RECURSION Concepts





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Motivation

(भाषण)

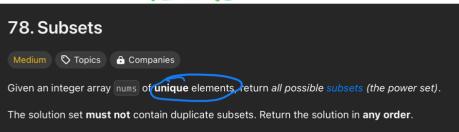
Don't be discouraged by the complexity of data & algorithms.

Break down the concepts into

Smaller, manageable pieces.
"That's how you can crack 99
any tough Problem...

#CodestorywithMIK ...

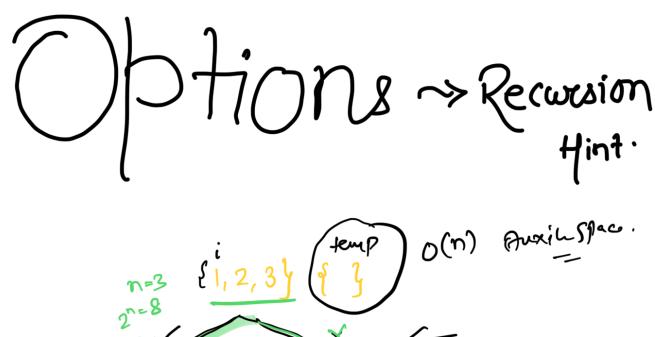
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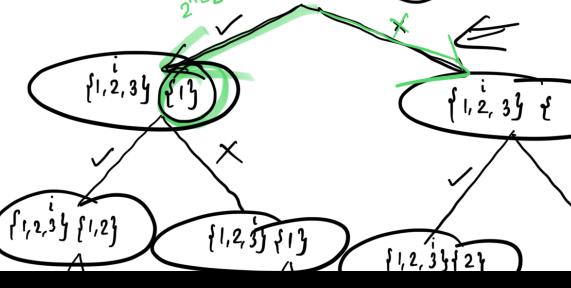


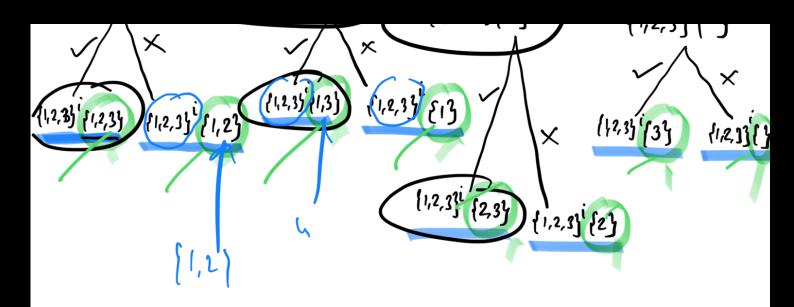
Example: nums =
$$\{1, 2, 3\}$$

rot take

Output =
$$\begin{bmatrix} 4 & 3 & 1 & 1 \\ 4 & 5 & 1 & 1 \end{bmatrix}$$
, $\{23, 63\}$, $\{1, 23, 41, 33\}$, $\{2, 33\}$, $\{1, 2, 33\}$







(*) Thee Diagram

Sphions

Base case

System stack space ~0(n)

Auxi ~ 0(n) to stone subsets

Tic= (2n)

-> Every element has 2 options.
-> we've n element.

Recursion Magic.



Backtracking: Choose karo, Explore karo and Us choice ko undo kardo phir explore karo

y

Subset - II Problem discussed here,

what if we have

i 1, 2, 2} {} 11,2,23 513 ₹1,2,2} ₹} (1,2,2) () (1,2,2) (2) (1,2,2) (1,2) (1,2,2) (1) (1,2,2) (2,2) (1,2,2)(1,42) (1,2,2) (1,2) (1,2,2) (1,2) (1,2) (1, 2, 2)(1,2)

```
// Approach-1
// T.C: O(2^n)
// S.C: O(2^n*length of each subset) to store each subset
// The recursion stack space complexity is O(N), the maximum depth of
the recursion is N, where N is the length of the input array
class Solution {
public:
  vector<vector<int>> result;
  void solve(vector<int>& nums, int idx, vector<int>& temp) {
     if(idx >= nums.size()) {
       result.push_back(temp);
       return;
     temp.push_back(nums[idx]);
                                    // Take ith element
     solve(nums, idx+1, temp);
                                    // Explore pick element
     temp.pop_back();
                                 // Not take choice
     solve(nums, idx+1, temp);
                                 // Explore
  vector<vector<int>> subsets(vector<int>& nums) {
                              // Store subset
     vector<int> temp;
     solve(nums, 0, temp);
     return result;
```