Number of Addresses in Machine Instructions

1. Instruction Formats Based on Address Count

• Three-address instruction:

ADD Z, X, Y
$$\Rightarrow$$
 $Z := X + Y$

This instruction explicitly specifies two source operands and a destination.

• Two-address instruction:

ADD X, Y
$$\Rightarrow$$
 $X := X + Y$

One operand acts as both source and destination. Fewer operands than the three-address format.

• One-address instruction:

$$ADD X \Rightarrow AC := AC + X$$

Uses an implicit accumulator (AC). Operations are always between AC and memory.

2. Expression to Evaluate

We evaluate the following arithmetic expression using different machine formats:

$$X := C \times C + A \times B$$

3. One-Address Machine (Using Accumulator)

LOAD A
$$AC := A$$

$$MULTIPLY B \quad AC := AC \times B$$

$$STORE T \quad M(T) := AC \quad \text{(store intermediate result)}$$

$$LOAD C \quad AC := C$$

$$MULTIPLY C \quad AC := C \times C$$

$$ADD T \quad AC := AC + T$$

$$STORE X \quad M(X) := AC$$

Explanation:

First computes $A \times B$, stores it in temporary memory T. Then computes $C \times C$, adds T, and stores result in X.

4. Two-Address Machine

$$\begin{aligned} & \text{MOVE T, A} \quad T := A \\ & \text{MULTIPLY T, B} \quad T := T \times B \\ & \text{MOVE X, C} \quad X := C \\ & \text{MULTIPLY X, C} \quad X := X \times C \\ & \text{ADD X, T} \quad X := X + T \end{aligned}$$

Explanation:

Here, each instruction modifies the first operand. Intermediate value $T := A \times B$ is added to $X := C \times C$.

5. Three-Address Machine

$$\begin{aligned} & \text{MULTIPLY T, A, B} \quad T := A \times B \\ & \text{MULTIPLY X, C, C} \quad X := C \times C \\ & \text{ADD X, X, T} \quad X := X + T \end{aligned}$$

Explanation:

All three operands are explicitly mentioned: destination and two sources. No need for intermediate loads/stores.

6. Summary Comparison Table

| Feature | One-Address | Two-Address | Three-Address |
|------------------------|----------------------|---------------------|---------------------|
| | Machine | Machine | Machine |
| Number of operands per | 1 (with accumulator) | 2 (one destination) | 3 (two source + one |
| instruction | | | destination) |
| Requires accumulator | Yes | No | No |
| Temporary variables | Yes (e.g., T) | Yes (T, X) | Optional (T, X) |
| needed | | | |
| Instruction count for | High | Moderate | Low |
| complex expressions | | | |
| Clarity and simplicity | Less clear, verbose | Moderate | Most readable |
| Efficiency | Lower (more memory | Medium | High (fewer steps) |
| | access) | | |