

# Project Description

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## Playing Dice Game

You are given a set of dices and you are going to play a dice game with this set. You have to decide who chooses the dice first, you or your opponent. Then you play against the opponent provided by us. Both of you pick your dices. The throws of the chosen dices are simulated many times. Your goal is to win as many games as possible

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- The key is to pick the right side
- So, how should one do that?

# Determining a Winning Player

The following criteria holds

## **Playing Dice Game**

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We actually have to show **two** statements here:

- If **there is** a dice that is better than all others, then **the first player wins**
- If there is **no** dice that is better than all others, then **the first player does not win**

## Case 1: There is the Best Dice



- Suppose there is the best dice

## Case 1: There is the Best Dice



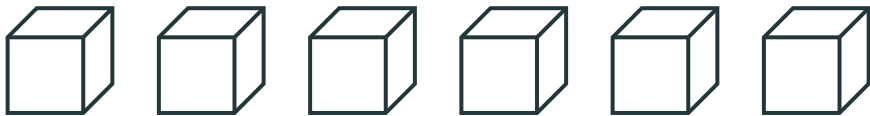
- Suppose there is the best dice
- Then the first player can just pick it!

# Case 1: There is the Best Dice



- Suppose there is the best dice
- Then the first player can just pick it!
- Whatever the second player picks is worse

## Case 2: There is No Best Dice



- Suppose there is no best dice

## Case 2: There is No Best Dice



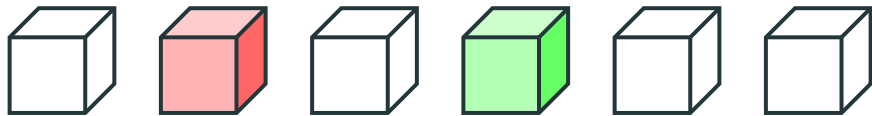
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## Case 2: There is No Best Dice



- Suppose there is no best dice
- It means that for any dice there is another one that does not lose to the first one
- Suppose the first player picks one of the dices
- Then the second player can always pick the one that is not worse!



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- By comparing pairs of dices you should check whether there is a dice that is better than **all** others
- If there is one, you should pick your dice first and you should pick the dice that achieves the highest possible probability against all others
- If there is no such dice, you should find for each dice the one that is the best against it

# How to Play the Game

- So how should you play?
- By comparing pairs of dices you should check whether there is a dice that is better than **all** others
- If there is one, you should pick your dice first and you should pick the dice that achieves the highest possible probability against all others
- If there is no such dice, you should find for each dice the one that is the best against it
- In this case you pick your dice second and you choose the dice that is the best against your opponents pick