# **Lecture 6 SA Style and Samples**

- **□** SA Style
- **□** Samples



## 主要架构风格

#### Software Architectural Style

- A system family defined by the architectural pattern and structure
- Specifically, it describes a common structure and a shared set of attributes for a group of SA

#### Software Architectural Pattern

■ A reused design or an architectural solution for a set of design tasks under certain conditions



## 主要架构风格

## SA Style - SA Model Terminology

- ■目前尚不完善
- 每个风格可以视为一组构件的集合,以及构件间的交互(连接器)
- 构件(Components) + 连接器(Connectors)
  - e.g. C/S结构中
    - 构件: Client, Server
    - 连接器: C/S间的通讯协议



## A List of Styles (part)

- Filter/pipe
- Object-oriented Arch
- Event-driven Arch
- Layered Arch
- Data-centric Arch
- Feedback-control Cycle
- Composition of Heterogeneous Sys.



## Pipe-Filter

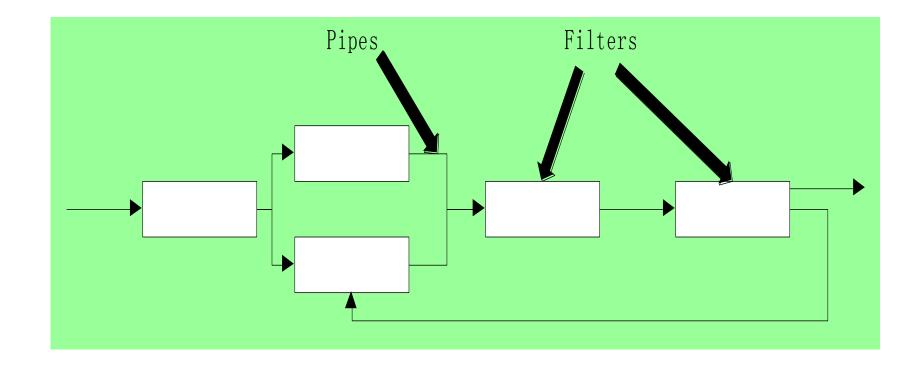
■ Every functional unit has a group of input/output interface.

functional blocks: Filters output/input connections: Pipes

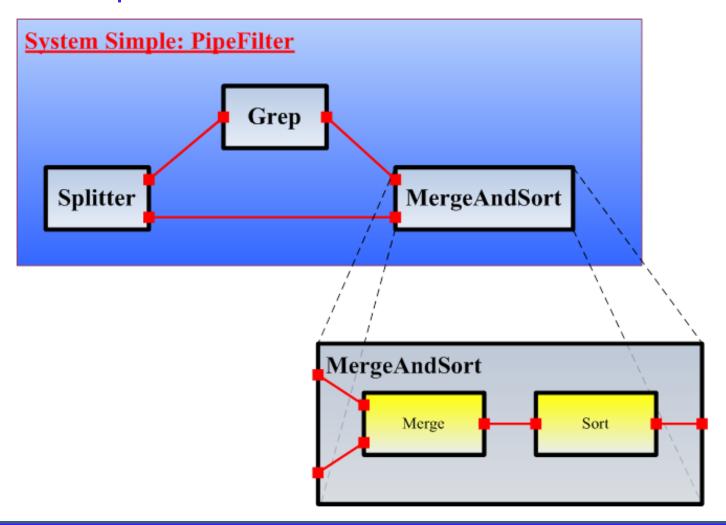
- Filter is an independent unit that has no interactions with other filters
- Filter is also an stateless running unit that does not have impact to other filter's state



■ The output of filters are order—free and independent to that of other filters'



## Nested Pipe-Filter Architecture

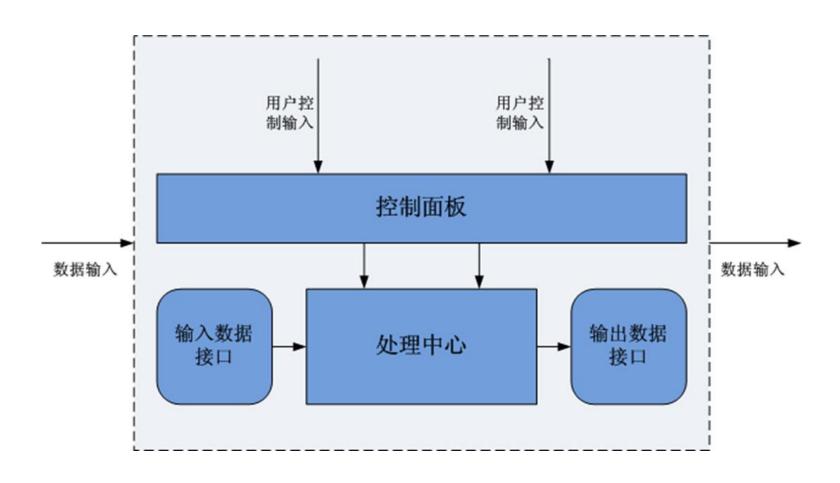




- Reuse of functional units in Pipe-Filter

  Any two independent filter units can be connected and used as a composition unit as long as they support the same pipe interface
- Better maintenance and expandability
- Support data-centric concurrency
- Easy for certain types of performance assessment, such as system throughput or deadlock examination
- Not appropriate for online processing systems that involve user interactions

#### An Modified Pipe-Filter Arch with Controller



#### Pipe-Filter Sample: Digital Transmission System

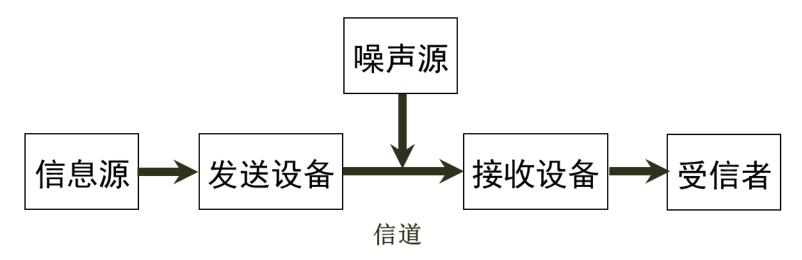
❖ 通信的目的是传递消息。消息具有不同的形式,例如:符号、文字、语音、音乐、数据、图片、图像等等。因而,根据所传递消息的不同,目前通信业务可以分为电报、电话、传真、数据传输及可视电话等。对于基本的点对点通信,是把发送端的消息传递到接收端。



数字通信概念模型

#### System Model – Digital Transmission System

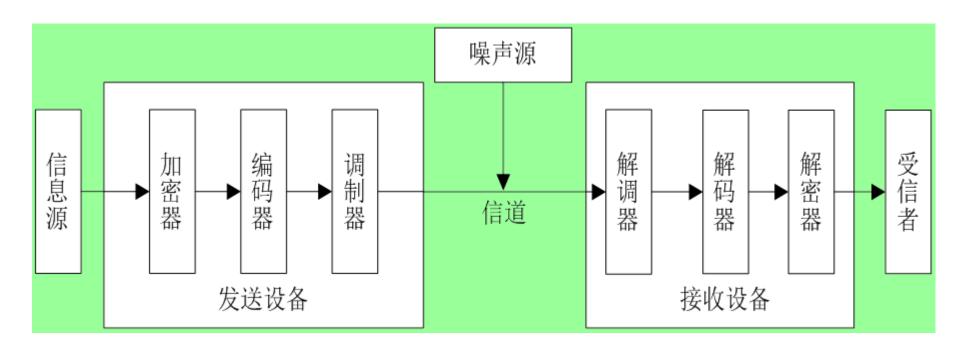
❖ 将上图发送端进一步细分为信息源和发送设备,将接收端细分为接收设备和受信者;同时,在通信过程中会有噪声干扰,在模型中添加噪声源可得到图所示的数字通信系统粗略模型。



数字通信系统粗略模型

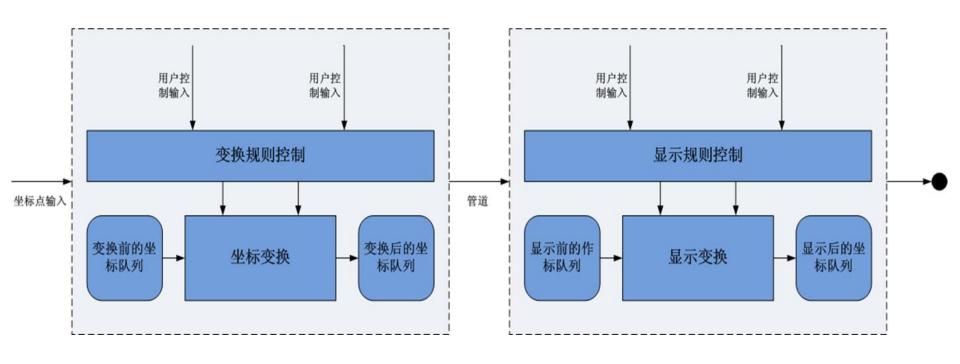


#### Software Architectural Model





#### **Computational Model**





#### Data Flow Arch Style

- the availability of data controls the computation
- the structure of the design is dominated by orderly motion of data from process to process
- the pattern of data flow is explicit
- in a pure data flow system, there is no other interaction between processes



#### Components: Computing or functional Units

- Interfaces are input ports and output ports
- Input ports read data; output ports write data
- Computational model: read data from input ports, compute, write data to output ports



#### **Connectors: Data Streams**

- Uni-directional, usually asynchronous, buffered
- Interfaces are reader and writer roles

#### **Systems**

- Arbitrary graphs
- Computational model: functional composition



# End of Lecture Thanks!