

LAB EXPERIMENT



Paper Code: BCS 204

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Paper Title: Design and Analysis of Algorithm

Branch:

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Year: 2nd

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	DIVIDE & CONQUER	
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Experiment 1

MERGE SORT

DATE: 01-02-2022

AIM: *To Implement The Merge Sort Algorithm.*

ALGORITHM:

The Merge Sort function repeatedly divides the array into two halves until we reach a stage where we try to perform Merge Sort on a sub array of size 1 .

After that, the merge function combines the sorted arrays into larger arrays until the whole array is merged.

$m = l + (r-1)/2$

Call mergeSort for 1st half:

Call mergeSort(arr, l, m)

Find the middle point to divide the array into two halves:

middle
Call mergeSort for second half:
Call mergeSort(arr

sorted in step 2 and 3:
Call merge(arr, l, m, r)

, m+1, r)

Merge the two halves

PROGRAM:

```
using namespace std;#include <iostream>
```

```
void merge(int a[], int beg, int mid, int  
end)
```

```
{
```

```
int i, j, k;
```

```
int n1 = mid - beg + 1;int n2 = end - mid;
```

```
int LeftArray[n1], RightArray[n2];
```

```
for (int i = 0; i < n1; i++)LeftArray[i] = a[beg + i];for (int j = 0; j < n2; j++)
```

```
RightArray[j] = a[mid + 1 + j];
```

```
i = 0; /* initial index of 1st sub-array */
```

```
j = 0; /* initial index of second sub-array */
```

```
k = beg; /* initial index of merged sub-array */
```

```
while (i < n1 && j < n2)
```

```
{
```

```
if(LeftArray[i] <= RightArray[j])
```

```
{
```

```
a[k] = LeftArray[i];i++;
```

```
}
```

```
else
```

```
{
```

```
a[k] = RightArray[j];j++;
```

```
} k++;
```

```

    }
    while (i<n1)

    {
    a[k] = LeftArray[i];i++;
    k++;
    }

    while (j<n2)
    {
    a[k] = RightArray[j];j++;
    k++;
    }
}


void MERGE_SORT(int arr[], int beg, int end) {

if ( beg < end){
int mid=(beg+end)/2; MERGE_SORT(arr, beg, mid); MERGE_SORT(arr, mid+1, end);merge
(arr, beg, mid, end);
}
}

int main()
{
int n; cin>>n; int arr[n];
for(int i=0;i<n;i++){cin>>arr[i];
}
MERGE_SORT( arr,0,n);
for(int i=0;i<n;i++){
cout<<arr[i]<<" ";
}
cout<<endl;
return 0;
}

```

OUTPUT:



```

5
3
7
8
3
3
4
3 3 4 7 8

...Program finished with exit code 0
Press ENTER to exit console.

```

Experiment 2

QUICK SORT

DATE: 11-02-2022

AIM: *To Implement The Quick Sort Algorithm.*

ALGORITHM:

```
quickSort(array, leftmostIndex, rightmostIndex)

if (leftmostIndex < rightmostIndex)
    pivotIndex <- partition(array, leftmostIndex, rightmostIndex)
    quickSort(array, leftmostIndex, pivotIndex - 1)
    quickSort(array, pivotIndex, rightmostIndex)

partition(array, leftmostIndex, rightmostIndex)
    set rightmostIndex as pivotIndex
    storeIndex <- leftmostIndex - 1
    for i <- leftmostIndex + 1 to rightmostIndex
        if element[i] < pivotElement
            swap element[i] and element[storeIndex]
            storeIndex++
    swap pivotElement and element[storeIndex+1]
    return storeIndex + 1
```

CODE:

```
#include <bits/stdc++.h>
using namespace std;

// A utility function to swap two elements
void swap(int* a, int* b)
{
    int t = *a;
    *a = *b; *b = t;
}

int partition (int arr[], int low, int high)
{
    int pivot = arr[high]; // pivot
    int i = (low - 1); // Index of smaller element and indicates the right position of pivot
    found so far

    for (int j = low; j <= high - 1; j++)
    {
        // If current element is smaller than the pivot
        if (arr[j] < pivot)
        {
            i++; // increment index of smaller element
            swap(&arr[i], &arr[j]);
        }
    }
}
```

```

    }

    swap(&arr[i + 1],
    &arr[high]);return (i + 1);

    }

/* The main function that implements QuickSort
arr[] --> Array to be sorted,
low --> Starting index,
high --> Ending index
*/
void quickSort(int arr[], int low, int high)
{
    if (low < high)
    {
        /* pi is partitioning index, arr[p] is now
        at right place */
        int pi = partition(arr, low, high);

        quickSort(arr, low, pi - 1);
        quickSort(arr, pi + 1,
        high);
    }
}

/* Function to print an array */
void printArray(int arr[], int size)
{
    int i;
    for (i = 0; i < size;
    i++)cout << arr[i] <<
    " "; cout << endl;
}

// Driver Code
int main()
{
    int arr[] = {4,7,99,2,5,1};
    int n = sizeof(arr) / sizeof(arr[0]);
    quickSort(arr, 0, n - 1);
    cout << "Sorted array: \n";
    printArray(arr, n);
    return 0;
}

```

OUTPUT:

```
25
26 for (int j = low; j <= high - 1; j-
27 {
28 // If current element is smaller th
29 if (arr[j] < pivot)
30 {
31 i++; // increment index of smaller
32 swap(&arr[i], &arr[j]);
33 }
34 }
35 swap(&arr[i + 1], &arr[high]);
36 return (i + 1);
37
38 }
```

Sorted array:
1 2 4 5 7 99

...Program finished with exit code 0
Press ENTER to exit console.

EXPERIMENT 3

STRASSEN'S MATRIX MULTIPLICATION

DATE: 18-02-2022

AIM: Strassen's matrix multiplication for $N \times N$ Matrix.

ALGORITHM:

Strassen's matrix multiplication algorithm is based on the divide and conquer principle.

- Divide the matrix into sub matrices
- Calculate the p_1 to p_7 values.
- Recombine the resultant values to form the answer

matrix. $P_1 = (a_{11} + a_{22}) * (b_{11} + b_{22})$

$P_2 =$

$(a_{21} + a_{22}) * (b_{11})$

$P_3 = (a_{11}) * (b_{12} -$

$b_{22}) \quad P_4 =$

$(a_{22}) * (b_{21} - b_{11})$

$P_5 =$

$(a_{11} + a_{12}) * (b_{22})$

$P_6 = (a_{21} -$

$a_{11}) * (b_{11} + b_{12}) \quad P_7 =$

$(a_{12} + a_{22}) * (b_{21} + b_{22})$

$C_{12} = p_3 + p_5$

$C_{21} = p_2 + p_4$

$C_{11} = p_1 + p_4 - p_5 + p_7$

$C_{22} = p_1 + p_3 - p_2 + p_6$

Time complexity:

$O(n^{\log 7})$ Space

complexity: $O(n)$

CODE:

```
#include<iostream>
```

```
using namespace
```



```
std; double a[4][4];
```

```
double b[4][4];
void insert(double x[4][4])
{
    double val;
    for(int i=0;i<4;i++)
    {
        for(int j=0;j<4;j++)
        {
            cin>>val;
            x[i][j]=val;
        }
    }
}
double cal11(double x[4][4])
{
    return (x[1][1] * x[1][2]) + (x[1][2] * x[2][1]);
}
double cal21(double x[4][4])
{
    return (x[3][1] * x[4][2]) + (x[3][2] * x[4][1]);
}
double cal12(double x[4][4])
{
    return (x[1][3] * x[2][4]) + (x[1][4] * x[2][3]);
}
double cal22(double x[4][4])
{
    return (x[2][3] * x[1][4]) + (x[2][4] * x[1][3]);
}
```

```

}
int main()
{
    double a11,a12,a22,a21,b11,b12,b21,b22,a[4][4],b[4][4];
    double p,q,r,s,t,u,v,c11,c12,c21,c22;

    //insert values in the matrix a
    cout<<"\n a: \n";
    insert(a);

    //insert values in the matrix a
    cout<<"\n b: \n";
    insert(b);

    //dividing single 4x4 matrix into four 2x2 matrices
    a11=cal11(a);
    a12=cal12(a);
    a21=cal21(a);
    a22=cal22(a);
    b11=cal11(b);
    b12=cal12(b);
    b21=cal21(b);
    b22=cal22(b);

    //assigning variables acc. to strassen's algo
    p=(a11+a22)*(b11+b22);
    q=(a21+a22)*b11;
    r=a11*(b12-b22);

```

$s = a_{22}(b_{21} - b_{11});$

$t = (a_{11} + a_{12})b_{22};$

$u = (a_{11} -$

$a_{21})(b_{11} + b_{12});$

```
v=(a12-a22)*(b21+b22);
```

```
//outputting the final matrix
```

```
cout<<"\n final matrix";
```

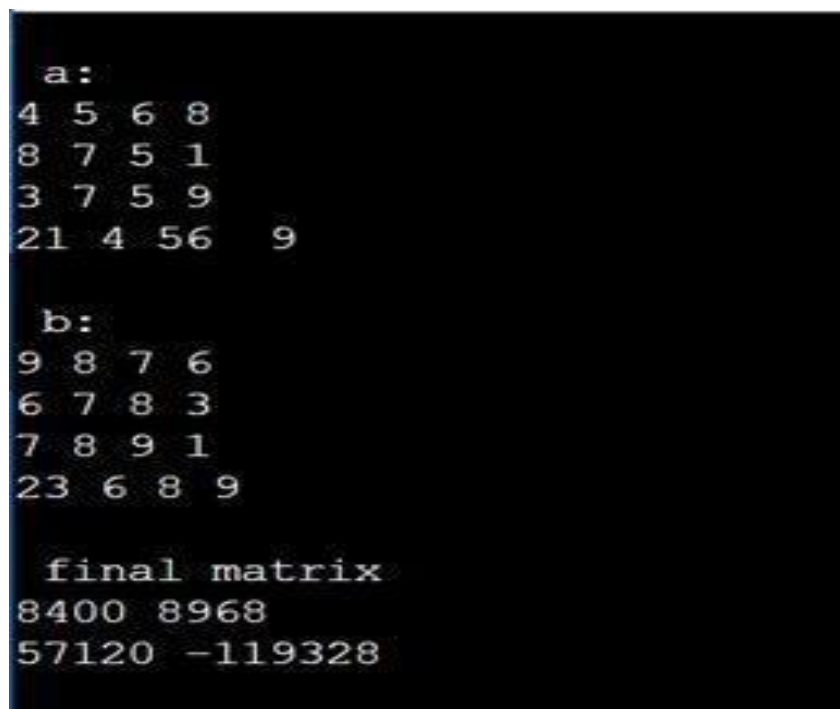
```
cout<<"\n"<<p+s-t+v<<"
```

```
"<<r+t; cout<<"\n"<<q+s<<"
```

```
"<<p+r-q+u; return 0;
```

```
}
```

OUTPUT:



```
a:
4 5 6 8
8 7 5 1
3 7 5 9
21 4 56 9

b:
9 8 7 6
6 7 8 3
7 8 9 1
23 6 8 9

final matrix
8400 8968
57120 -119328
```

EXPERIMENT

4

SIMULTANEOUS MIN MAX

DATE: 23-02-2022

AIM: *Simultaneous min max*

ALGORITHM:

- Let $P = (n, a[i], \dots, a[j])$ denote an arbitrary instance of the problem.
- Here 'n' is the no. of elements in the list $(a[i], \dots, a[j])$ and we are interested in finding the maximum and minimum of the list.
- If the list has more than 2 elements, P has to be divided into smaller instances.
- For example, we might divide 'P' into the 2 instances, $P1 = ([n/2], a[1], a[n/2])$ & $P2 = (n - [n/2], a[[n/2]+1], \dots, a[n])$ After having divided 'P' into 2 smaller sub problems, we can solve them by recursively invoking the same divide-and-conquer algorithm

CODE:

```
#include<iostream>

using namespace std;

// Pair struct is used to return
// two values from getMinMax()
struct Pair
{
    int min;
    int max;
};

Pair getMinMax(int arr[], int n)
{
```

```
struct Pair
minmax; int i;
// If there is only one element
// then return it as min and max
both if (n == 1)
{
    minmax.max    =
    arr[0]; minmax.min
    = arr[0]; return
    minmax;
}
// If there are more than one elements,
// then initialize min and
max if (arr[0] > arr[1])
{minmax.max = arr[0];
minmax.min = arr[1];
}
else
{
    minmax.max = arr[1];
    minmax.min = arr[0];
}
for(i = 2; i < n; i++)
{
    if (arr[i] > minmax.max)
```

```

        minmax.max = arr[i];
        else if (arr[i] <
        minmax.min)
            minmax.min = arr[i];
    }
    return minmax;
}
// Driver code
int main()
{
    int arr[] = { 1000, 11, 445,
                  1, 330, 3000 };
    int arr_size = 6;
    struct Pair minmax = getMinMax(arr, arr_size);
    cout << "Minimum element is "
          << minmax.min <<
    endl; cout << "Maximum
    element is "
          <<
    minmax.max; return
    0;
}

```

OUTPUT:

```

Minimum element is 6
Maximum element is 9000

```


Experiment-6

Date: 07-02-2022

Aim:

To implement the Shell sort algorithm.

Algorithm:

1. ShellSort(a, n) // 'a' is the given array, 'n' is the size of array
2. for (interval = n/2; interval > 0; interval /= 2)
3. for (i = interval; i < n; i += 1)
4. temp = a[i];
5. for (j = i; j >= interval && a[j - interval] > temp; j -= interval)
6. a[j] = a[j - interval];
7. a[j] = temp;
8. End ShellSort

Efficiency of Program

Time Complexity:

Best Case : $O(n \cdot \log n)$

Average Case : $O(n \cdot \log(n)^2)$

Worst Case : $O(n^2)$.

Space Complexity: The space complexity of heap sort is $O(1)$.

Program:

```
#include<iostream>

using namespace std;

// A function implementing Shell sort.
void ShellSort(int a[], int n)
{
    int i, j, k, temp;

    // Gap 'i' between index of the element to be compared, initially n/2.
    for(i = n/2; i > 0; i = i/2)
    {
```

```

        for(j = i; j < n; j++)
        {

            for(k = j-i; k >= 0; k = k-i)
            {
                // If value at higher index is greater, then break the loop.
                if(a[k+i] >= a[k])
                    break;
                // Switch the values otherwise.
                else
                {
                    temp = a[k];
                    a[k] = a[k+i];
                    a[k+i] = temp;
                }
            }
        }
    }
}

int main()
{
    int n, i;
    cout<<"\nEnter the number of data element to be sorted: ";
    cin>>n;

    int arr[n];
    for(i = 0; i < n; i++)
    {
        cout<<"Enter element "<<i+1<<": ";
    }
}

```

```
cin>>arr[i];  
  
}  
  
ShellSort(arr, n);  
  
// Printing the sorted data.  
cout<<"\nSorted Data ";  
for (i = 0; i < n; i++)  
    cout<<"->"<<arr[i];  
  
return 0;  
  
}
```

Output:

```
Enter the number of data element to be sorted: 6  
Enter element 1: 4  
Enter element 2: 5  
Enter element 3: 2  
Enter element 4: 1  
Enter element 5: 7  
Enter element 6: 9  
  
Sorted Data ->1->2->4->5->7->9  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

Experiment-5

Date: 28-02-2022

Aim:

To implement the heap sort algorithm.

Algorithm:

HeapSort(arr)

Step 1: for $i = n$ to 2

Step 2: swap $arr[1]$ with $arr[i]$

Step 3: $heap_size[arr] = heap_size[arr] - 1$

Step 4: MaxHeapify(arr,1)

Step 5: End

BuildMaxHeap(arr)

Step 1: BuildMaxHeap(arr)

Step 2: $heap_size(arr) = n$

Step 3: for $i = n/2$ to 1

Step 4: MaxHeapify(arr,i)

Step 5: End

MaxHeapify

Step 1: $temp = arr[i]$

$j = 2*i$

Step 2: while ($j \leq n$)

{ if ($j < n$ && $arr[j+1] > arr[j]$)

$j = j + 1$

If($temp > arr[j]$)

Break

Else if ($temp \leq arr[j]$)

{ $arr[j/2] = arr[j]$

$j = 2*j$

}

}

Step 3: $arr[j/2] = temp$

Step 4: End

Efficiency of Program

Time Complexity: The time complexity of heap sort is $O(n \log n)$.

Space Complexity: The space complexity of heap sort is $O(1)$.

Program:

```
#include <iostream>

using namespace std;

// A function to heapify the array.
void MaxHeapify(int a[], int i, int n)
{
    int j, temp;
    temp = a[i];
    j = 2*i;

    while (j <= n)
    {
        if (j < n && a[j+1] > a[j])
            j = j+1;
        // Break if parent value is already greater than child value.
        if (temp > a[j])
            break;
        // Switching value with the parent node if temp < a[j].
        else if (temp <= a[j])
        {
            a[j/2] = a[j];
            j = 2*j;
        }
    }
    a[j/2] = temp;
    return;
}

void HeapSort(int a[], int n)
{

```

```

        int i, temp;
        for (i = n; i >= 2; i--)
        {
            // Storing maximum value at the end.
            temp = a[i];
            a[i] = a[1];
            a[1] = temp;
            // Building max heap of remaining element.
            MaxHeapify(a, 1, i - 1);
        }
    }
void Build_MaxHeap(int a[], int n)
{
    int i;
    for(i = n/2; i >= 1; i--)
        MaxHeapify(a, i, n);
}
int main()
{
    int n, i;
    cout<<"\nEnter the number of data element to be sorted: ";
    cin>>n;
    n++;
    int arr[n];
    for(i = 1; i < n; i++)
    {
        cout<<"Enter element "<<i<<": ";
        cin>>arr[i];
    }
    // Building max heap.
    Build_MaxHeap(arr, n-1);
    HeapSort(arr, n-1);
}

```

```
// Printing the sorted data.  
cout<<"\nSorted Data ";  
  
for (i = 1; i < n; i++)  
    cout<<"->"<<arr[i];  
  
return 0;  
}
```

Output:

```
Enter the number of data element to be sorted: 3  
Enter element 1: 19  
Enter element 2: 4  
Enter element 3: 02  
  
Sorted Data ->2->4->19  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

Experiment-7

Date: 14-03-2022

Aim:

To implement the Job Sequencing with Deadline.

Algorithm:

Step 1: We have to sort the jobs in descending order of profit.

Step 2: Next, we have to iterate through the job and select slots.

Step 3: Slot i is selected if,

a. Slot i is not previously selected.

b. $i < \text{deadline}$

c. i should be just less than the deadline if possible (so that other slots can be optimized).

Step 4: If no such slot is possible, ignore the job.

Step 5: Exit.

Efficiency of Program

Time complexity: $O(n \log(n))$

Space complexity: $O(n)$

Program:

```
#include <bits/stdc++.h>
```

```
using namespace std;
```

```
//structure for holding values
```

```
typedef struct Job
```

```
{
```

```
    int jobNum;
```

```
    int deadline;
```

```
    int profit;
```

```
}Job;
```

```
bool compare(Job a, Job b);
```



```

void jobSequencing(Job input[], int num);

int main()
{
    int num;
    cin >> num;
    Job input[num];
    // inputing the values
    for (int i = 0; i < num; i++)
    {
        cin >> input[i].jobNum;
        cin >> input[i].deadline;
        cin >> input[i].profit;
    }

    jobSequencing(input, num);
}

// a custom comparison function for arranging jobs in decreasing order of profit
bool compare(Job a, Job b)
{
    return (a.profit > b.profit);
}

// main part of code where job sequencing happens
void jobSequencing(Job input[], int num)
{
    sort(input, input + num, compare);

    int result[num];
    bool slot[num];
    // setting all values in slot as false

```

```
memset(slot, 0, sizeof(slot));
```

```
for (int i = 0; i < num; i++)
```

```
{
```

```
    for (int j = min(num, input[i].deadline)-1; j >= 0; j--)
```

```
    {
```

```
        if(slot[j] == false)
```

```
        {
```

```
            result[j] = i;
```

```
            slot[j] = true;
```

```
            break;
```

```
        }
```

```
    }
```

```
}
```

```
cout << "Job sequenced in order: ";
```

```
for (int i=0; i<num; i++)
```

```
{
```

```
    if (slot[i] == true)
```

```
        cout << input[result[i]].jobNum << " ";
```

```
}
```

```
}
```

Output:

```
4
1 5 9
2 1 7
3 1 8
6 1 8
Job sequenced in order: 3 1

...Program finished with exit code 0
Press ENTER to exit console.
```

Experiment-8

Date: 14-03-2022

Aim:

To implement the Fractional Knapsack Problem.

Algorithm:

Step 1: Start

Step 2: Take an array of structure Item

Step 3: Declare value, weight, knapsack weight and density

Step 4: Calculate density=value/weight for each item

Step 5: Sorting the items array on the order of decreasing density

Step 6: We add values from the top of the array to total value until the bag is full, i.e; total value $\leq W$

Step 7: End

Efficiency of Program

Time complexity: $O(n \log(n))$

Space complexity: $O(1)$

Program:

```
#include <iostream>
```

```
#include <bits/stdc++.h>
```

```
using namespace std;
```

```
typedef struct {
```

```
    int v;
```

```
    int w;
```

```
    float d;
```

```
} Item;
```

```
void input(Item items[],int sizeOfItems) {
```

```
    cout << "Enter total " << sizeOfItems << " item's values and weight" <<
```

```
    endl;
```

```
    for(int i = 0; i < sizeOfItems; i++) {
```

```

        cout << "Enter " << i+1 << " V ";
        cin >> items[i].v;
        cout << "Enter " << i+1 << " W ";
        cin >> items[i].w;
    }
}

void display(Item items[], int sizeOfItems) {
    int i;
    cout << "values: ";
    for(i = 0; i < sizeOfItems; i++) {
        cout << items[i].v << "\t";
    }
    cout << endl << "weight: ";
    for (i = 0; i < sizeOfItems; i++) {
        cout << items[i].w << "\t";
    }
    cout << endl;
}

bool compare(Item i1, Item i2) {
    return (i1.d > i2.d);
}

float knapsack(Item items[], int sizeOfItems, int W) {
    int i, j;
    float totalValue = 0, totalWeight = 0;
    for (i = 0; i < sizeOfItems; i++) {
        items[i].d = (float)items[i].v / items[i].w;
    }
    sort(items, items+sizeOfItems, compare);

    cout << "values : ";

```

```

for(i = 0; i < sizeofItems; i++) {
    cout << items[i].v << "\t";
}
cout << endl << "weights: ";
for (i = 0; i < sizeofItems; i++) {
    cout << items[i].w << "\t";
}
cout << endl << "ratio : ";
for (i = 0; i < sizeofItems; i++) {
    cout << items[i].d << "\t";
}
cout << endl;

for(i=0; i<sizeofItems; i++) {
    if(totalWeight + items[i].w<= W) {
        totalValue += items[i].v ;
        totalWeight += items[i].w;
    } else {
        int wt = W-totalWeight;
        totalValue += (wt * items[i].d);
        totalWeight += wt;
        break;
    }
}

cout << "Total weight in bag " << totalWeight<<endl;
return totalValue;
}

int main() {
    int W;
    Item items[4];

```

```

input(items, 4);
cout << "Entered data \n";
display(items,4);
cout<< "Enter Knapsack weight \n";
cin >> W;
float mxVal = knapsack(items, 4, W);
cout << "Max value for "<< W <<" weight is "<< mxVal;
}

```

Output:

```

Enter total 4 item's values and weight
Enter 1 V 7
Enter 1 W 6
Enter 2 V 5
Enter 2 W 8
Enter 3 V 9
Enter 3 W 3
Enter 4 V 9
Enter 4 W 1
Entered data
values: 7      5      9      9
weight: 6      8      3      1
Enter Knapsack weight
9
values : 9      9      7      5
weights: 1      3      6      8
ratio : 9      3      1.16667 0.625
Total weight in bag 9
Max value for 9 weight is 23.8333

...Program finished with exit code 0
Press ENTER to exit console.

```

Experiment-9

Date: 04-04-2022

Aim:

To implement the Huffman coding algorithm.

Algorithm:

Step 1: Create a node for each alphabet.

Step 2: Sort them in ascending order of their frequencies.

Step 3: Merge two nodes with the least frequency.

Step 4: The parent node's value will be the sum of values from both the
Nodes

Step 5: We keep repeating the third and fourth step until we obtain the
binary tree.

Step 6: The tree obtained after merging all the nodes.

Step 7: Let us now obtain the encoding for all the alphabets

- Add a 0 to the representation every time you turn left
- Add a 1 to the representation every time you turn right

Step 8: Exit

Efficiency of Program

Time complexity: $O(n \log(n))$

Space complexity: $O(1)$

Program:

```
#include <iostream>
using namespace std;
#define MAX_TREE_HT 100
struct MinHeapNode
{
    char data;
    int freq;
```



```

    struct MinHeapNode *left, *right;
};

struct MinHeap
{
    unsigned size;
    unsigned capacity;
    struct MinHeapNode** array;
};

struct MinHeapNode* newNode(char data, unsigned freq)
{
    struct MinHeapNode* temp = (struct MinHeapNode*)malloc(sizeof(struct
MinHeapNode));
    temp->left = temp->right = NULL;
    temp->data = data;
    temp->freq = freq;
    return temp;
}

struct MinHeap* createMinHeap(unsigned capacity)
{
    struct MinHeap* minHeap = (struct MinHeap*)malloc(sizeof(struct
MinHeap));
    minHeap->size = 0;
    minHeap->capacity = capacity;
    minHeap->array=(struct MinHeapNode**)malloc(minHeap-> capacity *
sizeof(struct MinHeapNode));
    return minHeap;
}

void swapMinHeapNode(struct MinHeapNode** a, struct MinHeapNode** b)

```

```

{
    struct MinHeapNode* t = *a;
    *a = *b;
    *b = t;
}

void minHeapify(struct MinHeap* minHeap, int idx)
{
    int smallest = idx;
    int left = 2 * idx + 1;
    int right = 2 * idx + 2;
    if (left < minHeap->size && minHeap->array[left]->freq < minHeap-
    >array[smallest]->freq)
        smallest = left;
    if (right < minHeap->size && minHeap->array[right]->freq < minHeap-
    >array[smallest]->freq)
        smallest = right;

    if (smallest != idx)
    {
        swapMinHeapNode(&minHeap->array[smallest],
                        &minHeap->array[idx]);
        minHeapify(minHeap, smallest);
    }
}

int isSizeOne(struct MinHeap* minHeap)
{
    return (minHeap->size == 1);
}

struct MinHeapNode* extractMin(struct MinHeap* minHeap)
{

```

```

    struct MinHeapNode* temp = minHeap->array[0];
    minHeap->array[0] = minHeap->array[minHeap->size - 1];
    --minHeap->size;
    minHeapify(minHeap, 0);
    return temp;
}

void insertMinHeap(struct MinHeap* minHeap, struct MinHeapNode*
minHeapNode)
{

    ++minHeap->size;
    int i = minHeap->size - 1;
    while (i && minHeapNode->freq < minHeap->array[(i - 1) / 2]->freq)
    {
        minHeap->array[i] = minHeap->array[(i - 1) / 2];
        i = (i - 1) / 2;
    }
    minHeap->array[i] = minHeapNode;
}

void buildMinHeap(struct MinHeap* minHeap)
{
    int n = minHeap->size - 1;
    int i;
    for (i = (n - 1) / 2; i >= 0; --i)
        minHeapify(minHeap, i);
}

void printArr(int arr[], int n)
{

```

```

    int i;
    for (i = 0; i < n; ++i)
        cout<< arr[i];

    cout<<"\n";
}

int isLeaf(struct MinHeapNode* root)

{
    return !(root->left) && !(root->right);
}


struct MinHeap* createAndBuildMinHeap(char data[], int freq[], int size)
{
    struct MinHeap* minHeap = createMinHeap(size);
    for (int i = 0; i < size; ++i)
        minHeap->array[i] = newNode(data[i], freq[i]);

    minHeap->size = size;
    buildMinHeap(minHeap);

    return minHeap;
}

struct MinHeapNode* buildHuffmanTree(char data[], int freq[], int size)

{
    struct MinHeapNode *left, *right, *top;
    struct MinHeap* minHeap = createAndBuildMinHeap(data, freq, size);
    while (!isSizeOne(minHeap))

```

```

    {
        left = extractMin(minHeap);
        right = extractMin(minHeap);
        top = newNode('$', left->freq + right->freq);

        top->left = left;
        top->right = right;

        insertMinHeap(minHeap, top);
    }
    return extractMin(minHeap);
}

void printCodes(struct MinHeapNode* root, int arr[], int top)
{
    // Assign 0 to left edge and recur
    if (root->left) {

        arr[top] = 0;
        printCodes(root->left, arr, top + 1);
    }

    // Assign 1 to right edge and recur
    if (root->right) {

        arr[top] = 1;
        printCodes(root->right, arr, top + 1);
    }
    if (isLeaf(root)) {

```

```

        cout<< root->data <<": ";
        printArr(arr, top);
    }
}

void HuffmanCodes(char data[], int freq[], int size)

{
    // Construct Huffman Tree
    struct MinHeapNode* root
        = buildHuffmanTree(data, freq, size);
    int arr[MAX_TREE_HT], top = 0;
    printCodes(root, arr, top);
}

int main()
{ int n;
  cout<<"Enter the no. of elements";
  cin>>n;

  cout<<"Enter characters";

  char arr[n] ;

  for(int i=0;i<n;i++){
      cin>>arr[i];
  }

  cout<<"Enter frequencies";
  int freq[n];

  for(int i=0;i<n;i++){
      cin>>freq[i];
  }
}

```

```
int size = sizeof(arr) / sizeof(arr[0]);

HuffmanCodes(arr, freq, size);

return 0;
}
```

Output:

```
Enter the no. of elements4
Enter charactersq r s t
Enter frequencies 2 5 6 7
t: 0
s: 10
q: 110
r: 111

...Program finished with exit code 0
Press ENTER to exit console.█
```

EXPERIMENT 10

Date: 04/04/2022

AIM: To implement the Kruskal's minimum spanning tree algorithm.

ALGORITHM:

MST- KRUSKAL (G, w)

1. $A \leftarrow \emptyset$
2. for each vertex $v \in V [G]$
3. do MAKE - SET (v)
4. sort the edges of E into non decreasing order by weight w
5. for each edge $(u, v) \in E$, taken in non decreasing order byweight
6. do if FIND-SET (μ) \neq if FIND-SET (v)
7. then $A \leftarrow A \cup \{(u, v)\}$
8. UNION (u, v)
9. return A

PROGRAM:

```
#include<iostream>
#include<string.h>
using namespace std;

class Graph
{
    char vertices[10][10];
    int cost[10][10],no;
public:
    Graph();
    void creat_graph();
    void display();
    int Position(char[]);
    void kruskal_algo();
};

/* Initializing adj matrix with 999 */
/* 999 denotes infinite distance */
Graph::Graph()
{
    no=0;
    for(int i=0;i<10;i++)
    for(int j=0;j<10;j++)
    {
        cost[i][j]=999;
    }
}
```



```

/* Taking inputs for creating graph */
void Graph::creat_graph()
{
    char ans,Start[10],End[10];
    int wt,i,j;
    cout<<"Enter the number of vertices: ";
    cin>>no;
    cout<<"\nEnter the vertices: ";
    for(i=0;i<no;i++)
        cin>>vertices[i];
    do
    {
        cout<<"\nEnter Start and End vertex of the edge: ";
        cin>>Start>>End;
        cout<<"Enter weight: ";
        cin>>wt;
        i=Position(Start);
        j=Position(End);
        cost[i][j]=cost[j][i]=wt;
        cout<<"\nDo you want to add more edges (Y=YES/N=NO)? : "; /* Type 'Y' or 'y' for YES
and 'N' or 'n' for NO */
        cin>>ans;
    }while(ans=='y' || ans=='Y');
}

/* Displaying Cost matrix */
void Graph::display()
{
    int i,j;
    cout<<"\n\nCost matrix: ";
    for(i=0;i<no;i++)
    {
        cout<<"\n";
        for(j=0;j<no;j++)
            cout<<"\t"<<cost[i][j];
    }
}

/* Retrieving position of vertices in 'vertices' array */
int Graph::Position(char key[10])
{
    int i;
    for(i=0;i<10;i++)
        if(strcmp(vertices[i],key)==0)
            return i;
    return -1;
}

void Graph::kruskal_algo()

```

```

{
int i,j,v[10]={0},x,y,Total_cost=0,min,gr=1,flag=0,temp,d;

while(flag==0)
{
min=999;
for(i=0;i<no;i++)
{
for(j=0;j<no;j++)
{
if(cost[i][j]<min)
{
min=cost[i][j];
x=i;
y=j;
}
}
}

if(v[x]==0 && v[y]==0)
{
v[x]=v[y]=gr;
gr++;
}
else if(v[x]!=0 && v[y]==0)
v[y]=v[x];
else if(v[x]==0 && v[y]!=0)
v[x]=v[y];
else
{
if(v[x]!=v[y])
{
d=v[x];
for(i=0;i<no;i++)
{
if(v[i]==d)
v[i]=v[y];
} //end for
}
}

cost[x][y]=cost[y][x]=999;
Total_cost=Total_cost+min;    /* calculating cost of minimum spanning tree */
cout<<"\n\t"<<vertices[x]<<"\t\t"<<vertices[y]<<"\t\t"<<min;

temp=v[0]; flag=1;
for(i=0;i<no;i++)
{
if(temp!=v[i])
{

```

```

        flag=0;
        break;
    }
}
}
cout<<"\nTotal cost of the tree= "<<Total_cost;
}

int main()
{
    Graph g;
    g.creat_graph();
    g.display();

    cout<<"\n\nMinimum Spanning tree using kruskal algo=>";
    cout<<"\nSource vertex\tDestination vertex\tWeight\n";
    g.kruskal_algo();

    return 0;
}

```

OUTPUT:

```

Enter the number of vertices: 4

Enter the vertices: 0 2 5 7

Enter Start and End vertex of the edge: 3 4
Enter weight: 6

Do you want to add more edges (Y=YES/N=NO)? : y

Enter Start and End vertex of the edge: 7 8
Enter weight: 7

Do you want to add more edges (Y=YES/N=NO)? : y

Enter Start and End vertex of the edge: 7 4
Enter weight: 8

Do you want to add more edges (Y=YES/N=NO)? : n

Cost matrix:
    999    999    999    999
    999    999    999    999
    999    999    999    999
    999    999    999    999

Minimum Spanning tree using kruskal algo=>
Source vertex   Destination vertex   Weight

...Program finished with exit code 0
Press ENTER to exit console.

```

Complexity

- **Time complexity:** $O(E \log V)$
- **Space complexity:** $O(E + V)$

EXPERIMENT 11

Date: 11/04/2022

AIM: To implement the Prim's Minimum spanning Tree algorithm.

ALGORITHM:

- i. Choose the edge with the smallest weight among all the active edges of any source.
- ii. We need to select the vertex in MST.
- iii. Add the edges starting with the previous vertex in the active edge list.
- iv. Then we repeat the second step again and again till we have all the vertices in our graph.

PROGRAM:

```
#include <bits/stdc++.h>

using namespace std;

class Graph{
    vector<pair<int,int>> *l;
    int V;
public:
    Graph(int n){
        V = n;
        l = new vector<pair<int,int>> [n];
    }
    void addEdge(int x,int y,int w){
        l[x].push_back({y,w});
        l[y].push_back({x,w});
    }
    int prim_mst(){
        priority_queue<pair<int,int>, vector<pair<int,int> >, greater<pair<int,int>>>
        Q;
```

```

bool *visited = new bool[V]{0};
int ans = 0;
Q.push({0,0});
while(!Q.empty()){
    auto best = Q.top();
    Q.pop();
    int to = best.second;
    int weight = best.first;
    if(visited[to]){
        continue;
    }
    ans += weight;
    visited[to] = 1;
    for(auto x:l[to]){
        if(visited[x.first] == 0){
            Q.push({ x.second,x.first});
        }
    }
}
return ans;
}

};

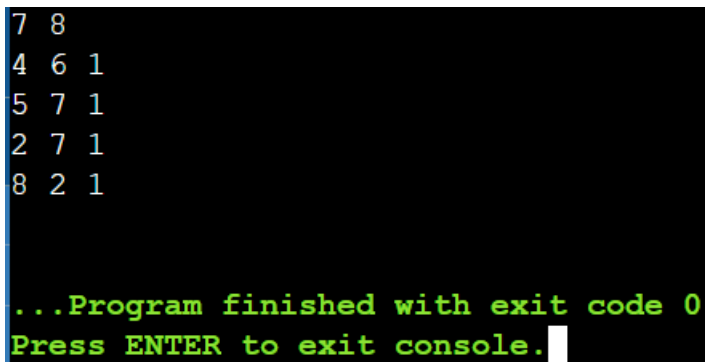
int main()
{
    int n,m;
    cin>>n>>m;
    Graph g(n);
    for(int i = 0;i<m;i++){
        int x,y,w;

```

```
    cin>>x>>y>>w;
    g.addEdge(x-1,y-1,w);
}

cout<<g.prim_mst()<<"\n";
return 0;
}
```

OUTPUT:



```
7 8
4 6 1
5 7 1
2 7 1
8 2 1

...Program finished with exit code 0
Press ENTER to exit console.
```

Efficiency:

For Adjacency List:

Time Complexity: $O(E \log V)$, where E is the number of edges and V is the number of vertices.

For Adjacency Matrix:

Time Complexity: $O(V^2)$, where V is the number of vertices.

Experiment-12

Date: 18-04-2022

AIM: To implement the Floyd Warshall's All pair shortest path algorithm.

ALGORITHM:

let dist be a $|V| \times |V|$ array of minimum distances initialized to ∞ (infinity)

for each vertex v

dist[v][v] \leftarrow 0

for each edge (u,v)

dist[u][v] \leftarrow w(u,v) // the weight of the edge (u,v)

for k from 1 to |V|

for i from 1 to |V|

for j from 1 to |V|

if dist[i][j] > dist[i][k] + dist[k][j]

dist[i][j] \leftarrow dist[i][k] + dist[k][j]

end if

Efficiency of program:

Time Complexity: $O(V^3)$

Space Complexity: $O(V^2)$

PROGRAM:

```
#include <iostream>
```

```
using namespace std;
```

```
void floyds(int b[][7])
```

```
{
```

```
int i, j, k;
```

```
for (k = 0; k < 7; k++)
```

```
{
```

```
for (i = 0; i < 7; i++)
```

```
{
```

```
for (j = 0; j < 7; j++)
```



```

{
if ((b[i][k] * b[k][j] != 0) && (i != j))
{
if ((b[i][k] + b[k][j] < b[i][j]) || (b[i][j] == 0))
{
b[i][j] = b[i][k] + b[k][j];
}
}
}
}
}
for (i = 0; i < 7; i++)
{
cout<<"\nMinimum Cost With Respect to Node:"<<i<<endl;
for (j = 0; j < 7; j++)
{
cout<<b[i][j]<<" ";
}
}
}
int main()
{
int b[7][7];
cout<<"ENTER VALUES OF ADJACENCY MATRIX\n";
for (int i = 0; i < 7; i++)
{
cout<<"enter values for "<<(i+1)<<" row"<<endl;
for (int j = 0; j < 7; j++)
cin>>b[i][j];
}
}

```

```
floyds(b);  
return 0;  
}
```

OUTPUT:

```
ENTER VALUES OF ADJACENCY MATRIX  
enter values for 1 row  
1 2 3 4 5 6 7  
enter values for 2 row  
2 3 4 5 6 7 8  
enter values for 3 row  
4 5 6 7 8 9 0  
enter values for 4 row  
1 3 5 7 9 0 1  
enter values for 5 row  
1 3 2 4 8 9 5  
enter values for 6 row  
4 6 2 7 7 9 4  
enter values for 7 row  
2 3 4 5 6 7 8  
  
Minimum Cost With Respect to Node:0  
1 2 3 4 5 6 5  
Minimum Cost With Respect to Node:1  
2 3 4 5 6 7 6  
Minimum Cost With Respect to Node:2  
4 5 6 7 8 9 8  
Minimum Cost With Respect to Node:3  
1 3 4 7 6 7 1  
Minimum Cost With Respect to Node:4  
1 3 2 4 8 7 5  
Minimum Cost With Respect to Node:5  
4 6 2 7 7 9 4  
Minimum Cost With Respect to Node:6  
2 3 4 5 6 7 8  
  
...Program finished with exit code 0  
Press ENTER to exit console.
```

EXPERIMENT 13

Date: 18/04/2022

AIM: To implement the Matrix chain Multiplication algorithm.

ALGORITHM:

Step:1 Create a dp matrix and set all values with a big value(INFINITY).

Step:2 for i in range 1 to N-1:

dp[i][i]=0.

Step:3 for i in range 2 to N-1:

for j in range 1 to N-i+1:

ran=i+j-1.

for k in range i to j:

dp[j][ran]=min(dp[j][ran],dp[j][k]+dp[k+1][ran]+v[j-1]*v[k]*v[ran]).

Step:4 Print dp[1][N-1].

PROGRAM:

```
#include<bits/stdc++.h>
using namespace std;
#define INF 1000000009
int min_operation(vector<int> &v, int n)
{
    int dp[n+1][n+1];
    memset(dp,INF,sizeof(dp));

    for(int i=1;i<n;i++)
    {
        dp[i][i]=0;
    }
    /*Find M[i,j] using the formula.*/
    int ran;
    for(int i=2;i<n;i++)
    {
        for(int j=1;j<n-i+1;j++)
        {
            ran=i+j-1;
            for(int k=j;k<=ran-1;k++)
            {
                /*formula used here.*/
                dp[j][ran]=min(dp[j][ran],dp[j][k]+dp[k+1][ran]+v[j-1]*v[k]*v[ran]);
            }
        }
    }
}
```

```

    }
    }
    }

    return dp[1][n-1];
}
int main()
{
    int n;

    cin>>n;
    /*sequence/chain of the matrices if there are n matrices then chain contain n+1
    numbers.*/
    vector<int> chain;
    for(int i=0;i<n+1;i++)
    {
        int x;
        cin>>x;
        chain.push_back(x);
    }
    /*store the min operation needed to multiply all the given matrices in ans.*/
    int ans=min_operation(chain,n+1);

    cout<<ans<<endl;
    return 0;
}

```

OUTPUT:

```

5
20 15 30 45 24 10
31800

```

Efficiency:

Time Complexity: $O(N^3)$

Space Complexity: $O(N^2)$

(where N is the number present in the chain of the matrices)