Assignment 1

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Hamming-Codes

This programming assignment gives you the opportunity to implement a Hamming encoder and decoder. It counts 5% towards the final grade.

Instructions: You are allowed to work alone or in teams of two students (one submission per team suffices). Submit an archive containing at least two files: (i) a file *HammingCode.java* and (ii) a file *Explanation.pdf* which contains a short description of your solution (1 page is sufficient).

Problem Statement: Implement two static functions *void encode(String message, String filename)* and *String decode(String filename)* in *HammingCode.java* as follows:

- The function *encode* takes as parameters a String and a filename. It breaks each character in the String into two 4-bit parts and encodes each 4-bit part using the (7,4)-Hamming code *discussed in the lecture*². The encoded String is then stored under the specified filename.
- The function *decode* analogously decodes files encoded in (7,4)-Hamming code.
- For the encoded version, you may choose to store data in binary representation (more space efficient), or writing 0's and 1's as characters (probably easier for debugging).
- Obviously, your program should be able to decode messages containing 1-bit errors.

Possibly useful functions:

- Integer.toBinaryString(String.charAt(i)) Translates a char into a binary string
- Character.toChars(int i) Translates an integer into a char
- Integer.parseInt(s, 2) Parses a binary String into an integer

Submission: Monday, 20th of March 2017, 23:55 via Moodle.

² The Hamming code in the lecture uses first four data bits $(d_1 ... d_4)$, then three parity bits $(p_1 = d_1 xor d_2 xor d_3, p_2 = d_2 xor d_3 xor d_4, p_3 = d_3 xor d_4 xor d_1)$. In the literature, parity bits and data bits are often mixed