

Title : Assignment 3 : Circular Queue Linear data Structure

Aim : To implement circular queue using Array as a linear data structure

Problem statement :

Implement circular queue using array as linear list.

Perform following operations on it :

a) Insertion (Enqueue)

b) Deletion (Dequeue)

c) Display

Objective :

- To understand the simple queue as a linear data structure with its limitation
- Understand & implement circular queue with array & perform various operations on it.
- Understand & apply the queue full & queue empty condition
- know possible applications of queue

Outcome :

- Able to overcome the simple queue limitations by implementing circular queue.
- Implement different operations like insert & delete on the circular queue
- Display contents of queue after every operation
- Able to implement real time application using queue

Theory

- Concept of queue as linear data structure:
 - Queue is a linear data structure which follows a particular order in which operations are performed. The order is First In First Out (FIFO).
 - It is a special kind of list, where items are inserted at one end & deleted from other end.
- Simple queue ADT (1D Array):

Struct Queue

{

data[max];

int front, rear;

};

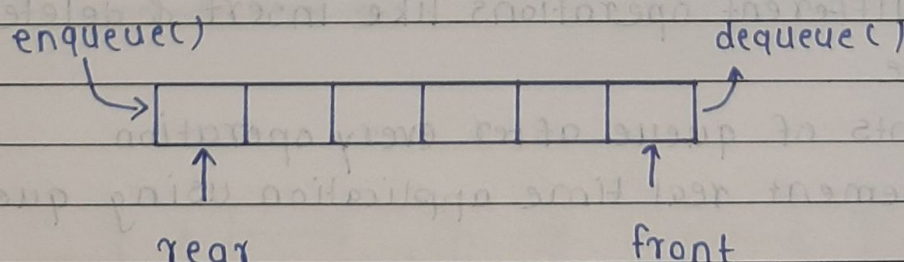
Operations on queue:

enqueue()

dequeue()

display()

- Graphical Representation of queue



• Realization of ADT using array

```

struct queue
{
    data [Max];
    int front, rear;
};

```

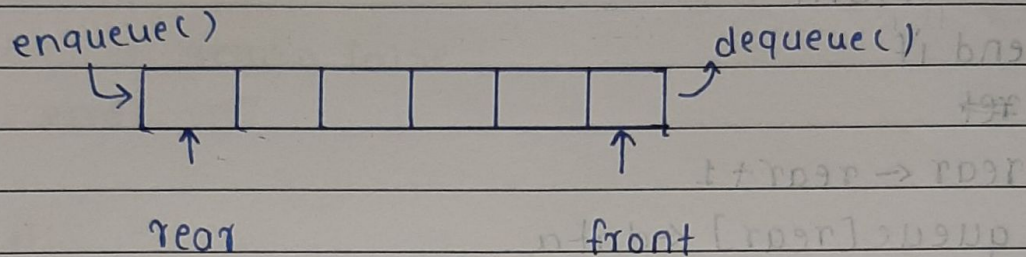


fig. Graphical representation of queue using Array

• Realization of ADT using linked organization

```

struct QNode
{
    data;
    QNode *next;
    QNode *front;
    QNode *rear;
};

```

```

struct Queue
{
    QNode *front;
    QNode *rear;
};

```

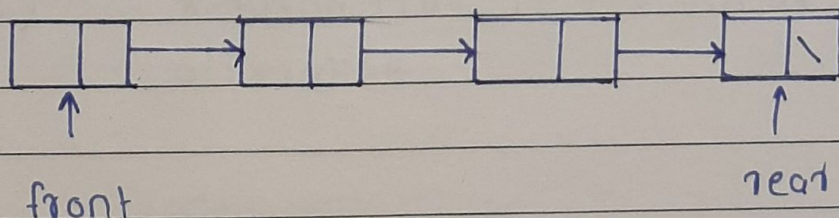


fig. Queue using linked organization

- Array realization in detail with pseudocode of all operations:

1) Enqueue :

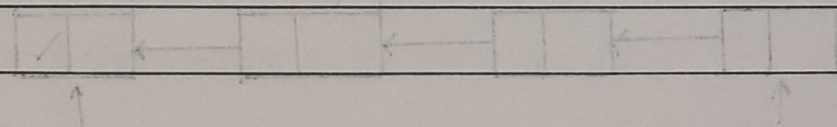
```

enqueue(data)
  if queue is full
    overflow condition
    return
  end if
  rear ← rear + 1
  queue[rear] ← data
end
  
```

2) Dequeue :

```

dequeue()
  if queue is empty
    underflow condition
    return
  end if
  data ← queue[front]
  front ← front + 1
  return
end
  
```



3) isEmpty :

isEmpty ()

if front = -1 or front > rear

Empty queue

return true

end if

else

return false

end

4) isFull :

isFull ()

if rear = max size

Queue is full

return true

else

return false

end

Working :

- 1) Enqueue () : Inserts an element at the rear end of queue
- 2) dequeue () : Deletes the front element.
- 3) isEmpty () : Returns true if the queue is empty, false otherwise
- 4) isFull () : Returns true if the queue is full, false otherwise.

- Limitations of simple queue :

- In simple queue, if rear is present at maxsize i.e. at last index, though there may empty slots at beginning or middle of queue, queue will be reported as ~~queue~~ full.
- The solution is circular queue

Circular queue :

- Circular queue is a linear data structure in which the operations are performed based on First In First out (FIFO) principle & last position is connected back to the first position to make a circle.

Advantage of circular queue over simple queue :

- In circular queue, we utilize memory efficiently. Because in queue, when we ~~add~~ delete any element, only front is incremented by 1 but that position is not used later. So when we perform more add & delete operations, memory wastage increase
- But in circular queue, memory is utilized, if we delete any element that position is used later, because it is circular.

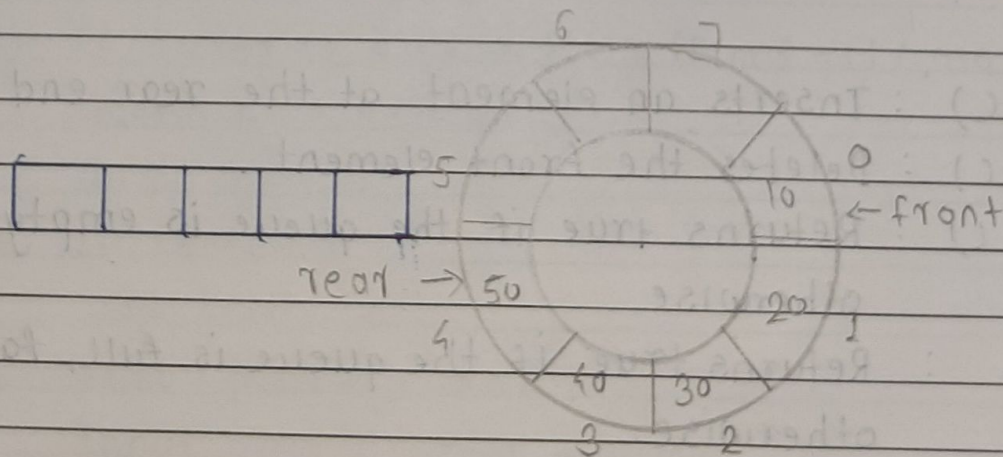


fig. circular queue

- circular queue possible implementation:
- To give possible movement inside array, whenever we go past the last element, it should come back to the beginning of the array.
- Expression used for circular movement:

$$i = (i+1) \% \text{max}$$

where max is the size of queue.

• Applications of Queue

- 1) Job Scheduling
- 2) Round robin technique
- 3) keyboard buffer

Algorithms:

1) Insert:

~~1) If front = -1~~

1) Insert:

1) If $(\text{rear} + 1) \% \text{max} \neq 1 = (\text{front} + 1) \% \text{max}$

Overflow condition

Go to Step 4

2) If front = -1

Set front = 0

3) $\text{rear} = (\text{rear} + 1) \% \text{max}$

Input data at rear position

4) Exit

2) Delete:

1) If $\text{front} = -1$

underflow condition

Go to Step 4

2) Set $\text{temp} = \text{queue}[\text{front}]$

3) If $\text{front} = \text{rear}$

set $\text{front} = \text{rear} = -1$

4) else

$\text{front} = (\text{front} + 1) \% n$

4) Exit

3) isEmpty:

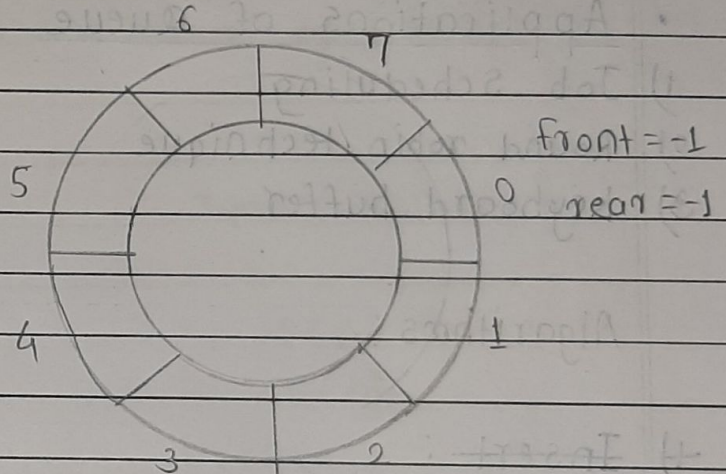
1) If $\text{front} = -1$

queue is empty

return true

else

return false



4) isFull:

fig. empty queue condition

If $(\text{front} + 1) \% \text{max} = (\text{rear} + 1) \% \text{max} + 1$

queue is full

return true

else

return false

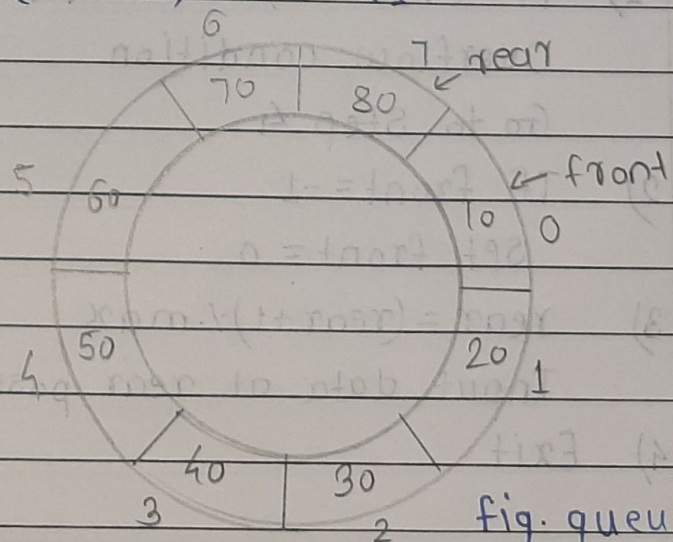


fig. queue full condition

Validation:

- 1) Array size should be in range 1 to maximum. It should not be negative, zero nor more than maximum size.
- 2) Patient id should not repeated.

Test cases:Conclusion:

Analysis of insertion & deletion of operations in circular queue:

Operation	Time Complexity
1) enqueue()	$O(1)$
2) Dequeue()	$O(1)$