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Style Transfer

By Mehrab Kalantary And Anita Soroush

For Neural Network Course

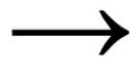
Style Transfer

Content image



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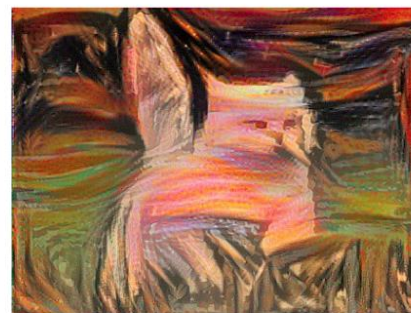
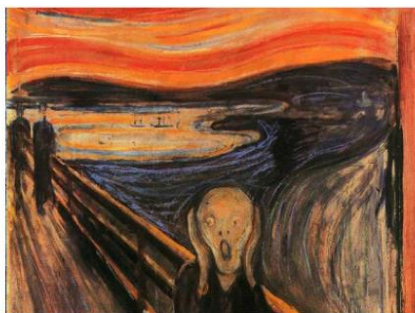
Style image



Output image



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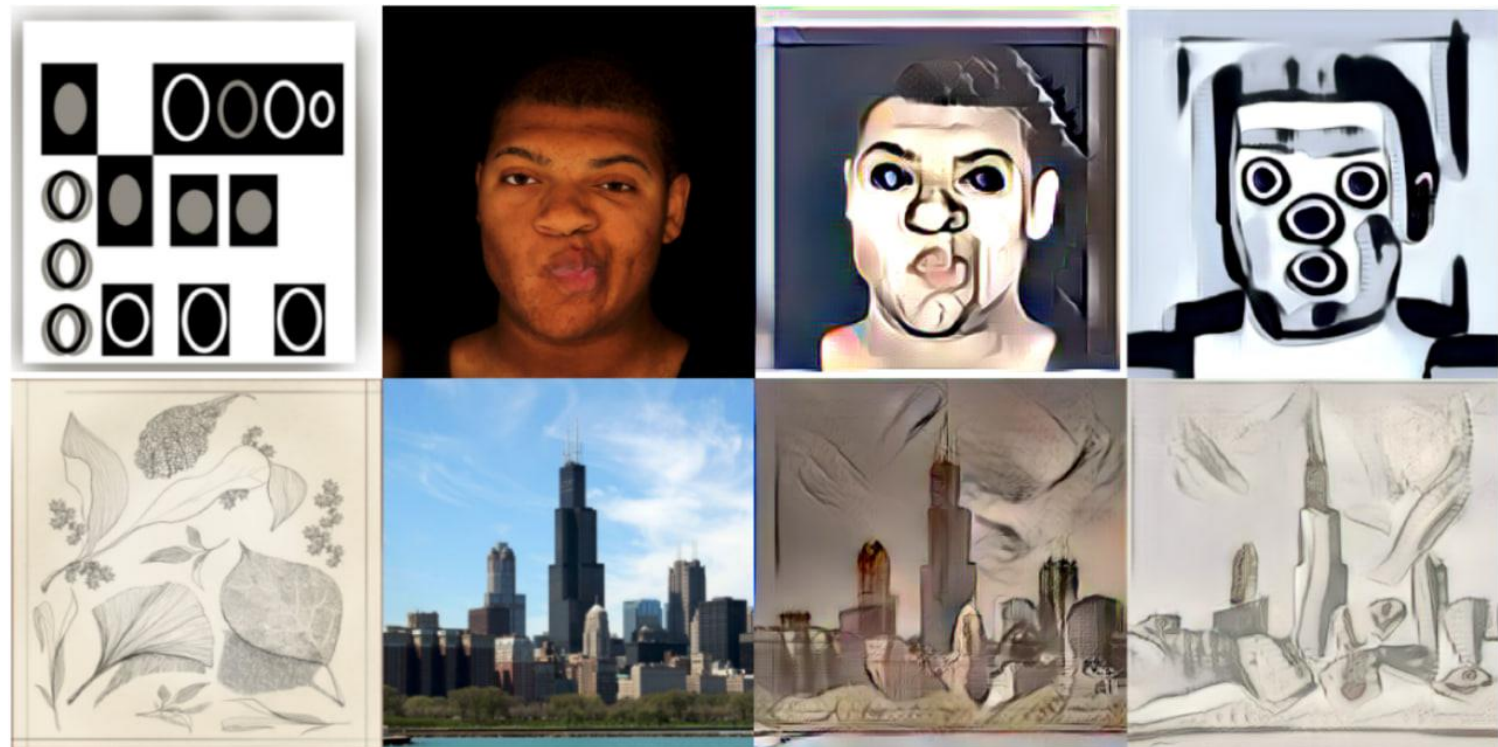


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Style Transfer

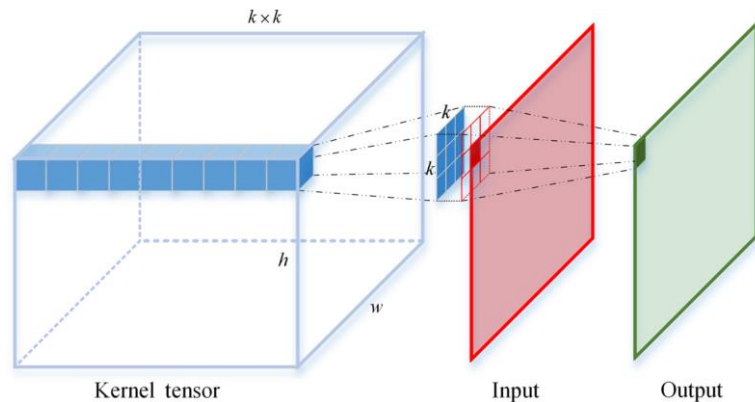
- Style of content image is transferred onto style image.
- Style consists:
 - Statistical properties
 - Geometric structure



Style Transfer Methods

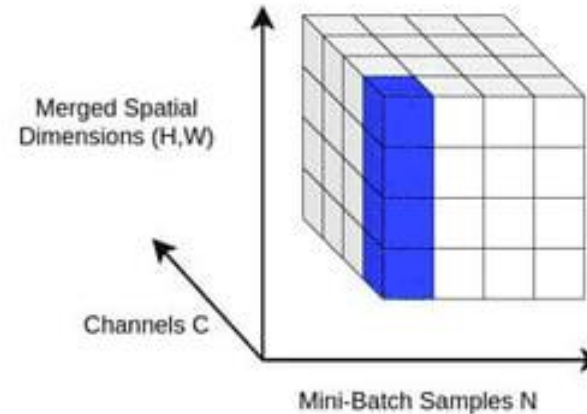
Adaptive Convolutions

- A better method
- Both statistical properties and geometric structure
- Based on kernel prediction

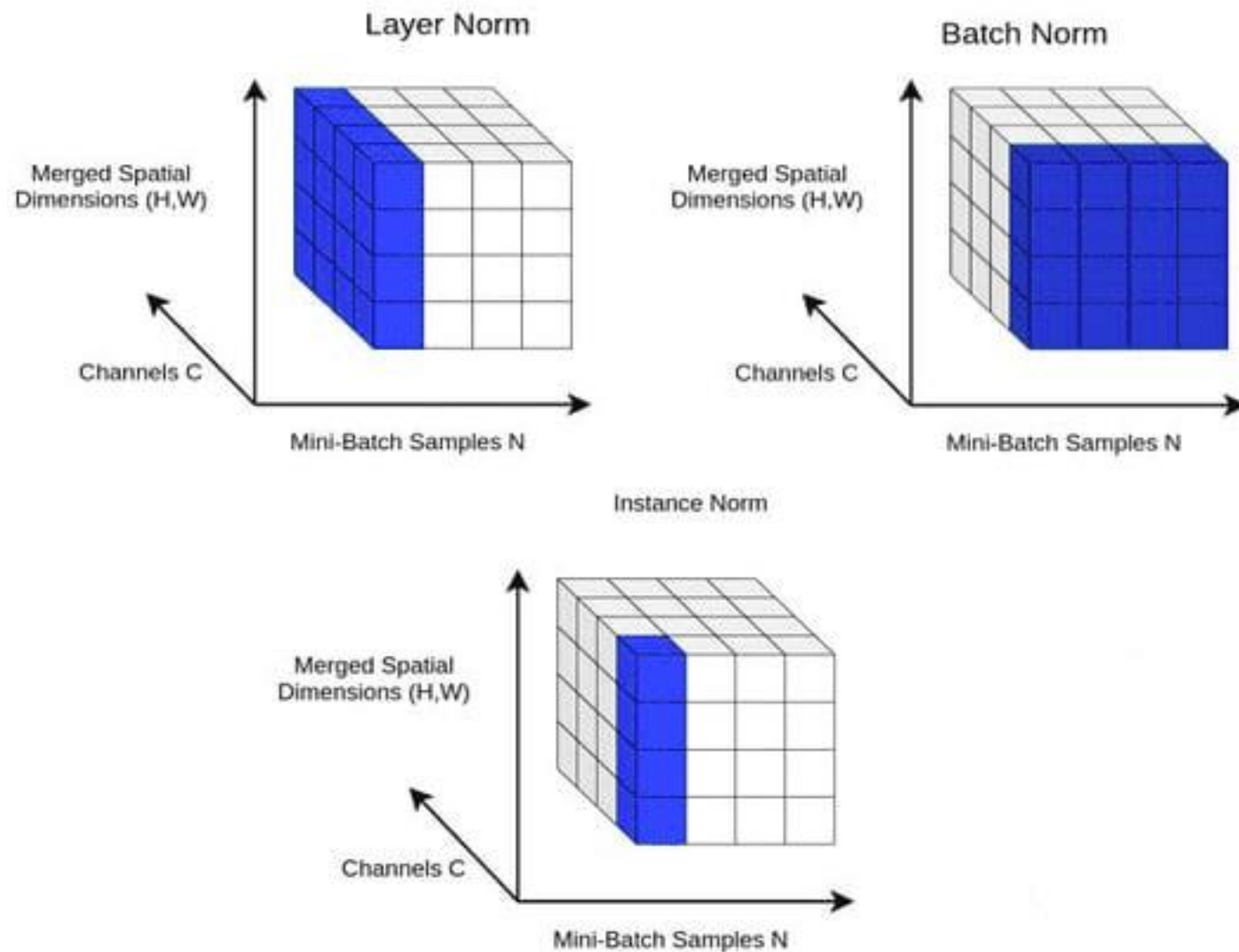


Adaptive Instance Normalization

- First method
- Just statistical properties
- Based on instance normalization



Instance Normalization



Instance Normalization

- Batch normalization normalizes activations in a network across the mini-batch of definite size.
- Layer normalization normalizes input across the features instead of normalizing input features across the batch dimension in batch normalization.
- Instance normalization normalizes across each channel in each training example.
- Instance normalization formula for instance i :

$$\frac{\mathbf{x}_i - \mu(\mathbf{x}_i)}{\sigma(\mathbf{x}_i)}$$

Adaptive Instance Normalization

- By extending IN formula we can achieve AdaIN formula.

$$\text{AdaIN}(x; a, b) = a \left(\frac{x - \mu_x}{\sigma_x} \right) + b$$

- Where a and b represent the style as scale and bias terms.
- For style transfer, a and b are the mean and standard deviation of the style image features.

Adaptive Instance Normalization

- For style transfer, μ and σ are the mean and standard deviation of the style image features.
- So we can say:

$$\text{AdaIN}(x, y) = \sigma(y) \left(\frac{x - \mu(x)}{\sigma(x)} \right) + \mu(y)$$

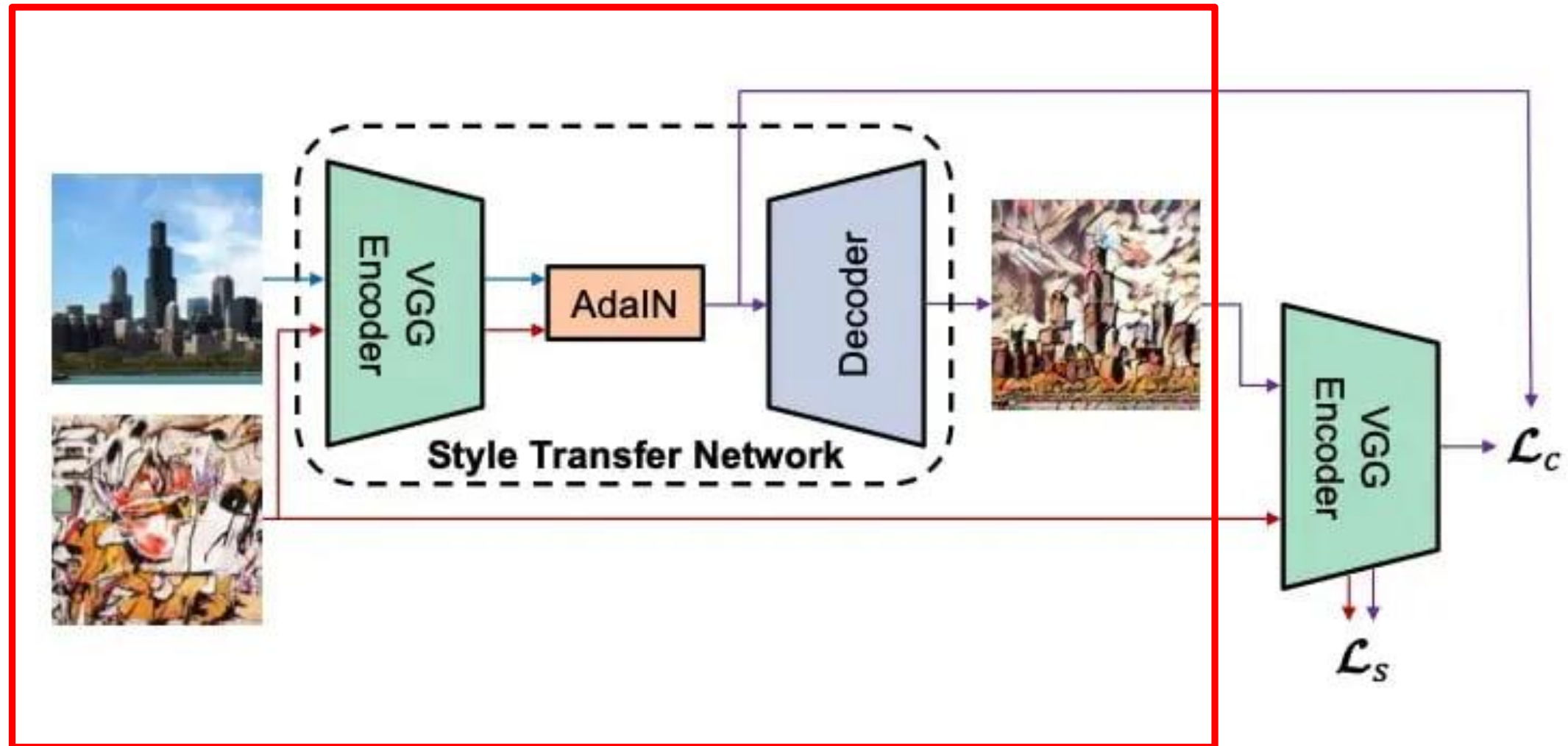
- Where x is content image and y is style image.

Implementation!

Let's see python code

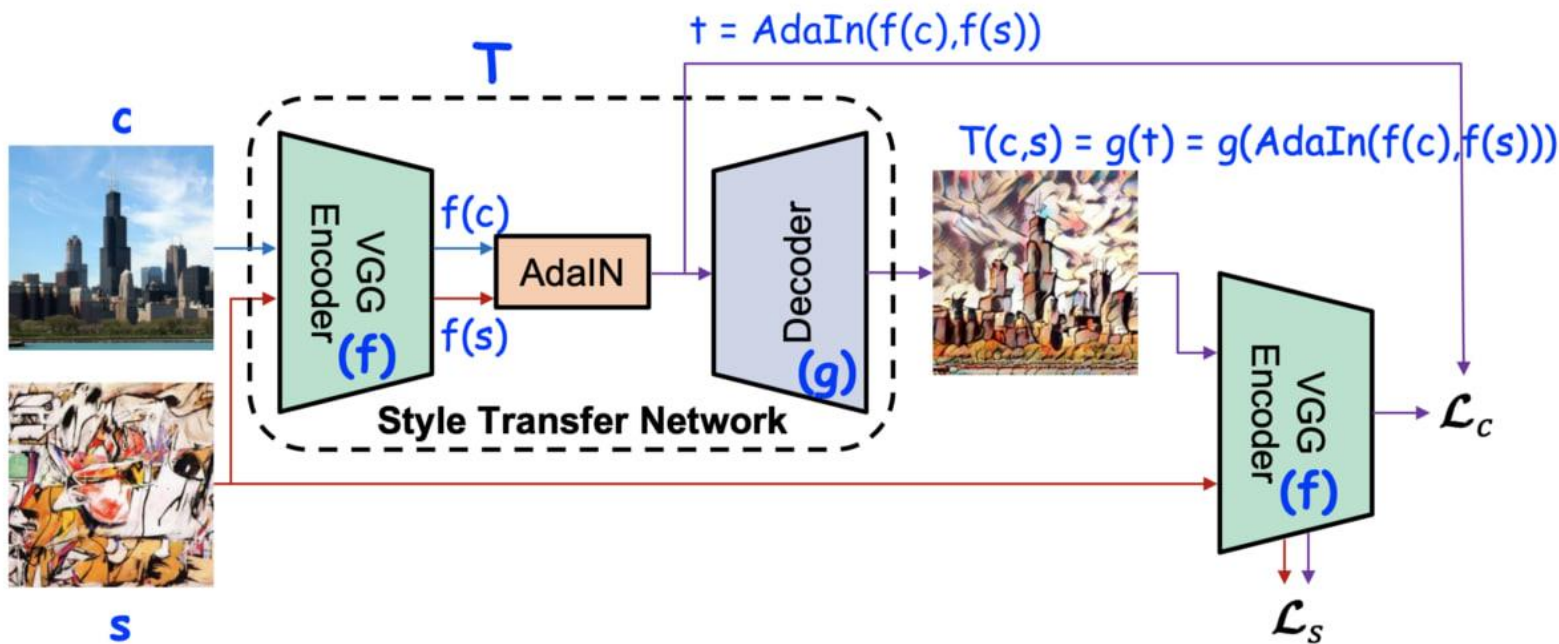


AdaIN Style Transfer Network

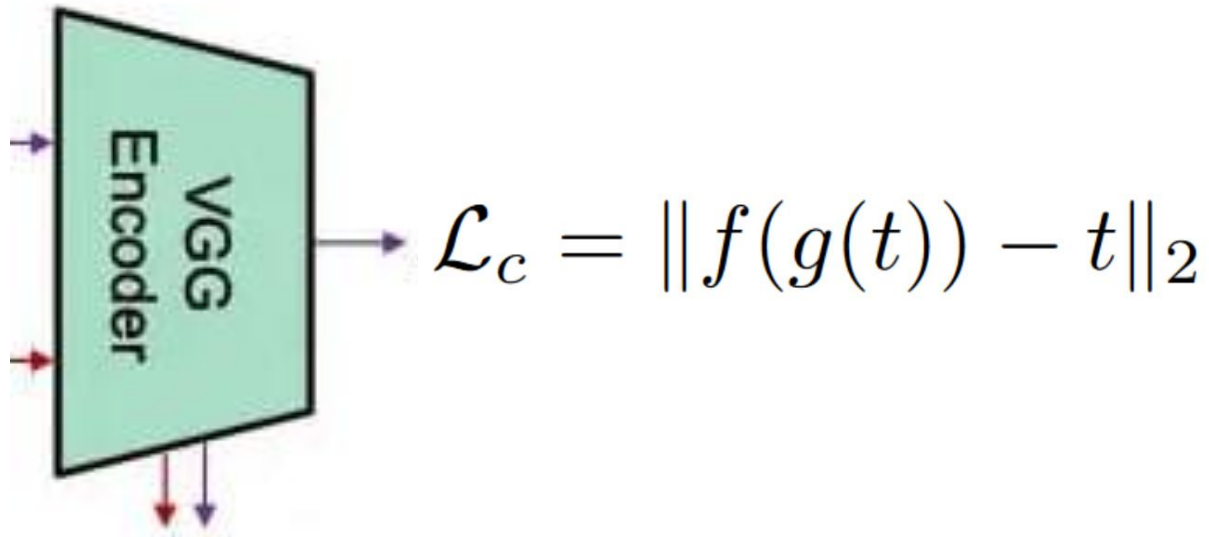


AdaIN Style Transfer Network

- The AdaIn StyleNet follows an Encoder-Decoder architecture.
- The encoder is the first few pre-trained layers of the VGG-19 network.
(The encoder is fixed and not trained)
- The decoder is initialized with random weights and its weights are learned.



AdaIN Loss Function



$$\ell_S = \sum_{i=1}^L \|\mu(\phi_i(g(t))) - \mu(\phi_i(t))\|_2 + \|\sigma(\phi_i(g(t))) - \sigma(\phi_i(t))\|_2$$

$$\mathcal{L} = \ell_C + \lambda \ell_S$$

AdaIN Review

$$\text{AdaIN}(x; a, b) = a \left(\frac{x - \mu_x}{\sigma_x} \right) + b$$

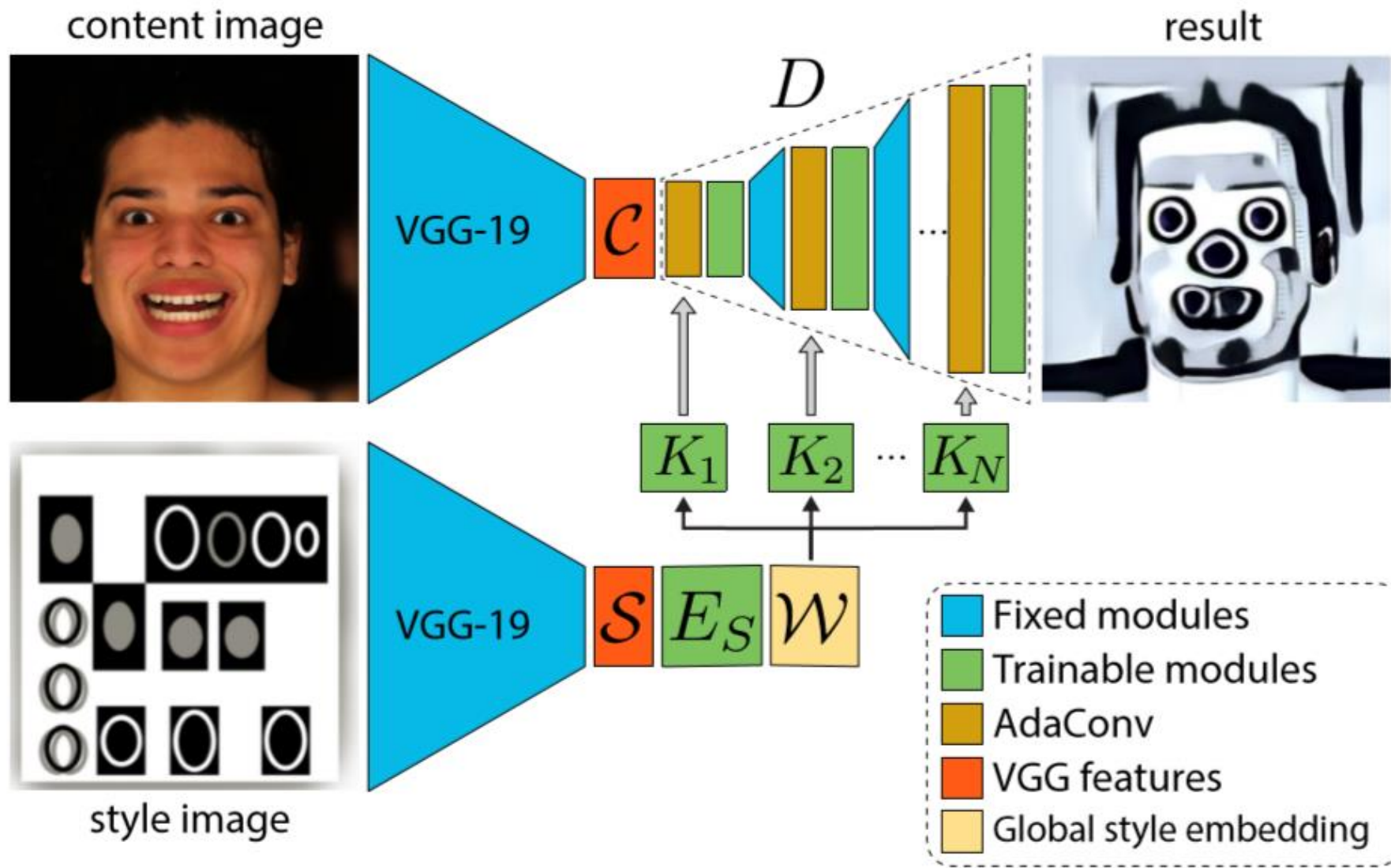
AdaConv: Step 1

$$\begin{aligned}\text{AdaConv}_{\text{dw}}(x; \mathbf{f}, b) &= \sum_{x_i \in \mathcal{N}(x)} f_i \left(\frac{x_i - \mu_x}{\sigma_x} \right) + b \\ &= \sum_{x_i \in \mathcal{N}(x)} \text{AdaIN}(x; f_i, b) .\end{aligned}$$

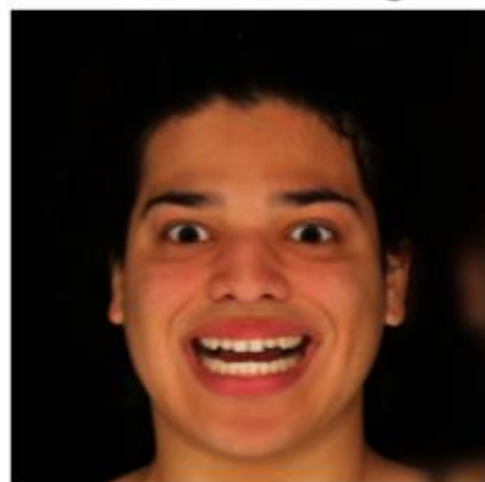
AdaConv: Step 2

$$\text{AdaConv}(x; \mathbf{p}, \mathbf{f}, \mathbf{b}) = \sum_c p_c \text{AdaConv}_{\text{dw}}(x_c; \mathbf{f}_c, b_c)$$

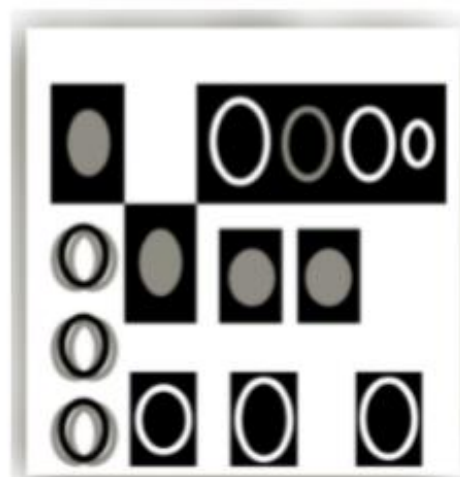
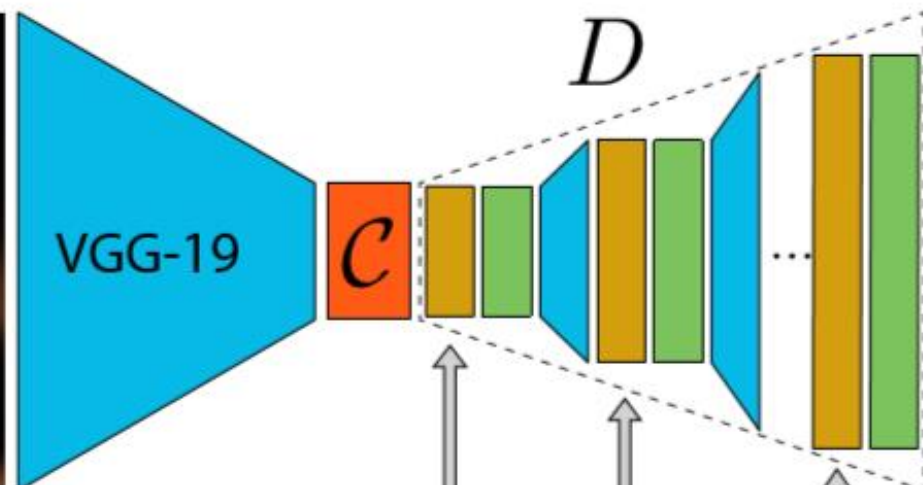
AdaConv Structure



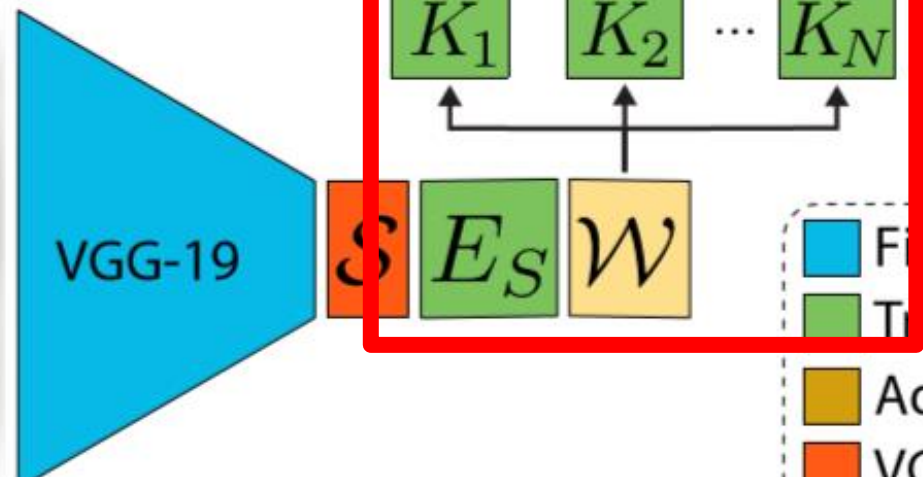
content image



result

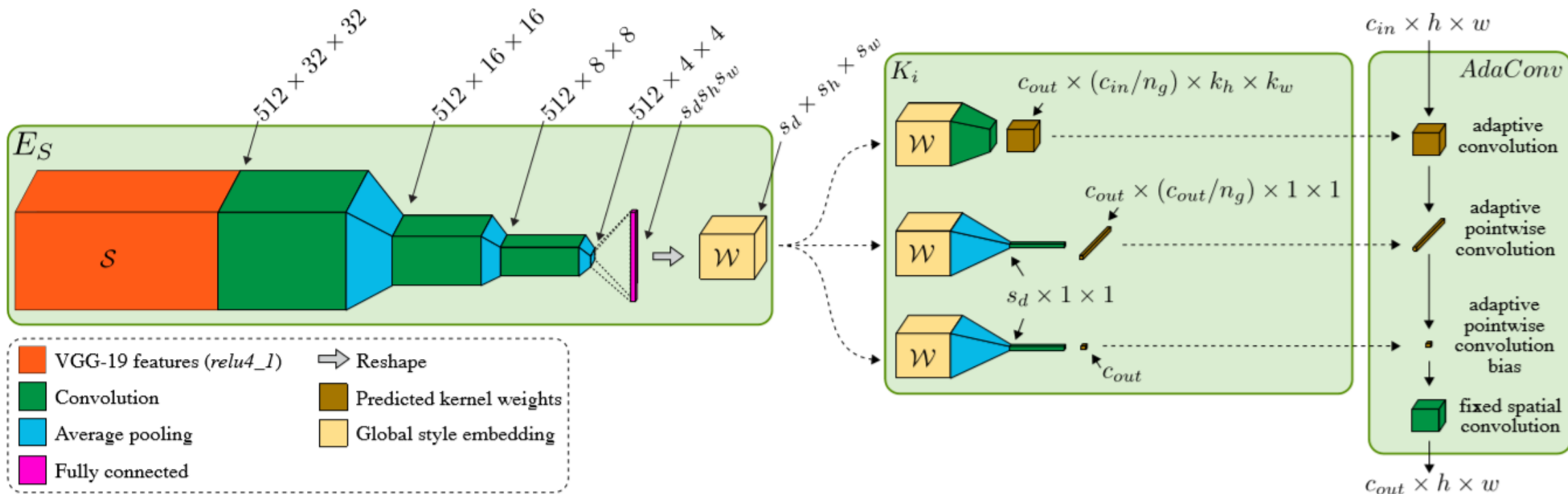


style image



- Fixed modules
- Trainable modules
- AdaConv
- VGG features
- Global style embedding

AdaConv Structure



Implementation!

Let's see python code

