

Documentation

The following assets from the unity asset store where used, links below:

<https://assetstore.unity.com/packages/2d/textures-materials/brick/sand-brick-texture-115071>

<https://assetstore.unity.com/packages/3d/props/food/pbr-pizza-108425>

<https://assetstore.unity.com/packages/3d/props/interior/kitchen-props-free-80208>

<https://assetstore.unity.com/packages/3d/props/interior/books-3356>

<https://assetstore.unity.com/packages/3d/props/furniture/round-carpet-15171>

<https://assetstore.unity.com/packages/3d/props/bottles-pack-3d-models-86109>

<https://assetstore.unity.com/packages/3d/props/electronics/fridge-old-and-new-24196>

<https://assetstore.unity.com/packages/3d/props/furniture/realistic-furniture-and-interior-props-pack-120379>

<https://assetstore.unity.com/packages/2d/textures-materials/wood/15-original-wood-texture-71286>

<https://assetstore.unity.com/packages/2d/textures-materials/wood/dark-wood-texture-11092>

<https://assetstore.unity.com/packages/2d/textures-materials/floors/hand-painted-grass-texture-78552>

<https://assetstore.unity.com/packages/3d/vegetation/plants/small-plants-6930>

<https://assetstore.unity.com/packages/3d/props/furniture/big-furniture-pack-7717>

<https://assetstore.unity.com/packages/3d/props/food/fruit-pack-80254>

<https://assetstore.unity.com/packages/3d/characters/creatures/level-1-monster-pack-77703>

Additionally the laser shooting sound was used for the banana gun and the “happy tune” as a soundtrack.

<https://opengameart.org/content/lasershootingsx>

<https://opengameart.org/content/happy-arcade-tune>