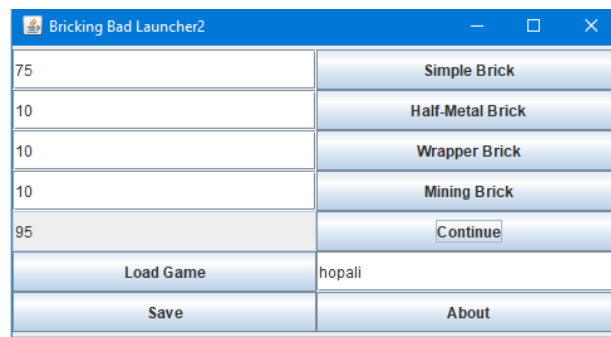


INSTRUCTIONS

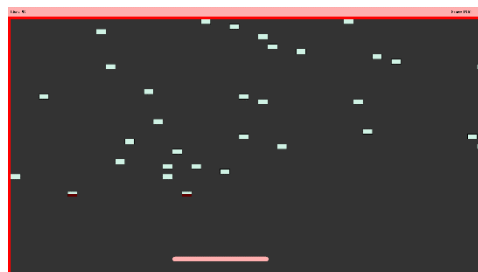
HOW TO PLAY:

Bricking Bad's goal is to destroy all of the bricks without you, the player, ran out of lives. The paddle is a physical object that you can move side-to-side with the left and right arrow keys. Player controls paddle to hit the ball. Every time you hit and destroy the brick with the ball, your score will increase.

INSTRUCTION MANUAL:



Once you start the application, you will be welcome with this window. You can either start a new game, or enter your nickname to play previously saved games. Build your own maps with the building mode. There are four types of bricks in the Bricking Bad: Simple, Half-Metal, Wrapper and Mining Bricks. You can choose any of them in any quantity to build your own map with building mode. Use your mouse to place bricks.



There are also power-ups falling from the bricks you destroyed. You can collect them with paddle and use them. The power-ups matching with the colors are described below:

- *Magnetic Paddle – ORANGE POWER-UP FALLS
- *Destructive Laser Gun – RED POWER-UP FALLS
- *Double Paddle Size – DARK BLUE POWER-UP FALLS

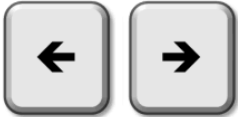



*Gang-of-Balls – PURPLE POWER-UP FALLS


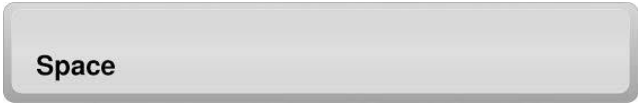



*Chemical Balls – GREEN POWER-UP FALLS

The Player also needs to handle alliens while playing. There are many types of alliens in Bricking Bad.

*Cooperative,
*CooperativeDrunk,
*Drunk,
*Protecting,
*ProtectingDrunk,
*Repairing,
*RepairingDrunk

CONTROLLERS

	MOVE PADDLE
	PAUSE GAME/CONTINUE
	CATCH THE BALL – WHEN PADDLE IS MAGNETIC
	QUIT GAME

	ROTATE PADDLE
	LASER GUN SHOOT – WHEN POWER UP AVAILABLE
	THROWS THE FIRST BALL
	PLACE BRICK IN BUILDING MODE
	REPLACE BRICK IN BUILDING MODE