Questions, w6

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Chapter 5, 7

Problem 1: Interface

Proposition When specifying the detailed interface, several things are needed. One of those things are the messages.

Reason The messages is for example the data involved, how the message is identified or event communicated.

Correct answer A (*Both the proposition and the reason are correct statements, AND the reason explains the proposition in a correct way.*)

Motivation The proposition is true as there are four things mentioned in Lau needed to be specified the detailed interface. These are the physical channel, the message, the protocol and the semantics. The reason is also true since those questions are presented to let the user know what Lau means by "The message" in the book.

Reference Lau: Chapter 5 page 214

Learning objective 4

Main responsible Caroline Brandberg

Proposition Project inception is included in the product life cycle of the requirements.

Reason This is needed let the customer specify how he measures the requirements.

Correct answer C (*The proposition is true, but the reason is false.*)

Motivation The proposition is true, since this is where question such as what should be included/excluded, advantages of the system, who is affected and many more vague issues are stated. The reason is false since that is relating to the part "Rating the requirements" rather than "inception".

Reference Lau: Chapter 7 pages 292, 305

Learning objective 5

Main responsible Caroline Brandberg

Chapter 6, QUPER

Problem 2: TITLE OF PROBLEM

Proposition

Reason

Correct answer

Motivation

Reference

Learning objective

Main responsible Billy Johansson

Proposition

Reason

Correct answer

Motivation

Reference

Learning objective

Main responsible Billy Johansson

Problem 3: TITLE OF PROBLEM

Proposition

Reason

Correct answer

Motivation

Reference

Learning objective

Main responsible Emma Albertz

Proposition

Reason

Correct answer

Motivation

Reference

Learning objective

Main responsible Emma Albertz

Chapter 9, INSP

Problem 4: TITLE OF PROBLEM

Proposition In practice, Unambiguous specs are one of the biggest problems.

Reason If a developer does not understand an requirement, he/she normally just guess what the customer wants.

Correct answer E

Motivation Unambiguous specs are not a big problem in practice because developers normally ask customers to clarify. It can be a problem if the developer believes he knows, even though the customer wants something else. However, it is normally not a big problem.

Reference p. 376

Learning objective 1

Main responsible Carl Rynegardh

Problem 4: TITLE OF PROBLEM

Proposition Using checklists for content checks can be a good idea.

Reason A checklist is a way of reminding you what should be in the spec.

Correct answer A

Motivation A content check, looks at the content to make sure everything is in there. Checklists can be used to check that the spec contains what should be in it. You can check of one item at a time.

Reference p. 382-384

Learning objective 1,2

Main responsible Carl Rynegardh

Problem : TITLE OF PROBLEM

Proposition

Reason

Correct answer

Motivation

Reference

Learning objective

Main responsible Jacob Mejvik

MDRE, PRIO, RP

Problem : TITLE OF PROBLEM

Proposition

Reason

Correct answer

Motivation

Reference

Learning objective

Main responsible Jacob Mejvik

Problem : TITLE OF PROBLEM

Proposition

Reason

Correct answer

Motivation

Reference

Learning objective

Main responsible Johan Ju

Problem : TITLE OF PROBLEM

Proposition

Reason

Correct answer

Motivation

Reference

Learning objective

Main responsible Johan Ju

AGRE, INTDEP

Problem : TITLE OF PROBLEM

Proposition

Reason

Correct answer

Motivation

Reference

Learning objective

Main responsible Linnéa Claesson

Problem : TITLE OF PROBLEM

Proposition

Reason

Correct answer

Motivation

Reference

Learning objective

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