

Who am I?

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Starting in the name of Allah,



*the most beneficial,
the most merciful.*

ام لِلْإِنْسَانِ مَا

کیا انسان کو ہر وہ چیز حاصل ہے جس کی اس نے تھمنا کی؟



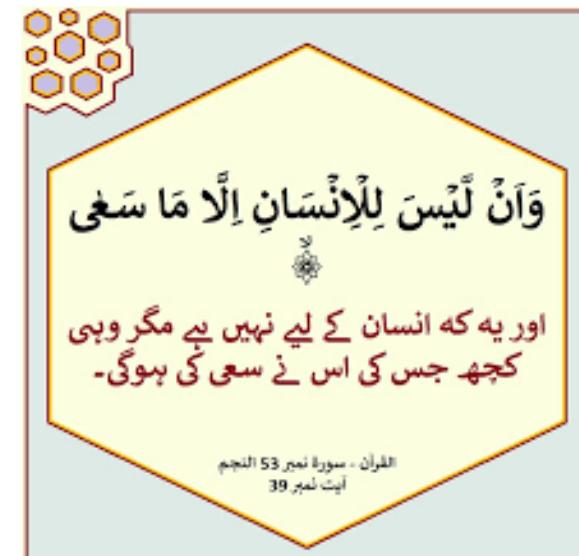
Surah An-Najm Chapter 53 Verse 39

اور یہ کہا سان گروہی ملنا ہے جس کی دُکوٹش کر رہا ہے

(القرآن ۵۳:۳۹)



And there is not for man except that [good] for which he strives.



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Week 09

Internet Application Development



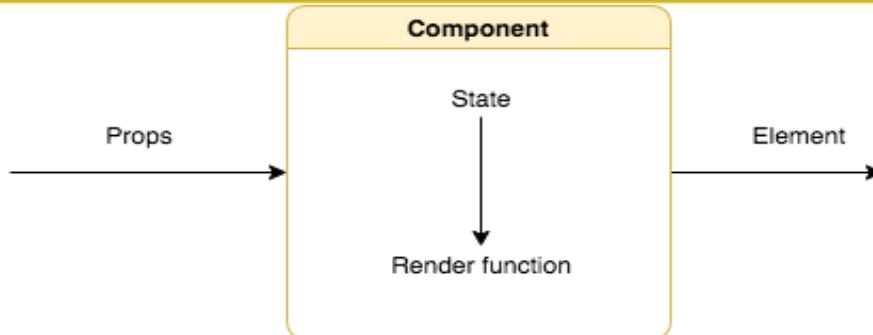
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*Department of Computer Science (DCS/UBIT)
University of Karachi
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- ✓ **Example 1 :** Review Mini List Project (addProject, deleteProject, Array of Objects, importance of Backticks)
- ✓ **Example 2 :** Building and hosting a small React app with Fire base authentication. Firestore portion will be covered in week 10 inshallah.
- ✓ **Example 3 :** Container-Presenter Pattern with clean and optimized fetch logic discussion. (fetch .then vs async await fetch debate).

Class vs functional components

Class Component



Functional Component

render() method

```
class MyClassComponent extends Component {  
  render() {  
    return <h1>Hello from Class Component!</h1>;  
  }  
}
```

```
export default MyClassComponent;
```

Directly returns JSX

```
const MyFunctionalComponent = () => {  
  return <h1>Hello from Functional Component!</h1>;  
};
```

```
export default MyFunctionalComponent;
```

Have any one practiced Multi-component List?
What is take away message?

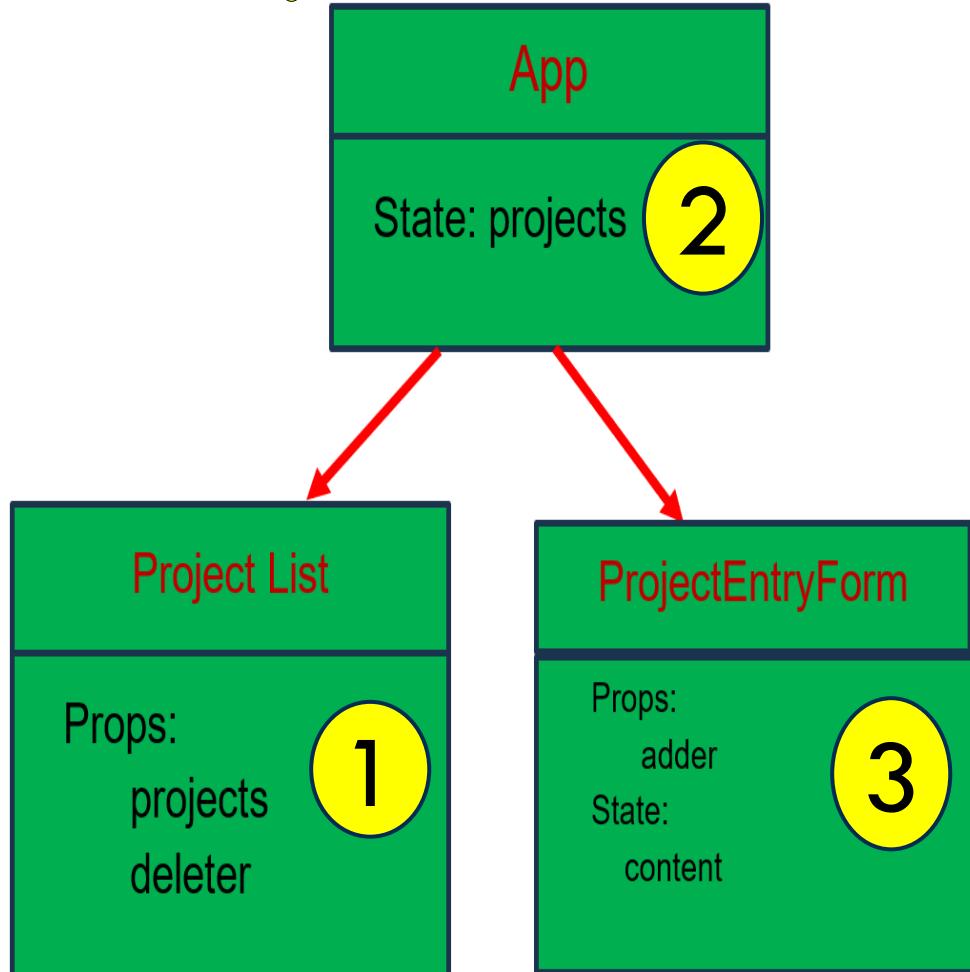


Git repositories

Discord group

??

Follow **split** design and establish communication by **passing down** functionality from parent to child and in future receiving notification from child



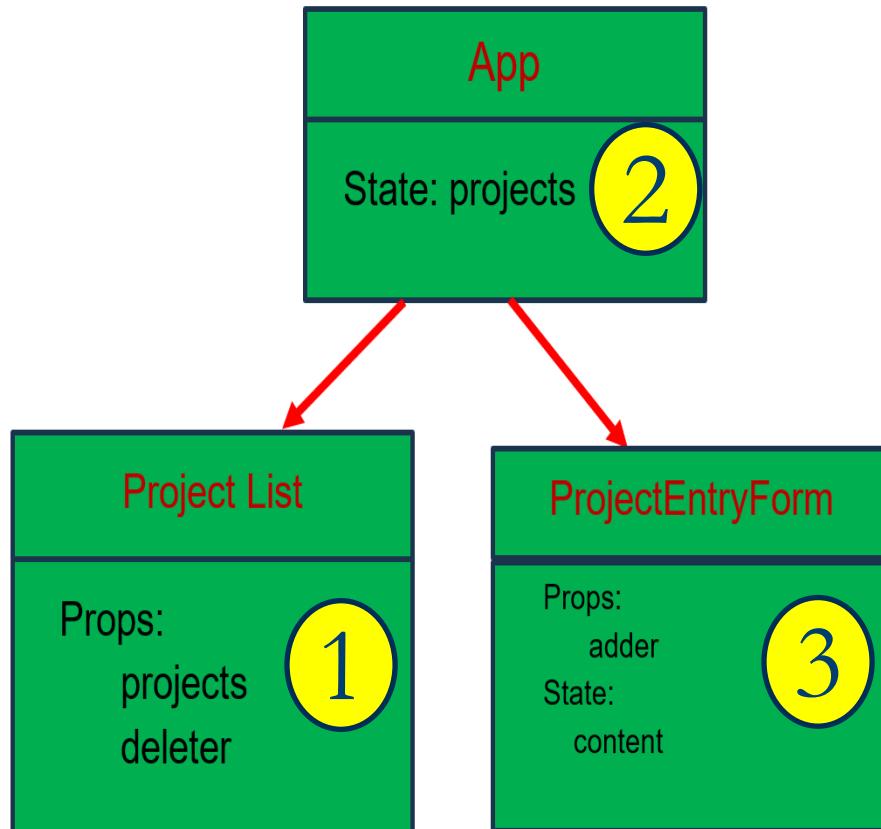
Use given word bank and explain the architectural plan in 3-4 lines!

- ✓ Components
- ✓ .jsx
- ✓ App.jsx
- ✓ Parent ,child
- ✓ List of projects
- ✓ State,Prop
- ✓ Passing ?
- ✓ Render
- ✓ Respond to click
- ✓ Lift state



Who is sending and who is receiving what?

<https://github.com/humeraaa/react-component-list>

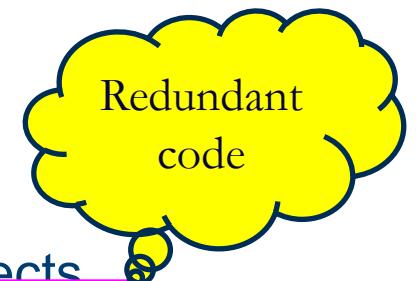


App.jsx (Parent) - Holds state (projects)

ProjectList.jsx (Child) - Receives: projects

DeleteFromList.jsx (Child) - Receives: projects, deleter

ProjectEntryForm.jsx (Child) - Receives: adder



@@@@@@@ Version 3: src/ProjectList.jsx @@@@@@@@

@@@@@@@ Inline JSX with Ternary Operator @@@@

Uses **inline JSX**, **no pList variable**

projects.length ? ... : ... → This is the **ternary operator**.

Condition: projects.length

If true: map() over the projects and display them.

If false: Show a <p>No Projects left</p>.



```
export default function _____ ({ projects }) {  
  const pList = _____ ? (  
    .map() to iterate over an array of objects,  
    transform it and return .jsx elements  
  ) : (  
    <p>No Projects left</p>  
  );  
  return <div>{pList}</div>; }
```

ANY QUESTION?

Take Away Message from List Exercise

Usually what React developer doing? is



Write single Line
answer here

and



Write single Line
answer here



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pass down functionality to children in props,

and

*pass up notifications from children in events
(or better yet: dispatch).*

```

1
2 import './App.css'
3 import { useState } from 'react'; // Import useState from React to use state in a functional component
4 import ProjectList from './ProjectList'; // /*Think of <ProjectList /> like a reusable component

```

```

/*Create a state variable called "projects" and a setter function called "setProjects"
This stores array of objects to manage the list of projects, each with an id and content*/
const [projects, setProjects] = useState([
  {id: 1, content: 'DIP with Python'},
  {id: 2, content: 'FYP with undergrads'},
]);

```

Missing functions ??

```

return (
<>
  <h1>Capstone Projects List</h1>
  /* / Only Display Projects → Pass only projects.          Display + Delete Projects
  <ProjectList projects={projects} />
  <DeleteFromList projects={projects} deleter={deleteProject} />
  <ProjectEntryForm adder={addProject} />
</>
);

```

Project Structure (Simplified)

bash

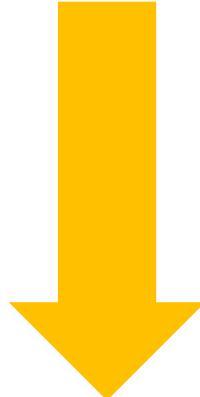
/my-react-app

└── /src	
└── App.jsx	# Main component
└── main.jsx	# React entry point
└── index.css	# Global styles
└── assets/	# Images, icons, etc.
└── package.json	
└── vite.config.js	# Vite configuration
└── index.html	# Main HTML file

Recall the take-away message??

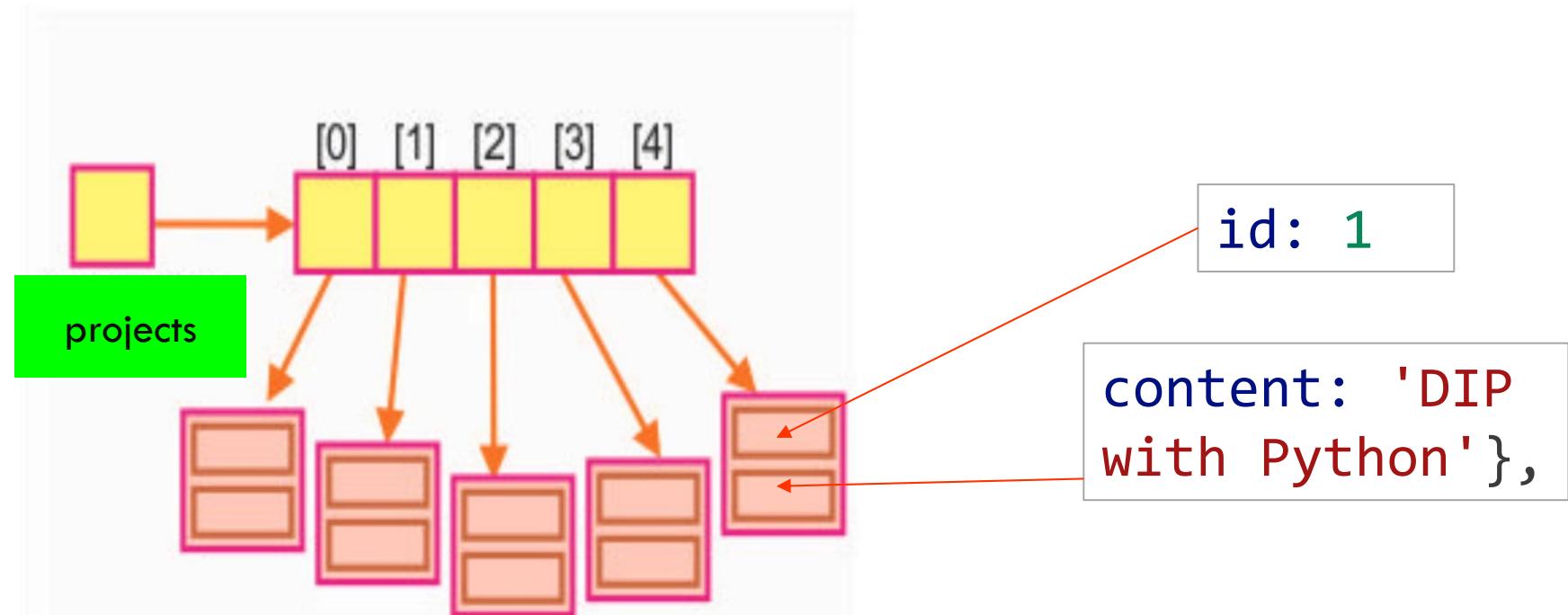
```
const [projects, setProjects] = useState([  
  {id: 1, content: 'DIP with Python'},  
  {id: 2, content: 'FYP with undergrads'},  
  {  
    _____  
  }],
```

useState update the list
dynamically (e.g., adding,
removing, editing, items)



Here's the shortest yet
clear interpretation:

**projects holds an array
of project objects, and
setProjects updates it.**



Array of Objects stored in useState()

Replacing useState with a let/const Variable (Static Data)

Access array of objects in JavaScript

```
let arr=
```

```
[{ a: "1", b: "2", c: "4" },  
 { d: "1" }, { x: "0", y: "4" }]
```

accessing second element

```
arr [1]
```

```
{ d: "1" }
```

1 - index



- Press F12 or Ctrl + Shift + J
- create the same array of objects on developers' console

The screenshot shows the developer tools Console tab with the following content:

```
> const projects = [
  { id: 1, content: 'DIP with Python' },
  { id: 2, content: 'FYP with undergrads' }
];
projects.map((project) => console.log(project.content));
DIP with Python
FYP with undergrads
< - (2) [undefined, undefined] ⓘ
  0: undefined
  1: undefined
  length: 2
▶ [[Prototype]]: Array(0)
```

A yellow arrow points from the line "projects.map((project) => console.log(project.content));" to the output "DIP with Python". A green arrow points from the object properties (0, 1, length) to a light green box containing the question "How to avoid undefined ??".

Inside `.map()`, `console.log(project.content)` executes synchronously for each element in the array as `.map()` iterates.

How to avoid undefined ??

`projects.map()` is an array method that iterates over each element in the `projects` array, executing the provided callback function. The callback function receives an individual project object and logs its `content` property to the console.

To avoid undefined either use .forEach() OR return newArray!

```
> projects.forEach((project) => console.log(project.content));  
DIP with Python  
FYP with undergrads  
< undefined
```

```
const projects = [  
  { id: 1, content: "DIP with Python" },  
  { id: 2, content: "FYP with undergrads" }  
];  
  
projects.forEach(p => console.log(p.id + " > " + p.content));
```

React

```
const pList = projects.length ? (  
  projects.map(p => <div key={p.id}>{p.content}</div>)  
) : (  
  <p>No Projects left</p>  
)
```

```
> const newArray = projects.map((project) => project.content);  
console.log(newArray);  
▶ (2) ['DIP with Python', 'FYP with undergrads']  
< undefined
```

Java script

```
// Check if projects exist, then map over them; otherwise, show a message  
const pList = projects.length  
  ? projects.map(p => p.content) // Extract content from each project  
  : ["No Projects left"]; // Default message if no projects  
  
console.log(pList); // Output the result
```

`projects.map()` goes through each item in the `projects array`, takes one project at a time, and runs the given call back function on it. In this case, it extracts and logs the `content` property of each project.

Example 1

Let's recall User Interface (UI) of Mini-List React Project

student performances > mine

Recall the User Interface for display and delete



Capstone Projects List

DIP with Python
FYP with undergrads

Capstone Projects List

DIP with Python
FYP ubit
PHD with crazy people
[DIP with Python](#) X
[FYP ubit](#) X
[PHD with crazy people](#) X
X

```
projects.map(p => <div key={p.id}>{p.content}</div>)
```

Rendering project items by mapping over projects, using id as the key."

```
onClick={() => deleter(project.id)}
```

Clicking invokes `deleter(project.id)`, passing the project's ID to trigger deletion.

Sample UIs from Group 4 (Section A)

*Thank you
for Listening!*

Mehak Fatima B21110006057

Tahrim Bilal B21110006153

Yumna Mubeen B21110006165

Rimsha Laraib B21110006107

Project Management App

Add Project

Total Projects: 1

ABC	Edit	Delete
GenAI	Edit	Delete

Projects (2)

<button>Add Project</button>	<button>Refresh Projects</button>
------------------------------	-----------------------------------

Project Alpha	<button>Edit</button>	<button>Delete</button>
Project Beta	<button>Edit</button>	<button>Delete</button>

Project Manager

<button>Add Project</button>

1. Todo List		
2. Weather App		

<button>Refresh Projects</button>

Project Management

Project Manager

Total Projects: 2

Enter project name	<button>Add Project</button>	<button>Refresh</button>
--------------------	------------------------------	--------------------------

Portfolio	<button>Edit</button>	<button>Delete</button>
News app	<button>Edit</button>	<button>Delete</button>

Sample UIs from Group 7 (Section B)

*Thank you
for Listening!*

Areesha Abdullah B21110006019

Manal Amin B21110006054

Aiman Ali B21110006011

Haniya Hussain B21110006037

PROJECT MANAGER

Total Projects: 0

Add Project

Project Name Add

Project name must be at least 3 characters.

No projects available.

Project Management

Total Projects: 1

Enter project name

Add Project

mission impossible Delete

Clear All Projects

Project added! ✓

Dark Mode 🌙

Project Manager

Total Projects: 2

Name	Project	Remove
Humera	Myelofibrosis	Delete
Humera	BSCS-633	Delete

Delete All Projects

Project Management

Total Projects: 2

Enter project name Add Project

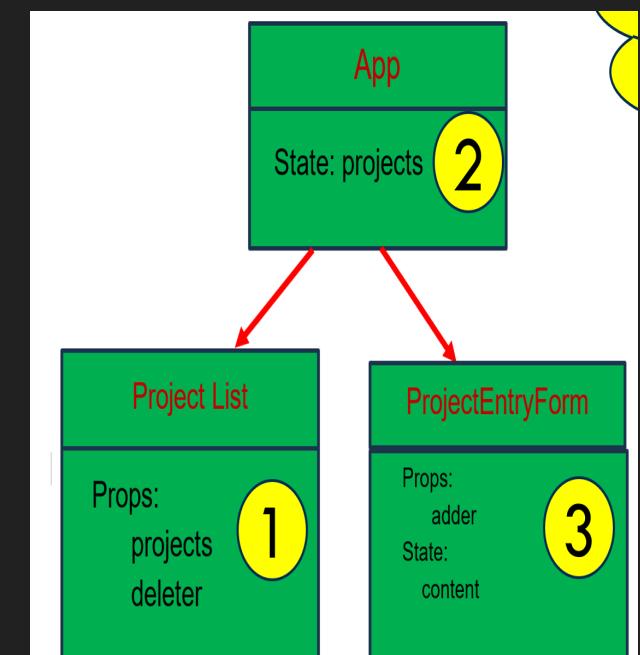
Project Name	Remove Project
shadow detection	Delete
train network	Delete

Refresh Projects (Delete All)

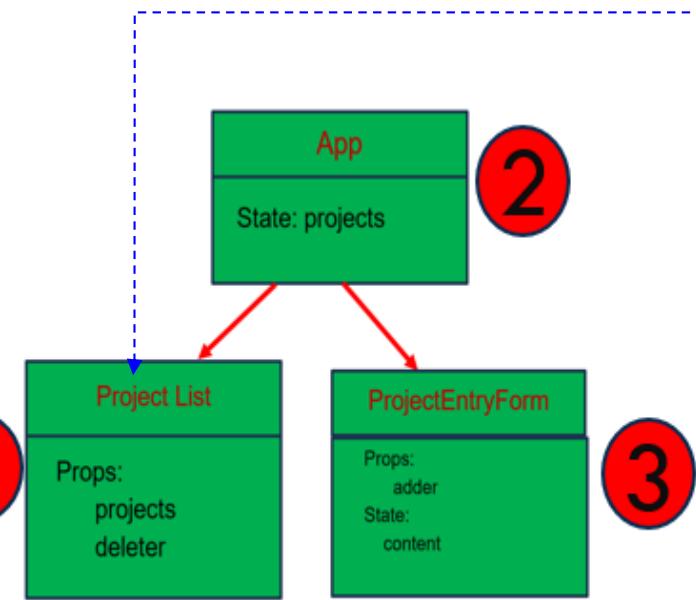
The App component passes the `deleteProject` function as a prop (`deleter`) to the DeleteFromList component. When a project is clicked for deletion, DeleteFromList calls `deleter(project.id)`, triggering a state update in App via `setProjects`, which removes the project from the list.

Let's Revise *DeleteFromList* component in *ProjectList.jsx*

```
// Delete-Enabled Project List (Named Export)  
export function DeleteFromList({ projects, deleter }) { ?? }
```



DeleteFromList ()



```

//=====
// delete on click
//=====

// Delete-Enabled Project List (Named Export)
export function DeleteFromList({ _____ , _____ }) {
  if (!projects.length) return <p>No Projects left</p>

  return (
    <div>
      {projects.map((project) => (
        <div key={project.id}>
          <span
            onClick={() => _____ }
            style={{
              cursor: "pointer",
              color: "red",
              textDecoration: "underline",
              fontWeight: "bold",
              display: " _____ ",
              padding: "5px",
            }}
          > _____ <span>X</span>
        </div>
      ))}
    </div>
  );
}
  
```

A yellow thought bubble contains the text: "Always concentrate on received data and function".

The **DeleteFromList** component receives _____ as a prop from _____ and uses it inside _____ event handler.

What are other possible alternatives of ?

Capstone Projects List

DIP with Python
FYP ubit
PHD with crazy people
[DIP with Python](#) X
[FYP ubit](#) X
[PHD with crazy people](#) X



```
export default function App() { // parent component

  const [projects, setProjects] = useState([
    {id: 1, content: 'DIP with Python'},
    {id: 2, content: 'FYP with undergrads'},
  ]);
}
```

```
// Delete function: Removes a project by filtering out the matching ID

function deleteProject(id) {
  _____(_____ => existingProjects.filter(project => _____));
}
```

The `deleteProject` function _____ the state by filtering out the project with the given id. It calls _____, passing a new array that excludes the matching project, ensuring _____ (Hint: immutability/mutability) and triggering a _____ in React."

Recall App.jsx

```
// File App.jsx
import './App.css'
import { useState } from 'react'; // Import useState
import ProjectList from './ProjectList';
import { DeleteFromList } from "./ProjectList"; // Named export (Correct!)
```

```
export default function App() { // parent component
  /*Create a state variable called "projects" and a setter function called
  "setProjects". This stores array of objects, each with an id and content*/}
```

```
// Delete function: Removes a project by filtering out the matching ID
function deleteProject(____) {
```

```
  setProjects( _____ => projects.filter( _____ ));
```

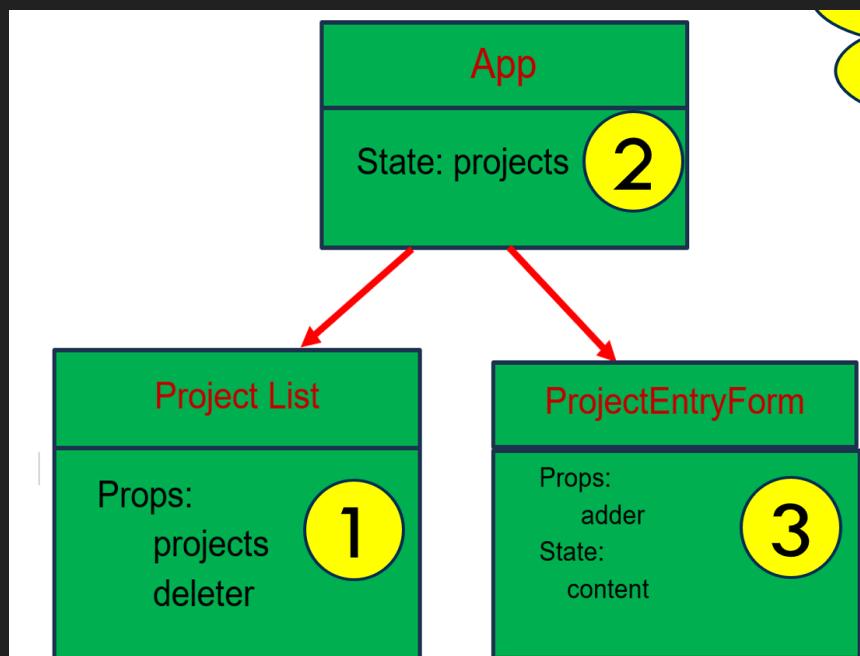
```
}
```

```
return (
  <>
    <h1>Capstone Projects List</h1>
    {/* / Only Display Projects → Pass only projects.
       Display + Delete Projects → Pass both projects and deleter */}
    <ProjectList projects={projects} />
    <DeleteFromList projects={projects} deleter={_____} />
  </>
);
}
```

Passing projects
and `deleteProject()`
as `props` to child
component
`DeleteFromList`

App will pass a function `addProject(newProject)` to the form, as a `prop`, to update App's state.

Let's code ProjectEntryForm



```
export default function ProjectEntryForm({ adder }) {  
  const [content, setContent] = useState('');
```

```
function submit(e) {  
  //??  
}
```

```
return (  
  <form onSubmit={submit}>  
    <input value={content} onChange={e => setContent(e.target.value)} />  
  </form>  
)
```

Event Handling while adding projects:

React supports various event handlers, such as `onClick` and `onChange`, which allow you to execute functions when specific events occur. In this exercise, we'll use the `onSubmit` event handler to handle the submission and deletion of project items, and the `onChange` event handler to update the input field value.

```
11  export default function ProjectEntryForm({ adder }) {
12    const [content, setContent] = useState('');
13    function submit(e) {
14      e.preventDefault();
15      if (content.trim()) {
16        adder({ id: Math.random(), content });
17      }
18      setContent('');
19    }
20
21
22    return (
23      <form onSubmit={submit}>
24        <input value={content} onChange={e => setContent(e.target.value)} />
25      </form>
26    )
27 }
```



`handleSubmit` adds a new todo item to the `projects` array when the "Add project" button is clicked. Before adding the item, it checks if the trimmed input value is not empty to prevent adding empty or whitespace-only items.



Why trim?

We need to prevent empty string project

Do some user testing. You might find this bug: If you hit Enter with an empty project in your form, you'll actually have an empty string project in your list, but it renders as nothing, and you can't get your cursor over it to delete it and you'll never see the “No Project left” ever again.

The form behaves dynamically!

It is controlled by state (content):

- ✓ The `<input>` field is bound to `content`, meaning its value changes as the user types.
- ✓ The `onChange` handler (`setContent(e.target.value)`) updates the content state in real time.

It triggers updates and re-renders:

- ✓ React automatically re-renders the component whenever the content state changes.
- ✓ This is different from a static HTML form where input fields do not automatically update any underlying state.

It handles form submission dynamically:

- ✓ `submit(e)` prevents the default form submission behavior (`e.preventDefault()`).
- ✓ If `content.trim()` is not empty, the `adder` function is called to add an item with a unique id.
- ✓ The `setContent("")` function resets the input field after submission.

existingProjects → current state (array of projects).

...**existingProjects** → Spread Operator creates a new array copy of the existing projects.

newProject → This is the new project that we want to add.

setProjects([...existingProjects, newProject]) → This updates the state by adding newProject to the end of the copied array.

```
import './App.css'
import { useState } from 'react'; // Import useState
import ProjectList from './ProjectList';
import { DeleteFromList } from "./ProjectList"; // Named export (Correct!)
import ProjectEntryForm from './ProjectEntryForm';

export default function App() { // parent component

  const [projects, setProjects] = useState([
    {id: 1, content: 'DIP with Python'},
    {id: 2, content: 'FYP with undergrads'},
  ]);

  // Delete function: Removes a project by filtering out the matching ID
  function deleteProject(id) {
    //setProjects(projects => projects.filter(project => project.id !== id));
    setProjects(existingProjects => existingProjects.filter(project => project.id !== id));
  }

  function addProject(newProject) {

    setProjects(existingProjects => [...existingProjects, newProject]);
  }
}
```

```
35 function addProject(newProject) {
36
37   setProjects(existingProjects => [...existingProjects, newProject]);
38 }
```



Have any one practiced A-B-C-D practice ?



Git
Discord group

??

```
import React, { useState } from "react";

function ParentChild() {
  const [x, setX] = useState(0);

  const handleXClick = () => {
    setX(x + 1);
  };
}
```

<https://github.com/humeraaa/react-state-lifting>

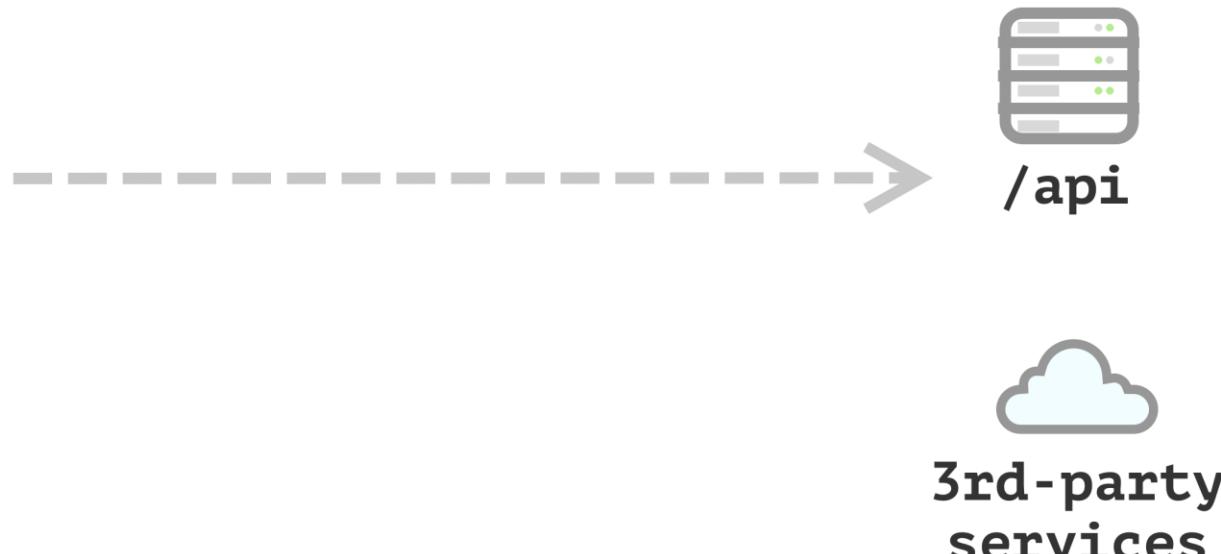
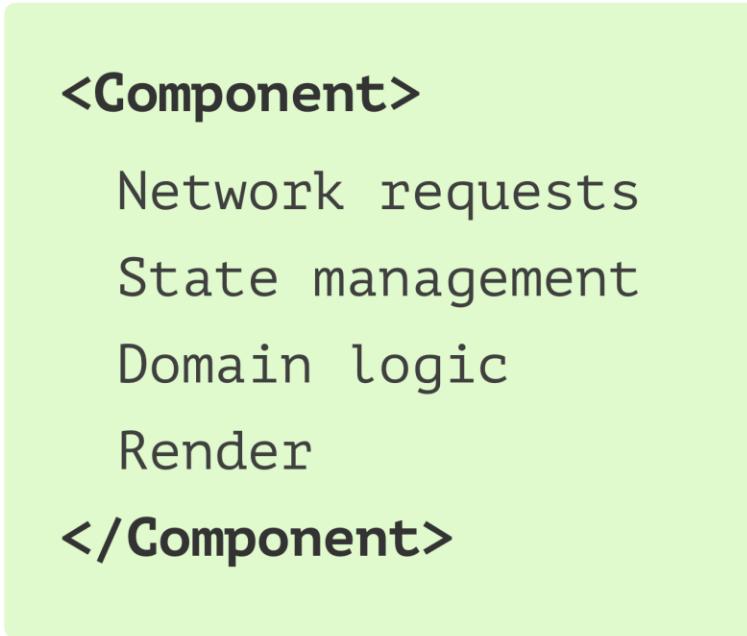
Share Your Experience

```
10   return (
11     <div className="component">
12       <h1>Component A</h1>
13       <p>this.state.x = {x}</p>
14       /* Not working becoz JSX treats => as part of the HTML, not JavaScript. */
15       {/*this.handleClick => {"this.setState({x: this.state.x + 1})"} <br />}*/}
16       <p>this.handleClick => {"setX(x + 1)"}</p> /* ✓ FIXED: &gt; for ">" */
17
18     /* ✓ FIXED: backticks */
19     /*Solution 2: Wrap Entire Content in {} and inside backticks*/
20     <p>`this.handleClick => setX(x + 1)`</p>
21     <B x={x} onClick={handleXClick} />
22     <D x={x} onClick={handleXClick} />
23   </div>
24 }
```

JSX is
not html

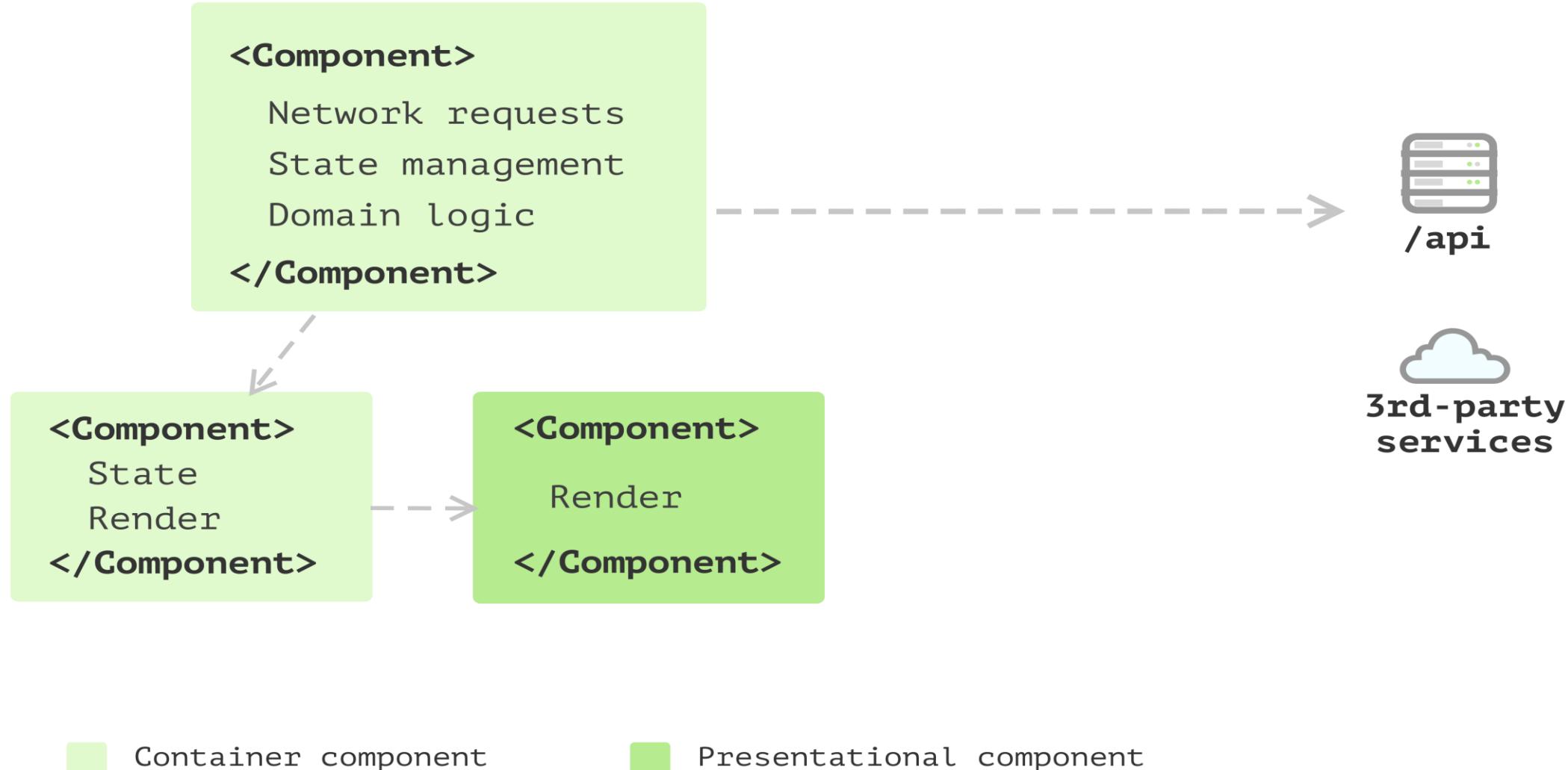
What we learned so far ?

Packing all the code into components may work in small applications like a Todo List / Project List or one-form application.



 Container component

Multiple Component Application with predefined roles is good design approach



Naive Way

```
const Component = () => {  
  // Load Data  
  return (  
    // Present in the UI  
  )  
}
```

Better Way

```
const Container = () => {  
  // Load Data  
  return (  
    // Pass data to children  
  )  
}
```

```
const Child = ({data}) => {  
  return (  
    // Present in the UI  
  )  
}
```

In this pattern, Container Components are responsible for managing data and state logic.

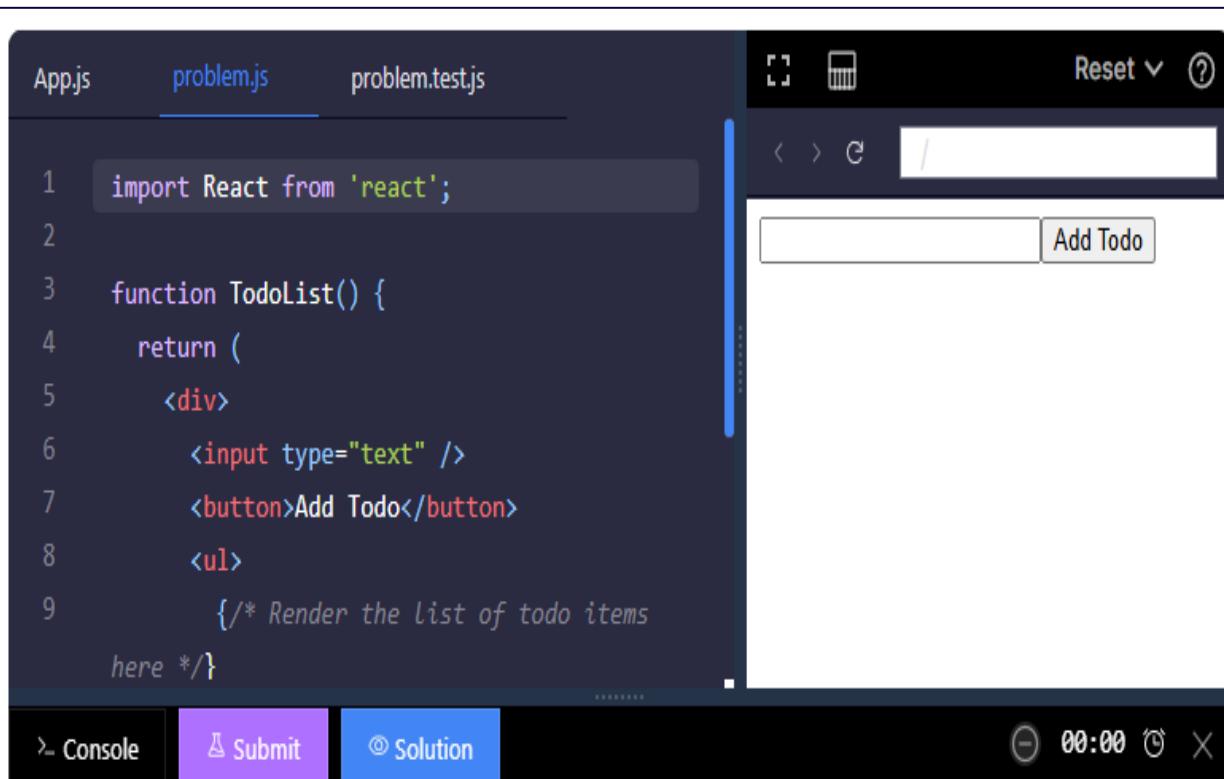
They fetch data from external sources, manipulate it if necessary, and pass it down to Presentational Components as props.

They are often connected to external services, Redux stores, or context providers.

Event Handling in General!

[Practice React's useState hook with 8 Interactive Exercises](#) | Clientside Goodies

React supports various event handlers, such as **onClick** and **onChange**, which allow you to execute functions when specific events occur. In this exercise, we'll use the **onSubmit** event handler to handle the submission and deletion of project items, and the **onChange** event handler to update the **input** field value.



The screenshot shows a code editor with three tabs: App.js, problem.js, and problem.test.js. The App.js tab is active, displaying the following code:

```
1 import React from 'react';
2
3 function TodoList() {
4   return (
5     <div>
6       <input type="text" />
7       <button>Add Todo</button>
8       <ul>
9         /* Render the list of todo items
here */}
10      </ul>
11    </div>
12  )
13}
```

Below the code editor is a browser preview window showing a simple todo application. It has a text input field, a "Add Todo" button, and an empty list below it. At the top of the browser window are icons for file operations and a "Reset" dropdown.

Rendering Draggable List Items:

We render the list items with the `draggable` attribute and attach the appropriate event handlers for the drag events:

```
1 <ul>
2   {items.map((item, index) => (
3     <li
4       key={index}
5       draggable
6       onDragStart={() => handleDragStart(index)}
7       onDragOver={() => handleDragOver(index)}
8       onDragEnd={handleDragEnd}
9     >
10       {item}
11     </li>
12   )))
13 </ul>
```

Firebase

Let's build a blog web application using React with Firebase Authentication, Firestore, and Hosting.

Firebase lets React interact with Firestore **directly** (without writing API endpoints).

Firebase Firestore is a **NoSQL database**, similar to MongoDB.

Firebase simplifies backend logic for small apps

Firebase **CRUD** operations

Firebase Products

As of October, 2024, Firebase provides these 21 products:

Authenti- cation

[About](#) • [Docs](#)

Cloud Firestore

[About](#) • [Docs](#)

Realtime Database

[About](#) • [Docs](#)

Data Connect

[About](#) • [Docs](#)

Cloud Storage

[About](#) • [Docs](#)

Cloud Functions

[About](#) • [Docs](#)

In-App Messaging

[About](#) • [Docs](#)

Cloud Messaging

[About](#) • [Docs](#)

Machine Learning

[About](#) • [Docs](#)

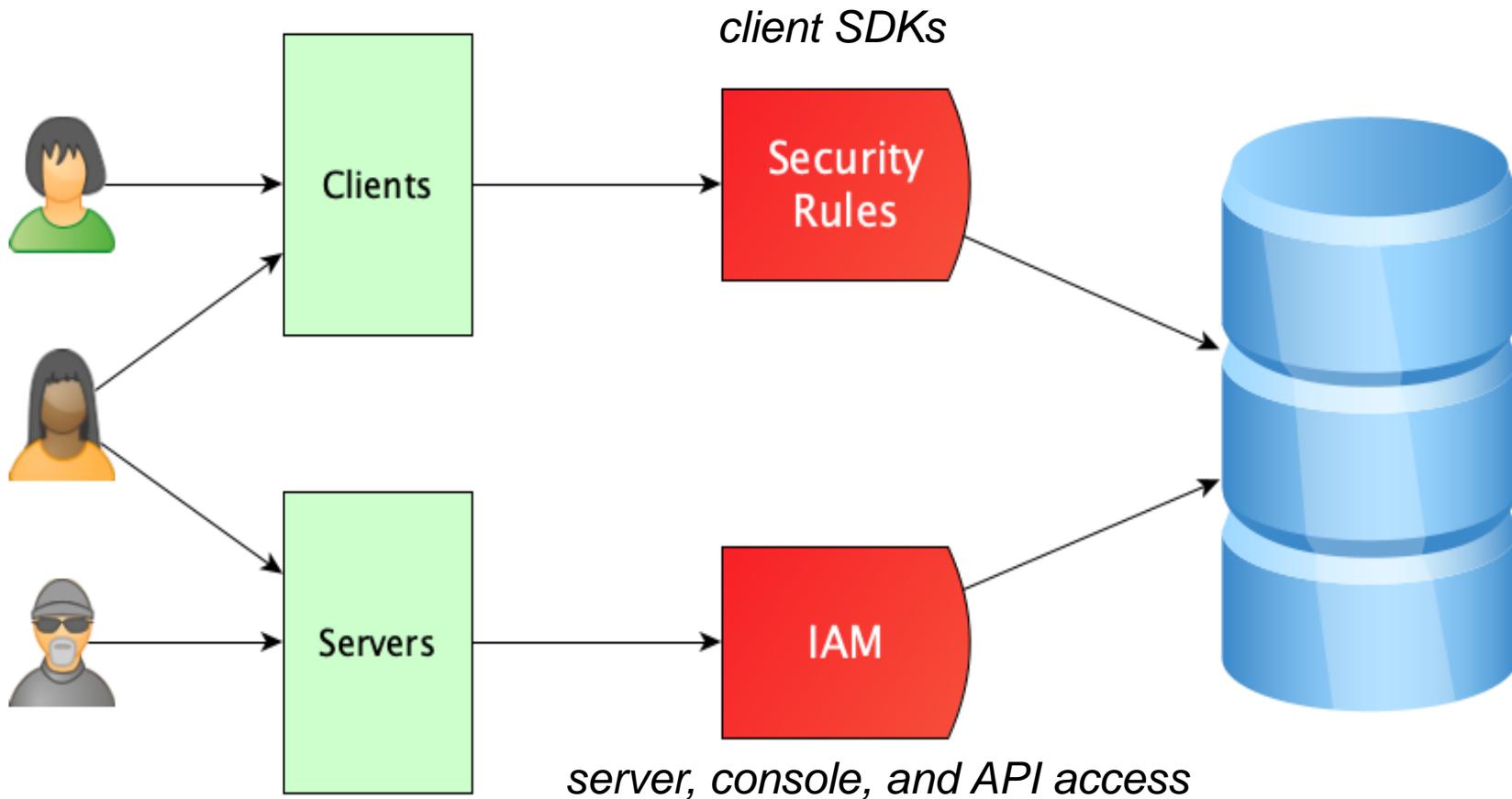
if you are using [Firebase from a server](#), check the docs for how to get set up with the [Admin SDK](#).



There is complete documentation for Firebase setup on:

- ✓ [The web \(JavaScript\)](#)
- ✓ [iOS, macOS, tvOS, watchOS, etc \(Swift and Objective C\)](#)
- ✓ [Android \(Java and Kotlin\)](#)
- ✓ [Unity](#)
- ✓ [Flutter](#)

Firebase is part of the **Google Cloud**, so if you are connecting to Firebase services from a server, or the console, your authentication and authorization will be configured through **Google Cloud's Identity and Access Management IAM**.



But what about that SDK for the **web client**? How can a web client talk to...a database 😳? The answer is: **security rules**. You configure rules that will examine all requests from a client—the same kinds of rules you would put in a server that you write yourself.

The configured security rules apply only to client SDKs; server, console, and API access use IAM instead.

Security & DB Controls Hints !

Aspect	Client (Vite - React Frontend)	Server (Express - Backend)
File Name	.env / .env.local	.env
Access Method	<code>import.meta.env.VITE_VAR_NAME</code>	<code>process.env.VAR_NAME</code>
Variable Naming	Must start with VITE_ (e.g., <code>VITE_FIREBASE_API_KEY</code>)	No prefix needed (e.g., <code>MONGO_URI</code> , <code>JWT_SECRET</code>)
Security Level	Low – Exposed in browser (visible via DevTools)	High – Hidden from clients (server-side only)
Sensitive Data?	Never store secrets (use only public API keys)	Store secrets (DB credentials, JWTs, API keys)
Database Control	Uses Firebase Security Rules for access control	Uses Backend authentication & middleware (e.g., JWT, OAuth)
Best Practices	<ul style="list-style-type: none"> - Restrict Firebase API key in Firebase Console - Use Firestore rules to limit access 	<ul style="list-style-type: none"> - Use <code>.gitignore</code> to prevent committing .env - Use authentication & authorization (JWT, OAuth)

It's a good idea to learn everything you can about security rules, both in terms on the general approach and the specifics for different products:

- ✓ [Start here for Firebase Security Rules](#)
- ✓ [Firestore-specific security](#)
- ✓ [Cloud Storage-specific security](#)

FOR YOUR INFORMATION

So, if a web client is talking directly for Firebase, there is no way to hide your database credentials at all, and you must rely on the security rules to prevent all the bad things.

You can “do a little more” beyond the security rules, for example, you can:

- ✓ Place your firebase config in a file that is not committed to GitHub. This does not actually prevent people from finding your config, but it's nice to do.
- ✓ Arrange that Firestore will only respond to requests coming from certain places, by setting the allowed HTTP referrers. This makes development a little clunky, and referrers can be spoofed, but again, it's something.
- ✓ Use [App Check](#).
- ✓ There are some articles with security tips floating around the web, including [How to Keep Your Firebase Project Safe and Secure from everyone](#).

Step 0: Prerequisites

Make sure you have:

- ✓ a Google account,
- ✓ VS Code,
- ✓ Node.js

Also, you should be pretty good with

- ✓ JavaScript and
- ✓ have previously written React applications with at least `useState` and `useEffect`.

Step 1: install the Firebase CLI tools

```
> npm install -g firebase-tools
```

```
> firebase --version
```

```
> firebase login
```

```
C:\Users\humera>firebase login:list  
Logged in as humera@uok.edu.pk
```

Step 2: Get the Starter Code (i.e., without Firebase)

Step 2: Get the Starter code

```
├── README.md
├── eslint.config.js
├── vite.config.js
├── index.html
├── package-lock.json
├── package.json
└── src
    ├── main.jsx
    └── components
        ├── App.css
        ├── App.jsx
        ├── Article.jsx
        ├── ArticleEntry.jsx
        └── Nav.jsx
    └── services
        └── articleService.js
```

localhost:5173

Blog

New Article

← C ⓘ localhost:5173

Blog

New Article

There's a fair tomorrow

Hello Everyone

Title

Body

Create

Blog

Humera

There's a fair tomorrow

Hello Everyone

Humera

Posted: Sun Mar 23 2025 22:24:09 GMT+0500 (Pakistan Standard Time)

Your Attitude determines your latitude.

Step 3: Create the Project in the Firebase Console

× Create a project

Step 3: Create the Project in the Firebase Console

Open your browser and visit:

👉 <https://console.firebaseio.google.com/>

Let's start with a name for
your project [?]

Project name

my-firebase-app

 my-firebase-app-230325

I accept the [Firebase terms](#).

I confirm that I will use Firebase exclusively for purposes relating to my trade, business, craft, or profession.

 Join the [Google Developer Program](#) to enrich your developer journey with access to AI assistance, learning resources, profile badges, and more!

Already have a Google Cloud project?
[Add Firebase to Google Cloud project](#)

Continue

Google Analytics for your Firebase project

Disable

Enable Gemini in Firebase
Recommended

Previous

Continue

Google Analytics is a free and unlimited analytics solution that enables targeting, reporting, and more in Firebase Crashlytics, Cloud Messaging, In-App Messaging, Remote Config, A/B Testing, and Cloud Functions.

Google Analytics enables:

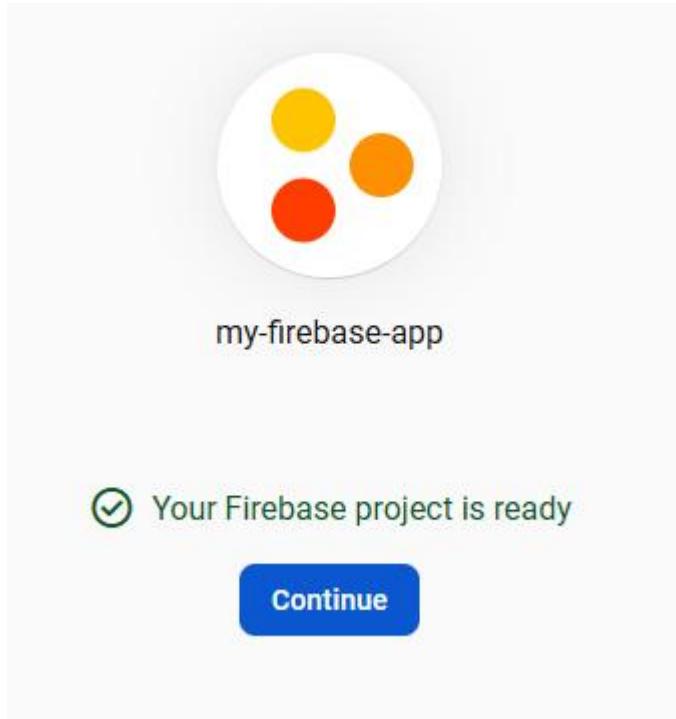
- A/B testing ? Breadcrumb logs in Crashlytics ?
- User segmentation & targeting across ? Event-based Cloud Functions triggers ?
- Firebase products Free unlimited reporting ?

Enable Google Analytics for this project
Recommended

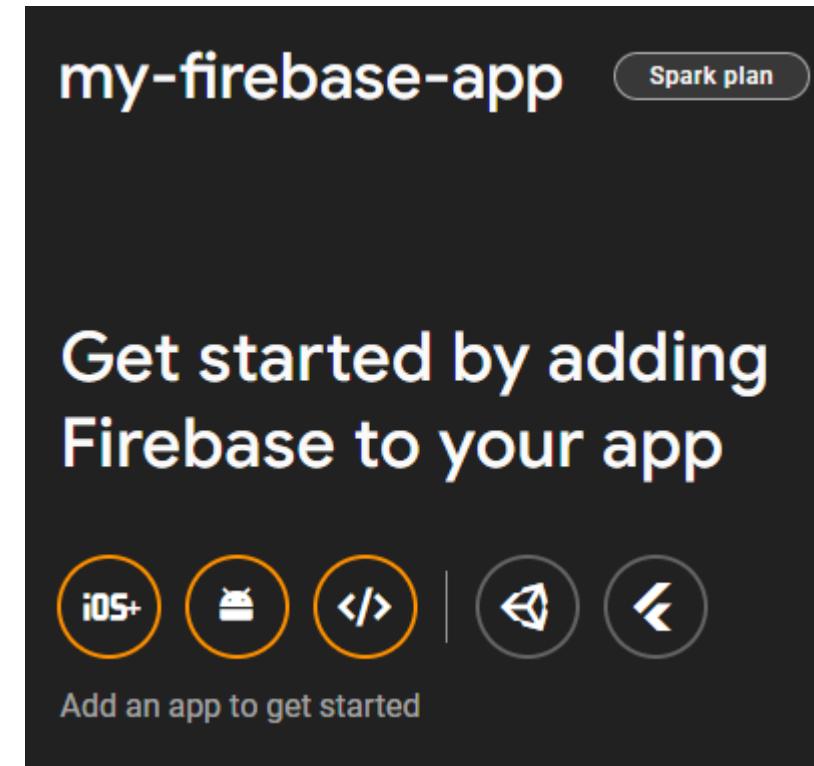
Previous

Create project

Go to your Firebase console and do Create Project. Enter a project name, but do *not* add Google Analytics for this, as it is just a code-along.



In Add Firebase to your App, select Web (it look like </>)



console.firebaseio.google.com/u/0/project/my-firebase-app-230325/overview

X Add Firebase to your web app

1 Register app

App nickname [?](#)

Also set up **Firebase Hosting** for this app. [Learn more](#)

Hosting can also be set up later. There is no cost to get started anytime.

[Register app](#)

2 Add Firebase SDK

Register app

2 Add Firebase SDK

Use npm Use a <script> tag

If you're already using [npm](#) and a module bundler such as [webpack](#) or [Rollup](#), you can run the following command to install the latest SDK ([Learn more](#)):

```
$ npm install firebase
```

Then, initialize Firebase and begin using the SDKs for the products you'd like to use.

```
// Import the functions you need from the SDKs you need
import { initializeApp } from "firebase/app";
// TODO: Add SDKs for Firebase products that you want to use
// https://firebase.google.com/docs/web/setup#available-libraries

// Your web app's Firebase configuration
const firebaseConfig = {
  apiKey: "AIzaSyATqeFXugQm70B9deePWTcrouxjlJo9SPK",
  authDomain: "my-firebase-app-230325.firebaseio.com",
  projectId: "my-firebase-app-230325",
  storageBucket: "my-firebase-app-230325.firebaseio.storage.app",
  messagingSenderId: "434225677666",
  appId: "1:434225677666:web:c581702d83feb51348d83b"
};

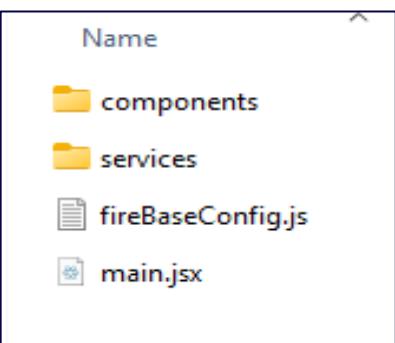
// Initialize Firebase
const app = initializeApp(firebaseConfig);
```

Note: This option uses the [modular JavaScript SDK](#), which provides reduced SDK size.

Learn more about Firebase for web: [Get Started](#), [Web SDK API Reference](#), [Samples](#)

[Continue to console](#)

```
README.md  
eslint.config.js  
vite.config.js  
index.html  
package-lock.json  
package.json  
src  
  └── main.jsx  
    └── components  
      ├── App.css  
      ├── App.jsx  
      ├── Article.jsx  
      ├── ArticleEntry.jsx  
      └── Nav.jsx  
    └── services  
      └── articleService.js
```



<https://console.firebaseio.google.com/u/0/project/my-firebase-app-230325/overview>

```
JS fireBaseConfig.js ● JS articleService.js  
src > JS fireBaseConfig.js > ...  
1 // Import the functions you need from the SDKs you need  
2 import { initializeApp } from "firebase/app";  
3 // TODO: Add SDKs for Firebase products that you want to use  
4 // https://firebase.google.com/docs/web/setup#available-libraries  
5  
6 // Your web app's Firebase configuration  
7 const firebaseConfig = {  
8   apiKey: "AIzaSyATqeFXugQm70B9deePwtCrouxjlJo9SPk",  
9   authDomain: "my-firebase-app-230325.firebaseio.com",  
10  projectId: "my-firebase-app-230325",  
11  storageBucket: "my-firebase-app-230325.firebaseiostorage.app",  
12  messagingSenderId: "434225677666",  
13  appId: "1:434225677666:web:c581702d83feb51348d83b"  
14};  
15  
16 // Initialize Firebase  
17 const app = initializeApp(firebaseConfig);
```

[Continue to console](#)

Back in the console, let's add two products: **Authentication** and **Firebase**.

- When adding and setting up Authentication, [enable Google only](#), adding yourself as the main user.
- When adding and setting up Cloud Firestore, [create a database](#) and [put the initial security settings in full-on production mode](#), so no one can read or write. (we can fix this later but *always start with the most locked-down settings possible*).

Authentication

Authenticate and manage users from a variety of providers without server-side code

[Get started](#)

[Ask Gemini](#)

Sign-in providers

Get started with Firebase Auth by adding your first sign-in method

Native providers

Email/Password

Phone

Anonymous

Additional providers

Google

Game Center

Microsoft

Facebook

Apple

Twitter

Play Games

Github

Yahoo

Custom providers

OpenID Connect

SAML

Sign-in providers



Google

Enable

Important: To enable Google sign-in for your Android apps, **you must provide the SHA-1 release fingerprint** [\[?\]](#) for each app (go to [Project Settings](#) > Your apps section).



Update the [project-level setting](#) below to continue

Public-facing name for project [\[?\]](#)

project-bscs-633

Support email for project [\[?\]](#)

humeratariq883@gmail.com

Safelist client IDs from external projects (optional) [\[?\]](#)

Web SDK configuration [\[?\]](#)

Cancel

Save

Sign-in providers

Provider	Status
 Google	 Enabled

Add new provider

Advanced

 **SMS Multi-factor Authentication**

Allow your users to add an extra layer of security to their account. Once enabled, integrated and configured, users can sign in to their account in two steps, using SMS. [Learn more](#)

 MFA and other advanced features are available with Identity Platform, Google Cloud's complete customer identity solution built in partnership with Firebase. This upgrade is available on both the Spark and Blaze plans.

Upgrade to enable

Firebase

Project Overview 

Project shortcuts

 **Authentication**

What's new

 Genkit NEW

 Vertex AI NEW

Product categories

Build 

Run 

Analytics 

AI 

my-firebase-app ▾

Authentication

Users **Sign-in method**

Reminder: When adding and **setting up Cloud Firestore**, **create a database** and put the initial security settings in **full-on production mode**, so no one can read or write. (Yes, we'll fix this later but *always start with the most locked-down settings possible*).

The screenshot shows the Firebase Project Overview page for a project named 'my-firebase-app'. The 'Firestore Database' section is highlighted. It displays the title 'Cloud Firestore' and a brief description: 'Realtime updates, powerful queries, and automatic scaling'. Below this are two buttons: 'Create database' and 'Ask Gemini'.

Database ID
(default)

Location
asia-southeast1 (Singapore)

Your location setting is where your Cloud Firestore data will be stored

After you set this location, you cannot change it later.

Learn more

Cancel Next

After you define your data structure, you will need to write rules to secure your data.

[Learn more](#)

Start in **production mode**

Your data is private by default. Client read/write access will only be granted as specified by your security rules.

Start in **test mode**

Your data is open by default to enable quick setup. However, you must update your security rules within 30 days to enable long-term client read/write access.

```
rules_version = '2';

service cloud.firestore {
    match /databases/{database}/documents {
        match /{document=**} {
            allow read, write: if false;
        }
    }
}
```

All third party reads and writes will be denied

Cancel

Create

Your DB is ready to Go



More in Google Cloud ▾

(default)

+ Start collection



Your database is ready to go. Just add data.

Now back in the code, let's make sure our app can see Firebase. Expand `src/firebaseConfig.js`, as follows:

```
JS fireBaseConfig.js X JS articleService.js
src > JS fireBaseConfig.js > [o] db
  1 // Import the functions you need from the SDKs you need
  2 import { initializeApp } from "firebase/app";
  3 // TODO: Add SDKs for Firebase products that you want to use
  4 // https://firebase.google.com/docs/web/setup#available-libraries
  5
  6 import { getAuth } from "firebase/auth"
  7 import { getFirestore } from "firebase/firestore"
  8
  9
 10 // Your web app's Firebase configuration
 11 const firebaseConfig = {
 12   apiKey: "AIzaSyATqeFXugQm70B9deePWTcrouxjlJo9SPk",
 13   authDomain: "my-firebase-app-230325.firebaseio.com",
 14   projectId: "my-firebase-app-230325",
 15   storageBucket: "my-firebase-app-230325.firebaseiostorage.app",
 16   messagingSenderId: "434225677666",
 17   appId: "1:434225677666:web:c581702d83feb51348d83b"
 18 };
 19
 20 // Initialize Firebase
 21 const app = initializeApp(firebaseConfig);
 22 export const auth = getAuth(app)
 23 export const db = getFirestore(app)
```

Our goal is a layered, modular architecture.

Step 4: Authentication

we are not going to take any shortcuts, but rather do things in an organized, disciplined manner, with, um, lots of little files. It will look like more work than necessary, but this code-along strives to teach proper *separation of concerns*.

Sign in

Blog

localhost:5173

Sign in - Google Accounts - Personal - Microsoft Edge

https://accounts.google.com/o/oauth2/auth/oauthchooseaccount?r...

Sign in with Google

Choose an account

to continue to my-firebase-app-230325.firebaseio.com

 humera tariq
humeratariq883@gmail.com

 Humera Tariq
humera@uok.edu.pk

 diva computing
diva.computing@gmail.com

 Use another account

English (United States) ▾ Help Privacy Terms

localhost:5173

Blog

New Article

Hello, humera tariq Sign Out

There's a fair tomorrow

No article selected

Hello Everyone

The big idea!

Components never talk to Firebase directly.
Only the services do.

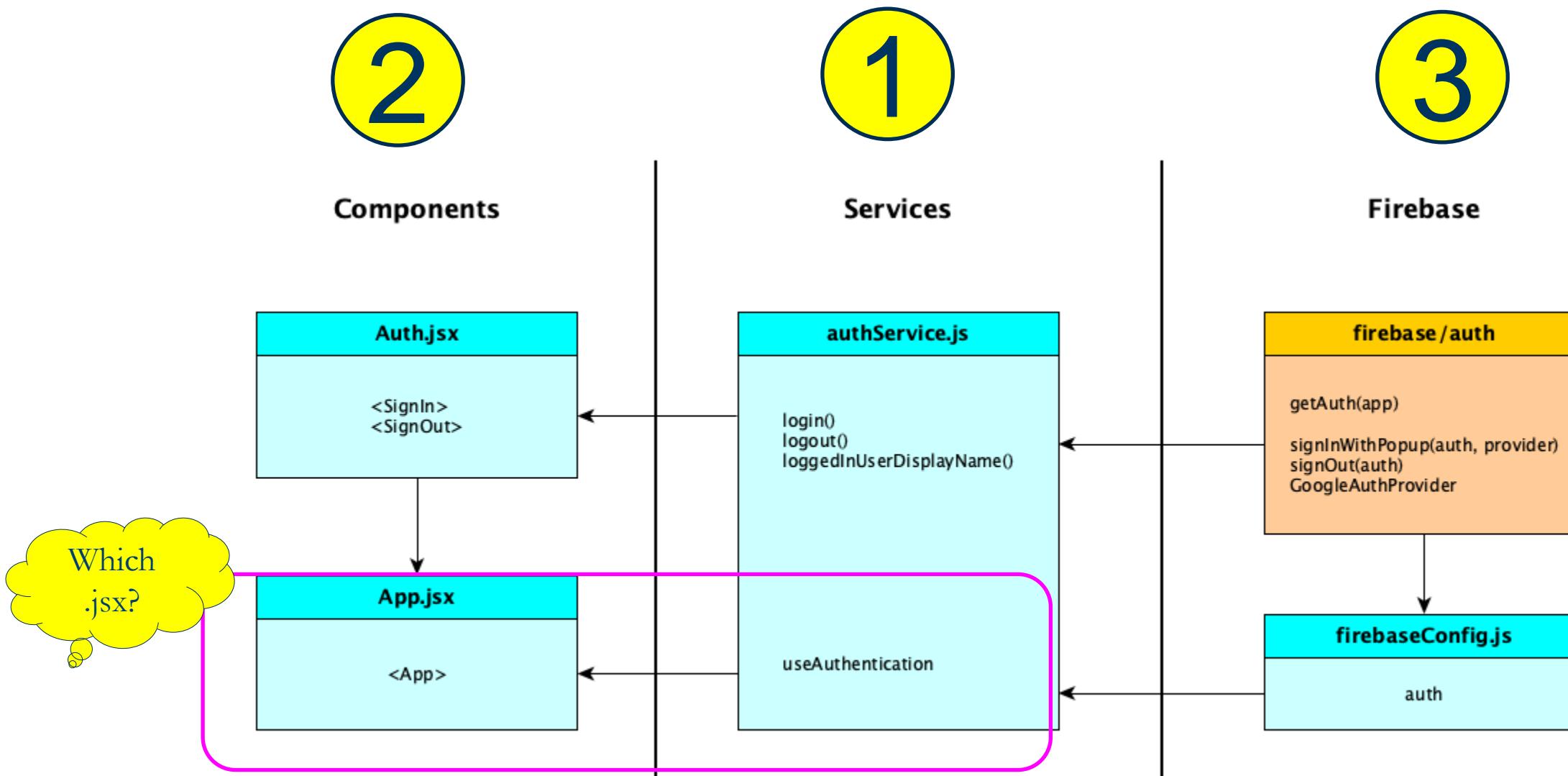
You will notice that the services hide the complexities of Firebase from the components.

Why Services are awesome ?

Components will only call login and logout and don't even need or care that an auth object is needed, nor that authentication providers are needed. Heck, they don't even know that Firebase is there!

In principle, we can swap out Firebase with a different backend without changing our components.

Layered, modular architecture





JS

authService.js

```
login()  
logout()  
loggedInUserName()
```

```
useAuthentication
```

✓ Create a new file called *src/services/authService.js*.

- ✓ This file will provide very simple services to the components, called login and logout, hiding the complexities of Firebase auth.
- ✓ It will also contain a custom hook to notify components when the authentication state changes.

```
import { useState, useEffect } from "react"
import { signInWithPopup, GoogleAuthProvider, signOut } from "firebase/auth"
import { auth } from "../firebaseConfig"
```

JS

signInWithPopup(auth, provider) → Opens a pop-up for Google sign-in

GoogleAuthProvider → Represents Google as an authentication provider.

signOut(auth) → Logs out the user.

auth → This is the **authentication instance** that we initialized in **firebaseConfig.js**.
It contains Firebase authentication settings for our app.

- firebaseConfig.js exists in the correct directory.
- The import path matches the actual file structure.

```
import { useState, useEffect } from "react"
import { signInWithPopup, GoogleAuthProvider, signOut } from "firebase/auth"
import { auth } from "../firebaseConfig"

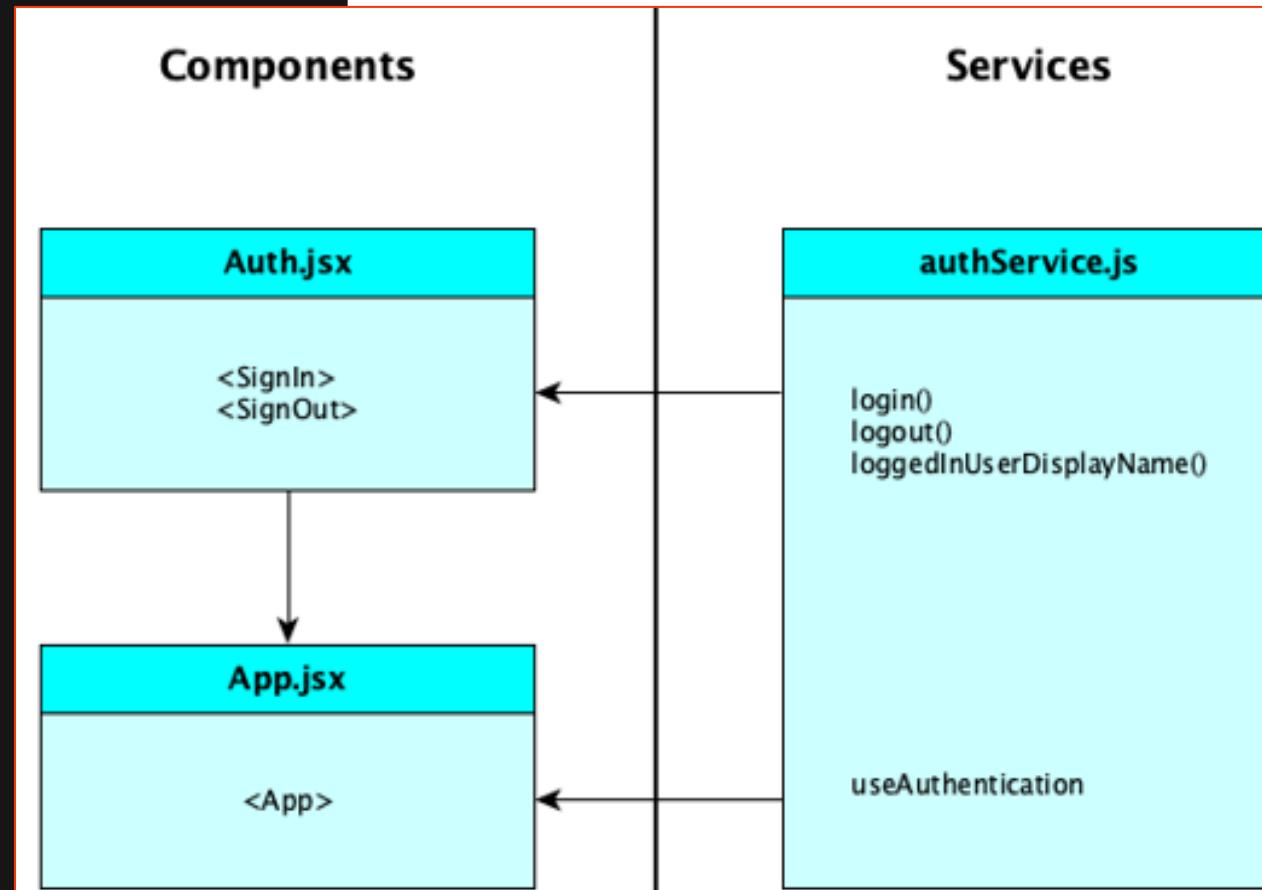
export function login() {
  return signInWithPopup(auth, new GoogleAuthProvider())
}

export function logout() {
  return signOut(auth)
}

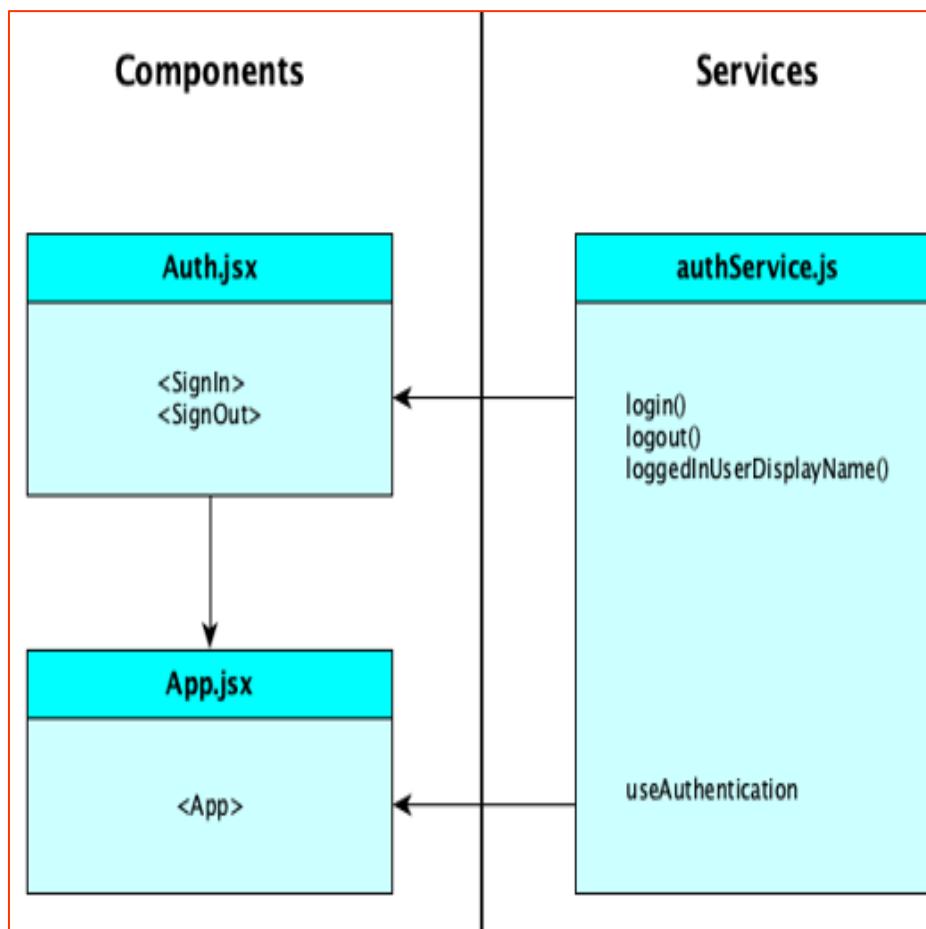
export function loggedInUserDisplayName() {
  return auth.currentUser.displayName
}

export function useAuthentication() {
  const [user, setUser] = useState(null)
  useEffect(() => {
    return auth.onAuthStateChanged((user) => {
      user ? setUser(user) : setUser(null)
    })
  }, [])
  return user
}
```

src/services/authService.js



Build components for managing login and logout. We'll put both components in the same file, just because we can call the file *src/components/Auth.jsx*:



```
import { login, logout, loggedInUserDisplayName } from "../services/authService"

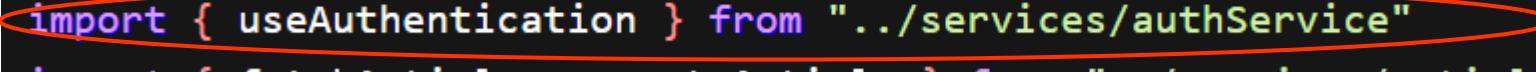
export function SignIn() {
  return <button onClick={login}>Sign In</button>
}

export function SignOut() {
  return (
    <div>
      Hello, {loggedInUserDisplayName()}
      <button onClick={logout}>Sign Out</button>
    </div>
  )
}
```

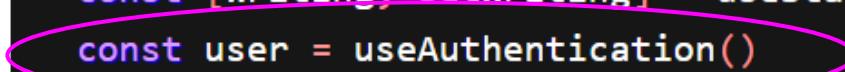


Step 5:

Now let's get this working in our app. In `src/components/App.jsx` we want that if someone is logged in, you show the app as in the starter code (with the logged in user's name and New Article button) but now, in addition, the **Sign Out** component on the header bar. If no one is logged in, we show the **Sign In** button on the header bar.

```
import { useEffect, useState } from "react"          src/components/App.jsx
import Nav from "./Nav"
import Article from "./Article"
import ArticleEntry from "./ArticleEntry"
import { SignIn, SignOut } from "./Auth"
import { useAuthentication } from "../services/authService" 
import { fetchArticles, createArticle } from "../services/articleService"
import "./App.css"
```

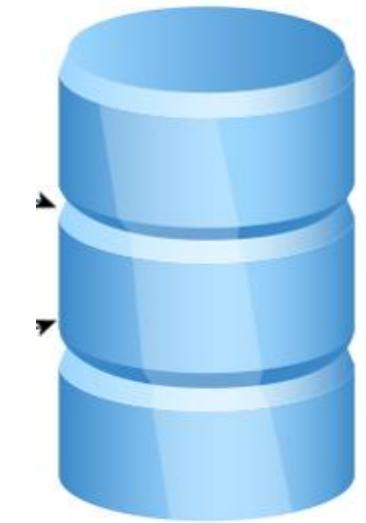
DB operations are
also defined as
services

```
export default function App() {                      src/components/App.jsx
  const [articles, setArticles] = useState([])
  const [article, setArticle] = useState(null)
  const [writing, setWriting] = useState(false)
  const user = useAuthentication()   
  

  // This is a trivial app, so just fetch all the articles only when
  // a user logs in. A real app would do pagination. Note that
  // "fetchArticles" is what gets the articles from the service and
  // then "setArticles" writes them into the React state.
  useEffect(() => {
    if (user) {
      fetchArticles().then(setArticles)
    }
  }, [user])
```

src/components/App.jsx

```
// Update the "database" *then* update the internal React state. These  
// two steps are definitely necessary.  
  
function addArticle({ title, body }) {  
  createArticle({ title, body }).then((article) => {  
    setArticle(article)  
    setArticles([article, ...articles])  
    setWriting(false)  
  })  
}
```



createArticle() sends the article data to the database (e.g., via an API).

setArticle(article) → Updates **which article** is currently displayed.

setArticles([article, ...articles]) → Updates the **React state array** with the new article.

setWriting(false) → Switches back to reading mode after submission.

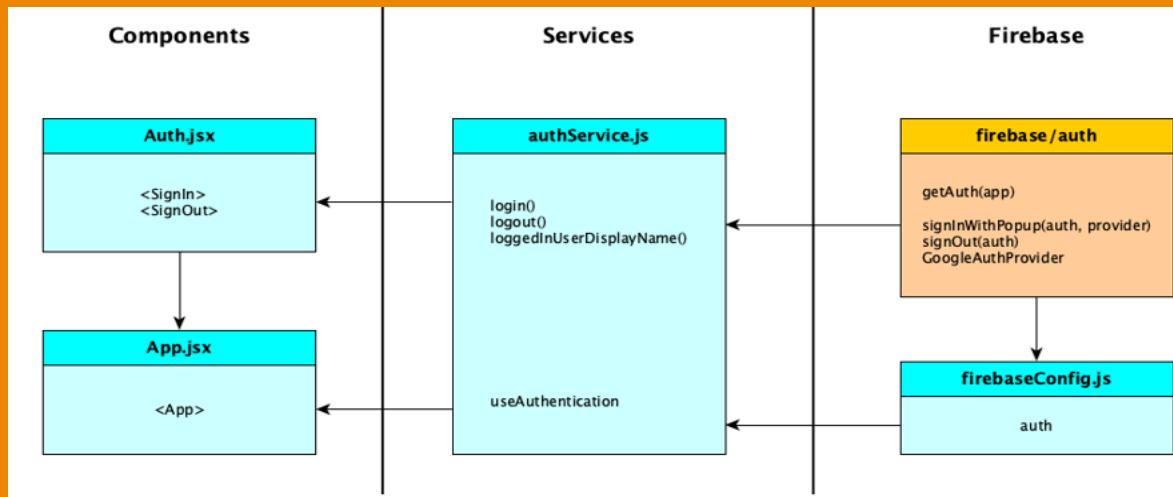
```
return (
  <div className="App">
    <header>
      Blog
      {user && <button onClick={() => setWriting(true)}>New Article</button>}
      {!user ? <SignIn /> : <SignOut />}
    </header>

    {!user ? "" : <Nav articles={articles} setArticle={setArticle} />}

    {!user ? (
      ""
    ) : writing ? (
      <ArticleEntry addArticle={addArticle} />
    ) : (
      <Article article={article} />
    )}
  </div>
)
}
```

Try to breakdown
and briefly explain
what is going on ?

Step 6: Firestore



To Be
Continued...

Suppose we're building a social media dashboard where users can view their friends' posts and interact with them.

(Container and presentation pattern)
(A clean and optimized fetch discussion)

Right now, your Friend Feed app is **static** in terms of user interaction because it only **fetches and displays posts** but does not allow any **user-driven actions** like:

- ✓ Adding new posts
- ✓ Liking or commenting on posts
- ✓ Deleting or editing posts
- ✓ Refreshing data manually



```
/src
  ├── /components
  │   ├── FriendFeed.jsx
  │   └── FriendFeedContainer.jsx
  ├── /utils
  │   └── fetchData.js  ✓ (New Utility Function)
  ├── App.jsx
  └── index.jsx
```



Welcome to Friend Feed

Friend Feed

sunt aut facere repellat provident occaecati excepturi optio reprehenderit

Posted by: User 1

qui est esse

Posted by: User 1

ea molestias quasi exercitationem repellat qui ipsa sit aut

Posted by: User 1

eum et est occaecati

Posted by: User 1

nesciunt quas odio

Posted by: User 1

App.jsx > ...

```
import React from "react";
```

```
import "./App.css";
```

```
import FriendFeedContainer from "./components/FriendFeedContainer";
```

```
const App = () => {
```

```
  return (
```

```
    <main>
```

```
      <h1>Welcome to Friend Feed</h1>
```

```
      <FriendFeedContainer />
```

```
    </main>
```

```
  );
```

```
};
```

```
export default App;
```

Why <main> Instead of <div>?

Welcome to Friend Feed

Friend Feed

sunt aut facere repellat provident occaecati excepturi optio reprehenderit

Posted by: User 1

qui est esse

Posted by: User 1

ea molestias quasi exercitationem repellat qui ipsa sit aut

Posted by: User 1

eum et est occaecati

Posted by: User 1

nesciunt quas odio

Posted by: User 1

Think of index.css

And

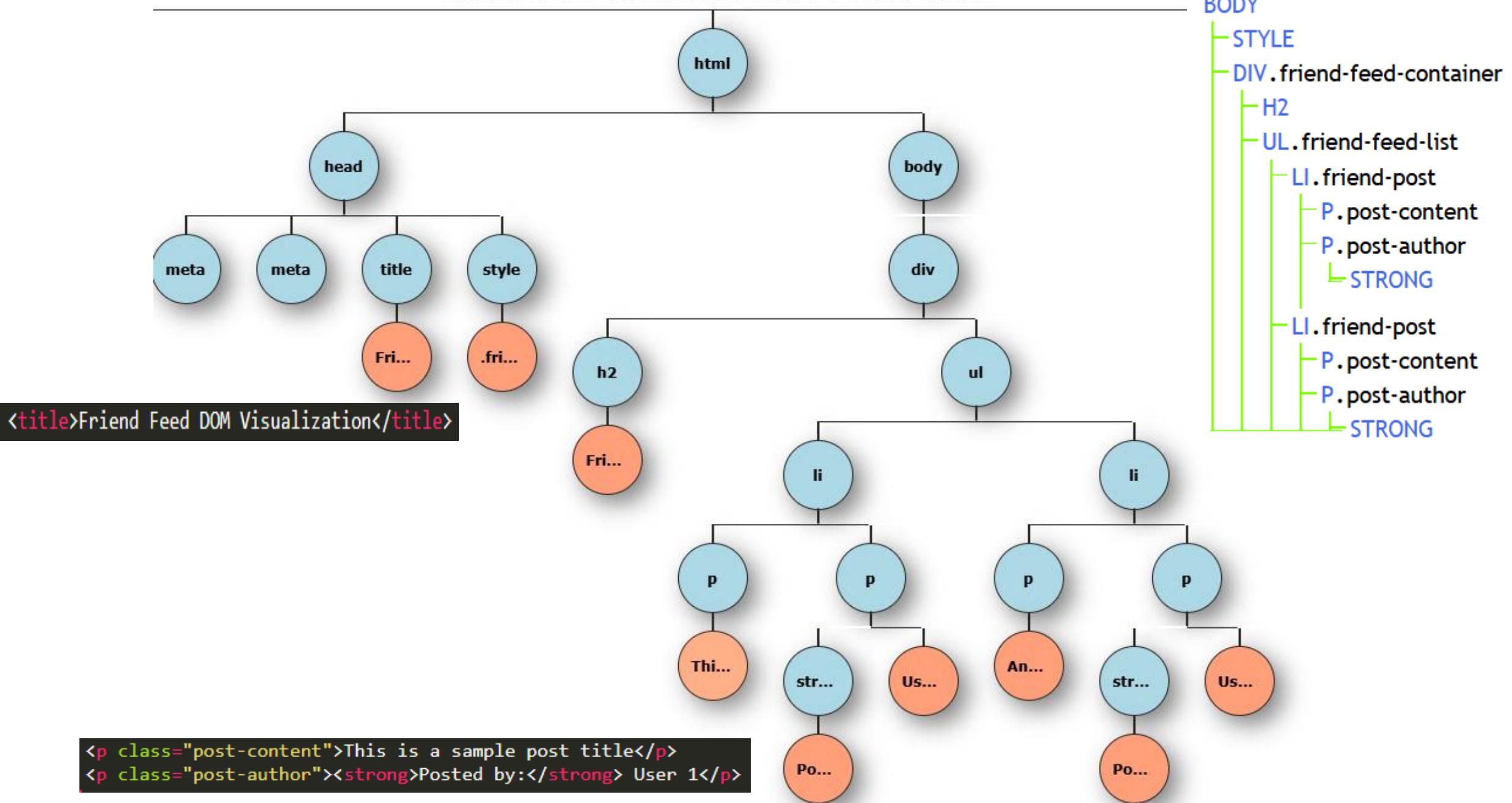
FriendFeed.css

```
.friend-post {  
background: #f9f9f9;  
margin: 10px 0;  
padding: 15px;  
border-left: 5px solid #007bff;  
border-radius: 5px;  
transition: transform 0.2s ease-in-out;  
}
```

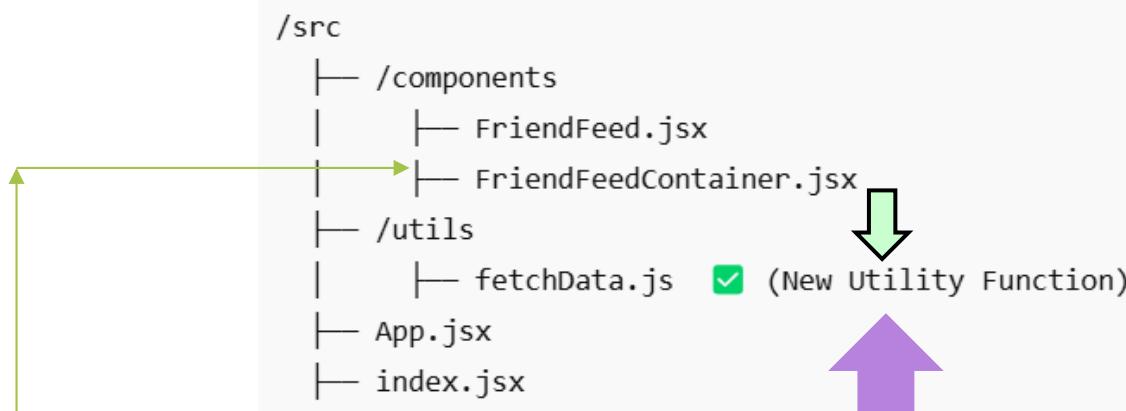
Child/presenter FriendFeed.jsx

```
<li key={post.id} className="friend-post">  
 <p className="post-content">{post.content}</p>  
 <p className="post-author"><strong>Posted by:</strong> {post.author}</p>  
</li>
```

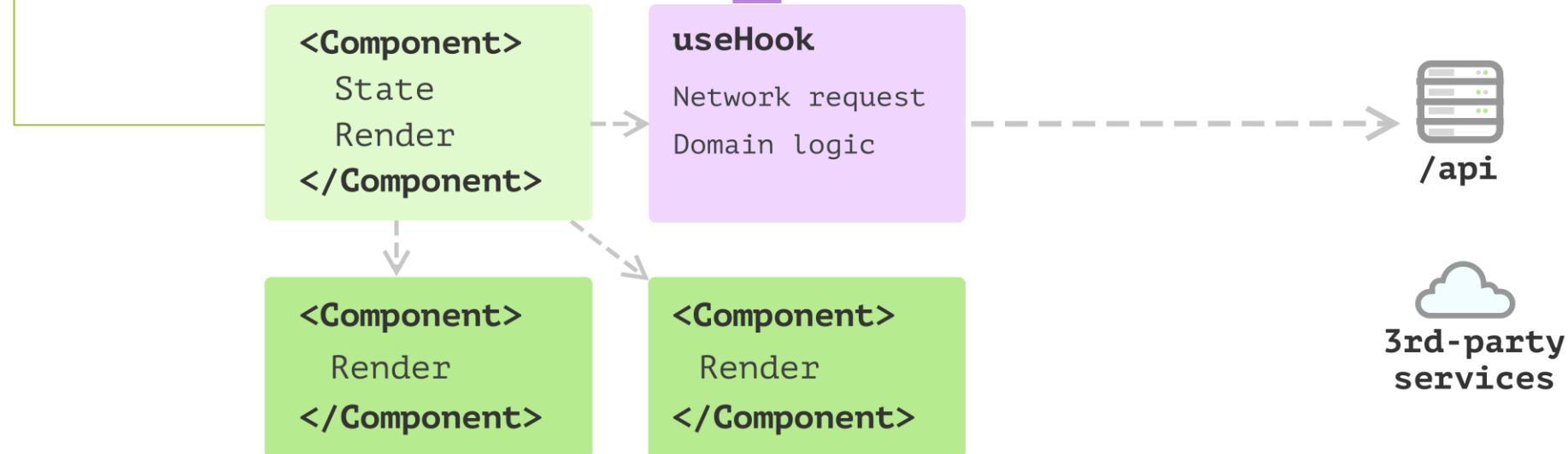
Interactive CSS Based DOM Visualization



State management with hooks



Mapping pattern to App()



Container component

Presentation component

React hook



/ Container Component (Handles Data Fetching)

```
import React, { useState, useEffect } from "react";  
  
// Container Component (Handles Data Fetching)  
import { fetchFriendPosts } from "../utils/fetchData";  
  
// Container pass data to Presenter component  
import FriendFeed from "./FriendFeed";
```

```
// Container Component (Handles Data Fetching)  
const FriendFeedContainer = () => {  
  const [friendPosts, setFriendPosts] = useState([]);  
  
  //Data Fetching ??  
  
  return <FriendFeed posts={friendPosts} />;  
};
```

// Presenter Component (Only Displays UI)

```
import React from "react";
```

```
// Presenter Component (Only Displays UI)  
const FriendFeed = ({ posts }) => {  
  return (  
    <ul>
```

Rendering a list of posts dynamically using `.map()`.

Each post is displayed inside an `` with its content and author

```
    </ul>  
  );  
};
```

JS

**ASYNC /
AWAIT**

JS

.then()



await



Async () => { Await }

```
useEffect(() => {  
  fetchFriendPosts().then(??);  
}, []);
```



To Be
Continued...



UNIVERSITY OF
KARACHI



"Don't be satisfied with stories, how things have gone with others. Unfold your own myth." ~Rumi



UNIVERSITY OF
KARACHI



Department of Compute Science (UBIT Building), Karachi, Pakistan.

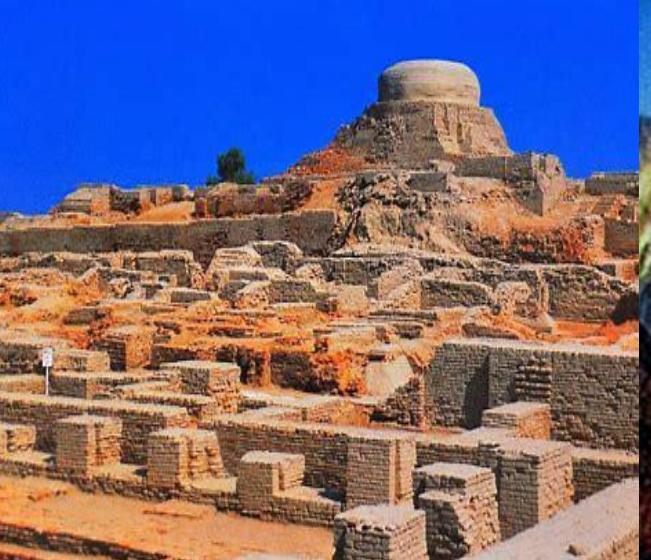
1200 Acres (5.2 Km sq.)

53 Departments

19 Institutes

25000 Students

My Homeland Pakistan



	Ashal Ansari																					
	Ayesha binte Habib																					
	Bilal Nadeem																					
	Faisal Abdullah																					
	Hamza Abdeali																					
	Hassan Adil																					
	HUZAIFA AHMED																					
	Imaan Tahir																					
	Isbah Ansari																					
	Mab Manzoor																					
	Mariam Khan																					
	Mehak Rauf																					

	Qambar Ali			
	Rafia Asim			
	Rimsha Larib			
	Rimsha Masood			
	Sabeeh hassan farooqui			
	Saman Aslam			
	syed wahaj			
	Tarim Bilal			
	Wahab Tariq			
	Yumna Mubeen			
	Zehra Meethawala			
	Zoya Ali			

	Muhammad Abbas B2110006097	12:07 PM
yes		
attendance		
	M_Hammad_waseemB20102089	12:07 PM
Hammad waseem B20102089		
attendance		
	Muhammad Mustafa B2110006083	12:07 PM
Muhammad Mustafa (B2110006083) for the attendance ma'am.		
	Abdul Kabeer	12:07 PM
Yes		
	Muhammad Mubashir Majeed	12:08 PM
MUHAMMAD MUBASHIR MAJEED(B20102105)		
	Muhammad Umer B2110006091	12:08 PM
muhammad umer mahmood (b2110006091)		
	Abdul Kabeer	12:08 PM
Abdul kabeer b2110006001		
	Sagar B2110006111	12:08 PM
Sagar B2110006111		
	Huzaifa Ahmed B20102053	12:08 PM
Huzaifa Ahmed B20102053		
	Taha Farhan B2110006151	12:09 PM
Taha Farhan B2110006151		

	Muhammad Yaseen B2110006097	12:09 PM
Muhammad Yaseen 6097		
	Muhammad Saqlain B2110006089	11:51 AM
@Dr. Humera Tariq Ma'am I think my id has missed out in the attendance snapshot.		

 A	Abeera Taj	 H	Huzaifa Shamsi	 M	Muhammd Hamza Siddi...															 marium zehra
 A	Ahmed Azhar	 I	Ibad Hussain	 M	Muneeb Raza															 ...
 A	Ahmed Ibrahim	 I	Inshal Mansoor	 N	Nighat Raza															 ...
 A	Aiman Ali	 K	Khizra Faisal	 Q	Qaim Hassan															 ...
 A	Anas Hussain	 M	M. Naqeebulah Shah	 R	Rida															 ...
 A	Aun hassan	 M	Maha Meherr	 S	Saad Khan															 ...
 A	Bilal Lodhi	 M	MARIA QURESHI	 S	Sadaqat Zia															 ...
 A	Bismah Nasir	 m	mohammad abdullah	 S	saher hussain															 ...
 A	Faraz Ali	 M	Moin UD-din	 S	Sarah Sajid															 ...
 A	Fatima Rizvi	 M	Muhammad Fakhir	 S	Sheraz Asghar															 ...
 A	Hammad Kamal	 M	Muhammad Jawwad Kh...	 S	Shumail Arshad															 ...
 A	Haniya Hussain	 M	Muhammad Yousuf	 S	Syed Yaseen Arham															 ...