Pramod Vijay Duraphe

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## **CAREER OBJECTIVE**

To be associated with a progressive organization that gives scope to apply my technical skills and allow me to work at a meaningful and challenging position and in coming three years I would like to see myself as a project head.

## **EDUCATIONAL QUALIFICATIONS:**

- BE in Computer Engineering from G.H. Raisoni College of Engineering & Management, Savitribai Phule Pune University (SPPU), (2016) with an aggregate of 61.80%
- Diploma in Computer Technology from Amrutvahini Polytechnic, Sangamner, Maharashtra State Board of Technical Education (MSBTE), (2013) with an aggregate of 72%
- Intermediate from Maharashtra State Board of Secondary & Higher Secondary Education (HSC), 2010 with an aggregate of 57.50%
- 10<sup>th</sup> from Maharashtra State Board of Secondary & Higher Secondary Education (SSC), 2008 with an aggregate of 80.15%

### PROFESSIONAL COMPETENCIES

Operating Systems	Windows 7, Windows 8, Windows 10, Ubuntu, Fedora.
Languages	C, C++, Java, HTML, CSS, JavaScript.
Databases	Oracle, MySQL.
Packages	Microsoft office-MS Word, MS Powerpoint.
Additional Qualification	Certification of PC Maintenance (CPM),
	Maharashtra State Certificate Of Information Technologies(MSCIT).

**TRAINING:** Core Java, Advanced Java and Oracle at Hyderabad for 3 months.

### **PROJECTS**

**Title:** Design and Evaluation of Multiobjective Game Theoretic Scheduling Algorithm for BoT and increase in Parallel Processing of Tasks.

**Area of Interest :** Java.

## **Details about Project:**

The Project is based on Cloud Computing technology. As the usage of Cloud is increasing day by day, it occurs many problems on storing, retrieving, updating data on Cloud. So to overcome of these problems we have developed an Algorithm named as Multi Objective Game Theoretic Scheduling Algorithm. With the help of this algorithm we can efficiently store, update, retrieve data on Cloud very easily.

## **Learning Outcome:**

- Performance should be good as compared with existing systems.
- We have designed a new MOGT Scheduling algorithm to increase performance of system, by dividing BoTs in SubBoTs.
- The system for which the scheduling algorithm was developed, which can be a heterogeneous system, a grid, or a cloud computing system.

**Title:** Institute Management System (IMS).

Area of Interest: Java.

## **Details about Project:**

Institute Management system is system used for college for maintaining college records about students, department. It is necessary to store collage related data on the server for faster retrieve rather than manual system. IMS project is implemented in java platform. Main aim of this software is to develop a software application for college for managing students related record.

# **Learning Outcome:**

This system provides the detail structure of the college campus and its departments. IMS synchronizes the working of all the departments. It looks on all aspects of a college, its students, faculties, Departments, Library and Hostel.

#### EXTRA CURRICULAR ACTIVITIES

- Two days Hands on Workshop on Android.
- Technical workshop on LaTeX.
- Technical workshop on Hadoop, MongoDB.
- Two days Workshop on MS.net framework.

#### **MY STRENGTHS**

- Leadership skills.
- Managerial skills.
- Positive Thinking.
- Adaptable.

#### PERSONAL DETAILS

Fathers Name : Vijay Bapurao Duraphe.

Mothers Name : Vidya Vijay Duraphe.

Date of Birth : 24<sup>th</sup> August 1992.

**Gender** : Male. **Nationality** : Indian.

Languages Known : English, Hindi, Marathi and Sanskrit.

**Hobbies** : Photography, Traveling, Reading News Paper.

Address : 2035, 'TAPESWAR KRUPA', Laxmi nagar, Nagardevale, Tal-Nagar,

Ahmednagar-414001.

### **DECLARATION**

I, the undersigned hereby declare that the above given information is true to the best of my knowledge.

**Date:** / /2017

Place: Ahmednagar. Pramod Vijay Duraphe