

Dismember

STR STR STR STR STR



Skill - Melee, Slash

On-damage: Disarm an opponent's weapon.
[discard it to CD]

ATK 3

DEF 1

Reforge

STR STR STR STR STR



Utility

Tap (STR). Retrieve a Melee Item from your removed pile and place it on the top of your cycle.

ATK -

DEF -

Reforge

STR STR STR STR STR



Utility

Tap (STR). Retrieve a Melee Item from your removed pile and place it on the top of your cycle.

ATK -

DEF -

Strong Grip

STR STR STR



Augment - Melee

Target Item remains on board this turn.

ATK -

DEF -

Strong Grip

STR STR STR



Augment - Melee

Target Item remains on board this turn.

ATK -

DEF -

Strong Grip

STR STR STR



Augment - Melee

Target Item remains on board this turn.

ATK -

DEF -

Strong Grip

STR STR STR



Augment - Melee

Target Item remains on board this turn.

ATK -

DEF -

Woodcutter

STR STR STR



Item - Melee, Slash

You may Reserve(1) from your hand to this card. Keep it on the board at the end of the turn.

ATK 2

DEF 1

Woodcutter

STR STR STR



Item - Melee, Slash

You may Reserve(1) from your hand to this card. Keep it on the board at the end of the turn.

ATK 2

DEF 1