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Personal Life

My interest in Computer Science began with my passion for video games. I enjoy playing all of Blizzard Entertainment's game such as World of Warcraft, Diablo 3, StarCraft 2, Hearthstone and Riot's League of Legends. Because of this I wanted to do something that would involve my passion for gaming with a career. Thus I chose to do computer programming and hopefully reach the point where I am working for one of those companies, preferably Blizzard Entertainment. Now, I could've done video game design down in Colorado Springs at UCCS but I felt if I learned general programming that I would be able to apply my knowledge to another career if all else fails. Like I said in the Art of Possibility reflection, I am a raid leader and guild leader in World of Warcraft. I lead a group of 10 people, soon to be 20 in the next few months through dungeons that have difficult and innovative bosses (encounters) that have such unique fight mechanics. It is my job as a raid leader to promote a healthy environment to succeed and perform well in while also creating strategies to defeat these difficult bosses. Out of the 10,000,000+ people that play World of Warcraft, I currently rank in the top 2% who play as far as raid progression (how many current content bosses I have killed). Because of this, I have created a highly competitive attitude when it comes to video games.

I have discovered competitive gaming a few years ago and I am one of the few who are trying to make it gain popularity. Like regular sports, competitive gaming (eSports) takes a small group of people to compete against other highly skilled people. One of the most highly competitive games in the world is League of Legends at 32,000,000 players. To prove my legitimacy of being a highly skilled competitive gamer, I also rank in the top 20% of players in League of Legends. I know some might think that competitive gaming is a waste of time but I actually have gained many skills that benefit me greatly that many people don't have. Since gaming requires a quick reaction time to constantly changing variables and mechanics for the meta-game, I think quickly during situations of high stress, create complex strategies, and improve my leadership skills . Because of my love for competitive gaming, I came to CU Boulder with a dream: to build the League of Legends community into a respected community.

During my Freshmen year, I have created one of the biggest clubs at CU Boulder within only a few months. Being the Internal Affairs and Financial Officer of the CU League of Legends club I have built a club of 170 and growing making it one of the largest clubs on campus. In order to grow even more I have recently contacted TeSPA (The eSports Association) which originated at the University of Texas. We are now able to interact between schools through TeSPA and hold national championships at the collegiate level for scholarships and prize money. My dream has partially come true and hope to continue doing what I love with also creating even more popular games through the knowledge I will gain from my Computer Science degree.