

Using Directories Listing Files

Linux Essentials
Session-4



Recap



Recap: Command Line Basics (1)

```
ls lists directory contents
    ls -l, ls -la, ll

cd change current directory
    cd [dir], cd .., cd /, cd ~
    note: home directory is ~

mkdir create a new directory
    mkdir [dir]

rmdir delete an empty directory
    rmdir [dir]

pwd show the current path
CLARUSWAY
```

Recap: Command Line Basics (2)



```
touch create an empty file
    touch [filename]

rm    delete a file (or directory)
    rm [file], rm -f [file], rm -rf [non-empty dir]

cp    copy a file from one location to another
    cp [source] [dest]

mv    move a file from one location to another
    mv [source] [dest]

cat    show the contents of a file
    cat [file]
```

CLARUSWAY

Recap: Command Line Basics (3)



```
echo show a message on the screen
    echo Hello

>, >> redirect the output
    echo hello > file
    echo Hello >> file, [appends to file]

pushd goto another directory and save the current directory
    pushd [directory]

popd return to the last directory saved with pushd
    popd
```

CLARUSWAY

4

Recap: Command Line Basics (4)



```
head [-n] show the first n (default 10) lines of a file
   head [filename]

tail [-n] show the last n (default 10) lines of a file
   head [filename]

tail -f show the last lines of a file and keep refreshing
   tail -f [filename]

sudo su switch to root user
   sudo su

chmod change mode (permissions) on a file
   chmod [permissions] [filename]
```

Recap: Command Line Basics (5)



```
grep search for a regular expression
    grep [expression] [filename]
```

"pipe": send output to the next command
e.g. cat filename | grep "hello"

Also:

- you can use **absolute** or **relative** paths
- use the "tab" key for autocomplete
- commands and file names are case sensitive

CLARUSWAY

Œ

Recap: Globbing

- * match any number of characters e.g. ls f*.*
- ? match <u>exactly one</u> character e.g. ls file?.txt
- [] match range of characters in brackets
 e.g. ls | grep [a-m]*.*
- ^ match pattern at the start of the string
 e.g. ls | grep ^b
- \$ match pattern at the end of the string
 e.g. ls | grep s\$

CLARUSWAY



1s pushd cd popd mkdir head rmdir tail pwd sudo touch chmod rm ? ср mv cat \$ echo > >>

CLARUSWAY

- 1. show the first 5 lines of the file httpd.conf
- 2. continuously show the last line in the file httpd.log as it updates
- 3. output the directory listing to a file called listing.txt
- 4. create a hidden file (choose your own filename)
- 5. delete the directory /tmp/old which is not empty
- 6. restore the directory /tmp/old from the recycle bin
- 7. go to the directory /var/log, but save your current directory so you can return
- 8. return to the directory you just left

Exercise 1

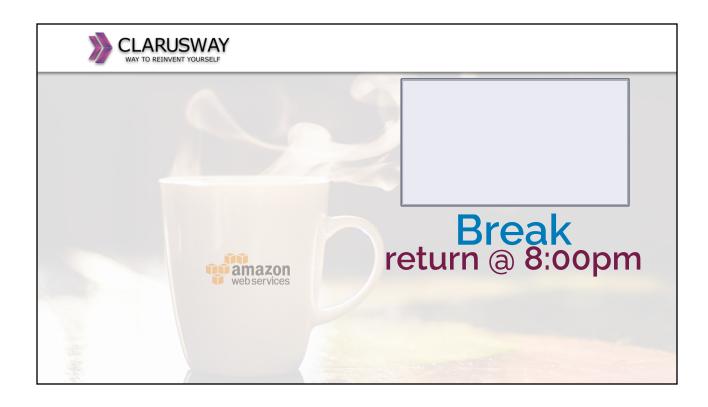


1s pushd cd popd mkdir head tail rmdir pwd sudo touch chmod rm ? ср mv cat \$ echo > >>

CLARUSWAY WAY TO REINVENT YOURSELF

- show the first 5 lines of the file httpd.conf head -5 httpd.conf
- continuously show the last line in the file httpd.log as it updates tail -f httpd.log
- 3. output the directory listing to a file called listing.txt ls > listing.txt (or ls >> listing.txt)
- 4. create a hidden file (choose your own filename) touch .myfile.txt [must start with a '.']
- delete the directory /tmp/old which is not empty rm -rf /tmp/old
- 6. restore the directory /tmp/old from the recycle bin trick question: there is no Recycle Bin! Careful!!
- go to the directory /var/log, but save your current directory so you can return pushd /var/log
- 8. return to the directory you just left

1N





1s pushd cd popd head mkdir tail rmdir pwd sudo touch chmod rm ? ср mv cat \$ echo > >>

- 1. list all of the files that look like this: file1.txt, file10.txt, file2.txt, file 100.txt, etc...
- 2. list all of the files that look like this: file1.txt, file2.txt, file3.txt...file9.txt
- 3. list all the files that start with numbers 0-9
- 4. list all the files that end with .sh
- 5. rename the file /var/log/httpd.log to /var/log/httpd.log.bak



1s pushd cd popd head mkdir tail rmdir sudo pwd touch chmod rm ? ср mv cat \$ echo

1. list all of the files that look like this: file1.txt, file10.txt, file2.txt, file 100.txt, etc... ls file*.txt

2. list all of the files that look like this: file1.txt, file2.txt, file3.txt...file9.txt ls file?.txt

- 3. <u>list all the files that start with numbers 0-9</u>
 - ls | grep ^[0-9]
- 4. list all the files that end with .sh

ls | grep .sh\$

5. rename the file /var/log/httpd.log to /var/log/httpd.log.bak
mv /var/log/httpd.log /var/log/httpd.log.bak

CLARUSWAY

R





Binary Numbers



- In the <u>decimal (base 10)</u> system, we have numbers whose digits range from <u>0-9</u>
 - o e.g. <u>5417</u>
- Similarly, in the <u>binary (base 2)</u> system, we have numbers whose digits range from <u>0-1</u>
 - o e.g. <u>1 1 0 1</u>



a

Decimal Equivalents



- In the <u>decimal</u> system, each digit has a value corresponding to a power of <u>10</u>
- i.e. 1, 10, 100, 1000, etc...
- e.g. 5417

- So the value is:
 - $\circ \quad 5_{x1000} + 4_{x100} + 1_{x10} + 7_{x1}$
 - o =5417

- In the <u>binary</u> system, each digit has a value corresponding to a power of <u>2</u>
- i.e. 1, 2, 4, 8, 16, 32 etc...
- e.g. 101

So the value is:

$$0 1_{x4} + 0_{x2} + 1_{x1}$$

How Many Numbers?



- If you have a **decimal (base 10)** created from **n digits**, how many possible numbers can you have?
 - 1 digit
 - <u>X</u>
 - **0**-9
 - 10 numbers
 - **■** 10 = 10^1
 - o 2 digits
 - **■** <u>X X</u>
 - 0-99
 - 100 numbers
 - \blacksquare 10x10 = 10^2
 - o 3 digits
 - **■** <u>X X X</u>
 - **0-999**
 - 1000 numbers
 - $10x10x10 = 10^3$
 - o n digits
 - <u>XXXX....X</u>
 - 10^n



17

How Many Binary Numbers?



- If you have a binary (base 2) created from n digits, how many possible numbers can you have?
 - o 1 digit
 - **■** <u>X</u>
 - **0**,1
 - 2 numbers
 - **2** = 2^1
 - o 2 digits
 - <u>X X</u>
 - 00, 01, 10, 11
 - 4 numbers
 - $2x2 = 2^2$
 - o 3 digits
 - X X X
 - **000**, 001, 010, 011, 100, 101, 110, 111
 - 8 numbers
 - $2x2x2 = 2^3$
 - o n digits
 - <u>XXXX....X</u>
 - 2^n

And so ...



• To get the decimal value of a binary number:

 $\frac{16842}{16842}$ $\frac{1}{1}$ \leftarrow add this number to the total if the digit above is a '1' -

Examples

CLARUSWAY

1

And also ...



• To get the total possible numbers:

$$\leftarrow$$
 n digits \rightarrow

• 2^n

- 1. What is the decimal equivalent of <u>0 0 1</u>
- 2. What is the decimal equivalent of 101
- 3. What is the decimal equivalent of 110
- 4. What is the decimal equivalent of 111
- 5. What is the decimal equivalent of 100
- 6. How many possible numbers for a binary number with three digits i.e. _ _ _?
- 7. What is the binary equivalent of 7?
- 8. What is the binary equivalent of 4?



9. What is the binary equivalent of 5?

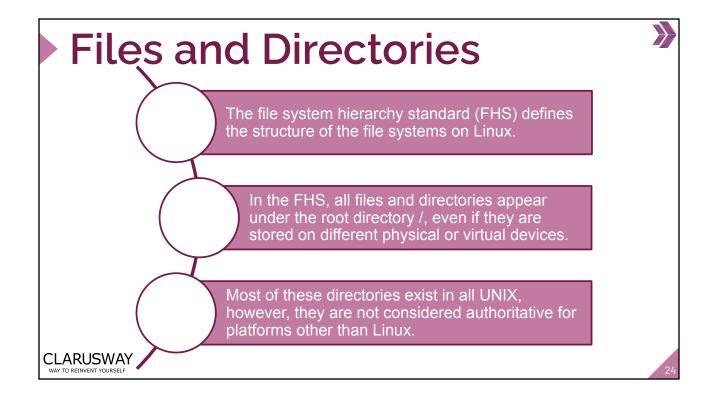
Exercise 3

- u. What is the decimal equivalent of <u>0 0 1</u>
 - 1
- 2. What is the decimal equivalent of $\underline{101}$
 - 5
- 3. What is the decimal equivalent of 110
 - 6
- What is the decimal equivalent of <u>111</u>
 - /
- 5. What is the decimal equivalent of 100
 - 4
- 6. How many possible numbers for a binary number with three digits i.e. _ _ _?
 - $2^3 = 2x2x2 = 8$
- 7. What is the binary equivalent of 7?
 - 1 1 1
- 8. What is the binary equivalent of 4?
 - L 0 0
- 9. What is the binary equivalent of 5?

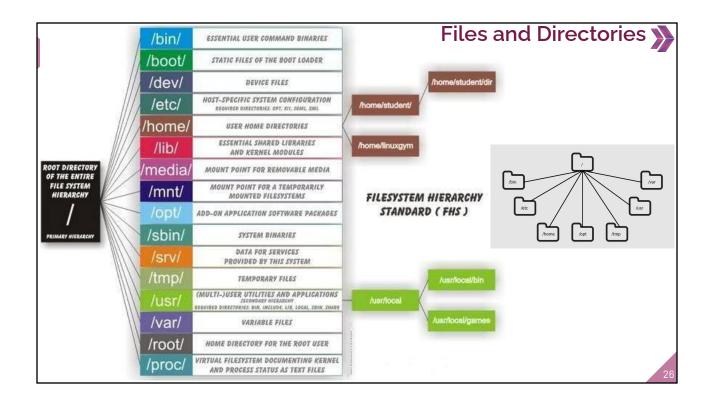


1 0





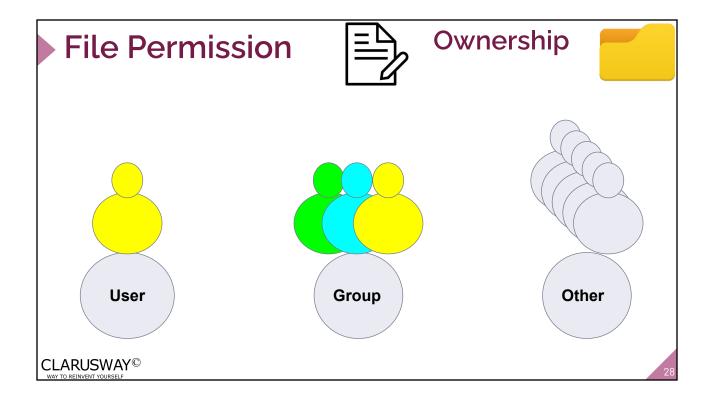
Files	and D	irectories	
	/root	·Home directory of the root user	•
	/bin	Essential command binaries	
	/boot	Boot loader files	
	/dev	Essential device files	
	/etc	·Host-specific configuration files	
	/home	·Users' home directories	
	/lib	Libraries essential for the binaries	
	/mnt	Temporarily mounted filesystems.	
	/opt	Optional application packages	
	/proc	Contains information about system	
	/sbin	Essential system binaries	
	/tmp	Temporary files	
CLARUSWAY WAY TO REINVENT YOURSELF	/var	·Variable data files	25





2 File Permission

CLARUSWAY
WAY TO REINVENT YOURSELF



File Permission



Permissions









Read

Write

Execute

CLARUSWAY®

File Permission



Ownership

User

• A user is the owner of the file.

Group

• A user- group can contain multiple users.

Other

· Any other user who has access to a file.

Permission

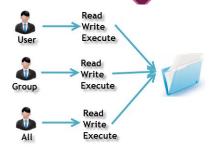
Read Write

Execute

• This permission give you the authority to open and read a file.

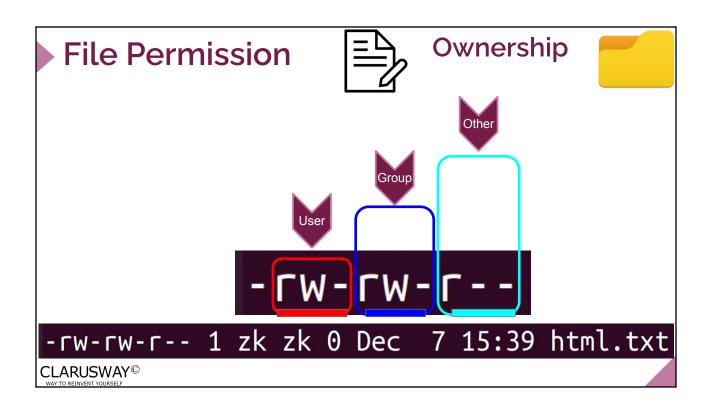
• The write permission gives you the authority to modify the contents of a file.

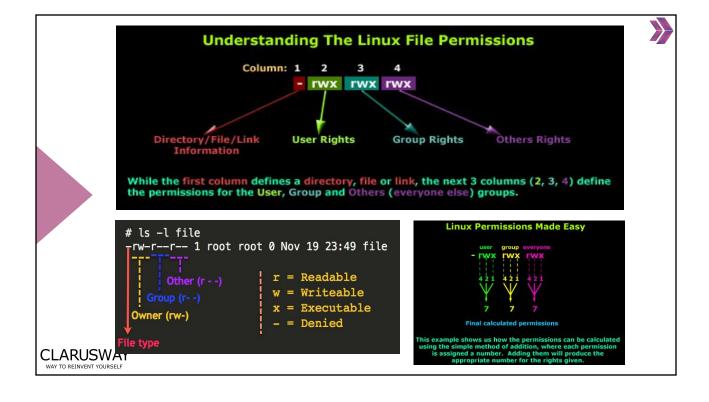
• you cannot run a program unless the execute permission is set.

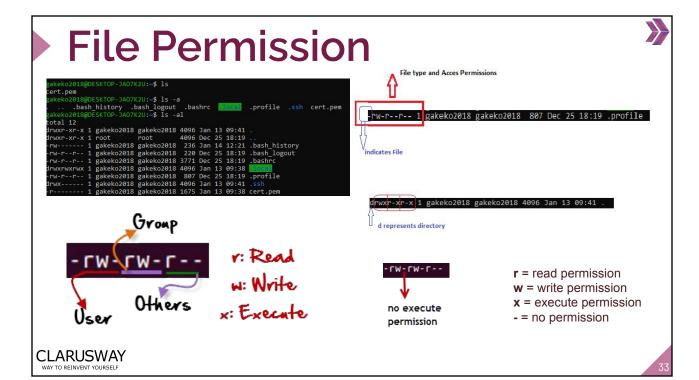


CLARUSWAY
WAY TO REINVENT YOURSELF

30







File Permission



Changing Permission with chmod Command

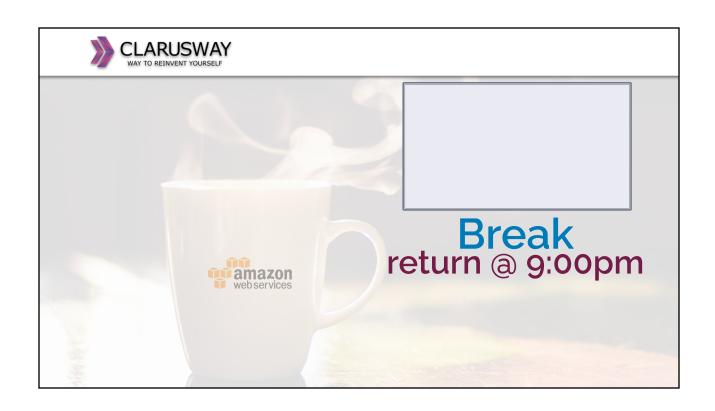
We can use the **chmod** command which stands for **change mode**. we can set permissions (read, write, execute) on a file/directory for the owner, group and the world.

chmod permissions filename

chmod u=rwx,g=rx,o=r myfile

Symbol	Permission Type			
	No Permission			
x	Execute			
-W-	Write			
-WX	Execute+Write			
r	Read			
r-x	Read+Execute			
rw-	Read+Write			
rwx	Read+Write+Execute			





Who Can Change File Permissions?

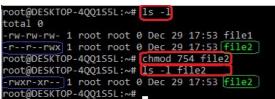


Only **file owner** and **root**

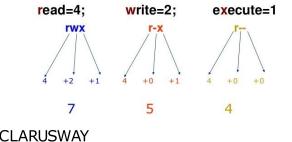








Permissions



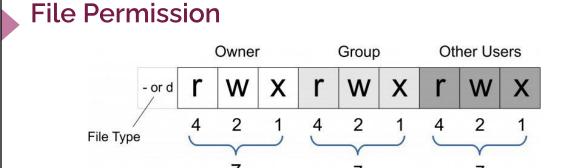
754 code says;

- Owner can read, write and execute
- User's group can read and execute
- Other can only read

chmod u=rwx,g=rx,o=r myfile
chmod 754 myfile



37





d	T read	W	X	T read	write	X	r read	write	exec
File type	Owner permissions		Group permissions		User permissions				
(directory)	4	2	1	4	2	1	4	2	1
		7			5			4	



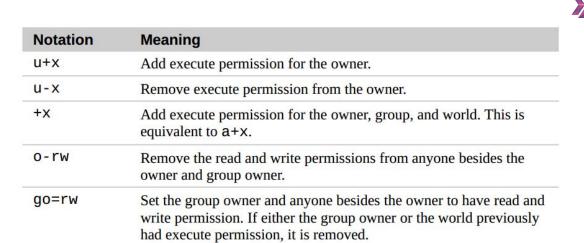
Octal	Binary	File Mode
0	000	
1	001	x
2	010	- W -
3	011	-wx
4	100	r
5	101	r-x
6	110	rw-
7	111	rwx

By using three octal digits, we can set the file mode for the owner, group owner, and world.



File Attributes	Meaning	
-rwx	 A regular file that is readable, writable, and executable by th file's owner. No one else has any access. 	
-rw	A regular file that is readable and writable by the file's owner. No one else has any access.	
-rw-rr	A regular file that is readable and writable by the file's owner. Members of the file's owner group may read the file. The file world-readable.	
-rwxr-xr-x	A regular file that is readable, writable, and executable by the file's owner. The file may be read and executed by everybody else.	
-rw-rw	A regular file that is readable and writable by the file's owner and members of the file's group owner only.	
lrwxrwxrwx	A symbolic link. All symbolic links have "dummy" permissions. The real permissions are kept with the actual file pointed to by the symbolic link.	
drwxrwx	A directory. The owner and the members of the owner group may enter the directory and create, rename and remove files within the directory.	
drwxr-x	A directory. The owner may enter the directory and create, rename, and delete files within the directory. Members of the owner group may enter the directory but cannot create, delete, or rename files.	





may be separated by commas.

Add execute permission for the owner and set the permissions for the group and others to read and execute. Multiple specifications



u+x, go=rx







Ping & SSH Command



Ping Command



Ping or Packet Internet Groper is a network administration utility used to check the connectivity status between a source and a destination device.

ping host-name/IP

ping 54.93.34.220

```
gakeko2018@DESKTOP-JAO7K2U:~$ ping 54.93.34.220
PING 54.93.34.220 (54.93.34.220) 56(84) bytes of data.
64 bytes from 54.93.34.220: icmp_seq=1 ttl=243 time=62.6 ms
64 bytes from 54.93.34.220: icmp_seq=2 ttl=243 time=93.5 ms
64 bytes from 54.93.34.220: icmp_seq=3 ttl=243 time=66.8 ms
64 bytes from 54.93.34.220: icmp_seq=4 ttl=243 time=67.6 ms
64 bytes from 54.93.34.220: icmp_seq=5 ttl=243 time=67.6 ms
64 bytes from 54.93.34.220: icmp_seq=7 ttl=243 time=84.6 ms
64 bytes from 54.93.34.220: icmp_seq=7 ttl=243 time=84.6 ms
64 bytes from 54.93.34.220: icmp_seq=8 ttl=243 time=64.6 ms
64 bytes from 54.93.34.220: icmp_seq=8 ttl=243 time=64.6 ms
```



45

Ping Command

The ping command is one of the most used utilities for troubleshooting, testing, and diagnosing network connectivity issues.

Ping works by sending one or more ICMP (Internet Control Message Protocol) Echo Request packages to a specified destination IP on the network and waits for a reply. When the destination receives the package, it will respond back with an ICMP echo reply.

With the ping command, you can determine whether a remote destination IP is active or inactive. You can also find the round-trip delay in communicating with the destination and check whether there is a packet loss.



Ping Command

The ping command resolves the domain name into an IP address and starts sending ICMP packages to the destination IP. If the destination IP is reachable it will respond back and the ping command prints a line that includes the following fields:

- The number of data bytes. The default is 56, which translates into 64 ICMP data bytes 64 bytes
- The IP address of the destination from
- The ICMP sequence number for each packet. icmp_seq=1
- The Time to Live. ttl=53
- The ping time, measured in milliseconds which is the round trip time for the packet to reach the host, and for the response to return to the sender. time=41.4 ms

By default, the interval between sending a new packet is one second.

The ping command will continue to send ICMP packages to the Destination IP address until it receives an interrupt. To stop the command, just hit the Ctrl+C key combination.



Ping Command

```
$ ping clarusway.com
Pinging clarusway.com [54.164.151.235] with 32 bytes of data:
Reply from 54.164.151.235: bytes=32 time=132ms TTL=237
Reply from 54.164.151.235: bytes=32 time=130ms TTL=237

Ping statistics for 54.164.151.235:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 130ms, Maximum = 132ms, Average = 130ms

$ ping www.google.com
Pinging www.google.com
Pinging www.google.com [172.217.169.132] with 32 bytes of data:
Reply from 172.217.169.132: bytes=32 time=18ms TTL=116
Reply from 172.217.169.132: bytes=32 time=18ms TTL=116
Reply from 172.217.169.132: bytes=32 time=18ms TTL=116
Reply from 172.217.169.132: bytes=32 time=19ms TTL=116
Ping statistics for 172.217.169.132:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 18ms, Maximum = 19ms, Average = 18ms

CLARUSWAY
WYD REINFART YOURSELE
```

Ping Command



```
$ ping 54.164.151.235

Pinging 54.164.151.235 with 32 bytes of data:
Reply from 54.164.151.235: bytes=32 time=131ms TTL=237
Reply from 54.164.151.235: bytes=32 time=130ms TTL=237
Reply from 54.164.151.235: bytes=32 time=130ms TTL=237
Reply from 54.164.151.235: bytes=32 time=130ms TTL=237

Ping statistics for 54.164.151.235:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
    Minimum = 130ms, Maximum = 131ms, Average = 130ms
```



48

SSH Command

- * ssh stands for "Secure Shell".
- * It is a protocol used to securely connect to a remote server/system.

ssh user@host(IP/Domain name)

```
ssh -i cert.pem ec2-user@54.93.34.220
```

gakeko2018@DESKTOP-JAO7K2U:~\$ ssh -i cert.pem ec2-user@54.93.34.220
The authenticity of host '54.93.34.220 (54.93.34.220)' can't be established.
ECDSA key fingerprint is SHA256:lvCnUtJlig4s2U4aojBonZOSbzGPBMOpB9yPPoGjVEo.
Are you sure you want to continue connecting (yes/no)? yes
Warning: Permanently added '54.93.34.220' (ECDSA) to the list of known hosts.

CLARUSWAY
WAY TO REINVENT YOURSELE

https://aws.amazon.com/amazon-linux-2/ 2 package(s) needed for security, out of 13 available Run "sudo yum update" to apply all updates. [ec2-user@ip-172-31-35-15 ~]\$

Basic Shell Commands



whoami

current user

hostname

shows the system hostname

hostname -i Show the IP address of the system

```
robert@robert-virtual-machine:-

robert@robert-virtual-machine:-

robert@robert-virtual-machine:-

robert@robert-virtual-machine

robert@robert-virtual-machine

robert@robert-virtual-machine:-

robert@robert-virtual-machine:-

robert@robert-virtual-machine:-

Indicate the probability of the probab
```







Any questions?

