for OpenStreetMap Set up an account

- Google, Chrome, or Safari. Please use a browser like ä,
- Go to openstreetmap.org Þ.
- Follow the prompts. Click on "Sign up". j
- your inbox and confirm your A confirmation email will be sent to the address that you provided. Please log in to new OSM account. ö





Select an area to map

- Go to the task manage and http://tasks.hotosm.org navigate to a task: a.
- b. Don't see your username in "Log in to OpenStreetMap" the top-right corner? Click and follow the prompts.
- translucent, or not filled in square on the map that is To get started, click on a with a color. j
- d. Click the orange "Start Mapping".
- Select "iD Editor" and "START EDITOR". o;





Map the area

- You will be tracing buildings and roads within the fuschia square. ä,
- the "Area" button and trace To add a building: click on Double-click to finish. the building outline. o.
- The building you traced will "Building", then scroll down left side of the screen, click To classify the area: on the and click "Building" again. turn red. j
- To add a road: click the "Line" button and trace the road. other intersecting roads. Make sure it connects to ö
- "Road", then a subcategory. left side of the screen, click To classify the line: on the نه



Save your work

- Click the "Save" button at the top of the map area. ä,
- screen, click "Save" again to On the left side of the confirm. o.

That's it!

Your edits will be part of for anyone to view, edit, the map, and available Thanks for your help. and use.