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Protection on Wireless Sensor Network from Clone Attack using the SDN-Enabled Hybrid Clone Node Detection Mechanisms



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Keywords:
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ABSTRACT

WSN is an infrastructure less network that consists of mobile nodes that communicate with each other over wireless links. WSN is vulnerable to the node replication attack (clone attack). Attackers through compromising one sensor node replicate many clones having the same identity (ID) from the compromised node, and place these clones in various places of network. Clones contain all the credentials of legitimate member so appears authentic. This makes the conventional cryptographic tools useless and clone detection difficult. Once the node replication attack has been successful it can help the attacker to exploit almost all of the network operations, like routing, data collection, and key distribution, and also to help launch various other attacks such as black hole, wormhole etc. This proposed work therefore attempts a SDN based mechanism that implements a network level route analysis and time-based analysis methods which involves a low cost timely monitoring of the environment to identify and avoid redundant nodes which may be caused due to cloning attack. Thus, the SDN based cyber security applications are most useful in this situation. The implementation of this SDN based mechanism in WSN helps in maintaining and improving the QoS (Quality of service) constraints. The hybrid clone node detection (HCND) mechanism helps to detect the clone node present in the wireless network. This is to perform efficient clone detection in such a way to eliminate cloning attack in proactive fashion. To detect clones locally as well as across geographical region through cost effective identity verification procedure. This method helps to protect the wireless sensor network from the node identity replicas using the superimposed SDIS junction code. The node identity replicas help to choose the credible path for successful transmissions. The superimposed method is to be used for retrieval of information from node participating on the network. To thwart cluster of attacks hosted from the clones, by removing the hosting clones. The simulation result shows that there is the performance analysis of various parameters such as false positive, false negative ratio analysis, precision analysis, recall analysis and detection analysis.

1. Introduction

The wireless sensor network is defined as a network of devices which is to communicate the details gathered from a monitored field with a way of wireless links. The information is to be forwarded through multiple nodes within the gateway. This data is to be connected to other networks like wireless Ethernet. It consists of base stations and various numbers of nodes. This network is to be used to diagnose physical or environment conditions such as sound, pressure, temperature and co operatively which is pass information through the network to a main location. In the radio communication networks, the wireless sensor network has the various number structures with various topologies. In the wireless sensor network, there are various attacks are to be presented according to the different criteria such as domain of the attackers or the techniques which are to be used in attacks. There are two major categories are to be classified which are according the

interruption of communication like passive attacks and active attacks. For this, software defined network is an efficient one for enhancing security against attack by maintaining QoS.

1.1. Clone Attack

The wireless sensor network is most vulnerable which the severe attack that is clone attack is. This method helps to detect the clone attacks which are present in the wireless sensor networks. There are various centralized and distributed techniques such as on the detection of clones in sensor networks using random key pre distribution, detecting node clones in sensor networks, real time detection of clone attacks in wireless sensor network, hierarchical node replication attacks detection in wireless sensor network, compressed sensing based clone identification in the sensor networks, fast detection of replica node

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Lemuria: A Novel Future Crop Prediction Algorithm Using Data Mining

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Abstract

Agriculture exhibitions an important role in the progression and enlargement of the economy of any country. Prediction of crop yield will be useful for farmers, but it is difficult to predict crop yield because of the climatic factors such as rainfall, soil factors and so on. To tackle these issues, we are implementing a novel algorithm called Lemuria by applying data mining in agriculture especially for crop yield analysis and prediction. This novel algorithm is the hybridization of classifiers for pre-training, training and testing: deep belief network for feature learning, kmeans clustering together with particle swarm optimization (PSO) to get the global solution as well as naïve Bayes clustering with PSO for testing. The performance of the Lemuria algorithm is evaluated in Python, which provides an accuracy of 97.74% for crop prediction by considering the rainfall dataset and also stated that this gives the optimum results in comparison with the existing methodologies.

Issue Section: Original Article

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Design of low power 16-bit counter with Programmable Combinational Logic and Integrated Clock Gating using 16-nm technology

S Mohamed Sulaiman , B Jaison & M Anto Bennet

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Design of low power 16-bit counter with Programmable Combinational Logic and Integrated Clock Gating using 16-nm technology

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ABSTRACT

To demand high power back up by increasing the user's need for applications in a single IC, the power dissipation takes place. The proposed two approaches are control Logic (CL) with Integrated Clock Gating (ICG) and Programmable Combinational Logic(PCL) and Gate Logic(GL) with ICG to achieve the low power and low dynamic leakage in 16-bit Counter. These approaches operate in different Logic to Generate/stop the clock for low-power digital circuits. The First approach of control Logic with ICG stops the clock only for single Most Significant Flip Flop Transistor. This approach consumes 1.6 mW and 15% more power savings than Existing. But the second approach only consumes 0.0261 mW power, which is 98% more power savings than a first proposed approach of CL with ICG and conventional counters. These dramatic boom power savings by stopping the clock for all redundant transition in Most Significant Flip Flop Transistors using PCL & GL with ICG. Analyse the second approach without ICG for 16-bit counter will consume 0.0334 mW, which consumes 21.96% high power than the presence of ICG in counter circuits. Moreover, the same proposed technique of the second approach applies for ISCAS'89 S444 circuits, which saves >90% power improvement than the conventional method and ordinary 16-bit counter-power analysis by the same technology, which consumes 42.42% high power than proposed low-power counter. The Low Power 16-bit counter design implementation using 16 nm Cadence Genustechnology, which attains the dynamic leakage with ICG is 0.170nW and without ICG is 0.177nW with an operating voltage of 0.8 V.

ARTICLE HISTORY

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KEYWORDS

Programmable Combinational Logic (PCL); Control Logic (CL); Gate Logic (GL); Integrated Clock Gating(ICG); low power; redundant switching transition; 16-bit counter; 16 nm technology

I. Introduction

Dynamic power is devoured (Kim et al., 2009) (Peddersen & Parameswaran, 2007) overall components of a chip. The clock arranges is one of the vast consuming dynamic power. The half of dynamic power is disseminated in the clock organise (Hwang & Lin, 2012) (Neil, 2006). The dynamic exchanging power scattering turns into the most conspicuous segment for power utilisation in VLSI circuits. Another normal technique is control gating to diminish the power without influencing the speed of the circuit (Basireddy et al., 2019) (Moss et al., 2019).



An Efficient Novel Color Image Encryption Algorithm based on 3D Lü Chaotic Dynamical System and SHA-512

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In this paper, an efficient novel dual permutation-substitution structure based color image encryption algorithm is proposed. Initially, the Secure Hash Algorithm-512 (SHA-512) is applied to the input image to generate the initial values for the Lü system dynamically. In the first stage of permutation, inter-color-component pixel shuffling is carried out with a circular swapping mechanism. In the second stage, intra-color-component pixel shuffling is executed, based on pseudorandom positions generated by the Lü chaotic system. Pixel values are changed in the substitution stage, based on float-valued chaotic sequences generated by the Lü system. The performance of the proposed algorithm is evaluated with metrics such as key space, key sensitivity, histograms, correlation coefficients (vertical, horizontal and diagonal), information entropy, number of pixel change rates (NPCR), unified average changing intensity (UACI), peak signal-to-noise ratio (PSNR), mean absolute error (MAE), contrast analysis, encryption time, and the National Institute of Standards and Technology Special Publication 800-22 Statistical Test (NIST SP 800-22). The experimental results obtained and performance assessment show that the proposed scheme has produced good results.

Keywords: Image encryption; Chaos; Lü system; Permutation; Substitution

1. Introduction

Images are a primary source of information in disciplines such as medical imaging, defense communication, remote sensing and personal lives. Remarkable advancements in communication technology and an escalation in the use of social media and assorted multimedia applications have culminated in the transmission of masses of digital image data over the unsecure public Internet. Images often contain confidential and sensitive information. As a consequence, secure image transmission is inevitable, and image encryption is the best way to ensure its security. Contrasted with text data, images are usually larger in size and have a high correlation among pixels, thus permitting data loss. Owing to this distinctive nature of images, conventional ciphers such as the Data Encryption Standard (DES), Advanced Encryption Standard (AES) and International Data Encryption Algorithm (IDEA) are poorly suited to image encryption^{23, 27}. Chaos and

RESEARCH ARTICLE

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Dynamic association and participant based adaptive streaming in small base station for live video conference on 5G networks

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Abstract

Targeting to handle the explosive growth of mobile media streaming, the emerging fifth-generation systems need to manage control plane and data plane appropriately. The control plane is used for node association in the heterogeneous cellular network and data plane for media streaming with heterogeneous user equipment. To satisfy the aforementioned requirements, we proposed a solution to alter the control plane and data plane by systematic usage of in-network resource available in wireless edge (eg, macro, pico, and femto) small base stations (SBSs) for the deployment of smart association policies and media processing technique that improve the efficiency in fifth-generation wireless networks. On the other hand, due to the broadcast nature of wireless medium, we introduce the media processing agent (MPA) that would reside in SBSs to process the media on the fly and then deliver streams adaptively to the participants. MPA can identify the presenter among the participant to create the server channel with media server and the observer can service from MPA itself. To better exploit the participant's node association with the nearby SBSs, association policies are enhanced with concerns on dynamic association with SBSs. In addition, we describe a heuristic algorithm that provides significant performance gains compared with the existing centralized processing schemes. Numerical results are presented with realistic parameters for the media processing speed, and the quality of delivery demonstrate up to 20% reduction in central processing unit usage over existing (centralized) media processing schemes.

1 | INTRODUCTION

An extraordinary worldwide growth of mobile data traffic in cellular networks today is video streaming. Observing evidence suggests that video-based communication will keep increasing its share of the cellular traffic at an even faster pace. The reason behind this phenomenon is the explosive demand for high-quality video streaming from mobile devices (eg, tablets and smartphones). These expansions place huge pressure to mobile network operator (MNO) who need to advance the technologies and develop a video delivery solution to offer higher data rates that can keep up with this demand for high-quality video. Fifth generation (5G) is the next-generation heterogeneous cellular networks (HCNs) and multitier architecture that envisage to deliver orders of magnitude higher throughput, lower delay, and energy efficiency. HCNs introduce low-power small base station (SBS) that form around them picocells and femtocells respectively.¹ The novel

A Novel Enriched LASSO Based Compression Technique for Energy Efficient Wireless Sensor Networks

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Abstract: The capability of transmission in Wireless sensor networks (WSN) is circumscribed due to the precincts in energy utilization, controlled resources of transmission devices and network components. Information compression is taken into account as the best option, because the major part of energy consumed is for transmission of information. Habitually Lossy compression is adopted, since WSN abides some error in the reconstructed signals subjected to some acceptable tolerance. Lasso based models have been ascertained their capability to effectually compress both multivariate and univariate data. Traditional Lasso considers \$\ell\$1-norm regularization for learning in multi-dimensional data sets and assumes sparsity as model parameters. Lasso prominence on sparsity and deal with the correlation between the data points. However, model sparsity may be constricting and not essentially the foremost applicable assumption in several problem domains. To eliminate this limitation, an enriched lasso (MLasso) is proposed for compression bearing in mind both sparsity and correlation. In specific the strategy can select data that are having strong features to reconstruct the data and are less correlated between each other. Furthermore, an efficient Alternating Direction Method of Multipliers (ADMM) is adopted to resolve the ensuing sparse non-convex optimization problem. Extensive experiments on diverse datasets provides the proof that MLasso outperforms other similar algorithms for signal compression. Thus the proposed method ensures less energy consumption, decreases power loss and improves the operational life and reliability of network components.

Keywords: Multidimensional data, compression, energy efficiency, senor networks, lossy compression

1. INTRODUCTION

In current scenario, there is an immense development in usage of mobile technologies and remote sensing devices. Progresses in compact hardware and sensing devices aided to impart them into every object leading to Internet of Things (IoT) [1]. Large scale wireless sensor networks (WSNs) are employed to acquire and collect the data from different envi-

A Novel Secure Message Transmission using Elliptic Curve Diffie Hellman Key Exchange **Protocol**

Shaik Hedayath Basha, Jaison B

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Abstract— The main objective of the proposed work is to develop a new simple method to secure the text messages in the transmission systems. ELLIPTIC CURVE DIFFIE HELMAN (ECDH) key exchange protocol is adopted which is one of the highly secure cryptography technique compared with other cryptographic techniques. In the proposed work prime elliptic curve is used to encrypt the input message signal. In the first step, a new convolution wheel is developed to convert the text message into modified ASCII value. Using these values and the elliptic prime curves the message is encrypted at the transmitter section, the channel is considered as a lossless noisy channel and the basic attacks like cipher text attack, cipher text only attack and chosen key attack were analyzed. It is found that the cipher text is very robust to various attacks and the probability that the attacker decrypt is very less. The cipher text is decrypted with the private key at the receiver end.

Index Terms— Attacks, Convolution Wheel, Decryption, ECDH, Encryption, Modified ASCII, Secure.

INTRODUCTION

N the elliptic crypto system there are three schemes to solve the crypto problems they are integer factorization, discrete logarithm and elliptic curve discrete logarithm problem. In the public cryptography system a key pair is selected so that the problem of deriving the sender's private key from the corresponding public key is equivalent to solving a computational problem that is believed to be intractable. The elliptic curve cryptography problem can be done in the four different methods they are EC over real numbers, EC over complex numbers, EC over prime curves (Zp) and EC over Galois field or finite fields (F_{2m}) .

1.1 General Elliptic Curve over a real number field 'F':

Over a real number field, let a_1, a_2, a_3, a_4 and a_6 are the variables defined in the elliptic curve (E) it is defined as

E:
$$y^2 + a_1 xy + a_3 y = x^3 + a_2 x^2 + a_4 x + a_6$$
 (1)

 Δ is the discriminant of E, it is defined as the following and

$$\Delta = -d_2^2 d_8 - 8d_3^4 - 27d_6^2 + 9d_2 d_4 d_6 \tag{2}$$

$$d_2 = a_1^2 + 4a_2 \tag{3}$$

$$d_4 = 2a_4 + a_1 a_3 \tag{4}$$

$$d_6 = a_3^2 + 4a_6 \tag{9}$$

$$d_8 = a_1^2 a_6 + 4a_2 a_6 - a_1 a_3 a_4 + a_2 a_3^2 - a_4^2$$
 (6)

If L is rational point on E, then

$$E(L) = \{(x, y) \in L \ X \ L: y^2 + a_1 xy + a_3 y - x^3 - a_2 x^2 - a_4 x - a_6 = 0\} \cup \{\infty\}$$
 (7)

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where ∞ is point at infinity.

1.2 Elliptic curve over real numbers(R) is simplified as

$$E/R = y^2 = x^3 + ax + b; a, b \in R$$
 (8)

Where
$$\Delta = 4a^3 + 27b^2 \neq 0$$
 (9)

If there are two points $P = (x_1, y_1), Q = (x_2, y_2)$ and if $P \neq Q$ then, the third point is obtained by point addition P + Q = $R; R = (x_3, y_3)$

if P = Q then the third point is obtained by point doubling i.e. P + O = P + P = 2P

$$x_3 = \lambda^2 - x_1 - x_2 \tag{10}$$

$$x_3 = \lambda^2 - x_1 - x_2$$

$$y_3 = \lambda(x_1 - x_3) - y_1$$
(10)
(11)

$$\lambda = \begin{cases} (y_2 - y_1)(x_2 - x_1)^{-1} ; if \ P \neq Q \\ (3x_1^2 + a)(2y_1)^{-1} ; if \ P = Q \end{cases}$$
 (12)

1.3 Elliptic curve over Prime field (Zp) is defined as

$$E/\mathbf{Z}_p = y^2 \mod p = x^3 + ax + b \mod p \tag{13}$$

If there are two points $P = (x_1, y_1), Q = (x_2, y_2) \in \mathbf{Z_p}$ and if

 $P \neq Q$ then the third point is obtained by point addition $P + Q = R; R = (x_3, y_3)$

If P = Q then the third point is obtained by point doubling i.e. P + O = P + P = 2P

$$x_3 = \lambda^2 - x_1 - x_2 \bmod p \tag{14}$$

$$y_3 = \lambda(x_1 - x_3) - y_1 mod p \tag{15}$$

$$x_{3} = \lambda^{2} - x_{1} - x_{2} \mod p$$

$$y_{3} = \lambda(x_{1} - x_{3}) - y_{1} \mod p$$

$$\lambda = \begin{cases} (y_{2} - y_{1})(x_{2} - x_{1})^{-1} ; if \ P \neq Q \\ (3x_{1}^{2} + a)(2y_{1})^{-1} ; if \ P = Q \end{cases}$$
(14)
(15)

1.4Elliptic curve over Galois field or finite fields

(F₂^m) is defined as

$$E/\mathbf{F}_{2^m}=y^2+cy=x^3+ax+b$$
 (17) If there are two points $P=(x_1,y_1), Q=(x_2,y_2)\in \mathbf{F}_{2^m}$ and if $P\neq Q$ then the third point is obtained by point addition $P+Q=R; R=(x_3,y_3)$

$$x_3 = \left(\frac{y_1 + y_2}{x_1 + x_2}\right)^2 + x_1 + x_2 \tag{18}$$

Tamil text detection in videos using Gradient Vector Flow and Fuzzy C-Means

J.T.Anita Rose, B.Jaison, S.V.S.Harshavardhan, B.Krishna Teja, J.Dinesh Sai

Abstract: -In videos, detecting text with multifaceted scenarios is perplexing. Texts in those videos have content full data facts that will be applied for various applications. Here, a system is proposed to enrich the text detection process from video. Here, a new method is implemented that detects Tamil text based on Gradient Vector Flow (GVF) and fuzzy c-means. First the video is split into number of frames. To circumvent temporal redundancy in each frame, a key frame is chosen and the frame where the text be located is identified to be the key frame. The dominant edge pixel is identified in that frame by the sobel edge map. Edge components are detected conforming towards the dominant pixel in sobel detector for constructing Text Candidates (TC). Clustering of a pixel is performed to detect text by using fuzzy c means clustering algorithm. Finally text is detected.

Keywords: Gradient vector flow, Dominant pixel, Text candidate, Fuzzy C-means.

I. INTRODUCTION

Text entrenched in videos encompasseshuge number of valuablecontent that are applied to many real time applications. The semantic content present in the video is an important and useful information to be required for the processing of many real world applications [8,12,25]. Caption text and Graphics text – these are the different kinds of text available while processing with the text present in the video.

Scene texts are those texts that exist in the scenario of shooting the video. The scene text may be for example, the number present on the t-shirt of a football player, the name board of a shop, the license plate details of a vehicle. Scene text is also called graphics text. The Caption text is manually superimposed over the captured video to enhance the meaning of video/image. It is also called superimposed text. Plenty of methods exist for the purpose of extracting the useful information present in images throughout the past decade. This technique includes methods that deal with the texture properties of the image [5], small components of text

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combined to create words of text [11], edge identifying frameworks [12] and gradient based approaches [21]. Texture based methods extricate text regions along the contextual content [13,16,26].

The approaches in connected component employ the principle of connecting small set of components to form text candidate regions [17, 23]. The approaches employed in edge based apply the principle of finding the boundaries of the image [1, 15, and 24].

The connected component method does not produce good results for images on multifarious backdrop of the image. The texture based methods works superior for multifaceted contextual content in videos compared to connected component approaches. The mixture of edge based method along with gradient feature based method performs better and becomes less apparent in processing of text detection of Tamil language for many reasons. The works in [22] and [28] primarily focuses on Multi-oriented text. In [20] a method based on laplacian was introduced to deal with the multi-oriented text. Our previous work on text detection is in [30, 31, 32, and 33]. As a result, a new-fangled way of methods is the need of the hour to detect Tamil text based on Gradient Vector Flow (GVF) and fuzzy c-means. This method will improve accuracy to detect Tamil text in videos.

II. PROPOSED METHOD

A new method is proposed that detects Tamil text based on Gradient Vector Flow (GVF) and fuzzy c-means. First the video is split into number of frames. To circumvent temporal redundancy in each frame, a key frame is chosen and the frame where the text be located is identified to be the key frame. The dominant edge pixel is identified in that frame by the sobel edge map. Edge components are detected conforming towards the dominant pixel in sobel detector for constructing text Candidates (TC). Clustering of a pixel is performed to detect text by using fuzzy c means clustering algorithm. Finally text is detected.

The Tamil language has different orientation comparable to English language. To tackle Tamil language text, we propose a novel method go detect dominant pixel by using GVF and Fuzzy C-means approach is employed for cluster formation on the pixels and thereafter the process of extracting useful text.

1) Splitting of frames and key frame selection:

The video which contains Tamil text is split into number of frames. To circumvent temporal redundancy in each frame, a key frame is chosen and the frame where the text be located is identified to be the key frame. Figure 1(a) shows the splitting of frames, the results of figure 1 (a) shows that the frame rate

is considerably reduced which is the principal cause for the occurrence of temporal redundancy.

