#### Round 2 Evaluation

Week 12 (Section B)

# Question 1 (Basics)

(1) How would you allow using import syntax (ES Modules) in Node.js? Fill in the missing package.json property:

```
{
    "type": "_____"
}
```

(2) In your React app, complete the fetch call to get data from backend

API:

```
(() => {
fetch('http://localhost:5000/____/hello')
  .then(response => response.text())
  .then(data => setMessage(data));
}, _____);
```

(3) An api route might looks like:

```
app.get('_____', (req, res) => {
    res.send('Hello world!');
});
```

(4) To allow the React frontend (running on a different port) to communicate with our Express backend without security errors, we must enable resource sharing. We do this by adding \_\_\_\_\_ middleware inside our Express server using:

```
app.use ______ .
```

#### (5) Cloze passage

When a client sends an HTTP request, the server responds with a (Hint:
status code / URL) indicating whether the request succeeded or failed.
Common success status codes include (Hint: 200 / 404), while an error like
"Not Found" is indicated by (Hint: 200 / 404).
During a POST request, the client often needs to send headers such as 'Content-Type':
'' (Hint: application/json / text/html) to inform the server how to interpret the
body.
An Express backend can extract JSON data from incoming requests using the
middleware express() (Hint: json / router).
For debugging, developers often inspect network traffic in the browser's

(Hint: DevTools / IDE) under the **Network** tab.

# Question 2 (Reasoning)

#### (6) Reasoning

(1) Why do we prefer using POST instead of GET when submitting forms that handle passwords or other sensitive credentials? Give at least two reasons.

(2) When building a React app that communicates with a backend server, why is it a bad idea to hardcode the server URL (like http://localhost:5000) directly into your fetch calls? Explain two problems this can cause, especially when deploying your application to production. Suggest a solution.

## Question 3 (html-css)

#### **Question:3 Analyze the code below and answer these questions:**

- 1.The **navbar** is not sticking at the top when scrolling. What's missing or incorrect in the CSS, and how would you fix it?
- 2. The **footer** is not staying at the bottom of the page when the content is short. How would you adjust the layout to ensure the footer stays at the bottom?
- 3. The **footer** might overlap the content when scrolling if the navbar is fixed. What CSS property should be added

to the **footer** or **main** to prevent this overlap?

```
<header class="navbar">
<a href="#">Home</a>
</header>
<main>
Content...
</main>
<footer class="footer">
© 2025
</footer>
```

```
.navbar {
 position: relative;
 background: #333;
 color: white;
footer {
 position: relative;
 background: #333;
 color: white;
```

## Question 4 (JS)

#### What is Node.js?

JavaScript runtime Node.js is an , environment that allows developers to execute JavaScript code on the side. It was released in 2009 by Ryan Dahl and is built on the Chrome V8 JavaScript engine. Node is enables the development of scalable and efficient network applications by allowing JavaScript to run outside of a

Java Script is	S	,	_ ,	,	_language.
_				•	
				<u>.</u>	
				<u>.</u>	

## Question 5 (JS)

What is the output of ObjArg.js.

Why ?

```
// ObjArg.js
function objArgs(param1, param2) {
  // Change the data in param1 and its argument
  param1.data = "changed";
  // Change the object referenced by param2, but not its argument
  param2 = param1;
  window.alert("param1 is " + param1.data + "\n" +
               "param2 is " + param2.data);
  return;
// Create two different objects with identical data
var o1 = new Object();
o1.data = "original";
var o2 = new Object();
o2.data = "original";
// Call the function on these objects and display the results
objArgs(o1, o2);
window.alert("o1 is " + o1.data + "\n" +
             "o2 is " + o2.data):
```

What is the output of ObjArg.js.

```
// BTNode.is
// BTNode(value) is a constructor for a binary tree node.
// It initializes its value to the given argument.
// It also adds an isLeaf() method to the node.
function BTNode(value) {
  // Notice that we no longer need to create an Object
  // and that we use "this" to reference the object
 // initialized.
  this.left = this.right = null;
  this.value = value;
  this.isLeaf =
    function leaf() {
      return this.left == null && this.right == null;
   };
  // Notice that we no longer return a value.
// Create and initialize two node objects, making the second
// a child of the first.
// Notice the use of "new" to call a function as a constructor.
var node1 = new BTNode(3);
var node2 = new BTNode(7);
node1.right = node2;
// Output the value of isLeaf() on each node
window.alert("node1 is a leaf: " + node1.isLeaf());
window.alert("node2 is a leaf: " + node2.isLeaf());
```

**FIGURE 4.13** Program that defines and uses an object constructor.

#### Question 5 (Event Loop/React)

Q5: Write a detailed technical note on JS event loop mechanism. Use block diagram/call stack, code snippet, queues and promise description to get full reward to answer

OR

Q5: Write a detailed technical note on parent child communication in react using JSX rendering example and at-least one fetch.

#### Round 2 Evaluation

Week 12 (Section A)

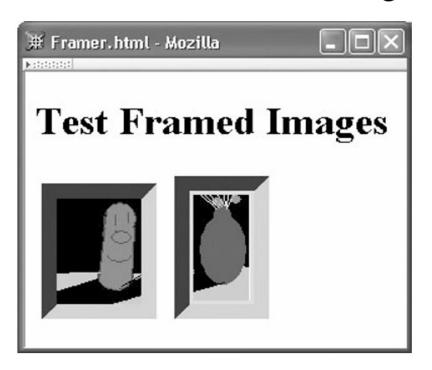
# Question 1 (Basics)

# (b) Draw the UI that appeared on screen with html given on right.

```
<caption>
 COSC 400 Student Grades
</caption>
  Grades
 StudentExam 1Exam 2
UndergraduatesKim10089
Sandy7892
GraduatesTaylor8373
```

#### **3.7.** Picture "framing."

- (a) Write a style rule that will place a nice "frame" around img elements. The "frame" should be brown. The inside edges of the "frame" should touch the outside edges of the image. There should be 10-px distance between adjacent images (either horizontally or vertically). See the left image in Figure 3.44.
- (b) Modify your style rule to "mat" your images. In particular, there should now be a 3-px gap between the outside edges of your images and the inside edges of the "frames." This gap should be a tan color. See the right image in Figure 3.44.



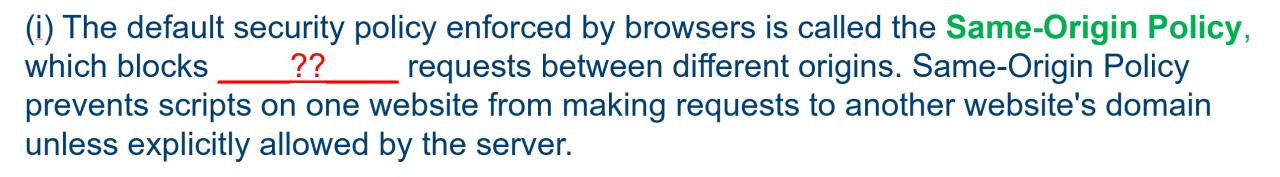
**FIGURE 3.44** Two "framed" images. The right image is "matted." (Graphics courtesy of Ben Jackson.)

Question3 (JS)

Question 4 (JS)

# What is the output of ObjArg.js

```
// ObjArg.js
function objArgs(param1, param2) {
  // Change the data in param1 and its argument
  param1.data = "changed";
  // Change the object referenced by param2, but not its argument
  param2 = param1;
 window.alert("param1 is " + param1.data + "\n" +
               "param2 is " + param2.data);
  return;
// Create two different objects with identical data
var o1 = new Object();
o1.data = "original";
var o2 = new Object();
o2.data = "original";
// Call the function on these objects and display the results
objArgs(o1, o2);
window.alert("o1 is " + o1.data + "\n" +
             "o2 is " + o2.data);
```



- (ii) CORS stands for **Cross-Origin Resource Sharing**, a mechanism that allows or restricts ?? between different domains. CORS ensures that a client (like a browser) can securely request resources (data, scripts, APIs) from a server hosted on a different origin.
- (iii) If you see a browser error like: "Access to fetch at 'https://api.example.com/data' from origin 'http://localhost:3000' has been blocked by CORS policy". This indicates that the backend server does not include the appropriate ?? ? in its response.

## Question 5 (Event Loop)

Q5: Write a detailed technical note on JS event loop mechanism. Use block diagram/call stack, code snippet, queues and promise description to get full reward to answer

OR

Q5: Write a detailed technical note on parent child communication in react using JSX rendering example and at-least one fetch.

#### Compulsory Bonus Question 6

# (a) Assume yourself as future supervisor of BSCS 633 IAD course

Briefly explain the one-topic that you love to teach/explain/speak about. You can pick the topic that is even not covered yet in class but is tightly relevant to IAD.

(b) Design/propose, one best question for final exam