

- **Header File:**

```
/*  
 * StackAdt.h  
 *  
 * Created on: Nov 4, 2020  
 * Author: Megha Sonavane(23355)  
 */
```

```
#ifndef STACKADT_H_  
#define STACKADT_H_  
//structure for stack as linked list  
template<typename T>  
struct Node{  
    T symbol;  
    Node<T>*next;  
};  
//class declaration  
template<class T>  
class StackAdt {  
    Node<T>*top;  
public:  
    StackAdt();  
    bool isEmpty();  
    void push(T);  
    T pop();  
    T peep();  
    void display();  
    virtual ~StackAdt();
```

```
};
```

```
#endif /* STACKADT_H_ */
```

- **Implementation of header file:**

```
/*
 * StackAdt.cpp
 *
 * Created on: Nov 4, 2020
 * Author: Megha Sonavane(23355)
 */
#include<iostream>
#include "StackAdt.h"

using namespace std;
template<typename T>
StackAdt<T>::StackAdt() {
    top=NULL;
}
//-----definition of isEmpty-----
template<typename T>
bool StackAdt<T>::isEmpty(){
    if(top==NULL)
        return true;
    return false;
}
//-----definition of push method-----
template<class T>
void StackAdt<T>::push(T symbol)
{
```

```

Node<T>*ptr=new Node<T>;
ptr->symbol=symbol;
ptr->next=NULL;
//if it is first node
if(top==NULL)
{
    top=ptr;
}
else{
    ptr->next=top;
    top=ptr;
}
}
//-----definition of pop method-----
template<class T>
T StackAdt<T>::pop(){
    T c=top->symbol;
    top=top->next;
    return c;
}
//-----definition of peep method-----
template<class T>
T StackAdt<T>::peep(){
    return top->symbol;
}
//-----definition of display-----
template<class T>
void StackAdt<T>::display(){
    Node<T>*temp;

```

```
temp=top;
while(temp!=NULL){
    cout<<temp->symbol;
    temp=temp->next;
}
```

```
}
template<class T>
StackAdt<T>::~~StackAdt() {
    // TODO Auto-generated destructor stub
}
```

- **Main Implementation file:**

```
//=====
// Name      : MockTest.cpp
// Author    : Megha Sonavane (23355)
// Date      : Nov 4,2020
// Description : Conversion of infix to potfix and evaluation of postfix expression
//=====

#include <iostream>
#include<cmath>
#include"StackAdt.h"
#include"StackAdt.cpp"
using namespace std;
//class declaration
class Expression{

public:
    bool isOperator(char);
    string toPostfix(string); //converting infix to postfix
    double evaluate_postfix(string); //evaluating postfix
    double evaluate(double,double,char); //calculate result
    int precedence(char); //to check precedence of operator
};
//-----definition of isOperator method-----
bool Expression::isOperator(char c){
    if(c=='+'||c=='-'||c=='*'||c=='/'||c=='^')
        return true;
    return false;
}
```

```

}
//-----definition to check precedence of operator-----
int Expression::precedence(char c)
{
    if(c=='^')
        return 3;
    else if(c=='*'||c=='/')
        return 2;
    else if(c=='+'||c=='-')
        return 1;
    return -1;
}
//-----definition of method to convert expression into postfix-----
string Expression::toPostfix(string infix){
    StackAdt<char>s;
    string postfix="";
    int len=infix.length();
    cout<<"-----" <<endl;
    cout<<"\tConversion:" <<endl<<"Scan" <<"\t" <<"Stack" <<"\t" <<"Expression" <<endl;
    for(int i=0;i<len;i++)
    {
        //-----1.If it is operand-----
        if(isalpha(infix[i]))
            postfix+=infix[i];
        //-----2.If it is (-----
        else if(infix[i]=='(')
            s.push(infix[i]);
        //-----3.If it is )-----
        else if(infix[i]==')')

```

```

{
    while((s.peep()!='(')&&(!s.isEmpty()))
    {
        postfix+=s.pop();
    }
    if(s.peep()=='(')
        s.pop();
}
//-----4.If it is operator
else if(isOperator(infix[i]))
{
    //---4.1.If stack is empty or contains ( at top---
    if((s.isEmpty())||(s.peep()=='('))
        s.push(infix[i]);
    //---4.2.If precedence of operator in expression is greater than that of operator in stack---
    else if(precedence(infix[i])>precedence(s.peep()))
        s.push(infix[i]);
    //---4.3. If the precedence of operator in expression is smaller than that of operator in stack---
    else{
        while((!s.isEmpty())&&( precedence(infix[i])<=precedence(s.peep()))
        {
            postfix+=s.pop();
        }
        s.push(infix[i]);
    }
}
//-----else the expression is invalid-----
else{
    cout<<"*****Invalid Expression*****";
}

```



```

        exit(1);
    }
    //-----display symbol scanned, current status of stack and expression-----
    cout<<infix[i]<<"\t";
    s.display();
    cout<<"\t"<<postfix<<endl;

}
while(!s.isEmpty())
    postfix+=s.pop();
return postfix;
}

//-----definition of evaluate method-----
double Expression::evaluate(double a, double b, char op){
    switch(op){
        case '+':
            return (a+b);
            break;
        case '-':
            return (a-b);
            break;
        case '*':
            return (a*b);
            break;
        case '/':
            return (a/b);
            break;
        case '^':

```

```

        return (pow(a,b));
        break;
    default:
        cout<<"****Invalid values****";
        return 0;
    }
}

//-----definition of expression evaluation-----
double Expression::evaluate_postfix(string exp)
{
    double result;
    StackAdt<double>s;
    double op1,op2,val;
    int len=exp.length();
    for(int i=0;i<len;i++)
    {
        if(isalpha(exp[i])) //input the values of operands
        {
            cout<<"Enter value of "<<exp[i]<<":";
            cin>>val;
            s.push(val); //push values to stack
        }
        else{
            op1=s.pop(); //pop values from stack for calculation
            op2=s.pop();
            result=evaluate(op2,op1,exp[i]); //calculate result in evaluate method
            s.push(result); //push result of operation to stack
        }
    }
}

```

```

    return result;
}

//-----driver method-----
int main() {
    Expression e;
    string infix,postfix;
    double result;
    int ch;
    cout<<"\tEnter infix expression:";
    cin>>infix;
    do{
        cout<<"-----" <<endl;
        cout<<"\t1:To postfix" <<endl<<"\t2:To evaluate" <<endl<<"\t3:To enter new
expression" <<endl<<"\t4:Exit" <<endl<<"\tEnter choice:";
        cin>>ch;
        switch(ch){
            case 1:
                //conversion from infix to postfix
                postfix=e.toPostfix(infix);
                cout<<"-----" <<endl;
                cout<<"\tPostfix Conversion:" <<postfix<<endl;
                break;
            case 2:
                //evaluating postfix expression
                postfix=e.toPostfix(infix); //converting infix to postfix
                result=e.evaluate_postfix(postfix);
                cout<<"-----" <<endl;
                cout<<"\tResult:" <<result<<endl;

```

```
        break;
    case 3:
        cout<<"\tEnter expression:";
        cin>>infix;
        break;
    case 4:
        cout<<"Thank you..."<<endl;
        break;
    default:
        cout<<"Invalid choice...";
    }
    //cout<<"-----"<<endl;
} while(ch!=4);

return 0;
}
```

- **Output:**

Enter infix expression: $(a+b)*(c^d)$

1:To postfix

2:To evaluate

3:To enter new expression

4:Exit

Enter choice:1

Conversion:

Scan	Stack	Expression
------	-------	------------

((
a	(a
+	+(a
b	+(ab
)		ab+
*	*	ab+
((*	ab+
c	(*	ab+c
^	^(*	ab+c
d	^(*	ab+cd
)	*	ab+cd^

Postfix Conversion: $ab+cd^*$

1:To postfix

2:To evaluate

3:To enter new expression

4:Exit

Enter choice:2

Conversion:

Scan	Stack	Expression
------	-------	------------

((
a	(a
+	+(a
b	+(ab
)		ab+
*	*	ab+
((*	ab+
c	(*	ab+c
^	^(*	ab+c
d	^(*	ab+cd
)	*	ab+cd^

Enter value of a:12

Enter value of b:4

Enter value of c:3

Enter value of d:2

Result:144

1:To postfix

2:To evaluate

3:To enter new expression

4:Exit

Enter choice:4

Thank you...