# **Chap # 1**

# 1.1. Using nslookup to find IP addresses

# **Explanation:**

This question asks you to use a tool called nslookup (or a similar one) to find out the **IP addresses** of websites (hosts) your instructor assigned. Every website has one or more IP addresses, which are what your computer uses to connect to the site.

# Answer Example (for three websites):

Run the following in your terminal or command prompt:

nslookup www.google.com nslookup www.facebook.com

nslookup www.yahoo.com

# **Output might look like:**

www.google.com  $\rightarrow$  142.250.192.196 www.facebook.com  $\rightarrow$  157.240.22.35 www.yahoo.com  $\rightarrow$  98.137.11.163

# 1.2. Send HTTP request using telnet to find Server header

# **Explanation:**

You are asked to manually connect to a website using telnet and send a basic HTTP GET request. From the response, locate the Server: field, which tells you what web server software (like Apache, nginx) the site is using.

# Answer Example (for www.google.com):

Step 1: In terminal:

telnet www.google.com 80

Step 2: Type this HTTP request (press Enter after each line, and twice at the end):

GET / HTTP/1.1

Host: www.google.com Connection: close

# **Sample Output:**

Server: gws

Repeat for 2 more sites like www.facebook.com or www.bbc.com.

# 1.3. Use HEAD request to get headers only

# **Explanation:**

Instead of asking for the full page (like GET does), HEAD only asks for the headers — the metadata of the response. You'll list **all the header field names** that the server sends back.

# **Answer Example:**

# Command (via telnet):

HEAD / HTTP/1.1

Host: www.google.com Connection: close

# **Sample Response Headers:**

Date:

Content-Type: Content-Length:

Server:

X-XSS-Protection:

X-Frame-Options:

→ List these field names only as your answer.

# 1.4. Find HTTP methods allowed using OPTIONS

# **Explanation:**

This asks you to send an OPTIONS request to see what HTTP methods (GET, POST, PUT, DELETE, etc.) the server supports for that URL.

# **Answer Example:**

OPTIONS / HTTP/1.1 Host: www.google.com Connection: close

# **Sample Output:**

Allow: GET, HEAD, OPTIONS Repeat for 2 more hosts.

# 1.5. Order MIME types based on accept header

# **Explanation:**

You're given an Accept header with MIME types and quality values (q). Higher q means higher preference. Types without q are treated as 1.0.

You must sort these 4 types by preference:

- image/png
- application/pdf (not listed)
- text/plain
- application/xhtml+xml

# Answer:

- 1. image/png  $\rightarrow$  q=1.0
- 2. application/xhtml+xml  $\rightarrow$  q=1.0
- 3. **text/plain**  $\rightarrow$  q=0.8
- 4. application/pdf → falls under /; q=0.1

# 1.6. How websites learn browsing habits from headers

# **Explanation:**

This question asks how websites can know what you're doing **outside** their site, just from headers like Referer, User-Agent, etc., sent with your requests.

# Answer:

- The Referer header shows what page you visited **before**.
- Websites can track users across sites using embedded ads/scripts.
- User-Agent helps create a fingerprint of your device/browser.
- So, even without cookies, sites can gather data about your behavior.

# 1.7. UTF-16 in Java vs UTF-8 (pros & cons)

# **Explanation:**

This compares Java's use of UTF-16 (16-bit per char) vs UTF-8 (variable size). You must give **one advantage** and **one disadvantage** of UTF-16.

# Answer:

- Advantage (UTF-16): Fast access and indexing, since most common characters are fixed-length (2 bytes).
- X Disadvantage: Wastes space for ASCII text, and not compatible with UTF-8 web standards.

# 1.8. Can browser load HTML if DNS is down?

# **Explanation:**

This checks if a browser can load a webpage without DNS (which translates names like google.com to IP addresses).

# Answer:

- Yes, if you use the IP address directly (e.g., <a href="http://142.250.192.196">http://142.250.192.196</a>).
- No, if you're trying to use a domain name and DNS isn't working.

# 1.9. Write a minimal GET request

# **Explanation:**

This wants you to manually write an HTTP GET request for a full URL including custom port, query string, and fragment.

Note: the **fragment** (#now) is not sent to the server.

Answer:

GET /hmm/oh/well?isThis=right HTTP/1.1

Host: www.ThisIsATest.net:2012

Connection: close

# 1.10. Change language preference in browser

# **Explanation:**

You are asked to change your browser's preferred language to see if websites return content in that language, using the Accept-Language header.

# Answer (Steps):

- 1. Go to browser settings  $\rightarrow$  Language  $\rightarrow$  Add German.
- 2. Move German to top.
- 3. Visit www.google.com
- 4. Page should be in German: "Google auf Deutsch"
- 5. Save or screenshot the page to prove change.

# 1.11. How server knows port even without it in Host field

# **Explanation:**

This asks how the server can still know what port the client connected to even if it's not written in the Host header.

### Answer:

- The **TCP connection** includes the port.
- Web servers **listen on specific ports** (e.g., 80 for HTTP).
- So the server knows the port from the socket, not from the header.

# **Chap # 2**

# Exercise 2.1

**Explanation:** Count the number of tags and elements in Figure 2.1, and calculate characters of content excluding whitespace.

**Answer:** Without the actual figure, we can't count accurately. But generally:

**Tags:** Each opening and closing tag counts.

Elements: Each pair of opening and closing tags is one element.

Characters of content: Count actual text content only (not markup),

excluding leading/trailing spaces.

# Exercise 2.2

Explanation: Draw a DOM-style tree of the XHTML document from

Figure 2.12.

**Answer:** Based on assumption:

html

head

title

body

(other nested elements like h1, p, etc.)

# Exercise 2.3

**Explanation:** Compare developing HTML for internal company use vs. public web.

**Answer:** Internal use is easier because:

- Limited browser/platform variation.
- Controlled network and security.
- **\*** Easier testing and maintenance.

# Exercise 2.4

**Explanation:** Use XHTML with extra spacing between paragraphs.

# **Answer:**

This is paragraph one.

This is paragraph two.

This is paragraph three.

# Exercise 2.5

Explanation: Evaluate spacing options for readability and browser

resizing.

**Answer:** Using (non-breaking space then space) ensures:

Sentences won't break awkwardly on resize.

might keep both spaces on one line, which can look awkward.

Space + can break in between.

# Exercise 2.6

**Explanation:** Properly encode special characters in input value.

# Answer:

<input type="text" value=&quot;An example is written as &lt;x,
b&gt;.&quot;/>

# Exercise 2.7

**Explanation:** Use all six heading levels with paragraph.

# **Answer:**

```
<h1>Heading 1</h1>
<h2>Heading 2</h2>
<h3>Heading 3</h3>
<h4>Heading 4</h4>
<h5>Heading 5</h5>
<h6>Heading 6</h6>
This is a paragraph of text.
```

In Mozilla 1.4, headings use progressively smaller bold fonts, paragraph uses normal text font.

# Exercise 2.8

**Explanation:** Identify markup error in code snippet.

**Answer:** Use < instead of < in pre block.

```
// Java code example
if (a < b &amp;&amp; c != d) {
System.out.println("Time for donuts!");
}
```

# Exercise 2.9

**Explanation:** Image appearance on different resolutions.

# **Answer:**

Image appears smaller on higher resolution display.

More pixels per inch compress the same pixel size image.

# Exercise 2.10

**Explanation:** Allow visitors to stretch image using only XHTML.

# **Answer:**

<img src="image.jpg" width="100%" />

Browser resizing window stretches image horizontally.

# Exercise 2.11

**Explanation:** Convert relative URL to absolute based on base URL.

# Answer:

Base: http://www.example.com/hw1/detail/page7.html

Relative: ../images/icon5.gif

**Absolute:** http://www.example.com/hw1/images/icon5.gif

# Exercise 2.12

**Explanation:** Write relative paths for files in nested folders.

# **Answer:**

From App1 to legal/copyright.html: legal/copyright.html From legal/copyright.html to App1/logo.jpg: ../logo.jpg

# Exercise 2.13

**Explanation:** Identify misuse of inline formatting (<strong>) around block elements.

# **Answer:**

dl, dt, dd are block elements and shouldn't be inside <strong>.

# Fix:

Apply <strong> only to inline content, or use CSS for styling.

# Exercise 2.14

**Explanation:** Convert HTML 4.01 table to valid XHTML 1.0.

# **Answer:**

```
<caption><em>A test table with merged cells</em></caption>
Average
Red<br />eyes
height
weight
Males
 1.9 
0.003
40%
Females
 1.7 
 0.002 
43%
```

# Exercise 2.15

**Explanation:** Compare classid (IE) vs. type (Mozilla).

# **Answer:**

classid: Precise control over component loading (advantage in IE). type: More flexible and portable, lets browsers use preferred plugins.

# Exercise 2.16

# (a) Explanation:

head.misc allows any number (including 0) of elements like script, style, meta, etc.

# (b) Explanation:

Head can contain:

Either: title followed optionally by base, all possibly interleaved with head.misc items.

Or: base followed optionally by title, again with head.misc interleaved.

# (c) Succinct explanation:

The head must contain a title and may optionally contain a base element. Other items like scripts or styles can appear in any order before, between, or after them.

# Chap 3

# **Exercise 3.1: Simple CSS Style Rules**

# Given declarations:

background declaration: background-color: silver;

text declaration: font-size: larger;

# (a) Write CSS rules:

Apply **background declaration** to all <div> elements.

Apply **text declaration** to all <strong> elements.

# **Answer:**

div {

background-color: silver;

```
strong {
  font-size: larger;
}
```

# **Explanation:**

You select elements by their tag names (div, strong) and apply the respective declarations.

(b) Write a single style rule applying both declarations to both and <em> elements.

# **Answer:**

```
p, em {
  background-color: silver;
  font-size: larger;
}
```

# **Explanation:**

Multiple selectors separated by commas share the same declaration block.

(c) Write a single rule applying background declaration to elements with id="Nevada" and to elements with class shiny.

# **Answer:**

```
#Nevada, .shiny {
  background-color: silver;
}
```

# **Explanation:**

ID selectors use #id, class selectors use .class.

(d) Write a rule applying text declaration to <span> elements with class bigger.

# **Answer:**

```
span.bigger {
  font-size: larger;
}
```

(e) Write a rule applying text declaration to <span> elements that are descendants of other <span> elements.

# **Answer:**

```
span span {
  font-size: larger;
}
```

# **Explanation:**

This selects any <span> inside another <span>.

(f) Write a rule applying background declaration when the cursor hovers over a hyperlink (<a>).

# **Answer:**

```
a:hover {
  background-color: silver;
}
```

# Exercise 3.2: External Style Sheets and @import

(a) Create 3 external style sheets each with a subset of rules from 3.1. Write a complete XHTML 1.0 Strict document using:

One non-persistent preferred style sheet

One alternate style sheet

One style sheet used **only for print** 

(b) Use @import so first style sheet imports the second, which imports the third. The XHTML treats the first as persistent.

```
Answer:
```

```
style1.css (persistent preferred)
@import url("style2.css");

div { background-color: silver; }
strong { font-size: larger; }
style2.css (alternate)
@import url("style3.css");

p, em { background-color: silver; font-size: larger; }
span.bigger { font-size: larger; }
style3.css (print only)
a:hover { background-color: silver; }
span span { font-size: larger; }
```

# **XHTML Document:**

```
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Strict//EN"
"http://www.w3.org/TR/xhtml1/DTD/xhtml1-strict.dtd">
<html xmlns="http://www.w3.org/1999/xhtml">
<head>
<title>CSS @import Example</title>
link rel="stylesheet" type="text/css" href="style1.css" />
link rel="alternate stylesheet" type="text/css" href="style2.css"
title="Alternate" />
link rel="stylesheet" type="text/css" href="style3.css" media="print"
/>
```

```
</head>
<body>
<!-- Content here -->
</body>
</html>
Explanation:

style1.css is persistent and imports style2.css, which imports style3.css.
style2.css is alternate, can be toggled.
style3.css applies only for printing.
```

# **Exercise 3.3: Embedded Style Sheet**

Set font-family to "Gill Sans Bold SmallCaps & OSF" for all elements.

# Exercise 3.4: CSS Cascade and Specificity Given Author, User, User Agent styles, find final applied styles:

</html>

User

p

# Style origin Author div color: blue Author p color: green; font-size: smaller !important Author .hmm color: fuchsia

color: white; background-color: black; font-size:

Style origin Selector

**Declarations** 

larger!important

User body color: yellow

User

Agent body color: black

# (a) For elements:

# color?

Author says color: green User says color: white

User important declarations override author, but color is not

marked !important in user styles.

However, font-size is important in both author and user

styles.

Specificity: Both author and user styles have specificity of p

selector.

User color: white overrides author color: green because user styles override author unless author has !important on color (which it doesn't).

# background-color?

Only user defines it: background-color: black

# font-size?

Author: font-size: smaller !important User: font-size: larger !importan

Both !important rules, user styles override author (user has

precedence over author styles). So font-size = larger

# If belongs to .hmm class?

.hmm sets color: fuchsia

.hmm specificity is higher than p selector

So color: fuchsia overrides color: white from user styles.

# Summary (a):

Property Normal

color white fuchsia background-color black black font-size larger larger

# **(b)** For <div> elements:

Author: color: blue

User: no color on div

User agent: no color on div For <div class="hmm">:

.hmm = color: fuchsia (author style)

Since .hmm has higher specificity, color will be fuchsia.

Does the containing element affect it? No, color is set directly on

div or .hmm.

# (c) For elements inside <body>, no .hmm class:

ol has no styles specified.

body color: user style says color: yellow.

So inherits color: yellow.

If <body class="hmm">:

.hmm sets color: fuchsia but only on elements with class .hmm. Body has .hmm, so color: fuchsia on body, so ol inherits fuchsia.

# (d) If user agent rule changes to:

\* { color: black }

This universal selector applies color black everywhere.

User style body { color: yellow } overrides user agent because user styles have precedence.

So for , inherits from body (yellow or fuchsia if body has .hmm).

# **Exercise 3.5: Class quote with margins**

# (a) Write class quote with top/bottom margin 0, left/right margin 4em using shortcut declaration.

# **Answer:**

```
.quote {
  margin: 0 4em;
}
```

# **Explanation:**

margin: [top/bottom] [left/right] shorthand.

# (b) Why use em instead of px?

em units scale with the font size, so margin adapts to text size. px is fixed, which may look inconsistent if font size changes or zoom.

# Exercise 3.6: Pixel length changes with resolution If monitor resolution changes from 1024×768 to 1280×1024, what happens to 1px length?

**Answer:** 

Pixel size decreases because more pixels fit in the same physical screen size (assuming physical size unchanged).

So 1px represents a smaller physical length on the higher resolution.

# **Exercise 3.7: Picture framing**

# (a) Frame around <img> with brown border, inside edges touching image edges, 10px spacing between images.

```
img {
  border: 2px solid brown;
  margin: 5px; /* margin is half of 10px to give 10px between adjacent
images */
  display: inline-block; /* to respect margin */
}
```

# (b) Add a 3px tan mat between image and border

```
img {
  border: 2px solid brown;
  padding: 3px;
  background-color: tan;
  margin: 5px;
  display: inline-block;
}
```

# Exercise 3.8: Client area wider than canvas Why can the client area be wider than the canvas?

# **Answer:**

Because the browser window may have extra horizontal padding, margin, or other elements affecting the total width. Also, the canvas may have fixed width smaller than the viewport.

# Exercise 3.9: em and ex related to height, no width unit Why no width unit related to character width? Answer:

Character width varies widely across fonts and characters, so CSS doesn't define a standard width unit. Height is more consistent and related to font metrics, making em and ex meaningful.

# Exercise 3.10: Stairstep effect

Create HTML and CSS so right sides line up centered, each step same height.

# **Answer (short version):**

```
<style>
.step {
    height: 3em;
    line-height: 3em;
    margin-left: auto;
    margin-right: auto;
    width: fit-content;
    text-align: right;
}
.step1 { width: 10em; }
.step2 { width: 8em; }
.step3 { width: 6em; }
</style>

<div class="step step1">Step 1</div>
<div class="step step2">Step 2</div>
<div class="step step3">Step 3</div>
```

# **Exercise 3.11: Box coordinates**

```
Given:
<br/>
<body>
<div id="div1">
<br/>
<div id="div2"></div>
</div>
</div>
<div id="div3"></div>
<br/>
<br/>
<br/>
<br/>
With CSS:
body { margin:5px; border:0; padding:2px }
div { margin:3px; border:1px solid blue; padding:4px }
```

Find upper-left corner of content area of each div relative to upper-left corner of the body's containing block.

```
Calculation steps:
```

```
Body's margin: 5px → content starts 5px inside viewport.

Body padding: 2px inside body content box.

For div1:

Margin: 3px outside border

Border: 1px

Padding: 4px
```

Position of div1 content:

```
5px (body margin) + 2px (body padding) + 3px (div1 margin) + 1px (div1 border) + 4px (div1 padding) = 15px
```

So, div1 content starts at (15px, 15px).

For div2 inside div1:

div1 content origin is (15,15), inside that:

Add div2 margin, border, padding:

$$3 + 1 + 4 = 8px$$

So div2 content origin is:

$$(15+8, 15+8) = (23px, 23px)$$

For div3 (sibling to div1):

After div1, but vertical offset is not asked.

Assuming no layout flow considered:

Same margin, border, padding:

$$5 + 2 + 3 + 1 + 4 = 15$$
px

So position is also (15px, 15px), but horizontally shifted based on flow (usually below div1).

# Exercise 3.12: Line height and baseline

Normal line height: 1.2em

Baseline height above bottom of character cell: 0.2em

New line-height: 2em

# Find half-leading and baseline height above bottom of line box

# **Half-leading:**

Leading = line-height - font size = 2em - 1em = 1em

Half-leading = 0.5em

# Baseline height above bottom of line box:

Baseline inside character cell = 0.2em

Extra space below baseline due to leading = 0.5em

So baseline above bottom of line box = 0.2em + 0.5em = 0.7em

# **Exercise 3.13: Image height vs. line box**

(a) If image height (1.5em) > line height (2em), line box height must increase.

Use font cell height + baseline info to calculate if line box fits image height.

**(b)** An inline element with font size 2× default font size may cause line box height to increase, but not necessarily because of vertical-align behavior.

# **Chap # 4**

# 4.1:

**Explanation**: Check if a variable has the undefined type/value.

Answer:

```
if (typeof testVar === "undefined") {
  console.log("undefined");
} else {
  console.log("defined");
}
```

### 4.2:

**Explanation**: Understand variable scope and global assignment in a function.

Answer: Output: 6

Reason: window.i = 6; assigns 6 to the global i, even though there's a local var i; in the function.

# 4.3:

**Explanation**: Type coercion and comparison in JavaScript.

Answer: Output: true Explanation:

- "007" is coerced to number 7.
- Number("007") is also 7.
- So, 7 == "007" → true.

### 4.4:

Explanation: Object references and parameter passing in functions.

Answer: Output: 10

Explanation: Both o1 and o2 refer to the same object, so modifying o1.j inside the function affects o2.j.

# 4.5

**Explanation**: Create an object with a property.

Answer:
var myObj = {
 color: "red"
};

# 4.6:

**Explanation**: Understand obfuscated code and window object usage.

# Answer:

```
This line builds the string "alert" dynamically and then calls window.alert(). 
// "al" + "father".slice(4, 6) + "t" \rightarrow "al" + "er" + "t" = "alert" 
var weird = "alert"; 
window.alert("Weird, but it works.");
```

# 4.7:

**Explanation**: Clarify ternary operator precedence.

Answer:

```
a = b ? (z /= (y ? x : (w ? v : u))) : (d += e);
```

# Λ Q.

**Explanation**: Simulating overflow using 32-bit operations.

Answer:

```
function multiplyAndOverflow(a, b) {
  return (a * b) | 0; // Forces result to 32-bit signed int
}
4.9:
Explanation: Why the exception happens (variable scope).
Exception occurs at: myVar += value;
Reason: myVar is not defined in the function scope or as this.myVar.
function addTo(value) {
  this.myVar += value;
}
4.10:
Explanation: this context when calling functions.
Answer:
Output: 1,2
Explanation:
        o1.rusty(1); sets o1.x = 1
        o2.rusty(2); sets o2.x = 2
4.11:
Explanation: Display 2D array with visual grid using alert().
Answer:
function drawGrid(arr) {
  let result = "";
  for (let i = 0; i < arr.length; i++) {
    result += arr[i].join(" | ") + "\n";
  }
  alert(result);
}
4.12:
Explanation: Return the median without modifying the original array.
Answer:
function median(arr) {
  let sorted = arr.slice().sort((a, b) => a - b);
  return sorted[Math.floor(sorted.length / 2)];
}
4.13:
Explanation: Validate phone numbers using regex.
Answer:
function isValid(phone) {
  const pattern = /^((d{3}))s?|d{3}[-]?d{4}$/;
  return pattern.test(phone);
}
```