

CSE 543

*Information Assurance in
Open Source Software*

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Open-Source Software

- Open source software (OSS) is software whose *source code and certain rights* normally reserved for copyright holders are *freely available to the public for redistribution, modification and examination*
- OSS has become more and more popular due to
 - *Internet* which supports easy access to diverse software source codes and massive communications among interactive OSS communities
 - Various *software development tools* which help OSS development are available (e.g. version control systems, bug tracking systems, testing tools, package management systems)
 - Prevent predatory *vendor lock-in* (the situation in which customers are dependent on a single vendor for some products. Vendor lock-in may grant the vendor some extent of monopoly power.)



Examples of OSS

- Apache HTTP Server (<http://httpd.apache.org/>) (web server)
- GNOME (<http://www.gnome.org/>) (Linux desktop environment)
- GNU Compiler Collection (<http://www.gnu.org/software/gcc/gcc.html>) (GCC, a suite of compilation tools for C, C++, etc)
- KDE (<http://www.kde.org/>) (Linux desktop environment)
- Mozilla (<http://www.mozilla.org/>) (web browser and email client)
- Firefox (<http://www.mozilla.com/en-US/firefox/>) (web browser based on Mozilla)
- MySQL (<http://www.mysql.com/>) (database)
- OpenOffice.org (<http://www.openoffice.org/>) (office suite, including word processor, spreadsheet, and presentation software)
- PHP (<http://www.php.net/>) (web development)
- Ruby(<http://www.ruby-lang.org/>) (programming language)



Characteristics of Open Source Software Development

- *Collaborative development* in public open communities
- *Sharing* ideas, technologies and expertise
- Distributed and independent *peer reviews*
- Better quality and higher reliability through *rapid discovery* of vulnerabilities and *quick fixes*
- *Lower* development cost
- Users treated as *co-developers*, reporting bugs and providing bug fixes.
- *Early releases* - increasing chances of finding co-developers early.



Characteristics of Open Source Software Development (cont.)

- ***Frequent integration*** – since components of OSS are developed in a distributed manner (by multiple developers in different locations), integration of the components should be done as often as possible during the development in order to avoid overhead of fixing a large number of bugs at the end
- ***Multiple versions*** with different features
- ***Beta versions*** with latest features and risks of having more vulnerabilities
- ***Stable versions*** with fewer features that have been thoroughly tested.
- ***High modularization*** - The general structure of OSS is modular allowing parallel development on independent components.
- ***Flexible structure*** – The structure of OSS is flexible enough to adopt new or changing user requirements during development or after release.



Open Source Initiative (OSI)

- Open Source Initiative (OSI) (<http://www.opensource.org/>) is a non-profit organization founded in 1998 by Netscape Communications Corporation
 - Dedicated to promoting OSS
 - Build bridges among different constituencies in open source community.
 - Educates developers, decision makers and users about the advantages of OSS and OSS development techniques and technologies - Education Committee (<http://www.opensource.org/osi-open-source-education>)
- Established the Open Source Definition (OSD) (<http://www.opensource.org/docs/osd>)



Open Source Definition

- Free redistribution and must include *source code*.
- *Integrity* of The Author's Source Code
- The license
 - Must *allow modifications, derived works*, and to be distributed under same terms of the license of the original software.
 - No discrimination against *persons or groups*.
 - No discrimination against *fields of endeavor*.
 - Must not be specific to a product
 - Must not restrict other software
 - Must be technology-neutral



Open Source Licensing

- There are many open source licenses.
 - The license list approved by OSI is at <http://opensource.org/licenses/alphabetical>
(e.g. Educational Community License, Academic Free License, IBM Public License, Intel Open Source License, Microsoft Public License, Mozilla Public License)
- Choosing the right license for software is important.
- All open source licenses have to be submitted for approval by the OSI



OSS vs. Freeware or Shareware

- *Freeware* refers to software available for *use at no cost*
- *Shareware* refers to software *provided to users without payment on a trial basis* and *often limited by functionality or time of use*.
- OSS vs. Freeware or Shareware
 - OSS
 - OSS does not restrict any party from *modifying and redistributing* the original software
 - OSS does *not restrict any party from selling the software as a component* of an aggregate software. The license shall not require a royalty or other fee for such sale.
 - Freeware or Shareware
 - Developers are holding the software copyrights
 - *Proprietary and closed source code*
 - The license *restricts modifications and redistributions* of the software



Business Perspectives of OSS

- Most software companies do not disclose their source code and do sell their software without source code
- Some companies are willing to contribute to OSS because OSS can
 - ***Achieve greater penetration of the market.*** Companies offering open source software may establish an industry standard, and thus gain competitive advantage
 - Almost every global standard on web technology (Java, Perl, PHP, TCL) has been based on open source technology
 - ***Reduce cost*** for
 - ***Research and development***
 - ***Marketing and logistical services***
 - ***Speed up delivery*** of new products



Business Perspectives of OSS (cont.)

- Help companies in the following aspects:
 - Keep abreast of software technology development
 - Promote a company's reputation, including its commercial products
 - Help companies produce reliable, high quality software quickly and inexpensively
 - Potential for a more flexible technology and quicker innovation
 - Generate revenue from ancillary services like technical support, consulting, tutorials, training and publications.



OSS Market

- Worldwide revenue from OSS is expected to reach €57 billion by 2020*
- Large software vendors, like IBM, Dell, Google, HP, and Oracle, are also making significant amounts of indirect revenue from their activities with and support of OSS
- <http://www.statista.com/statistics/270805/projected-revenue-of-open-source-software-since-2008/>



Major OSS Companies

- Red Hat: Operating system - Linux
- Untangle: gateway that blocks spam, spyware, viruses and adware
- WordPress: Blogging platform
- OpenBravo: Enterprise resource planning (ERP)
- JasperSoft: Business Intelligence (BI) Suite
- Canonical: Desktop operating system - Ubuntu Linux
- SugarCRM: Customer relationship management (CRM)
- Digium: IP telephony platform
- MySQL: Database
- Mozilla Foundation: Web browser
- Apache Software Foundation: Web server



Debate on Security of OSS

- OSS is *less secure*
 - *Difficult to control the quality* of software.
 - *No or very little responsibility* for developers
 - Source code *available to attackers*
 - Simply making source code available does *not guarantee review*
 - A *malicious developer* can also participate in OSS development
 - OSS often has problems with *poor documentation*
 - Open source *development process may not be well defined* and the stages in the development process, such as system testing and documentation, *may be ignored*



Debate on Security of OSS (cont.)

- OSS is *more secure*

- Commonly used OSS is *often more reliable*
- Programmers tend to write OSS code *more carefully for reputation*
- Open communications among programmers of OSS allow them to have *more knowledge for security issues and technologies*
- An attacker usually runs the program, sends the input to the program, and finds if its response indicates it contains any security vulnerability. *No difference between open and closed programs for an attacker to find security vulnerabilities* in the program with or without source code.
- If a user wants to know whether a particular feature is secure or to find malicious functions, viruses or worms, the user can find it by *examining the source code*
- Closed software is expected to be more secure because of the secrecy of its source code. However, security through obscurity is not working because *keeping vulnerabilities secret does not make the vulnerabilities go away*



Debate on Security of OSS (cont.)

- OSS is *more secure* (cont.)
 - For proprietary software, users are forced to accept the level of security the vendors have chosen to provide. However, for OSS, *users can choose the security level* as high as they want by adding more security features.
 - OSS can be *developed according to purely technical requirements*, and does not require developers to think about commercial pressure (cost and time-to-market) that often degrades the quality of the software.
 - Commercial pressures make software developers pay more attention to customers' requirements than to security requirements since such features are somewhat invisible to the customer



OSS or Proprietary Software?

- Which software, OSS or proprietary software, is more secure?
 - No answer.
 - Decide which software you will use carefully based on your business goals, context, budget, and requirements.
 - If you decide to use OSS, you need to plan ahead carefully to use it securely