

Code Library

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DSA CheatSheet

1) Learn a Language--

C++/Java/Python

Resources--

C++ :

R1 = <https://bit.ly/3lQu7ve>

R2 = <http://bit.ly/3nOdZZD>

R3 = <http://bit.ly/38FifE6>

Java :

R1 = <http://bit.ly/3heJQA8>

R2 = <http://bit.ly/3mQ7luX>

2) Data Structures--

- 1 Arrays
- 2 String
- 3 Time & Space Complexity
- 4 Searching (Linear/Binary)
- 5 Sorting (Selection/Bubble/Insertion/Merge/Quick/Heap Sort)
- 6 Stack
- 7 Queue
- 8 Linked List (Single/Doubly)
- 9 Hashing
- 10 Recursion
- 11 Backtracking
- 12 STL for C++ or Java collections for Java
- 13 Tree & Binary Search Tree
- 14 Heap/ priority queue
- 15 Graph
- 16 Dynamic programming

Resources--

R1 = <https://bit.ly/3OMA15r>

R2 = <http://bit.ly/3hhe4m1>

3) A) C++ STL--

Topics--

- 1) Vector
- 2) Stack
- 3) Set
- 4) Map
- 5) unordered_set
- 6) unordered_map
- 7) pair
- 8) queue
- 9) deque
- 10) list
- 11) Binary Search/lower_bound/upper_bound
- 11) Custom Comparator
- 12) __builtin_popcount()
- 13) next_permutation()
- 14) *max_element()
- 15) priority queue

Resources--

R1 = <https://bit.ly/3CyPLu6>

B) Java Collections--

R1 = <https://bit.ly/3HVblq5>

R2 = <http://bit.ly/3hi1Utd>

4) Algorithms--

1) Number Theory--

- a) Fibonacci Series/Number
- b) Prime

- c) Sieve of Eratosthenes
- d) Segmented Seive
- e) GCD & Euclid's Algorithm
- f) Fast Modulo Exponentiation
- g) multiplicative modulo inverse
- h) fermat's little theorem

2) Sorting Algorithms--

- a) Selection Sort
- b) Bubble Sort
- c) Insertion Sort
- d) Quick Sort
- e) Merge Sort
- f) Heap Sort

3) Searching--

- a) Linear Search
- b) Binary Search

4) Recursion & Backtracking--

- a) Basic Question
- b) Fibonacci Recursion
- c) Tower of Hanoi
- d) Generate Brackets Recursion
- e) Knapsack Recursion
- f) Phone Keypad Problem
- g) Rat in a maze
- h) N-Queen Problem
- i) Sudoku Problem

5) Greedy

6) Graph Algorithms--

- a) BFS

- b) DFS
- c) Directed Graph
- d) Undirected Graph
- e) Disjoint Set Union
- f) Minimum Spanning Tree (Kruskal's Algo, Prim's Algo)
- g) Shortest Path (Dijkstra's Algo, Bellman Ford, Floyd-Warshall)
- h) Cycle Detection
- i) Topological Sort / DAG
- j) Kosaraju's Algo
- k) Connected components / Strongly Connected Comp
- l) Euler Tour
- m) Articulation Point and Bridge
- n) LCA

7) DP--

R1 = <https://bit.ly/3nic295>

R2 = <http://bit.ly/3rs78XV>

Algorithm Resources--

R1 = <http://bit.ly/3aGKGUV>

R2 = <http://bit.ly/3hgkGkF>

5) Problem Solving Skills--

- 1) LeetCode = <https://leetcode.com/>
- 2) GFG Practice Site = <http://bit.ly/2KEp2WJ>
- 3) Codechef = <https://www.codechef.com/>
- 4) Codeforces = <https://codeforces.com/>
- 5) Hackerrank = <http://bit.ly/3rvG0XQ>