(int i=0;i<len;i++)
          //-----if it is operand-----
          if(isalpha(reverse[i])){
                //create new node and push into stack
                      newNode=new TreeNode;
                      newNode->symbol=reverse[i];
                      newNode->left=NULL;
                      newNode->right=NULL;
                      s.Push(newNode);
          //----if it is operator-----
          else{
                     //create new node and set left and right child
                      newNode=new TreeNode;
                      newNode->symbol=reverse[i];
                      newNode->left=s.pop();
```

```
newNode->right=s.pop();
                       s.Push(newNode); //push into stack
     root=s.pop(); //root is at top of stack
     cout<<"***Tree Created***"<<endl:
     return root:
//-----definition of create from postfix-----
TreeNode *ExpTree::create_postfix(string exp){
     TreeNode* newNode;
     TreeStack s:
     int len=exp.length();
     for(int i=0;i<len;i++)
           //----if it is operand-----
           if(isalpha(exp[i])){
                 //create new node and push into stack
                 newNode=new TreeNode;
                 newNode->symbol=exp[i];
                 newNode->left=NULL;
                 newNode->right=NULL;
                 s.Push(newNode);
           //----if it is operator-----
           else{
                 //create new node and set left and right child
                 newNode=new TreeNode;
```

```
newNode->symbol=exp[i];
              newNode->right=s.pop();
              newNode->left=s.pop();
              s.Push(newNode);
    root=s.pop(); //root is at top of stack
    cout<<"***Tree Created***"<<endl:
    return root;
//-----recursive inorder -----
void ExpTree::inorder_Recursive(TreeNode* root){
    if(root==NULL)
         return;
    inorder_Recursive(root->left);
    cout<<root->symbol;
    inorder_Recursive(root->right);
   -----non-recursive inorder-----
void ExpTree::inorder_NonRecursive(TreeNode* T){
    TreeStack s;
    while((T!=NULL) || !(s.isEmpty()) ){
         while(T!=NULL)
              s.Push(T);
              T=T->left;
```

```
if(!s.isEmpty()){
             T=s.pop();
             cout<<T->symbol;
             T=T->right;
//-----recursive preorder-----
void ExpTree::preorder_Recursive(TreeNode*T){
    if(T==NULL)
         return;
    cout<<T->symbol;
    preorder_Recursive(T->left);
    preorder_Recursive(T->right);
//-----non-recursive preorder-----
void ExpTree::preorder_NonRecursive(TreeNode*T){
    TreeStack s;
    while((T!=NULL)||!(s.isEmpty())){
         while(T!=NULL)
             cout<<T->symbol;
             s.Push(T);
             T=T->left;
         if(!s.isEmpty()){
             T=s.pop();
             T=T->right;
```

```
------recursive postorder-----
void ExpTree::postorder_Recursive(TreeNode*T){
    if(T==NULL)
         return;
    postorder_Recursive(T->left);
    postorder_Recursive(T->right);
    cout<<T->symbol;
//-----non-recursive postorder-----
void ExpTree::postorder_NonRecursive(TreeNode*T){
    int flag[10];
    TreeStack s;
    while(T!=NULL||!(s.isEmpty()))
         while(T!=NULL)
              s.Push(T);
              flag[s.getTop()]=1;
              T=T->left;
         T=s.peek();
         if(flag[s.getTop()]==2){
             cout<<T->symbol;
              s.pop();
              T=NULL;
```

```
else{
                 flag[s.getTop()]=2;
                 T=T->right;
            -----driver function-----
int main() {
     ExpTree e;
     TreeNode* root:
     int ch;
     string exp;
     cout<<"\t****Creation of tree****"<<endl;</pre>
     cout<<"\t1:From prefix expression"<<endl<<"\t2:From postfix expression"<<endl;
     cout<<"Enter choice:"; //enter choice for prefix or postfix expression</pre>
     cin>>ch;
     if(ch==1){
           //creation of tree from prefix expression
           cout<<"Enter prefix expression:";</pre>
           cin>>exp;
           root=e.create_prefix(exp);
     else{
           //creation of tree from poostfix expression
           cout<<"Enter postfix expression:";</pre>
           cin>>exp;
           root=e.create_postfix(exp);
```

```
do{
           //display menus to user
           cout<<endl<<"-----"<<endl:
           cout<<"\t1:Recursive inorder"<<endl<<"\t2:Non-recursive inorder"<<endl;
           cout<<"\t3:Recursive preorder"<<endl<<"\t4:Non-recursive preorder"<<endl;
           cout<<"\t5:Recursive postorder"<<endl<<"\t6:Non-recursive postorder"<<endl<<"\t7:Enter new
expression"<<endl<<"\t8:Exit"<<endl;
           cout<<"\tEnter choice:";</pre>
           cin>>ch;
           switch(ch)
           case 1:
                 cout<<"\tResult==> ";
                 e.inorder_Recursive(root);
                 break:
           case 2:
                 cout<<"\tResult==> ";
                 e.inorder NonRecursive(root);
                 break;
           case 3:
                 cout<<"\tResult==> ";
                 e.preorder_Recursive(root);
                 break:
           case 4:
                 cout<<"\tResult==> ";
                 e.preorder_NonRecursive(root);
                 break;
```

```
case 5:
      cout<<"\tResult==> ";
      e.postorder_Recursive(root);
      break:
case 6:
      cout<<"\tResult==> ";
      e.postorder_NonRecursive(root);
      break:
case 7:
      cout<<"\t****Tree creation****"<<endl;
      cout<<"\t1:From prefix expression"<<endl<<"\t2:From postfix expression"<<endl;
      cout<<"\tEnter choice:"; //enter choice for prefix or postfix expression</pre>
      cin>>ch;
      if(ch==1){
             //creation of tree from prefix expression
             cout<<"\tEnter prefix expression:";</pre>
             cin>>exp;
             root=e.create_prefix(exp);
      else{
             //creation of tree from poostfix expression
             cout<<"\tEnter postfix expression:";</pre>
             cin>>exp;
             root=e.create_postfix(exp);
      break;
case 8:
      cout<<"\tThank you..."<<endl;</pre>
```

• Output:

****Creation of tree****

1:From prefix expression

2:From postfix expression

Enter choice:1

Enter prefix expression:*+ab+cd

Tree Created

- 1:Recursive inorder
- 2:Non-recursive inorder
- 3:Recursive preorder
- 4:Non-recursive preorder
- 5:Recursive postorder
- 6:Non-recursive postorder
- 7:Enter new expression
- 8:Exit

Enter choice:1

Result==> a+b*c+d

- 1:Recursive inorder
- 2:Non-recursive inorder
- 3:Recursive preorder
- 4:Non-recursive preorder
- 5:Recursive postorder
- 6:Non-recursive postorder
- 7:Enter new expression
- 8:Exit

Result==> a+b*c+d

- 1:Recursive inorder
- 2:Non-recursive inorder
- 3:Recursive preorder
- 4:Non-recursive preorder
- 5:Recursive postorder
- 6:Non-recursive postorder
- 7:Enter new expression
- 8:Exit

Enter choice:3

Result==> *+ab+cd

- 1:Recursive inorder
- 2:Non-recursive inorder
- 3:Recursive preorder
- 4:Non-recursive preorder
- 5:Recursive postorder
- 6:Non-recursive postorder
- 7:Enter new expression
- 8:Exit

Enter choice:4

Result==> *+ab+cd

- 1:Recursive inorder
- 2:Non-recursive inorder
- 3:Recursive preorder
- 4:Non-recursive preorder

- 5:Recursive postorder
- 6:Non-recursive postorder
- 7:Enter new expression
- 8:Exit

Result==> ab+cd+*

- 1:Recursive inorder
- 2:Non-recursive inorder
- 3:Recursive preorder
- 4:Non-recursive preorder
- 5:Recursive postorder
- 6:Non-recursive postorder
- 7:Enter new expression
- 8:Exit

Enter choice:6

Result==> ab+cd+*

- 1:Recursive inorder
 - 2:Non-recursive inorder
 - 3:Recursive preorder
 - 4:Non-recursive preorder
 - 5:Recursive postorder
 - 6:Non-recursive postorder
 - 7:Enter new expression
 - 8:Exit

Enter choice:7

- ****Tree creation****
- 1:From prefix expression

2:From postfix expression Enter choice:2 Enter postfix expression:ab+cd+* ***Tree Created*** 1:Recursive inorder 2:Non-recursive inorder 3:Recursive preorder 4:Non-recursive preorder 5:Recursive postorder 6:Non-recursive postorder 7:Enter new expression 8:Exit Enter choice:1 Result==> a+b*c+d1:Recursive inorder 2:Non-recursive inorder 3:Recursive preorder 4:Non-recursive preorder 5:Recursive postorder 6:Non-recursive postorder 7:Enter new expression 8:Exit Enter choice:2 Result==> a+b*c+d

1:Recursive inorder

- 2:Non-recursive inorder
- 3:Recursive preorder
- 4:Non-recursive preorder
- 5:Recursive postorder
- 6:Non-recursive postorder
- 7:Enter new expression
- 8:Exit

Result==> *+ab+cd

- 1:Recursive inorder
- 2:Non-recursive inorder
- 3:Recursive preorder
- 4:Non-recursive preorder
- 5:Recursive postorder
- 6:Non-recursive postorder
- 7:Enter new expression
- 8:Exit

Enter choice:4

Result==> *+ab+cd

- 1:Recursive inorder
- 2:Non-recursive inorder
- 3:Recursive preorder
- 4:Non-recursive preorder
- 5:Recursive postorder
- 6:Non-recursive postorder
- 7:Enter new expression
- 8:Exit

Result==> ab+cd+*

- 1:Recursive inorder
- 2:Non-recursive inorder
- 3:Recursive preorder
- 4:Non-recursive preorder
- 5:Recursive postorder
- 6:Non-recursive postorder
- 7:Enter new expression
- 8:Exit

Enter choice:6

Result==> ab+cd+*

- 1:Recursive inorder
- 2:Non-recursive inorder
- 3:Recursive preorder
- 4:Non-recursive preorder
- 5:Recursive postorder
- 6:Non-recursive postorder
- 7:Enter new expression
- 8:Exit

Enter choice:8

Thank you...