Clean Code

- by C., Martin Robert

"the blocks within if statements, else statements, while statements, and so on should be one line long. Probably that line should be a function call."

Page No. 108 | Friday, October 21, 2022 5:11:56 AM

"FUNCTIONS SHOULD DO ONE THING. THEY SHOULD DO IT WELL. THEY SHOULD DO IT ONLY."

Page No. 111 | Friday, October 21, 2022 5:18:07 AM

"Functions that do one thing cannot be reasonably divided into sections." Page No. 112 | Friday, October 21, 2022 5:20:47 AM

"Don't be afraid to spend time choosing a name. Indeed," Page No. 118 | Friday, October 21, 2022 5:30:54 AM

"Don't be afraid to spend time choosing a name." Page No. 118 | Friday, October 21, 2022 5:30:57 AM

"Don't be afraid to make a name long. A long descriptive name is better than a short enigmatic name."

Page No. 118 | Friday, October 21, 2022 5:31:03 AM

""You know you are working on clean code when each routine turns out to be pretty much what you expected." "

Page No. 118 | Friday, October 21, 2022 5:31:13 AM

"Flag arguments are ugly."

Page No. 122 | Friday, October 21, 2022 5:36:31 AM

"Passing a boolean into a function is a truly terrible practice." Page No. 122 | Friday, October 21, 2022 5:36:34 AM

"Functions that take three arguments are significantly harder to understand than dyads."

Page No. 124 | Friday, October 21, 2022 5:39:06 AM

"Reducing the number of arguments by creating objects out of them may seem like cheating, but it's not."

Page No. 125 | Friday, October 21, 2022 5:40:02 AM

"When groups of variables are passed together, the way x and y are in the example above, they are likely part of a concept that deserves a name of its own."

Page No. 125 | Friday, October 21, 2022 5:40:12 AM

"If you must have a temporal coupling, you should make it clear in the name of the function."

Page No. 128 | Friday, October 21, 2022 5:44:33 AM

"Anything that forces you to check the function signature is equivalent to a double-take."

Page No. 129 | Friday, October 21, 2022 5:45:22 AM

"Functions should either do something or answer something, but not both." Page No. 130 | Friday, October 21, 2022 5:47:24 AM

"Try/catch blocks are ugly in their own right."

Page No. 133 | Saturday, December 31, 2022 2:30:37 PM

"So it is better to extract the bodies of the try and catch blocks out into functions of their own."

Page No. 133 | Saturday, December 31, 2022 2:30:42 PM

"Error handling is one thing."

Page No. 134 | Saturday, December 31, 2022 2:31:32 PM

"Functions should do one thing."

Page No. 134 | Saturday, December 31, 2022 2:31:39 PM

"Error handling is one thing. Thus, a function that handles errors should do nothing else."

Page No. 134 | Saturday, December 31, 2022 2:31:43 PM

"object-oriented programming serves to concentrate code into base classes that would otherwise be redundant."

Page No. 136 | Saturday, December 31, 2022 2:34:03 PM

"Structured programming, Aspect Oriented Programming, Component Oriented Programming, are all, in part, strategies for eliminating duplication."

Page No. 136 | Saturday, December 31, 2022 2:34:07 PM

"Dijkstra said that every function, and every block within a function, should have one entry and one exit. "

Page No. 138 | Saturday, December 31, 2022 2:34:38 PM

"if you keep your functions small, then the occasional multiple return, break, or continue statement does no harm "

Page No. 138 | Saturday, December 31, 2022 2:35:09 PM

"The art of programming is, and has always been, the art of language design."

Page No. 140 | Saturday, December 31, 2022 2:37:06 PM

"never forget that your real goal is to tell the story of the system, " $\,$

Page No. 140 | Saturday, December 31, 2022 2:38:45 PM

"the functions you write need to fit cleanly together into a clear and precise language to help you with that telling."

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"Master programmers think of systems as stories to be told rather than programs to be written."

Page No. 140 | Saturday, December 31, 2022 2:39:16 PM

""Don't comment bad code—rewrite it." "

Page No. 147 | Saturday, December 31, 2022 2:39:41 PM

"Nothing can clutter up a module more than frivolous dogmatic comments."

Page No. 147 | Sunday, January 1, 2023 7:59:04 AM

"comments are, at best, a necessary evil."

Page No. 147 | Sunday, January 1, 2023 8:00:44 AM

"The proper use of comments is to compensate for our failure to express " Page No. 148 | Sunday, January 1, 2023 8:01:03 AM

"The proper use of comments is to compensate for our failure to express ourself in code."

Page No. 148 | Sunday, January 1, 2023 8:01:09 AM

"Comments are always failures."

Page No. 148 | Sunday, January 1, 2023 8:04:20 AM

"Every time you express yourself in code, you should pat yourself on the back. Every time you write a comment, you should grimace and feel the failure of your ability of expression."

Page No. 148 | Sunday, January 1, 2023 8:04:42 AM

"Programmers can't realistically maintain them."

Page No. 148 | Sunday, January 1, 2023 8:04:58 AM

"would rather that energy go toward"

Page No. 149 | Sunday, January 1, 2023 8:12:04 AM

"would rather that energy go toward"

Page No. 149 | Sunday, January 1, 2023 8:12:08 AM

"But I would rather that energy go toward making the code so clear and expressive that it does not need the comments in the first place. Inaccurate $\ddot{}$

Page No. 149 | Sunday, January 1, 2023 8:12:24 AM

"But I would rather that energy go toward making the code so clear and expressive that it does not need the comments in the first place."

Page No. 149 | Sunday, January 1, 2023 8:12:40 AM

"But I would rather that energy go toward making the code so clear and

expressive that it does not need the comments in the first place. " Page No. $149 \mid$ Sunday, January 1, 2023 8:12:47 AM

"I would rather that energy go toward making the code so clear and expressive that it does not need the comments in the first place. " Page No. 149 | Sunday, January 1, 2023 8:13:00 AM

"Rather than spend your time writing the comments that explain the mess you've made, spend it cleaning that mess."
Page No. 150 | Tuesday, January 3, 2023 11:32:01 PM