

100 DAYS 100 PYTHON PROBLEMS

[Day 2 : Variables, data types, and basic operations]

VARIABLES :-

In Python, variables are used to store and manage data. You can think of them as containers that hold values or references to objects.

Syntax :

```
variable_name = value
```

'variable_name' is the name you choose for your variable.

[Variable names should be meaningful and follow certain naming conventions. Use lowercase letters and underscores for readability.]

'value' is the data or object that the variable holds.

DATA TYPES :-

Python has several built-in data types to represent different kinds of data:

- 1) **Integers (int):** e.g., 5, -10, 100.
- 2) **Floating-Point Numbers (float):** Numbers with decimal points, e.g., 3.14, -0.5, 2.0.
- 3) **Strings (str):** Sequences of characters enclosed in single or double quotes, e.g., "Hello, World!".
- 4) **Boolean (bool):** Represents either True or False.
- 5) **Lists:** Ordered sequences of values, e.g., **[1, 2, 3]**.
- 6) **Dictionaries:** Unordered collections of key-value pairs, e.g., **{'name': 'Alice', 'age': 30}**.
- 7) **Tuples:** Ordered, immutable sequences, e.g., **(1, 2, 3)**.
- 8) **Sets:** Unordered collections of unique elements.

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Parameter	List	Tuple	Set	Dictionary
Basics	Dynamically sized array that gets declared in other languages	Collections of various objects of Python separated by commas between them	Unordered collection of data types.	Collection (unordered) of various data types.
Representation	<code>[]</code>	<code>()</code>	<code>{}</code>	<code>{}</code>
Duplication	Allow	Allow	Deny	Deny
Example	<code>[6, 7, 8, 9, 10]</code>	<code>(6, 7, 8, 9, 10)</code>	<code>{6, 7, 8, 9, 10}</code>	<code>{6, 7, 8, 9, 10}</code>
Function	We can create a list using the <code>list()</code> function.	We can create a list using the <code>tuple()</code> function.	We can create a list using the <code>set()</code> function.	We can create a list using the <code>dict()</code> function.
Mutation	Mutable	Immutable	Mutable	Mutable0
Order	Ordered	Ordered	Unordered	Ordered
Empty elements	<code>l = []</code>	<code>T = ()</code>	<code>A = set()</code> <code>B = set(A)</code>	<code>D = {}</code>

OPERATIONS :-

1) Arithmetic Operators:

- `+` (addition)
- `-` (subtraction)
- `*` (multiplication)
- `/` (division)
- `//` (integer division)
- `%` (modulo, remainder)
- `**` (exponentiation)

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2) String Operations:

- Concatenation using +
- Repetition using *
- Indexing and slicing to access characters or substrings

3) Comparison Operators:

- == (equal)
- != (not equal)
- < (less than)
- > (greater than)
- <= (less than or equal to)
- >= (greater than or equal to)

4) Logical Operators:

- **and** (logical AND)
- **or** (logical OR)
- **not** (logical NOT)

5) Assignment Operators:

- = (assign value)
- +=, -=, *=, /= (modify and assign)

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PRACTICE QUESTIONS :-

1. Concatenate two strings to form a full name. Concatenate two strings to create a sentence and print it.
2. Check if 7 is greater than 3 and print the result. Determine if a given number is even or odd using the modulo operator.
3. Create a list of your favourite fruits and access the third element in the list.
4. Calculate the result of 7 to the power of 3 using the exponentiation operator.
5. Create a variable called age and assign your age to it. Print the value of age.
6. Calculate the area of a rectangle with a length of 5 and a width of 8. Store the result in a variable and print it.