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### coin-changing-DA-1.

```
#include <stdio.h>

void coin_change(int coin[], int total coin, int change)
{
    int m[change+1], minimum, i, j;
    m[0] = 0;
    for (i=1; i <= change; i++) {
        minimum = change+1;
        for (j=0; j < total coin; j++) {
            if (coin[j] <= i) {
                if (m[i-coin[j]]+1 < minimum)
                    minimum = m[i-coin[j]]+1;
            }
        }
        m[i] = minimum;
    }
    if (m[change] == 0)
        printf("change is not possible\n");
    else
        printf("coin need: %d\n", m[change]);
}

int main() {
    int i, total coin = 4, change = 16;
    int coin[] = {1, 2, 8, 12};
    coin_change(coin, total coin, change);
    return 0;
}
```

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### coin-changing-DA-2.c

```
#include <stdio.h>

void coin-change (int coin[], int total coin, int change)
{
    int m[change+1], minimum, i, j;
    m[0] = 0;
    for (i=1; i <= change; i++) {
        minimum = change+1;
        for (j=0; j < total coin; j++) {
            if (coin[j] <= i) {
                if (m[i-coin[j]]+1 < minimum)
                    minimum = m[i-coin[j]]+1;
            }
        }
        m[i] = minimum;
    }
    if (m[change] == 0)
        printf("change is not possible \n");
    else
        printf("coin need: %d \n", m[change]);
}

int main() {
    int i, total coin=3, change=16;
    int coin[3] = {1, 5, 10};
    coin-change (coin, total coin, change);
    return 0;
}
```



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### coin-changing-GA-1.c

```
#include <stdio.h>
void sort (int ara[], int n)
{
    int i, j, p;
    for (i=0; i<n; i++)
        for (j=0; j<n-1-i; j++)
            if (ara[j] > ara[j+1])
            {
                p = ara[j];
                ara[j] = ara[j+1];
                ara[j+1] = p;
            }
}

void coin-change (int coins[], int n, int m)
{
    int cnt[n];
    for (i=0; i<n; i++) cnt[i] = 0;
    for (i=n-1; i>=0; i--)
    {
        if (coins[i] <= m)
        {
            cnt[i] = m / coins[i];
            m = m % coins[i];
        }
    }
    if (m != 0)
        printf("change is not possible\n");
}
```

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else

```
{ printf("coin need: \n");  
  for(i=n-1; i>0; i--)  
  { if(cnt[i]!=0)  
    printf("%d coin: %d times\n", coins[i], cnt[i]);  
  }  
}
```

int main ( )

```
{  
  int n=4, change=15;  
  int coins[] = {1, 7, 7, 10};  
  sort(coins, n);  
  coin-chang(coins, n, change);  
  return 0;  
}
```



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### coin-changing - 67A-2.c

```
#include <stdio.h>

void sort(int ara[], int n)
{
    int i, j, p;
    for (i = 0; i < n; i++)
    {
        for (j = 0; j < n - 1 - i; j++)
        {
            if (ara[i] > ara[j])
            {
                p = ara[i];
                ara[i] = ara[j];
                ara[j] = p;
            }
        }
    }
}

void coin-change(int coins[], int n, int m)
{
    int cnt[n], i;
    for (i = 0; i < n; i++) cnt[i] = 0;
    for (i = n - 1; i >= 0; i--)
    {
        if (coins[i] <= m)
        {
            cnt[i] = m / coins[i];
            m = m % coins[i];
        }
    }
}
```

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```
if (m != 0)
```

```
    printf("change is not possible \n");
```

```
else
```

```
{
    printf("coin need : \n");
```

```
    for (i = n-1; i >= 0; i--)
```

```
    {
        if (cnt[i] != 0)
```

```
            printf("%d coin : %d times \n",
                coins[i], cnt[i]);
```

```
    }
```

```
int main ( )
```

```
{
    int ma n = 5, change = 12;
```

```
    int coins[] = {2, 5, 3, 4, 6};
```

```
    sort (coins, n);
```

```
    coin-change (coins, n, change);
```

```
    return 0;
```

```
}
```

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### Fibonacci-num-DA-1.C

```
#include <stdio.h>
int fib (int n)
{
    if (n <= 1)
        return n;
    return fib (n-1) + fib (n-2);
}
int main()
{
    int n;
    printf ("Enter Any number : ");
    scanf ("%d", &n);
    printf ("Fibonacci number : %d", fib(n));
    getch();
    return 0;
}
```



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### Fibonacci - num - DA - 2.C

```
#include <stdio.h>
```

```
int fib(int n)
```

```
{ int f[n+2], i;
```

```
  f[0] = 0;
```

```
  f[1] = 1;
```

```
  for(i=2; i<=n; i++) {
```

```
    f[i] = f[i-1] + f[i-2];
```

```
  }
```

```
  return f[n];
```

```
}
```

```
int main()
```

```
{ int n, t;
```

```
  printf("Test case: ");
```

```
  scanf("%d", &t);
```

```
  for(int i=1; i<=t; i++) {
```

```
    printf("Number %d", i);
```

```
    scanf("%d", &n);
```

```
    printf("Fibonacci %d: %d\n", i, fib(n));
```

```
  }
```

```
  return 0;
```

```
}
```



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### Fractional-Knapsack-DA-1.c

```
#include <stdio.h>
int max (int a, int b) { return (a > b) ? a : b; }
int knapsack (int w, int wt[], int v[], int n)
{
    int i, w;
    int k[n+1][w+1];
    for (i = 0; i <= n; i++) {
        if (i == 0 || w == 0)
            k[i][w] = 0;
        else if (wt[i-1] <= w)
            k[i][w] = max(v[i-1] + k[i-1][w - wt[i-1]], k[i-1][w]);
        else
            k[i][w] = k[i-1][w];
    }
    return k[n][w];
}

int main()
{
    int v[] = {12, 10, 20, 15};
    int wt[] = {2, 1, 3, 2};
    int w = 5;
    int n = sizeof(v) / sizeof(v[0]);
    printf("Maximum profit: %d", knapsack(w, wt, v, n));
    return 0;
}
```

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### Fractional-Knapsack-DA-2.C

```
#include <stdio.h>
int max(int a, int b) { return (a > b) ? a : b; }
int knapsack(int w, int wt[], int v[], int n)
{
    int i, w;
    int k[n+1][w+1];
    for (i = 0; i <= n; i++) {
        if (i == 0 || w == 0)
            k[i][w] = 0;
        else if (wt[i-1] <= w)
            k[i][w] = max(v[i-1] + k[i-1][w - wt[i-1]], k[i-1][w]);
        else
            k[i][w] = k[i-1][w];
    }
    return k[n][w];
}

int main()
{
    int v[] = {20, 10, 30};
    int wt[] = {100, 50, 150};
    int w = 50;
    int n = sizeof(v) / sizeof(v[0]);
    printf("Maximum profit: %d", knapsack(w, wt, v, n));
    return 0;
}
```



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### Fractional-Knapsack-GA-1.C

```
#include <stdio.h>
int max(int a, int b) { return (a > b) ? a : b; }
int knapsack(int w, int wt[], int v[], int n)
{
    int i, w;
    int k[n+1][w+1];
    for (i = 0; i <= n; i++)
        for (w = 0; w <= w; w++)
            if (i == 0 || w == 0)
                k[i][w] = 0;
            else if (wt[i-1] <= w)
                k[i][w] = max(v[i-1] + k[i-1][w - wt[i-1]], k[i-1][w]);
            else
                k[i][w] = k[i-1][w];
    return k[n][w];
}

int main()
```

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{

int v[] = {30, 40, 45, 77, 90};

int wt[] = {5, 10, 15, 22, 25};

int w = 60;

int n = sizeof(v) / sizeof(v[0]);

printf("Maximum profit: %d", knapsack

(w, wt, v, n));

return 0;

}