

Day 25 Assignment

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Task 1: The Knight's Tour Problem

Create a function `bool SolveKnightsTour(int[,] board, int moveX, int moveY, int moveCount, int[] xMove, int[] yMove)` that attempts to solve the Knight's Tour problem using backtracking. The function should return `true` if a solution exists and `false` otherwise. The board represents the chessboard, `moveX` and `moveY` are the current coordinates of the knight, `moveCount` is the current move count, and `xMove[]`, `yMove[]` are the possible next moves for the knight. Fill the chessboard such that the knight visits every square exactly once. Keep the chessboard size to `8x8`.

```
package algorithms;

public class KnightsTourProblem {

    static final int N = 8; // Chessboard size (8x8)

    public static boolean isSafe(int board[][], int row, int col)
    {
        return (row >= 0 && row < N && col >= 0 && col
        < N && board[row][col] == 0);
    }

    public static boolean solveKTUtil(int board[][], int
    moveX, int moveY, int moveCount, int[] xMove, int[] yMove) {
        if (moveCount == N * N) {
            return true; // All squares visited
        }

        // Try all possible moves
        for (int i = 0; i < 8; i++) {
            int nextX = moveX + xMove[i];
            int nextY = moveY + yMove[i];

            if (isSafe(board, nextX, nextY)) {
                board[moveX][moveY] =
                moveCount + 1; // Mark current square visited
                if (solveKTUtil(board,
                nextX, nextY, moveCount + 1, xMove, yMove)) {
                    return true;
                } else {
                    board[moveX][moveY] = 0; // Backtrack: Unmark if path doesn't
                    lead to solution
                }
            }
        }
    }
}
```

```

    }
}

return false; // No valid move found
}

public static void solveKnightsTour() {
    int board[][] = new int[N][N];

    // Possible knight moves (8 possible directions)
    int[] xMove = { 2, 1, -1, -2, -2, -1, 1, 2 };
    int[] yMove = { 1, 2, 2, 1, -1, -2, -2, -1 };

    // Start from any corner square
    board[0][0] = 1; // Mark starting position

    if (solveKTUtil(board, 0, 0, 1, xMove, yMove))
    {
        System.out.println("Solution exists:");
        printBoard(board);
    } else {
        System.out.println("Solution does
not exist");
    }
}

public static void printBoard(int board[][]) {
    for (int i = 0; i < N; i++) {
        for (int j = 0; j < N; j++) {
            System.out.print(board[i][j]
+ " ");

        }
        System.out.println();
    }
}

public static void main(String[] args) {
    solveKnightsTour();
}
}

```

Output:

```

Solution exists:
2 61 40 35 32 19 10 0
39 36 33 62 11 64 31 18
60 3 38 41 34 29 20 9
37 50 43 28 63 12 17 30
44 59 4 51 42 25 8 21
49 52 47 56 27 22 13 16
58 45 54 5 24 15 26 7
53 48 57 46 55 6 23 14

```

Task 2: Rat in a Maze

Implement a function `bool SolveMaze(int[,] maze)` that uses backtracking to find a path from the top left corner to the bottom right corner of a maze. The maze is represented by a 2D array where 1s are paths and 0s are walls. Find a rat's path through the maze. The maze size is 6x6.

```
package algorithms;

import java.util.Arrays;

public class RatInMaze {

    private static final int N = 6;

    public static boolean SolveMaze(int[][] maze) {
        int[][] sol = new int[N][N];

        if (solveMazeUtil(maze, 0, 0, sol) == false) {
            System.out.println("Solution doesn't exist");
            return false;
        }

        System.out.println("Solution:");
        printSolution(sol);
        return true;
    }

    private static boolean solveMazeUtil(int[][] maze, int x,
int y, int[][] sol)
    {
        if (x == N - 1 && y == N - 1 && maze[x][y] == 1) {
            sol[x][y] = 1;
            return true;
        }

        if (isSafe(maze, x, y)) {
            sol[x][y] = 1;

            if (solveMazeUtil(maze, x + 1, y, sol))
                return true;

            if (solveMazeUtil(maze, x, y + 1, sol))
                return true;

            sol[x][y] = 0;
            return false;
        }
    }
}
```

```

        return false;
    }

    private static boolean isSafe(int[][] maze, int x, int y)
    {
        return (x >= 0 && x < N && y >= 0 && y < N &&
maze[x][y] == 1);
    }

    private static void printSolution(int[][] sol) {
        for (int i = 0; i < N; i++) {
            for (int j = 0; j < N; j++) {
                if (sol[i][j] == 1) {
                    System.out.print("R ");
                    // R for right move
                }
                else {
                    System.out.print("- ");
                }
            }
            System.out.println();
        }
    }

    public static void main(String[] args) {
        int[][] maze = { { 1, 1, 0, 0, 0, 0 }, { 1, 1, 0, 1,
0, 0 }, { 0, 1, 1, 1, 0, 0 }, { 0, 0, 0, 1, 1, 0 }, { 0, 0, 0, 1, 1, 1
}, { 0, 0, 0, 0, 1, 1 } };
        System.out.println("Given Maze:");

        for (int i = 0; i < maze.length; i++) {

            System.out.println(Arrays.toString(maze[i]));
        }

        SolveMaze(maze);
    }
}

```

Output:

Given Maze:

```

[1, 1, 0, 0, 0, 0]
[1, 1, 0, 1, 0, 0]
[0, 1, 1, 1, 0, 0]
[0, 0, 0, 1, 1, 0]
[0, 0, 0, 1, 1, 1]
[0, 0, 0, 0, 1, 1]

```

Solution:

```
R - - - - -  
R R - - - -  
- R R R - -  
- - - R - -  
- - - R R -  
- - - - R R
```

Task 3: N Queen Problem

Write a function `bool SolveNQueen(int[,] board, int col)` in C# that places N queens on an $N \times N$ chessboard so that no two queens attack each other using backtracking. Place N queens on the board such that no two queens can attack each other. Use a standard 8x8 chessboard.

```
package algorithms;
```

```
public class NQueenProblem {
```

```
    private static final int N = 8;
```

```
    // Function to solve the N Queens problem
```

```
    public static boolean SolveNQueen(int[][] board, int col) {
```

```
        // Base case: If all queens are placed, return true
```

```
        if (col >= N) {  
            return true;
```

```
        }
```

```
        // Try placing a queen in each row of the current column
```

```
        for (int i = 0; i < N; i++) {
```

```
            if (isSafe(board, i, col)) {
```

```
                // Place the queen and recursively
```

```
                solve for the next column
```

```
                board[i][col] = 1;
```

```
                if (SolveNQueen(board, col + 1)) {  
                    return true;
```

```
                // If a solution is found, return true
```

```
                } else {
```

```
                    board[i][col] = 0;
```

```
                // Backtrack: Remove the queen if no solution is found
```

```
                }
```

```
            }
```

```
        }
```

```
        return false; // If no queen can be placed in this
```

```
        column, return false
```

```
    }
```

```

        // Function to check if it's safe to place a queen at
        board[row][col]
        private static boolean isSafe(int[][] board, int row, int col)
        {
            int i, j;

            // Check if there is a queen in the same row
            for (i = 0; i < col; i++) {
                if (board[row][i] == 1) {
                    return false;
                }
            }

            // Check if there is a queen in the upper left diagonal
            for (i = row, j = col; i >= 0 && j >= 0; i--, j--) {
                if (board[i][j] == 1) {
                    return false;
                }
            }

            // Check if there is a queen in the lower left diagonal
            for (i = row, j = col; j >= 0 && i < N; i++, j--) {
                if (board[i][j] == 1) {
                    return false;
                }
            }
            return true; // If no conflicts, it's safe to place
a queen at board[row][col]
        }

// Function to print the board (0 for empty square, 1 for queen)
private static void printSolution(int board[][]) {
    for (int i = 0; i < N; i++) {
        for (int j = 0; j < N; j++) {
            if (board[i][j] == 1)
                System.out.print("Q ");
            else
                System.out.print(". ");
        }
        System.out.println();
    }
}

public static void main(String[] args) {
    int[][] board = new int[N][N];

    // Initialize the board with zeros (no queens placed)
    for (int i = 0; i < N; i++) {
        for (int j = 0; j < N; j++) {

```

```

        board[i][j] = 0;
    }
}
System.out.println("Standard Board Size: " + N + " X " + N);

// Solve the N Queens problem starting from the
first column
    if (SolveNQueen(board, 0)) {
        System.out.println("Solution:");
        printSolution(board); // Print the
solution if it exists
    } else {
        System.out.println("No solution exists");
    }
}
}

```

Output:

Standard Board Size: 8 X 8

Solution:

```

Q . . . . . . . .
. . . . . . Q .
. . . . Q . . .
. . . . . . . Q
. Q . . . . . .
. . . Q . . . .
. . . . . Q . .
. . Q . . . . .

```