

# Software defined Network Inference with Passive/active Evolutionary-optimal pRobing (SNIPER)

**Abstract**—A key requirement for network management is accurate and reliable network monitoring where critical information about internal characteristics or states of the network(s) must be obtained. In today's large-scale networks, this is a challenging task due to the hard constraints of network measurement resources. In this paper, a new framework (called SNIPER) is proposed where we use the flexibility provided by Software-Defined Networking (SDN) to design the optimal observation or measurement matrix which leads to the best achievable estimation accuracy using Matrix Completion (MC) techniques. Here, to cope with the inherent complexity of the process of designing large-scale optimal observation matrices, we use the well known Evolutionary Optimization Algorithms (EOA) which directly target the ultimate estimation accuracy as the optimization objective function. We evaluate the performance of SNIPER using both synthetic and real network measurement traces from different network topologies and by considering two main applications including network traffic and delay estimations. Our results show that this framework is generic and efficient that can be used for a variety of network performance measurements under hard constraints of network measurement resources. Also, to demonstrate the effectiveness and feasibility of our framework, we have implemented a prototype of SNIPER in Mininet environment.

## I. INTRODUCTION

In computer networks, network management refers to the activities, methods, procedures, and tools that pertain to the operation, administration, maintenance, provisioning and security of networked systems [1]. To meet the QoS agreements, a key requirement for network management is accurate and reliable network monitoring where critical information about internal characteristics or states of the network(s) must be directly measured or indirectly inferred. In today's complex networks, the direct measurement of network's Internal Attributes of Interest (IAI) can be challenging or even inefficient and infeasible due to the hard constraints of network measurement resources including the limited number of Ternary Content Addressable Memory (TCAM) entries at switches, the limited processing power and storage capacity and limited available bandwidth in active network performance measurement. Network Inference (NI) techniques are powerful network monitoring tools that can help estimate the IAI based on a limited set of measurements. Therefore, NI problems are naturally ill-posed in the sense that the number of measurements are not sufficient to uniquely and accurately determine the solution. Hence, side information from different perspectives and sources must be incorporated into the problem formulation to improve the estimation precision [2] [3] [4].

Recently, Matrix Completion (MC) techniques have been

used as network inference tools where the problem is the completion of a matrix of IAI from the direct measurement of a sub-set of its entries [5][6][7]. Since in communication networks a variety of resources of the communication infrastructure at different layers are shared, the main assumption in MC techniques is that the matrix of IAI is a low-rank matrix which contains spatio-temporal redundancies and thus not all of its entries are needed to represent it; accordingly missed or non-observed entries can be estimated from a subset of randomly measured entries. In the theory of matrix completion, the matrix of IAI can be completely reconstructed from a sub-set of observed/measured entries (indicating the observation/measurement matrix) if the number of *randomly* chosen observations are *high* enough [8][9]. Accordingly, in [5] and [6] the MC methods are used for network Traffic Matrix (TM) completion to estimate the missed entries of the TMs. Also, in [7], a new MC technique has been used for active network performance measurements where the status of path delays or bandwidths are predicted from a set of active measurements and using a new MC technique.

On the other hand, Software-Defined Networking (SDN), along with its OpenFlow enabler, is an emerging technology that nicely separates the measurement data plane and control plane functions, and provides a capability to control/re-program the internal configurations of switches in dynamic environments. Consequently, SDN allows to adaptively and efficiently implement more complex network monitoring applications, including both passive and active network measurements, without the need of customization. For passive network measurement, the most SDN based works related to traffic engineering and network security applications where the main goal is focused on network traffic measurement or identifying Heavy Hitters (HH) and Hierarchical Heavy Hitters (HHH). In [10] and [11], reconfigurable measurement architectures are proposed where a variety of sketches for different measurement tasks can be defined and installed by the operator. In [12], OpenTM estimates a traffic matrix by keeping track of statistics for each flow. Recently, in [13], an intelligent SDN based traffic measurement framework (called iSTAMP) with the ability of adaptive and accurate fine-grained flow estimation is proposed. For active network measurement under SDN paradigm, the very recent work [14] establishes a general framework where accurate measurements of per-flow throughput, packet loss and delay can be measured.

Here, since matrix completion techniques use the independent measurements of IAI, without suffering from the problem of feasibility of providing aggregated side information (such as the method of optimal flow aggregation in [13]), we use

the flexibility provided by the SDN to address the following interesting question:

*Under hard resource constraints of network measurement resources, how can we optimally measure or sample a subset of entries of the matrix of IAI and design the optimal observation matrix which leads to the best possible estimation accuracy via using matrix completion techniques?*

However, the *direct* design of optimal observation matrices for maximizing the performance of NI methods is prohibitive due to the complexity of the process [13][15]. To simplify this process, other objective functions (e.g. coherency [15] or condition number [3]) are considered in the optimization process, while accepting the unavoidable sacrifice in the performance [15]. The underlying difficulty in this direct optimal observation matrix design is that formulating the network inference process or algorithm into a closed-form and well-defined mathematical objective function that can be efficiently optimized is extremely complicated and computationally complex, if it is not impossible or intractable.

Therefore, in this paper, we propose a new approach in designing the optimal observation matrix for network inference problems where we *directly* target the ultimate estimation accuracy in network monitoring applications in our optimization framework. However, to cope with the inherent complexity of the process of designing large-scale optimal observation matrices, we use the well known Evolutionary Optimization Algorithms (EOA) that are suitable for the optimization problems where the main objective function is a procedure or an algorithm that can not be formulated as a well-defined mathematical function. In this framework, the evolutionary optimization algorithm acts as a *sniper* which precisely captures or measures the best entries of the matrix of IAI which leads to the best estimation accuracy via matrix completion techniques.

Under hard constraints of measurement resources in network monitoring applications, the SNIPER is a simple, generic, and efficient framework which can be easily deployed on commodity OpenFlow-enabled routers/switches to enhance the performance of various passive or active network monitoring applications with low computation and communication overhead between control and data planes. Since MC techniques are the main NI methods in SNIPER, which directly use partial independent measurements of IAI, thus, this framework not only can be easily implemented in a centralized manner but also it can be implemented in distributed or decentralized ways. Accordingly, it is compatible with the recent trends in developing more smart and agile SDN platforms [16][17] where data plane APIs and switches are able to execute codes inside the device with no further interaction with the controller. Accordingly, our main contributions are summarized as follow:

- To the best of our knowledge for the first time, we use the EOAs to design the optimal observation matrix where ultimate network inference performance is the main objective function to be optimized, where we show that under hard constraint of measurement resources the optimal design of the observation matrix provides more accurate estimates.
- We address the scalability, deployability and feasibility of the SNIPER: a) by reducing the computational complexity of EOAs; b) by introducing a new online learning algorithm

which concurrently measures and learns and c) by evaluating the performance of our framework using both synthetic and real network measurement traces from different network topologies in two main applications including network traffic and delay estimation, and further, by implementing a prototype of SNIPER in Mininet environment.

The rest of this paper is organized as follows. Section II provides an overview of SNIPER and the matrix completion techniques that we have used as our main NI methods. In Section III we describe our optimal observation matrix design procedure using the EOAs. Then, in Section IV, we explain our methodology for evaluating the performance of the SNIPER. Accordingly, in Section IV we evaluate the performance of SNIPER considering two main applications including per-flow path delay and per-flow size estimations. Section VI summarizes our most important results.

## II. SNIPER: SYSTEM DESCRIPTION

Figure 1 shows the general block diagram of the SNIPER framework where the controller interacts with Software Defined Measurement Network (SDMN) via Network Management (NM) and Optimal Network Measurement Probing (ONMP) messages to reconfigure the SDMN and poll the required measurements and statistics of the operating network. The SDMN consists of a sub-set of OpenFlow Switches (OFS) in the operating network which guarantees all required IAI are *observable* and *measurable* using the SDMN, as it is our assumption here. The NM messages include regular network operating and control commands while ONMP messages include passive/active probing messages which exactly indicate which IAI must be accurately measured at different times and/or spaces. In the SNIPER framework, the network measurement process is consisted of two stages, including learning and measurement stages, as it is shown in Figure 2. In the learning stage, the ONMP messages are designed and computed using a supervised learning scheme where an evolutionary optimization algorithm uses a training data set to precisely design the ONMPs. Then, in the measurement stage, the flexibility provided by the SDN is used to reconfigure the SDMN and to collect the measurements of corresponding ONMPs. This framework can also be equipped with online EOAs where measurement and learning are concurrently performed without using the training data.

The measurements are transmitted to the SNIPER controller where matrix completion techniques are used as the main NI algorithm to estimate all unknown attributes of interest. The SNIPER controller can both preconfigure the switch with forwarding rules as well as it can reactively respond to requests from switches, which are sent when a packet matches none of the existing rules enters the network. Besides managing the forwarding plane, the SNIPER controller is also capable of requesting per-flow counter statistics and injecting packets into the network. Accordingly, the SNIPER architecture can obtain information of running flows and regularly injects packets into the network to monitor end-to-end network performance measurements [13][14].

The ONMPs are consisted of passive and active probes. Passive probes are measurement messages that reconfigure the OFSs of the SDMN by installing different rules in flow tables

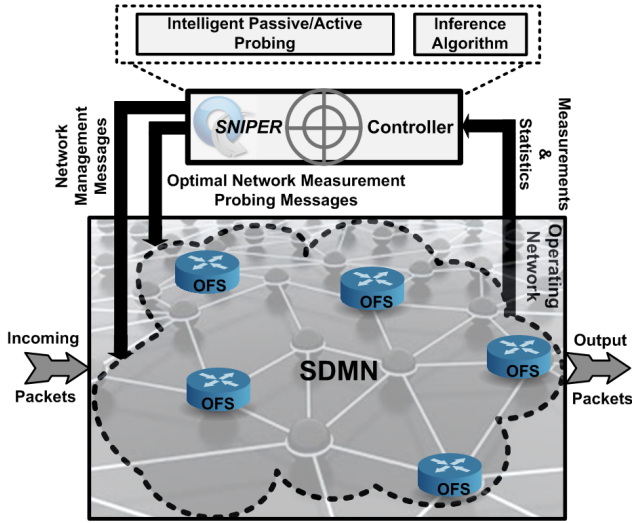


Fig. 1: SNIPER network measurement framework: a general perspective.

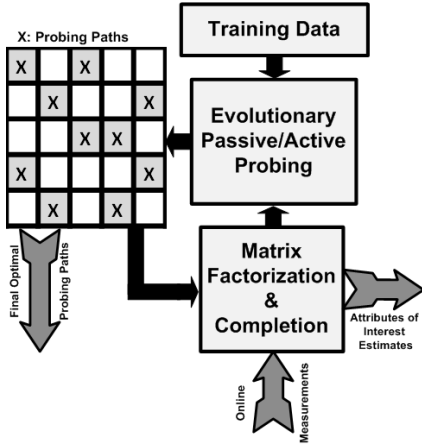


Fig. 2: Evolutionary optimal network probing process.

and defining the required actions on the incoming packets of the operating network. However, active probes not only install the rules of flow table(s) and define their actions but also use part of the network resources to inject pre-defined network measurement packets (probes) which will be captured by reconfigured OFSs and provide corresponding statistics. The feasibility of such Software-Defined Measurements (SDM) have been independently investigated in [13] and [14] where the capability of OpenFlow switches can be effectively utilized to measure the most important IAI of the operating network. Likewise, the SNIPER controller is capable of providing: 1) per-flow sizes [13] by installing the flow ID prefixes in the flow tables and polls the statistics; 2) per-flow throughput [14] by determining specific path for each flow and queries switches to retrieve per-flow statistics where each query determines the amount of bytes sent and the duration of each flow; 3) per-flow packet loss [14] by polling flow statistics from the first and last switch of each path and subtracting the increase of the source switch packet counter with the increase of the packet counter of the destination switch, and 4) per-flow delay [14] by assigning

a specific path to each flow and regularly injecting packets into the first switch and having the last switch send them back to the controller where the difference between the packets departure and arrival times are computed by subtracting the estimated latency from the switch-to-controller delays. For the details of the implementation please refer to [13] and [14].

In this paper, the performance of the SNIPER framework is mainly examined in two main applications including per-flow size and delay estimation both synthetic and real network measurement traces from different network topologies. In addition, a prototype of SNIPER is implemented in the Mininet to demonstrate its implementation's feasibility and effectiveness.

#### A. SNIPER: Problem Statement

Network monitoring is the problem of inferring the IAI corresponding to the performance of the operating network. The operating network is modeled as a connected undirected graph  $G(V, E)$  where  $|V| = N$ , and  $|E| = M$ . Accordingly, there are  $M$  links, and  $n = N(N - 1)$  paths and flows in the network, assuming that there exists a unique path between any pair of nodes in the network. In the SNIPER framework, the NI problem is modeled as a Matrix Completion (MC) problem where the problem is the completion of a matrix of attributes of interest ( $X$ ) from the direct measurement of a subset of its entries assuming that  $X$  is a low-rank matrix which contains redundancies and thus not all of its entries are needed to represent it. Here,  $X$  is a matrix of size  $n \times \mathcal{T}$  ( $\mathcal{T} < n$ ) with rank  $r \ll \mathcal{T}$  where  $m$  entries of  $X$  is directly measured; the quantity  $m$  is also defined as  $m = s.(n.\mathcal{T})$  where  $s$  is the sampling ratio and  $0 \leq s \leq 1$ .

The theory of matrix completion [8] shows that under some suitable conditions, with high probability,  $X$  can be exactly recovered from just  $O(n^b r \log(n))$  randomly observed entries, where  $b$  is only slightly larger than 1. In practice,  $X$  is often full rank but with a rank  $r$  dominant component, that is,  $X$  has only  $r$  significant singular values  $\sigma_1, \dots, \sigma_r$  (where  $\sigma_1 \leq \dots \leq \sigma_r$ ) and the others are negligible. In such cases, by minimizing the rank, a matrix of rank  $r$  (denoted by  $\hat{X}$ ) can still be found that approximates  $X$  with high accuracy [7][8][18]. Since direct minimization of the rank of a matrix is difficult, MC problems is often formulated as a convex optimization problem Eq.(1) where  $\Omega$  is the set of observed (i.e. directly measured) entries,  $\bar{\Omega}$  is the complement of  $\Omega$  (which identifies missed or unobserved entries),  $P_\Omega$  is a sampling function that preserves entries of  $X$  in  $\Omega$  (i.e.  $[P_\Omega(X)]_{ij} = x_{ij}$ ) and turns out the others into zero, and  $L(X, \hat{X}) := \sum_{i,j=1}^n (x_{ij} - \hat{x}_{ij})^2$ . Corresponding to the sampling function  $P_\Omega$ , a binary observation matrix  $S_\Omega$  is also defined where  $[S_\Omega(X)]_{ij} = 1$ . Accordingly, the MC searches for a low-rank matrix  $\hat{X}$  that approximates  $X$  with sufficient accuracy at the observed entries in  $\Omega$ . The missing entries in  $X$  are predicted by the corresponding entries in  $\hat{X}$ . The MC problem can also be reformulated as a matrix factorization problem in Eq.(2) where  $\hat{X}$  (with  $\text{rank}(\hat{X}) \leq r$ ) is factorized as  $\hat{X} = U_{n \times r} V_{r \times n}^T$  and  $\lambda$  is the regularization coefficient that controls the extent of regularization. Here, the Frobenius norm of a matrix  $Z$  is defined as  $\|Z\|_F^2 = \sum_{i,j=1}^n z_{ij}^2$ .

$$\text{minimize } \text{Trace}(\hat{X}) = \sum_{i=1}^n \sigma_i \quad (1)$$

$$\text{s.t. } L(P_{\Omega}(X), P_{\Omega}(\hat{X})) \leq \delta$$

$$\text{minimize}_{U,V} L(P_{\Omega}(X), P_{\Omega}(\hat{X})) + \lambda(\|U\|_F^2 + \|V\|_F^2) \quad (2)$$

The optimization problem Eq.(2) can be solved using different methods. In this paper, we adopt two different methods from recently MC procedures used in network monitoring applications to solve Eq.(2) and compute  $U$  and  $V$  matrices where  $\hat{X} = UV^T$ . The first one is the Sparsity Regularized Singular Value Decomposition (SRSVD) method [5] that uses an alternating least squares procedure to solve Eq.(2). The second one is the Decentralized Matrix Factorization algorithm [7], denoted by DMFSGD, that uses the Stochastic Gradient Descent (SGD) technique to solve Eq.(2). Both methods rely on the fact that the matrices of IAI in network monitoring applications contain temporal and/or spatial redundancies that can be used to estimate non-observed or missed entries.

Under hard resource constraints of network measurement resources, it is crucial to design the optimal observation or measurement matrix, which leads to the best achievable estimation accuracy via applying matrix completion technique onto the NI problem. To show the importance of such a design, consider the three spatial-independent process  $x_1(t) = \frac{1}{2}(x_1(t-1) + x_1(t+1))$ ,  $x_2(t) = 2x_2(t-1) + 3$  and  $x_3(t) = \frac{1}{2}x_3(t+1) - 10$ . Using the temporal structure in these processes, an optimal observation matrix can be designed as  $\Omega_{Opt} = [1, 0, 1; 1, 0, 0; 0, 0, 1]$  where there is at least one 1 in each row. Note that such an optimal observation matrix can not guaranteed to be obtained using a random sampling strategy.

To maximize the performance of NI algorithms with minimum number of required measurements, such a design process must directly target the ultimate estimation accuracy in the network monitoring application. However, it is extremely complicated, if it is not impossible, to formulate the ultimate performance criteria in NI algorithms using a closed-form and well-defined mathematical objective function. In addition, since in our applications the observation matrix is a binary matrix, it is computationally expensive and intractable to use integer optimization techniques in such a design process for large-scale networks. Therefore, in this paper, to cope with the inherent complexity of the process of designing large-scale optimal observation matrices, we use the well known evolutionary optimization algorithms that are suitable for the optimization problems where the main objective function is a procedure or an algorithm.

### III. EVOLUTIONARY-OPTIMAL OBSERVATION MATRIX DESIGN

Evolutionary algorithms are the sub-category of heuristic optimization methods [19] for solving NP-hard optimization problems where the main objective function may not be formulated as a well-defined mathematical function. As Figure 3 shows, evolutionary algorithms consists of three main processes. The first process is the initialization process where the initial population of individuals is randomly generated

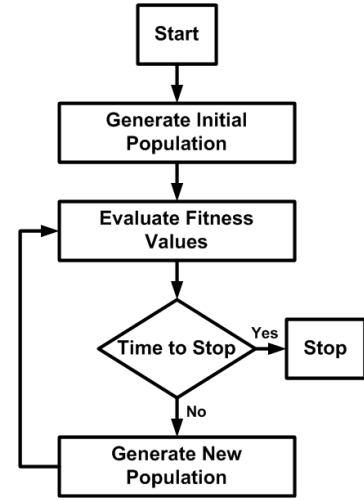


Fig. 3: Evolutionary optimization algorithm's flowchart

according to some solution representation. Each individual represents a solution, directly or indirectly. If an indirect representation is used, each individual must be decoded into a solution. In the second process, each solution in the population is then evaluated for a fitness value. The fitness values can be used to calculate the average population for the purpose of selection. The third process is the generation of a new population by perturbation of solutions in the existing population. The algorithm is run until one or more of the stopping criteria are met. In this paper we use two EOAs including Genetic Algorithm (GA) and Particle Swarm Optimization (PSO) which have been applied to many optimization and machine learning problems [19][20].

The main idea of GA is to mimic the natural selection mechanism and the survival of the fittest. In GA, the solutions are represented as chromosomes. The chromosomes are evaluated for fitness values and they are ranked from the best to the worst based on fitness value. The process to produce new solutions in GA is accomplished through three genetic operators as selection, crossover, and mutation. First, the better chromosomes are selected as parents to generate new offspring (new chromosomes). To simulate the survivor of the fittest, the chromosomes with better fitness are selected with higher probabilities. Once the parent chromosomes are selected, the crossover operator combines the chromosomes of the parents to produce new offspring (perturbation of old solutions). To avoid stagnation in the process of evolution, the mutation operator is performed on the chromosomes to increase the diversity of the population. To successfully apply the GA, the solution representation (i.e. chromosome model) must be designed carefully. Also, the parent selection process, and the probability of crossover and mutation are important parameters that must be precisely chosen [20].

In PSO, a solution is represented as a particle, and the population of solutions is called a swarm of particles. The first process in PSO is the initialization process whereby the initial swarm of particles is generated. Each particle is initialized with a random position and velocity. Each particle is then evaluated for fitness value. Each time a fitness value is calculated, it is

compared against the previous best fitness value of the particle and the previous best fitness value of the whole swarm, and, accordingly, the personal best and global best positions are updated, appropriately. If a stopping criterion is not met, the velocity and position are updated to create a new swarm. The positions and velocities of particles are updated based on the personal best and global best positions, as well as the old velocities. It should be noted that PSO algorithm does not require sorting of fitness values of solutions in any process. This might be a significant computational advantage over GA, especially when the population size is large [20] [21].

Throughout this paper, the fitness of the solutions in our evolutionary algorithms are evaluated using the two metrics defined in Eq.(6) (see Section IV), namely, Normalized Mean Absolute Error (NMAE) and Normalized Mean Square Error (NMSE) where  $x_{ij}$  denotes the  $ij^{th}$  entry of the matrix  $X$  (which is known in the learning stage indicated by  $T_0$ ) and  $\hat{x}_{ij}$  denotes the  $ij^{th}$  entry of the matrix  $\hat{X}$  which is output of the MC process.

Here, a solution in the GA is represented as a chromosome which is defined as a binary sampling matrix  $C$  with size  $n \times \mathcal{T}$  and where 0 and 1 respectively represent unobserved and directly measured entries. The number of measurements paths (i.e. samples) for each chromosome is denoted by  $K$  (i.e. the number of one's in each chromosome). To successfully apply the MC technique, the sampling matrix  $C$  is constrained to have at least one 1 in each row and column. The GA is started by generating  $N_p$  chromosomes/solutions in the initialization step. Then, the fitness of each chromosome is evaluated using the cost function Eq.(6). Accordingly, the best chromosomes, with lowest fitness values, are selected and the crossover operation, with probability  $p_c$ , is applied on each pair of parents to generate new children (offsprings). Eq.(3) defines the crossover operation where  $r_c$  denotes a randomly chosen row from set  $\{1, \dots, n\}$ . These Offsprings form part of the new chromosomes of the next generation. To increase the diversity of the population, the mutation operation is performed on each child where the mutation operator changes an entry of sampling matrix  $C$  from zero-to-one or vice-versa with probability  $p_m$ . The GA process is continued over  $N_i$  iterations and the best chromosome in each iteration remains unchanged. In most cases throughout this paper, the GA parameters are set as:  $N_i = 60$ ,  $N_p=1500$ ,  $p_c = 0.3$ , and  $p_m = 0.01$ .

$$\begin{aligned} \text{OffSpring}_1 &= C_1(1:r,:) + C_2(r+1:n,:) \\ \text{OffSpring}_2 &= C_2(1:r,:) + C_1(r+1:n,:) \end{aligned} \quad (3)$$

Likewise, the PSO is started by generating  $N_p$  particles where  $i^{th}$  particle is identified by its position  $P_i^k$  and velocity  $V_i^k$  at iteration  $k$ . Here,  $P_i^k$  is an  $n \times \mathcal{T}$  binary matrix, representing the measurement matrix, and  $V_i^k$  is also an  $n \times \mathcal{T}$  matrix. In the initialization stage all position and velocity matrices are zero matrices. The best position of  $i^{th}$  particle obtained until iteration  $k$  is denoted by  $BP_i^k$  and the best position among all particles in the swarm until iteration  $k$  is called global best position and it is denoted by  $GP^k$ . The best particles here is determined by evaluating the fitness of each particle and choosing the one with the minimum error value (as defined in Eq.(6)) among all iterations (for one particle) or among all particles. The velocity  $V_i^k$  is updated according to

Eq.(4) where  $\beta_1$  and  $\beta_2$  are acceleration constants, which here they setup to  $\beta_1 = \beta_2 = 2$ , and  $\alpha_1$  and  $\alpha_2$  are standard uniform random variables in interval  $[0, 1]$ . The positive inertia weight  $\omega$  is computed as  $\omega = \omega_{max} - (\omega_{max} - \omega_{min}) \frac{k}{N_i}$  where  $\omega_{min}$  and  $\omega_{max}$  are respectively minimum and maximum inertia weights which, here, we setup to  $\omega_{min} = 0.3$ ,  $\omega_{max} = 0.9$  and  $N_i = 2000$ . The particle positions are updated (by re-determining the new measurement paths) using two methods: 1) set the entries  $\{p_{ij}^k\}_{ij \in I_{max}^V} = 1$  where  $I_{max}^V$  indicates the set of  $ij^{th}$  entries with highest velocities in the matrix  $V_i^k$  (i.e.  $(\sim, I_{max}^V = \text{sort}(\text{abs}(V_i^k(:))))$ ), and 2)  $\{p_{ij}^k\}$  is set to one with probability  $\text{sigmoid}(v_{ij})$ , where  $\text{sigmoid}(x) := \frac{1}{1+e^{-x}}$ , otherwise it is set to zero. The PSO process is continued for  $N_i$  iterations.

$$V_i^k = \omega V_i^{k-1} + \alpha_1 \beta_1 (BP_i^k - P_i^{k-1}) + \alpha_2 \beta_2 (GP^k - P_i^{k-1}) \quad (4)$$

In both GA and PSO evolutionary algorithms, some simple manipulations are applied at each step to keep the number of measurement paths constant for each sampling rate in such a way that chromosomes/particles remain symmetric (if it is required, for example, in the case of delay measurement) with having at least an one in each row and column of the solution representation.

#### IV. SNIPER PERFORMANCE EVALUATION: METHODOLOGY

The performance of SNIPER is evaluated in two main applications, including per-flow path delay and per-flow size estimation via matrix completion. For this purpose three network topologies, including Abilene, Geant and Harvard networks, and both synthesis and real network traces are considered. For per-flow size estimation, we use real traffic traces from Abilene [22] and GEANT [23] networks; the characteristics of these traffic traces are represented in Table I. For per-flow path delay estimation, we first use the Abilene and Geant network topologies to generate the required synthetic data set where it is assumed that the path delay for the flow between node  $i$  and node  $j$  is modeled as Eq.(5). In this model,  $d_{ij}^p$  is the propagation delay between  $i^{th}$  and  $j^{th}$  nodes, and  $q_{ij}$  is the queuing delay in which, according to [24], it is modeled as  $q_{ij} \sim \exp(\lambda)$ . Since the average propagation delay in both Abilene and Geant networks is approximately 3.5 ms, thus, the range of the variation of  $\lambda$  is chosen in  $0 \leq \lambda \leq 10$  which includes both low and high noise scenarios. In addition, we use real per-flow delay from Harvard [25] which contains 2,492,546 dynamic measurements of application-level RTTs, with timestamps, between 226 Azureus clients collected in 4 hours [7].

$$d_{ij} = d_{ij}^p + q_{ij} \quad (5)$$

In our supervised learning scheme, each data set is divided into  $t_p$  parts. The first part with size  $n \times \frac{\mathcal{T}}{t_p}$  is utilized to design

Network	Date	Duration	Resolution	TM Size ( $n \times \mathcal{T}$ )
Abilene [22]	2004-05-01	1 week	5 min.	144 × 2016
GEANT [23]	2005-01-08	1 week	15 min.	529 × 672

TABLE I: Real Datasets under study.

the ONMP messages using the GA and PSO evolutionary algorithms. The last population of the learning stage determines the ultimate ONMP and its estimation performance is denoted by lower scripts  $T_0$  in our results. Then, the same ONMP set is used over other  $t_p - 1$  parts of the data set and the average of the performance over multiple parts is computed and is denoted by lower scripts  $Avg$  in our results. The number of measurement paths, denote by  $m$ , plays an important role in improving the estimation accuracy. This parameter is defined as  $m = s \cdot (n \cdot T)$  where  $s$  is the Sampling Ratio (SR) and  $0 \leq s \leq 1$ . Note that, the higher the  $m$  is, the better the estimation accuracy is.

The performance of NI methods in SNIPER framework, that is, the estimation accuracy of the completion of the matrix of IAI is evaluated using the following two criteria in Eq.(6) where NMAE denotes Normalized Mean Absolute Error and NMSE denotes Normalized Mean Square Error. The status of the IAI are also classified into two different classes. In the case of classifying per-flow delays, the flow delay estimates are compared with a threshold  $\theta$  which is set as the average delay in the data set. On the other hand, in the case of classifying per-flow sizes, the flow size estimates are compared with a threshold  $\theta$  which is set as a fraction of the link capacity  $C_l$ ; here,  $C_l$  is set to the maximum flow size in the available data set. Accordingly, the performance of the detection of congested paths (i.e. flows with delay longer than the threshold) and heavy hitters (i.e. flows larger than the threshold) are computed by the probability of detection  $P^d$  and probability of false alarm  $P^{fa}$  in Eq.(7). Here, different lower scripts are used to distinguish between different applications where  $CP$  denotes Congested Paths and  $HH$  denotes Heavy Hitters, respectively.

$$\begin{aligned} NMAE &= \frac{\sum_{ij \in \Omega} |x_{ij} - \hat{x}_{ij}|}{\sum_{ij \in \Omega} |x_{ij}|} \\ NMSE &= \frac{\sqrt{\sum_{ij \in \Omega} (x_{ij} - \hat{x}_{ij})^2}}{\sqrt{\sum_{ij \in \Omega} (x_{ij})^2}} \end{aligned} \quad (6)$$

$$\begin{aligned} P^d &= \frac{1}{|\Omega|} \sum_{ij \in \Omega} Pr(\hat{x}_{ij} \geq \theta | x_{ij} \geq \theta) \\ P^{fa} &= \frac{1}{|\Omega|} \sum_{ij \in \Omega} Pr(\hat{x}_{ij} \geq \theta | x_{ij} < \theta) \end{aligned} \quad (7)$$

## V. SNIPER PERFORMANCE EVALUATION: APPLICATIONS

In this section, the effectiveness of our network measurement and inference framework in Figure 1 is justified for two main applications, including per-flow delay and size estimation, and under different configurations. Each configuration determines the network under study, the matrix completion technique, the length of learning period  $T_0$ , and the sampling ratio  $s$ . Here,  $T$  is set to  $T = 100$ ; however,  $s$  mainly varies in the range of small values to indicate a case of hard constraint of network measurement resources. Other parameters, such as the number of measurement paths  $m$  and the number of parts in the data set  $t_p$  can be determined, accordingly. The type of sampling strategies are denoted by RS, GA and PSO which respectively identify the ONMP designed by Random Sampling (RS) and evolutionary algorithms GA or PSO.

$SR$	0.0088	0.0265	0.0442	0.0619	0.0796
$P_{CP}^d$	0.8077	0.9135	0.9306	0.9499	0.9566
$P_{CP}^{fa}$	0.4749	0.2412	0.1661	0.1263	0.1032

TABLE II: The average of  $P_{CP}^d$  and  $P_{CP}^{fa}$  for Harvard network in different sampling ratios.

### A. Optimal Observation Matrix Design using SNIPER

As we have already explained the optimal design of large-scale binary observation matrices, using mathematical optimization techniques are extremely complicated or computationally expensive. Here, to show the effectiveness of our evolutionary optimal observation matrix design, we consider a small ring network consisting of 4 nodes with different per-flow path delays where we can compute all possible observation matrices at a specific sampling ratio. Then, we estimate the unobserved entries and compute the corresponding NMSE for all possible observation matrices. Using this process we realized that our EOAs are able to obtain the optimal observation matrix. As an example, if  $X = [0, 5.05, 9.01, 9.645; 5.05, 0, 3.96, 9.645; 9.01, 3.96, 0, 5.23; 4.595, 9.645, 5.23, 0]$  (in ms) and  $s = 0.25$ , then the optimal observation matrix  $S_{\Omega}^{Opt}$  with  $NMSE = 0.4734$  is  $S_{\Omega}^{Opt} = [0, 0, 1, 0; 0, 0, 0, 1; 1, 0, 0, 0; 0, 1, 0, 0]$  which is also obtained by our GA in SNIPER framework.

### B. Per-Flow Delay Estimation using SNIPER

Figure 4 shows the performance of the SNIPER in the estimation of per-flow delay on Abilene and Geant networks using synthesis data generated using the model in Eq.(5) where the MC technique is DMFSGD as in [7]. Here, the ONMP is designed using the GA and only by considering the propagation delay in Eq.(5) in the learning stage. Then, this ONMP is used to evaluate the performance of the MC technique on the other parts of the data set, based on the  $NMSE_{Avg}$ , where queuing delay is added to the propagation delay as Eq.(5) models the network paths delay [24]. Figure 5 also shows the performance of the SNIPER framework on real per-flow delay from Harvard [25] network. In addition, Table II indicates the capability of the SNIPER framework in the reliable detection of Congested Paths (CP). These results show that, at lower SRs, by the intelligent design of the ONMP messages using the SNIPER framework a better estimation accuracy, with more robust performance against noise, can be obtained via applying MC techniques. This is an important factor for active network measurements under hard resource constraints.

### C. Per-Flow Size Estimation using SNIPER

Figure 6 shows the performance of the SNIPER in the estimation of per-flow sizes on both Abilene and Geant networks using real traffic traces (Table I) where the MC technique is the SRSVD as in [5]. Again, it is clear that by the optimal design of network measurement probes or equivalently the observation matrix, the performance of the matrix completion is improved, particularly under hard resource constraint of measurement resources at low sampling ratios. The better accuracy is obtained almost for all sampling ratios. Also, in the rest of this paper, the blue squares represents the minimum



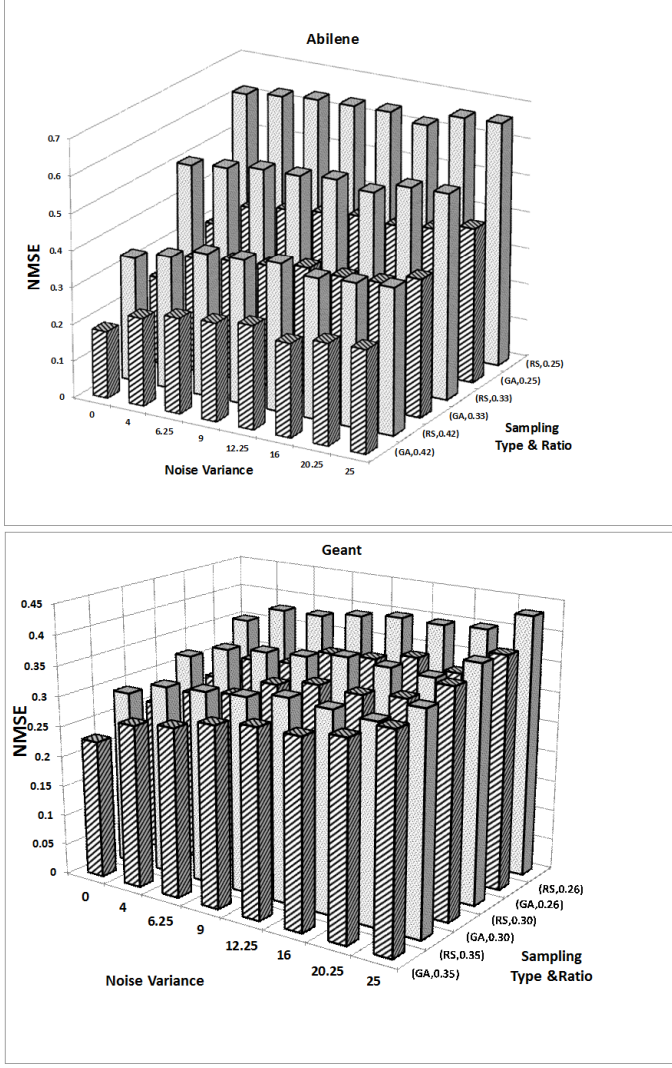


Fig. 4: The average NMSE for different sampling types and ratios, and variances of queuing delay.

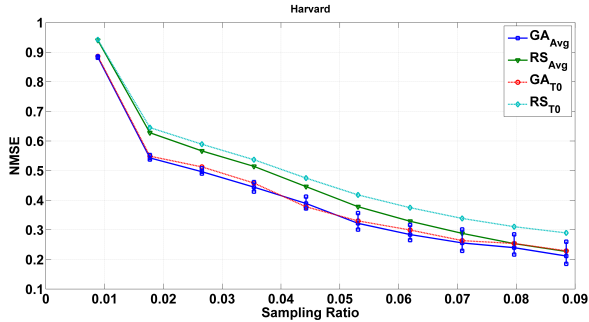


Fig. 5: The NMSE for Harvard network in different sampling ratios.

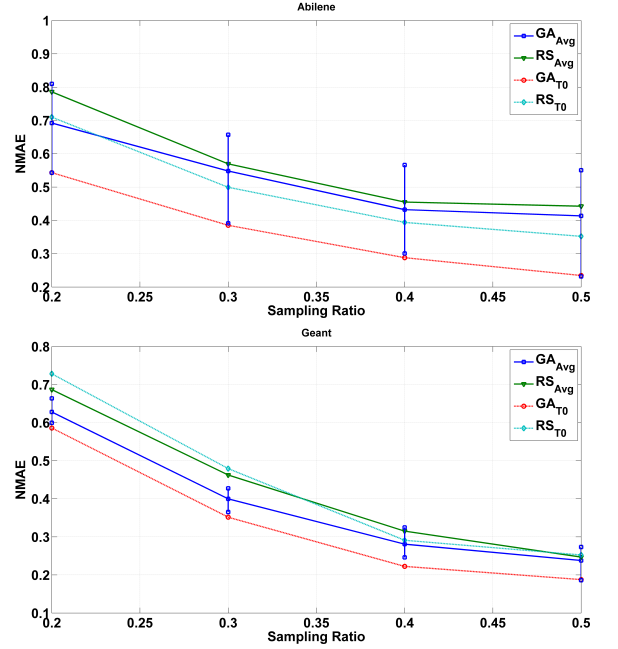


Fig. 6: NMAE v.s. sampling ratios.

	$SR = 0.2$	$SR = 0.3$	$SR = 0.4$	$SR = 0.5$
$P_{HH}^d$ Abilene (RS)	0.6256	0.7544	0.8426	0.8851
$P_{HH}^d$ Abilene (GA)	0.6550	0.7693	0.8380	0.8901
$P_{HH}^{fa}$ Abilene (RS)	0.0353	0.0202	0.0144	0.0116
$P_{HH}^{fa}$ Abilene (GA)	0.0325	0.0192	0.0142	0.0119
$P_{HH}^d$ Geant (RS)	0.7606	0.8935	0.9354	0.9489
$P_{HH}^d$ Geant (GA)	0.7804	0.9096	0.9375	0.9502
$P_{HH}^{fa}$ Geant (RS)	0.0106	0.0061	0.0043	0.0035
$P_{HH}^{fa}$ Geant (GA)	0.0095	0.0058	0.0041	0.0034

TABLE III: Comparing the average  $P_{HH}^d$  and  $P_{HH}^{fa}$  between RS and GA sampling and for Abilene and Geant networks where  $\theta = 0.05C_t$  and  $\theta = 0.1C_t$ , respectively.

and maximum of NMAE for each sampling ratio using our EOA based sampling strategy; it should be noted that, in low sampling ratios and for all time intervals a better estimation accuracy is obtained comparing to random sampling strategy. Table III also shows the average performance of the SNIPER framework in the reliable detection of heavy hitters under low sampling ratios.

It is worth mentioning that, these results also have important implications in other applications such as recommended systems where, to reduce the number of measurements, we can intelligently ask particular customers to rate particular products which leads to the best estimate of all or sub-set of unknowns of interest. This is of particular importance, comparing with regular MC techniques which are based on the random measurements of the higher number of attributes of interest.

#### D. Scalability of SNIPER

As we have seen in the previous results, the SNIPER can improve the estimation accuracy under hard constraints of

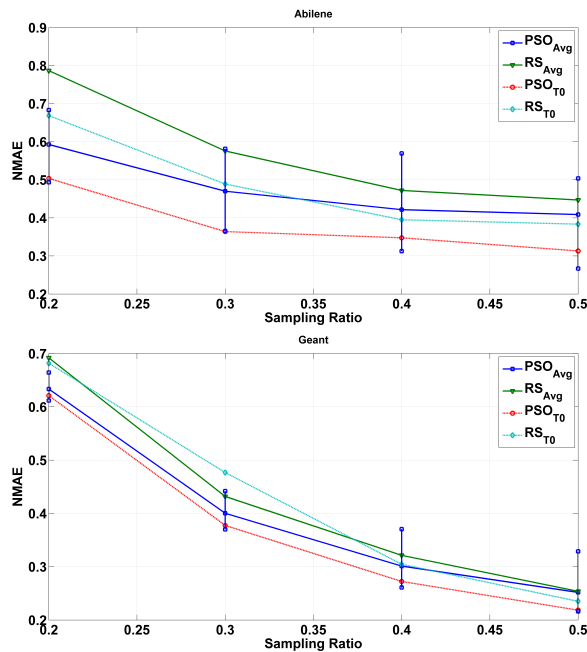


Fig. 7: NMAE v.s. sampling ratios.

measurement resources. However, since the genetic algorithm targets the ultimate matrix completion performance, the processing power is problematic in large-scale networks and this limits the scalability of the SNIPER framework. To reduce the computational complexity and processing power of the SNIPER, we use the PSO evolutionary optimization algorithm which is much faster than the GA [19][20] and it can reduce the computational complexity and processing power of the SNIPER. Figure 7 shows the performance of SNIPER for per-flow size estimation, representing the fact that in low sampling rates the intelligent design of the observation matrix using PSO algorithm results in a better estimation accuracy. The reduction in the computational complexity using the PSO algorithm is quantified by the Processing Gain ( $PG$ ) where for Abilene and Geant networks are  $PG=56\%$  and  $PG=65\%$ , respectively.  $PG$  is defined in Eq.(8) where  $PT_{GA}$  and  $PT_{PSO}$  denote the processing times for running GA and PSO algorithms, respectively.

$$PG = 100 \times \frac{PT_{GA} - PT_{PSO}}{PT_{GA}} \quad (8)$$

#### E. Online Deployability of SNIPER

To decrease the dependency of the SNIPER framework on the initial training data set under hard constraint of measurement resources, here, we propose a new Online Evolutionary Optimization Algorithm (OEOA) that can be effectively utilized for network measurement purposes.

\*\*\* Currently under investigation \*\*\*

#### F. Feasibility of SNIPER

To show the feasibility of the SNIPER, we have implemented a prototype of the SNIPER for per-flow size estimation in Mininet which is a network testbed for developing

$SR$	0.2	0.3	0.4	0.5
$GA_{T_0}$	0.7739	0.6646	0.5380	0.4341
$RS_{T_0}$	0.8354	0.6667	0.5561	0.4518
$GA_{Avg}$	0.7946	0.6422	0.5172	0.4272
$RS_{Avg}$	0.8612	0.6587	0.5323	0.4377

TABLE IV: The NMAE via implementing SNIPER for Geant Network in Mininet at different  $SR$ s.

OpenFlow and SDN experiments [26]. We emulate the Geant network and feed it with real traffic traces (see Table I). Table IV summarizes the results of our implementation of the SNIPER framework in Mininet, demonstrating the effectiveness and feasibility of the SNIPER in production environments. Here, the optimal sampling matrix is designed using genetic algorithm for different sampling ratios.

## VI. CONCLUSION

In this paper we introduced SNIPER, an intelligent network measurement framework, where the flexibility provided by SDN is used to optimally design the observation or measurement matrix which leads to the best possible estimation accuracy via applying matrix completion techniques. Since the design of optimal binary observation matrices using integer optimization techniques is extremely complicated and computationally expensive, here, we have formulated this problem using evolutionary optimization algorithms including genetic algorithm and particle swarm optimization algorithm. We have shown that both methods can be used by the SNIPER framework to effectively design the optimal measurement matrices under hard constraint of measurement resources. The effectiveness of this method have been examined using both synthetic and real network measurement traces from different network topologies and by considering two main applications including network traffic and delay estimations. The feasibility of our framework has also verified by implementing a prototype of SNIPER in Mininet environment.

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