# **EXP 10 FONT COLOUR CHANGER**

#### AIM:

To develop an application to change the font and color of the text and display toast message.

### **ALGORITHM:**

- Set up the TextView, Spinner for font selection, and buttons for applying styles and choosing color.
- Load the font options into the Spinner.
- When clicked, retrieve the selected font from the Spinner.
- Change the TextView font to the chosen font.
- Open a color picker dialog when clicked.
- Let the user select a color and apply it to the TextView.
- Display a confirmation message after applying the styles.

### **PROGRAM:**

## XML Layout (activity main.xml):

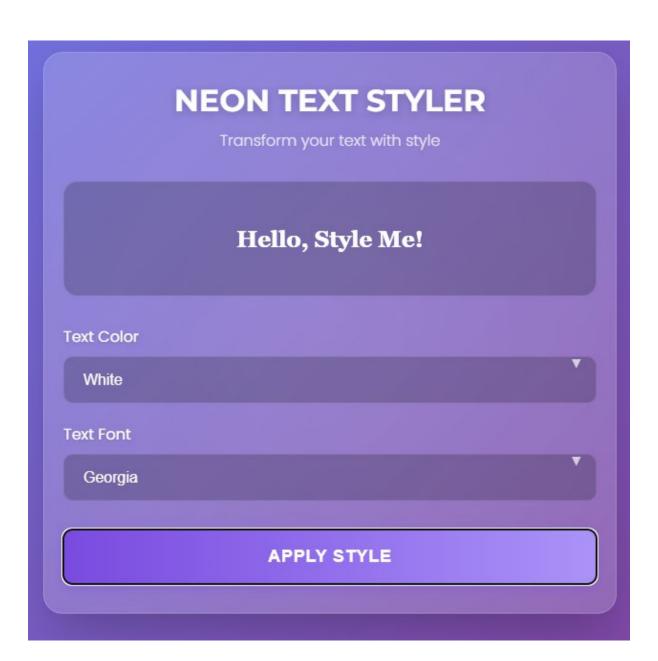
```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="32dp"
    android:gravity="center">

<!-- TextView to display the styled text -->
    <TextView
        android:id="@+id/styledText"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Hello, Style Me!"
        android:textSize="24sp"
        android:textColor="#000000"</pre>
```

```
android:layout marginBottom="30dp"/>
  <!-- Spinner for Font Selection -->
  <Spinner
    android:id="@+id/fontSpinner"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginBottom="30dp"/>
  <!-- Button to Apply Style -->
  <Button
    android:id="@+id/applyButton"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:text="Apply Style"
    android:layout marginBottom="30dp"/>
  <!-- Button to open the Color Picker Dialog -->
  <Button
    android:id="@+id/colorButton"
    android:layout width="wrap content"
    android:layout height="wrap_content"
    android:text="Select Text Color"/>
</LinearLayout>
Java Code (MainActivity.java):
package com.example.textstylerapp;
import android.graphics.Color;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.Spinner;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
import com.flask.colorpicker.OnColorSelectedListener;
import com.flask.colorpicker.ColorPickerDialog;
public class MainActivity extends AppCompatActivity {
  private TextView styledText;
  private Spinner fontSpinner;
  private Button applyButton, colorButton;
```

```
@Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity main);
    // Initialize views
    styledText = findViewById(R.id.styledText);
    fontSpinner = findViewById(R.id.fontSpinner);
    applyButton = findViewById(R.id.applyButton);
    colorButton = findViewById(R.id.colorButton);
    // Array for font options
    final String[] fonts = {"Poppins", "Courier New", "Georgia", "Comic Sans MS",
"Arial"};
    // Create an ArrayAdapter for the spinner
    ArrayAdapter<String> fontAdapter = new ArrayAdapter<>(this,
android.R.layout.simple spinner item, fonts);
fontAdapter.setDropDownViewResource(android.R.layout.simple spinner dropdown item);
    fontSpinner.setAdapter(fontAdapter);
    // Set button listener to apply style
    applyButton.setOnClickListener(v -> applyStyle());
    // Set button listener to show color picker
    colorButton.setOnClickListener(v -> showColorPicker());
  }
  // Apply the selected font and color to the TextView
  private void applyStyle() {
    // Get the selected font from the spinner
    String selectedFont = fontSpinner.getSelectedItem().toString();
    // Apply the selected font
    styledText.setTypeface(Typeface.create(selectedFont, Typeface.NORMAL));
    // Show a Toast message
    Toast.makeText(MainActivity.this, "Style Applied Successfully!",
Toast.LENGTH SHORT).show();
  }
  // Show the color picker dialog
  private void showColorPicker() {
    ColorPickerDialog.newBuilder()
```

```
.setDialogType(ColorPickerDialog.TYPE_PRESETS)
         .setAllowCustom(true)
         .setShowAlphaSlider(true)
         .setColor(Color.BLACK)
         .setPresets(new int[] {Color.RED, Color.GREEN, Color.BLUE, Color.YELLOW,
Color.CYAN})
         .setCallback(new OnColorSelectedListener() {
           @Override
           public void onColorSelected(int color) {
             // Change the text color to the selected color
             styledText.setTextColor(color);
           }
         })
         .setAllowCustom(true)
         .setShowAlphaSlider(true)
         .setPresets(new int[]{Color.RED, Color.GREEN, Color.BLUE})
         .setColor(Color.BLACK)
         .setDialogId(0)
         .setAllowCustom(true)
         .setShowAlphaSlider(true)
         .setShowColor(true)
         .setColor(Color.BLACK)
         .setPresets(new int[] { Color.RED, Color.GREEN, Color.BLUE })
         .build()
         .show(this);
```



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Text Font  Brush Script	•
APPLY STYLE	

**RESULT:** Thus an application to change the font and colour of the text is developed.