# PHASE - 4

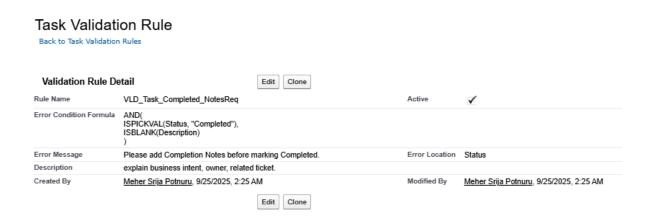
### **Validation Rules**

Added data quality enforcement on Task.

Example: Prevent marking a Task as **Completed** unless Comments are filled in.

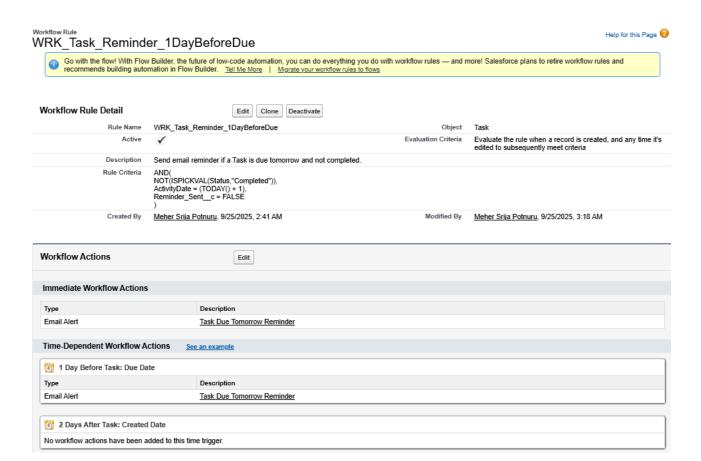
Built in **Object Manager**  $\rightarrow$  **Task**  $\rightarrow$  **Validation Rules**.

Tested with positive (valid) and negative (invalid) records to confirm error messages display.



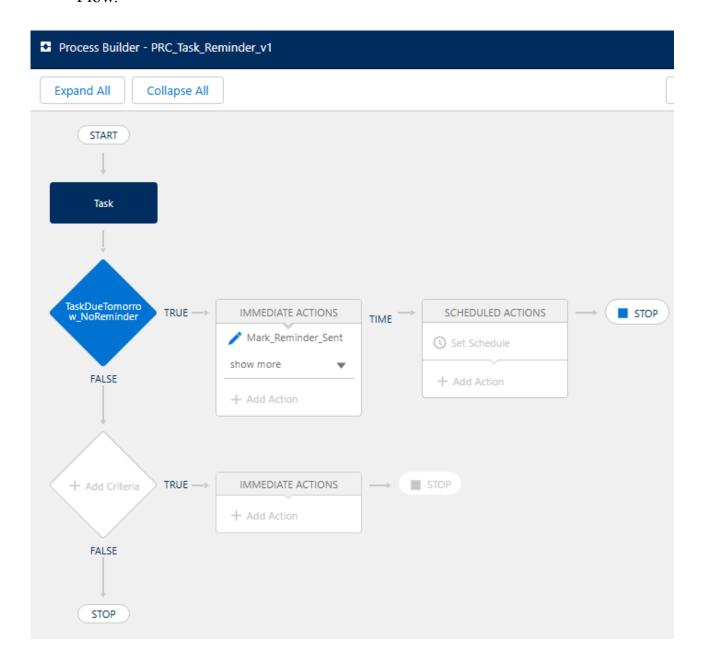
#### **Workflow Rules**

- Created Workflow Rule on Task to demonstrate legacy automation.
- Criteria: Task due within 1 day and not Completed.
- Immediate Action: Email Alert to Task Owner (Reminder).
- Time-dependent Action: Escalation if Task not updated.
- Used only for reference migrated logic to Flow for future use.



## **Process Builder**

- Built a Process named PRC\_Task\_Reminder\_v1.
- Trigger: when Task is created/updated.
- Criteria: Status changes to Completed.
- Action: Send Reminder Email using Email Template.
- Noted Salesforce deprecation of Process Builder → all future logic built in Flow.



## Flow Builder (core automation)

- a) Record-Triggered Flow Before Save
  - Auto-set default values when Task is created (e.g., Escalation\_Level\_\_c = 0, Reminder Sent c = False).
- b) Record-Triggered Flow After Save
  - Trigger: when Task is updated to Completed or becomes overdue.
  - Action: Create Task\_Escalation\_c record, send Email Alert to manager.
- c) Scheduled Flow
  - Runs daily at 07:00.
  - Fetches Tasks due tomorrow and not Completed.
  - For each Task: create Reminder\_Log\_\_c, send Email Alert & Custom Notification, update Reminder Sent c = TRUE.
  - Bulk updates to avoid governor limits.

#### d) Screen Flow

- Built ApproveTaskScreen with: Approve/Reject choice, Comments field, Notify Manager checkbox.
- Validation: Comments required if Reject selected.
- Path Approve → update Task to Completed; Path Reject → set In Progress + log Reminder.
- e) Auto-launched Flow
  - Input = Task Id.
  - Checks if Task overdue.
  - If overdue: create Task\_Escalation\_\_c and return outStatus = "Escalated".
  - If not: outStatus = "Not Escalated".
  - Callable from other Flows or Process.

