

cs512 Assignment 2

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Abstract

We write a program to perform simple image manipulation using OpenCV. The program loads an image by either reading it from a file or capturing it directly from the camera. The input can be an image of a certain generic formats which performs various tasks such as cycling through different color channels, converting it to a grayscale, the original image in different windows with RGB colors. Sampling the images with the implementation smoothing, rotating with respect to an angle at a given axis, translate and scale it up and down, using filters to remove noises in the images and for further enhancing of images.

Problem Statement

The problem I am facing here is in processing the image with a user written program which explicitly takes an image and loads it and then perform various functions such as

- **Load the image:** We load an image from a directory or we have to allow the camera to capture an image and store
- **Saving the file:** Saving of an image to different locations after being read.
- **Gray Scale image:** Converting the original image to different scales - grayscale is among the top functions.
- **Noise filtering** : it's the most crucial part in processing the image, distortion and any amount of grains has to be reduced to optimize our functions
- **Smoothing** – Smoothing is often used to reduce noise within an image.
- **Sampling an image:** Sampling up and down, with and without the smoothing filter.
- **RGB Color gradient and magnitude:** The range of positions of different color pixels in an image is located along with the variation in the intensity of the image.
- **X-derivative:** Retrieves the x-derivatives of the image.
- **Y-derivative:** Retrieves the y-derivates of the image.

Proposed solution:

- Open CV from Anaconda python
- Load the image
- Processing an image after loading and transforming an image to make it best fit for the functions so that it gives an efficient output every time a different size image with different dimensions are given as an input

- Installing different libraries to make the new functions compatible with the existing code such as matplotlib

Algorithm:

The basic algorithm starts with giving an image of certain dimensions and format that is then being altered with respect to different co-ordinate systems.

For a particular image which is either uploaded from the directory or captured live using a webcam, it can be processed using different functionalities as below:

Step 1: start

Step 2: select an option

Step 3: image is uploaded or captured via webcam

Step 4: As per the option selected, the function performing the operation are called

Implementation Details

The implementation for the above proposed problem statement is as follows:

We set the path using the below functions

```
parser=argparse.ArgumentParser()
parser.add_argument("--path",help="path")
args=parser.parse_args()
```

The above functions help us to know where the command passed is saved.

- **Load an image**

Problem design issues and problems faced:

Here I was finding it difficult to know how to set the path to where image is be captured and loaded. I didn't know how the waitKey() function works. Found it difficult to capture the image and display it.

So, I solved the above problem using the below code implementations and the setting path issue was solved by using the function:

```
parser=argparse.ArgumentParser()
parser.add_argument("--path",help="path")
args=parser.parse_args()
```

To use this I imported the argparse() package.

The implementation for this problem is as follows:

```
if(len(sys.argv)< 2):
image=cv2.VideoCapture(0)
check,imge=image.read()
```

--These commands helps us capture the image from the camera.

```
cv2.imshow('Capturing',image)
```

-This command helps us set the frame to display the image captured in the previous step.

```
ker=cv2.waitKey(0)
```

```
image.release()
```

else:

```
image=cv2.imread("%s"%(args.path),1)
```

-This command helps us read the image from the path set.

```
cv2.imshow('Image',image)
```

-This command helps to display the image on the screen

```
ker=cv2.waitKey(0)
```

- **Saving the image to file**

To save the image, the following code is used:

```
if k==ord('w'):
```

```
cv2.imwrite("out.jpg",image)
```

-this `imwrite()` command helps us save the image captured and save it in the 'out.jpg' file.

- **Gray Scale image**

Problem design issues and problems faced:

The process of Color processing of an image consists of converting the image into grayscale and transforming image, was a little tricky for me as I was not properly aware of how to scale and convert the image from color to grayscale. To overcome that, below code implementations helped me.

```
image_gray=cv2.cvtColor(img,cv2.COLOR_BGR2GRAY)
```

-`cvtColor` function is used to change the color of the image and the `COLOR_BGR2GRAY` to change it into gray.

```
cv2.imshow("Image_grayscale",image_gray)
```

Here the `imshow()` function shows the image into window.

```
g=cv2.waitKey(0)
```

- **RGB Color gradient and magnitude**

Problem design issues and problems faced:

Here I didn't know that the order in `cv2` was BGR and not RGB. So, had difficulty in solving that. There were problems setting the other 2 channels to 0.

I solved the above problems faced using the following code implementations:

```
blue_imge=np.copy(imge)
```

-This command helps us load the color “blue” in the image. But this happens only when the other 2 channels are made ‘0’.

```
green_imge=np.copy(imge)
```

- This command helps us load the color “green” in the image. But this happens only when the other 2 channels are made ‘0’.

```
red_imge=np.copy(imge)
```

- This command helps us load the color “red” in the image. But this happens only when the other 2 channels are made ‘0’.

```
blue_imge[:, :, 1:] = 0
```

-This command helps me set the first and second channels to 0.

```
green_imge[:, :, (0,2)] = 0
```

-This command helps me set the first and third channels to 0.

#2,3 channels are made 0

```
red_imge[:, :, 2] = 0
```

-This command helps me set the second and third channels to 0.

The following code helps us cycle through the color channels on pressing the key ‘c’.

```
if(ker==ord('c')):
```

```
cv2.imshow('Blue Channel',blue_imge)
```

-These commands help cycling to the image in ‘blue’

```
r=cv2.waitKey(0)
```

-This command delays the rendering of images to windows by some ‘n’ milliseconds.

```
if(r==ord('c')):
```

```
cv2.imshow('Green Channel',green_imge)
```

-These commands help cycling to the image in ‘green’

```
g=cv2.waitKey(0)
```

-This command delays the rendering of images to windows by some ‘n’ milliseconds.

```
if(g==ord('c')):
```

```
cv2.imshow('Red Channel',red_imge)
```

-These commands help cycling to the image in ‘red’

- **Smoothing**

Problem design issues and problems faced:

Here I had problem in finding out how to use the scaling factor so as to smooth the image.

It was bit tricky to come out with a solution.

So, I used the sliderHandler() function as below and then implemented the smoothing function.

```
def sliderHandler(n):
```

```
    global imge
```

```
    kernel=np.ones((n,n),np.float32)/(n*n)
```

```
    dist=cv2.filter2D(img,-1,kernel)
```

```
    cv2.imshow('processed',dist)
```

-These commands show the processed image.

```
    if(k==ord('s')):
```

```
        img=cv2.cvtColor(img,cv2.COLOR_BGR2GRAY)
```

-This command converts the image to gray scale.

```
    cv2.imshow('blur',imge)
```

```
    cv2.createTrackbar('s','blur',0,10,sliderHandler)
```

```
    cv2.waitKey(0)
```

-These commands helps to scale and navigate between blurr to sharp smoothing.

- **Sampling**

By factoring of an image, I am creating an "access" image that is a miniaturized or maximized duplicate of your optical resolution "master" scan, basically a way of compressing the image with minimum loss of pixel data. Here, in the problem, I was asked to downscale an image by a factor of 2 without and with smoothing the pixel, for that, I have used resize function of OpenCV, which was very useful to use but the set output image size

To achieve that, below code is used for **downscale the image by 2 without smoothing**

```
print(img.shape)
```

-printing the original image

```
lower_reso = cv2.resize(img,(int(img.shape[1]/4),int(img.shape[0]/4)))
```

-The resize function is taking the original image and shaping it by dividing the number of rows(img.shape[0])and column(img.shape[1]) by 4 for the factoring the image by 2.

```
print(lower_reso.shape)
```

-Printing the low res image

```
cv2.imshow('Modified_Image',lower_reso)
```

```
cv2.waitKey(0)
```

This is code for **downscale the image by 2 with smoothing**

```
print(img.shape)
-Printing the original image
```

```
lower_reso = cv2.pyrDown(img)
-Here we are using pyrDown instead of resize Because pyrDown not only downsamples
it but also blurs an image which is required for the action of smoothing
```

```
print(lower_reso.shape)
-Printing the low res image
```

```
factorBy4=cv2.pyrDown(lower_reso)
-using pyrDown will scale down the image only by factor 1 so applying it again to
downsample the image to factor 2.
```

```
print(factorBy4.shape)
cv2.imshow('factorBy4',factorBy4)
cv2.imshow('Modified_Image',lower_reso)
- Printing and showing both the images.
cv2.waitKey(0)
```

- **Filtering**

```
allocate outputPixelValue[image width][image height]
allocate window>window width * window height
edgex := (window width / 2) rounded down
edgey := (window height / 2) rounded down
for x from edgex to image width - edgex
for y from edgey to image height - edgey
i = 0
for fx from 0 to window width
for fy from 0 to window height
window[i] := inputPixelValue[x + fx - edgex][y + fy - edgey]
i := i + 1
sort entries in window[]
outputPixelValue[x][y] := window>window width * window height / 2]
```

- **X-derivative**

The following code implementations helped me get the x-derivative of the image.

```
if (ker==ord('x')):
image_gray=cv2.cvtColor(image,cv2.COLOR_BGR2GRAY)
sobelx = np.array([[[-1, 0, 1], [-2, 0, 2], [-1, 0, 1]], dtype = np.float)
sobely = np.array([[[-1, -2, -1], [0, 0, 0], [1, 2, 1]], dtype = np.float)
gx = cv2.filter2D(image_gray, -1, sobelx)
```

```

gy = cv2.filter2D(image_gray, -1, sobely)
g = np.sqrt(gx * gx + gy * gy)
g *= 255.0 / np.max(g)
cv2.imshow('x_derivative',gx)
-These commands helps us retrieve the x-derivative of the image.
g=cv2.waitKey(0)
cv2.destroyAllWindows()

```

- **Y-derivative**

```

if (ker==ord('y')):
image_gray=cv2.cvtColor(image,cv2.COLOR_BGR2GRAY)
sobelx = np.array([[-1, 0, 1], [-2, 0, 2], [-1, 0, 1]], dtype = np.float)
sobely = np.array([[-1, -2, -1], [0, 0, 0], [1, 2, 1]], dtype = np.float)
gx = cv2.filter2D(image_gray, -1, sobelx)
gy = cv2.filter2D(image_gray, -1, sobely)
g = np.sqrt(gx * gx + gy * gy)
g *= 255.0 / np.max(g)
cv2.imshow('y_derivative',gy)
-This helps to normalize output to fit the range. This command helps to get the x-
derivative of the image.
g=cv2.waitKey(0)
cv2.destroyAllWindows()

```

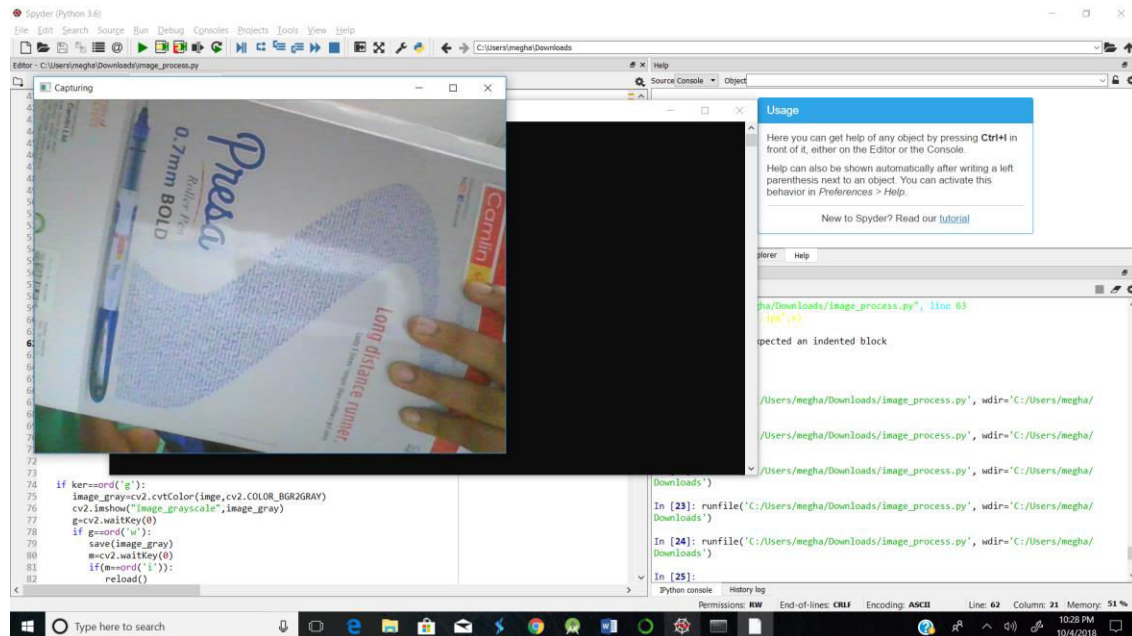
Results and Discussions

- Loading the image

Compiling and running the program captures the image from camera.

-Pressing key 'i' reloads the image.

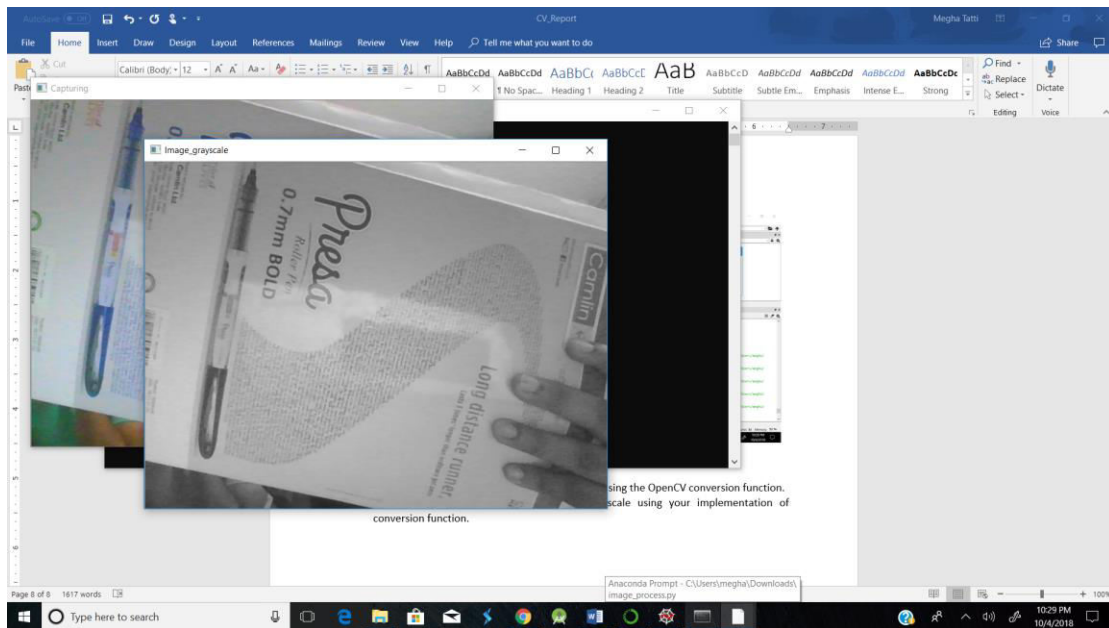
-Pressing key 'w' saves the image.



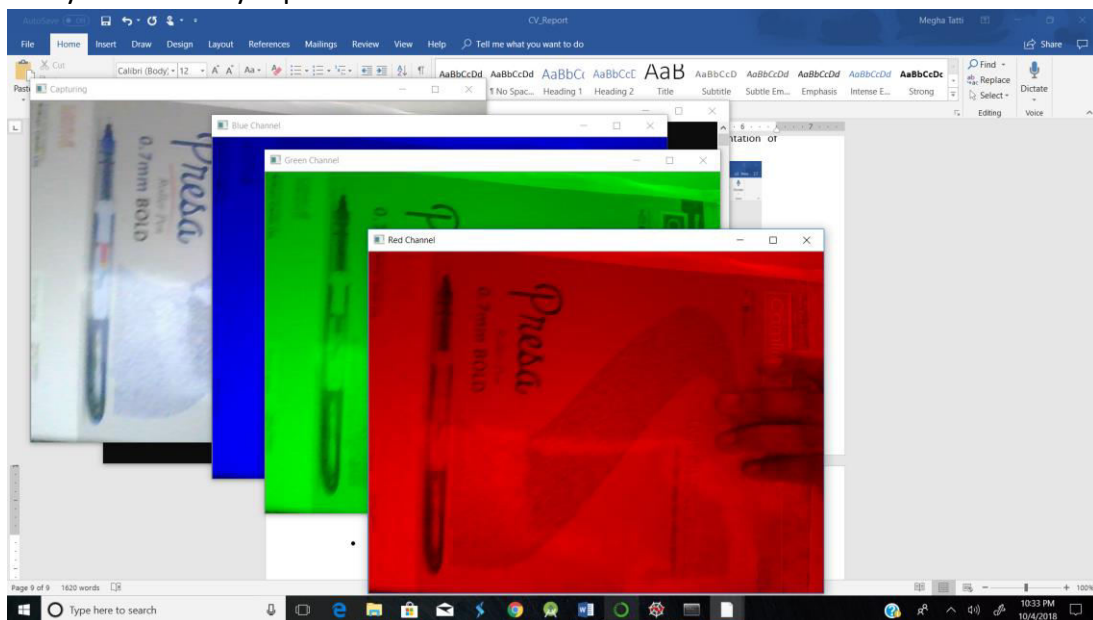
- Gray Scale Image

-Pressing key 'g' converts the image to grayscale using the OpenCV conversion function.

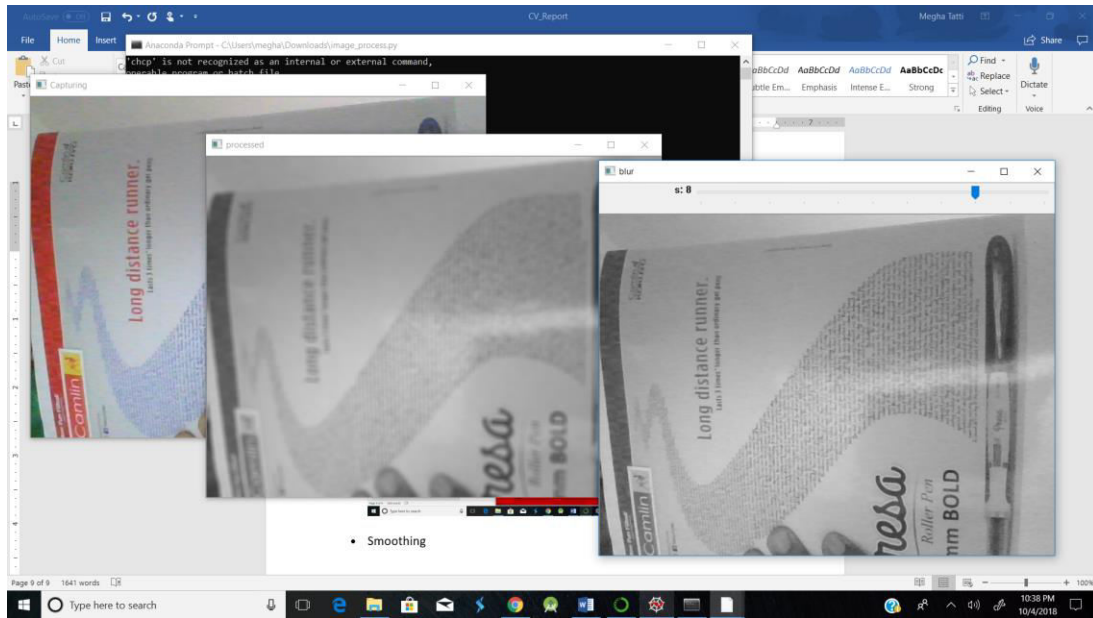
-Pressing key 'G' converts the image to grayscale using your implementation of conversion function.



- **RGB Color Gradient**
 -Pressing 'c' cycles through the color channels of the image showing a different channel every time the key is pressed.

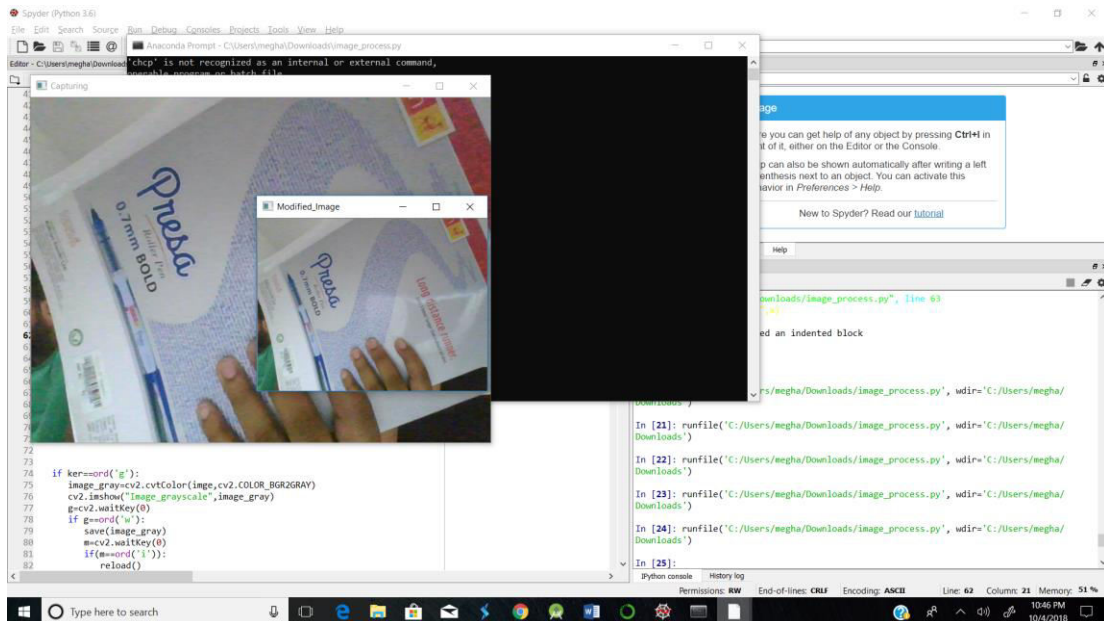


- **Smoothing**
 -Pressing 's' converts the image to grayscale and smooth it using the OpenCV function.
 -Pressing 'S' converts the image to grayscale and smooth it using your function which performs convolution with suitable filter.



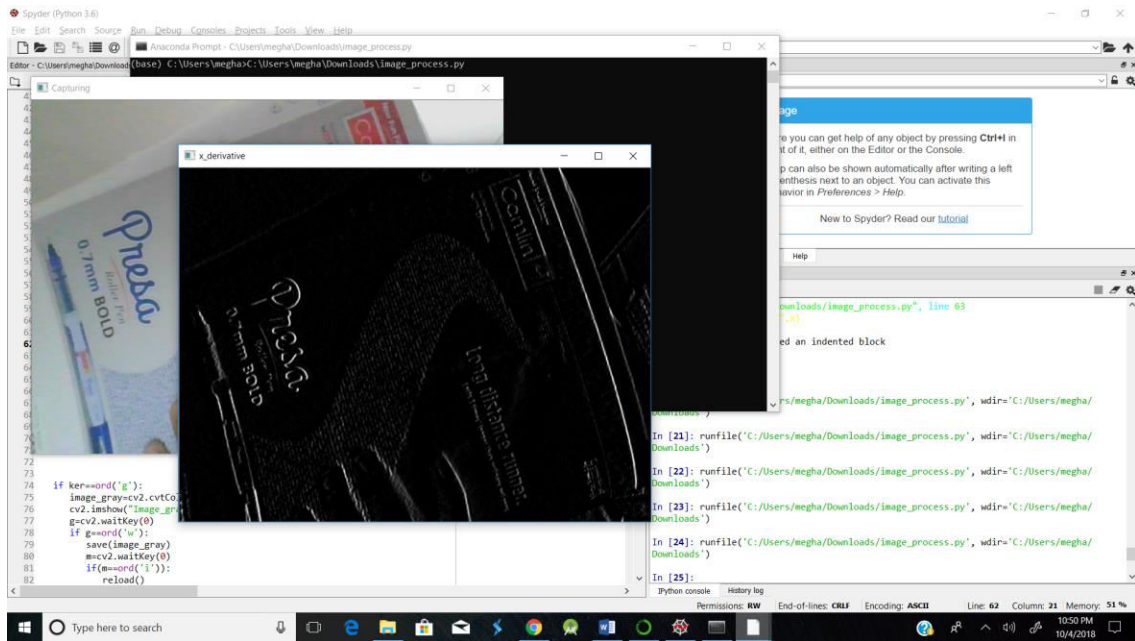
- Sampling

- Pressing 'd' down samples the image by factor 2 without smoothing.
- Pressing 'D' down samples the image by factor 2 with smoothing.



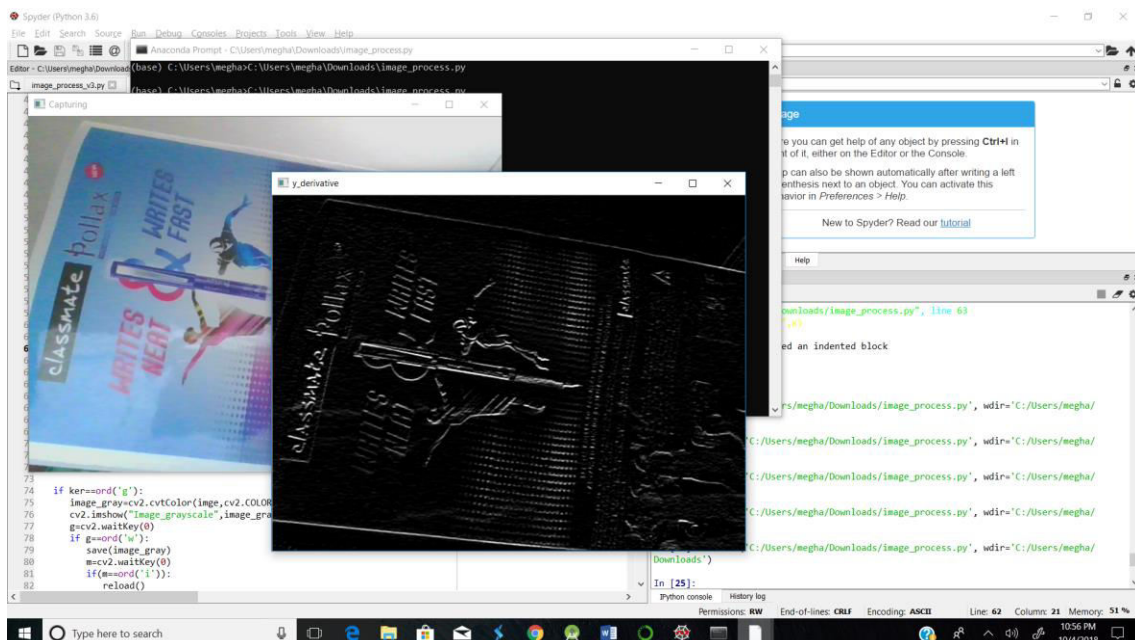
- X-derivative

- Pressing 'x' converts the image to grayscale and perform convolution with an x derivative filter.



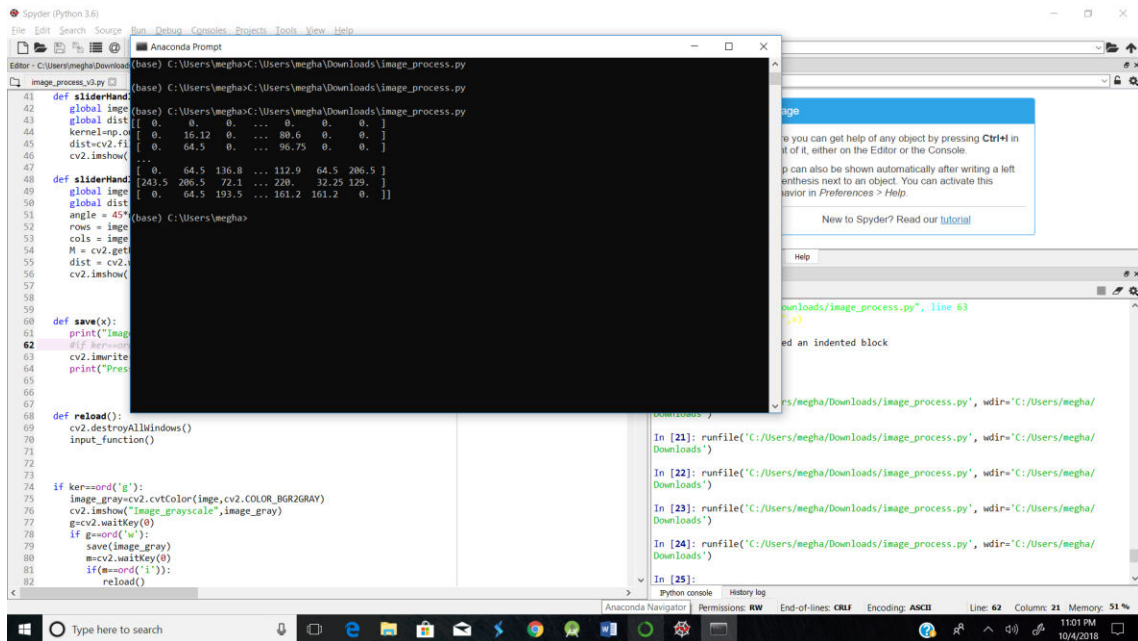
- Y-derivative

- Pressing 'y' converts the image to grayscale and perform convolution with an y derivative filter.



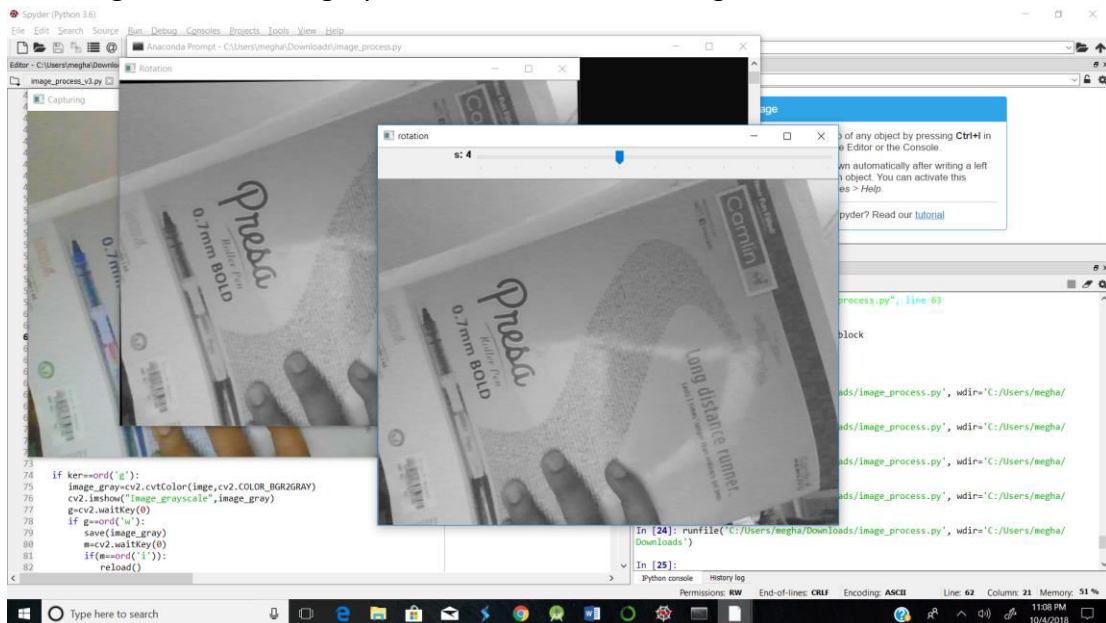
- Magnitude

- Pressing 'm' shows the magnitude of the gradient normalized to the range [0,255].



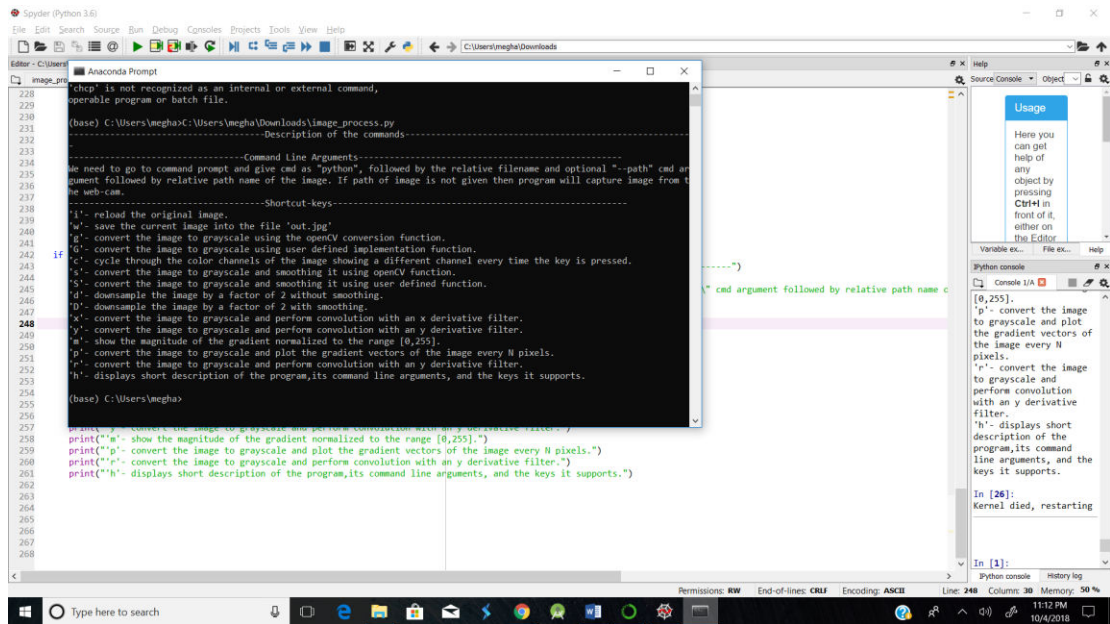
- Rotation

-Pressing 'r' converts to gray scale and rotates the image.



- Short Description

-Pressing 'h' gives short description of the program.



References:

- <https://stackoverflow.com/search?q=opencv>
- https://docs.opencv.org/2.4/doc/tutorials/introduction/display_image/display_image.html
- https://docs.opencv.org/3.0-beta/doc/py_tutorials/py_gui/py_image_display/py_image_display.html