

I started by adding an audio file and copied some of the code that we did in class to create an audio buffer for playback. I next created a dynamics node and input some controls. I was pretty overwhelmed by the wave shaper node, but got some relevant code to base my wave shaper off of from stackoverflow.com as a starting place. Next, I routed everything to my master gain. My parameters seem to be properly controlling my audio file. Next, I will start programming my sliders to be able to change values from the front end.