

# Dynamic Host Configuration Protocol (DHCP)

## 1 Introduction

### What is DHCP?

The **Dynamic Host Configuration Protocol (DHCP)** is a client–server network protocol that automatically assigns IP addresses and other essential network configuration parameters to hosts when they join a network.

DHCP enables **plug-and-play networking** by eliminating the need for manual IP configuration.

Before communication, a host must know:

- Its **IP address**
- **Subnet mask**
- **Default gateway**
- **DNS server address**

Manually configuring these values for every device is inefficient and error-prone. DHCP automates this entire process.

## 2 Why DHCP is Needed

### Problems Without DHCP

- IP address conflicts
- High administrative overhead
- Configuration mistakes
- Poor scalability

### Common Use Cases

- Devices frequently joining/leaving (phones, laptops, IoT)
- Large campus and enterprise networks
- Home and public Wi-Fi networks

## Key Idea

DHCP allows networks to scale to thousands of devices with minimal manual effort.

## 3 DHCP Architecture

### Main Components

- **DHCP Client:** Device requesting configuration
- **DHCP Server:** Assigns IPs and manages address pool
- **DHCP Relay Agent:** Forwards DHCP messages across subnets

### Why Relay Agent is Required

DHCP uses **broadcast messages**, which routers do not forward. A relay agent forwards these messages so DHCP can work across multiple subnets.

## 4 DHCP Address Allocation Methods

- **Dynamic Allocation:** Temporary IP via lease (most common)
- **Automatic Allocation:** Permanent IP (rare)
- **Manual Allocation (Reservation):** IP mapped to MAC address

Manual allocation is often used for:

- Servers
- Printers
- Network devices

## 5 DHCP in a Multi-Subnet Network

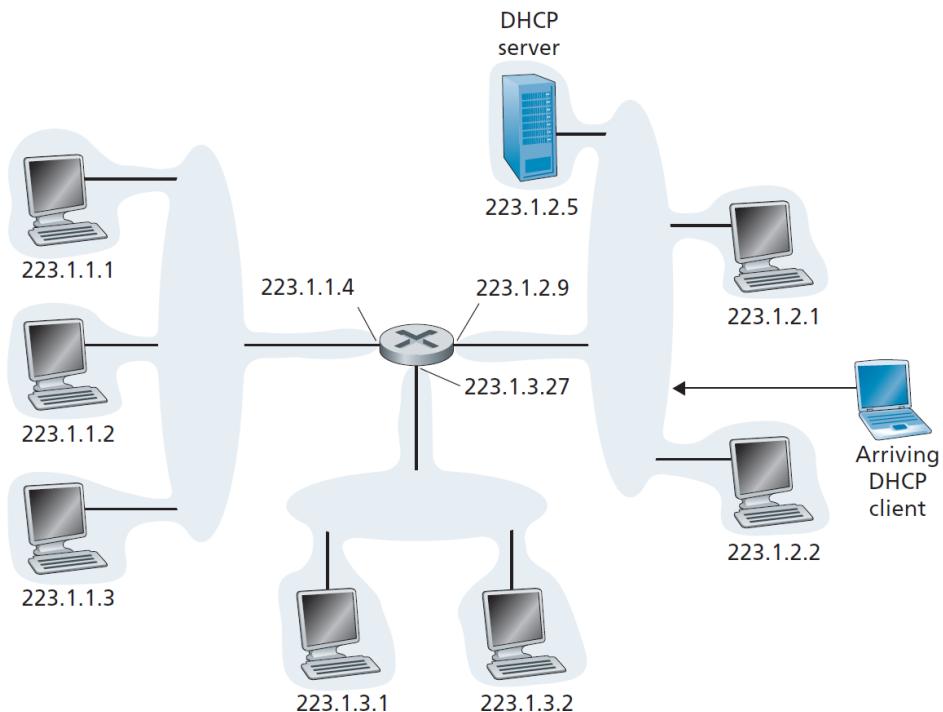


Figure 1: DHCP client, server, and relay agent across multiple subnets

Without a relay agent, DHCP would fail outside the local subnet.

## 6 DHCP Operation: The Four-Step DORA Process

### DORA Overview

Discover → Offer → Request → ACK

### 6.1 1. DHCP Discover (Client → Broadcast)

- Client has no IP address
- Sends broadcast to 255.255.255.255

Source IP: 0.0.0.0   Destination IP: 255.255.255.255

Message meaning: “*Is there any DHCP server available?*”

## 6.2 2. DHCP Offer (Server → Broadcast)

Each server responds with:

- Offered IP address
- Subnet mask
- Lease time
- Server identifier

Broadcast is used because the client still lacks an IP.

## 6.3 3. DHCP Request (Client → Broadcast)

The client:

- Chooses one offer
- Broadcasts acceptance

This informs all servers which offer was selected.

## 6.4 4. DHCP ACK (Server → Broadcast)

Final confirmation including:

- Assigned IP
- Gateway and DNS
- Lease duration

### Result

After receiving DHCPACK, the host becomes a valid network member.

## 7 DHCP Message Exchange Diagram

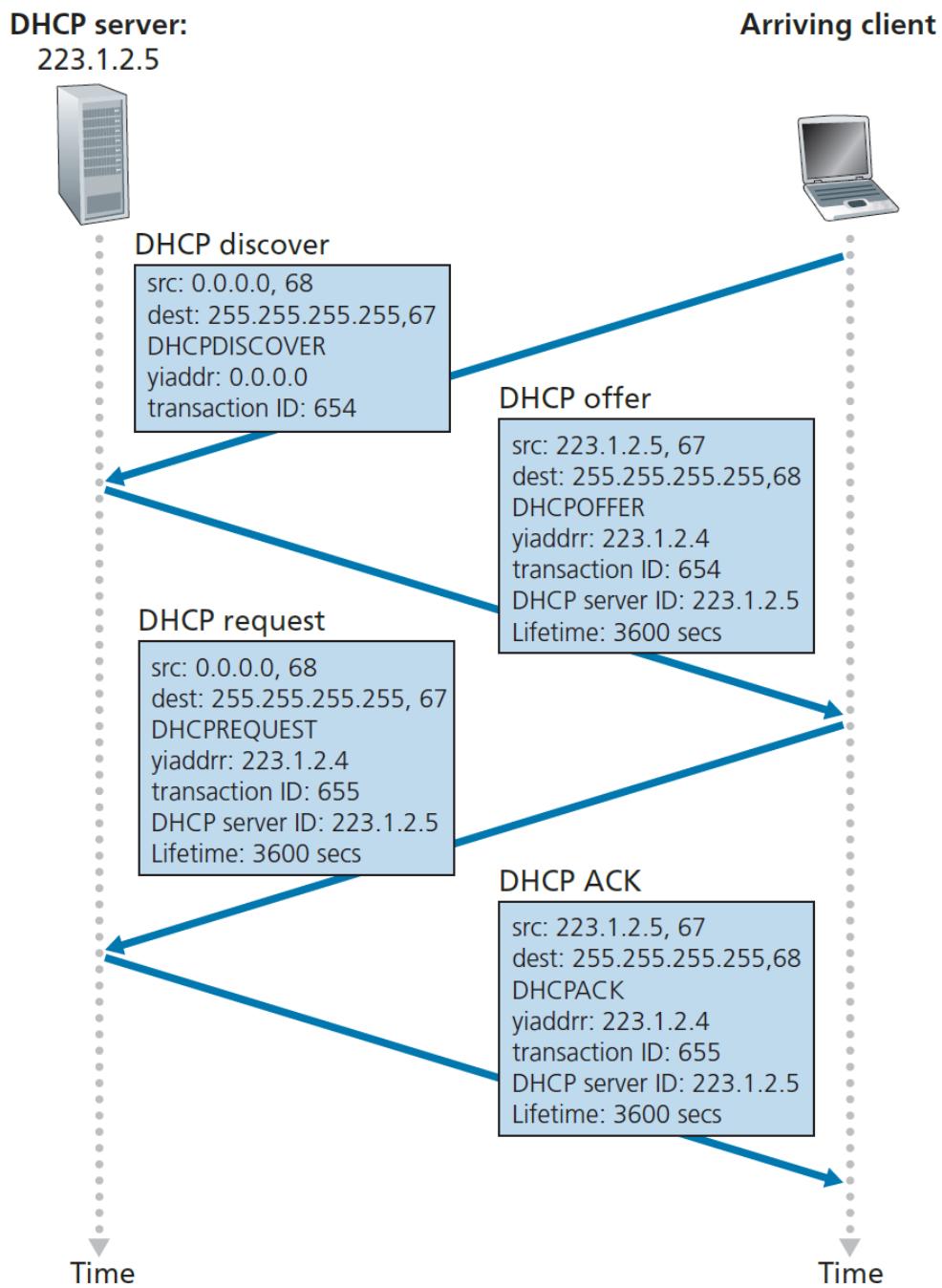


Figure 2: DHCP four-step handshake

## 8 DHCP Lease Mechanism

- IP addresses are assigned temporarily

- Client renews lease before expiration

If renewal fails:

- Lease expires
- Client must restart DORA process

### Purpose of Leasing

Leases ensure efficient IP address reuse and prevent exhaustion.

## 9 Transport Layer and Ports

- Uses UDP
- Client port: 68
- Server port: 67

UDP is used due to low overhead and broadcast capability.

## 10 DHCP Limitations

### Main Limitation

When a host moves to a new subnet, it receives a new IP address. This breaks ongoing TCP connections.

Therefore, DHCP alone is insufficient for:

- Mobile IP
- Cellular networks

## 11 Advantages and Disadvantages

### Advantages

- Automatic configuration
- Reduces human error
- Scalable and efficient

## Disadvantages

- Server dependency
- Vulnerable to rogue DHCP attacks

## 12 Where DHCP is Used

- Home networks
- Enterprise LANs
- University campuses
- Wireless and ISP networks

## 13 Summary

### Key Takeaways

- DHCP automates IP configuration
- Uses DORA handshake
- Supports large-scale networks
- Essential for modern Internet operation

DHCP is the foundation of modern, scalable IP networking.