

Linnaeus university

Linear algebra for engineers:Computer assignment

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Course code <1MA133>

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Discipline < Mathematics>

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1. Adaptation of a circle to data

- a. Set up the overdetermined system of equations $Ac = b$ to be solved to find $c = (c_1, c_2, c_3)^T$. Note! You should not try to solve the system, just write it down.

```
% Question [i]
a=[-4 3 1 ;0 2 1;1 12 1;5 6 1];
A=a'*a;
d=[25 4 145 61];
b=a'*d';
inv(A)*b;
```

- b. Construct the matrices A and b (as you determined above) in Matlab. Matrices are made using square brackets.

```
% Question [ii]
c=inv(A)*b;
```

- c. Solve the indefinite system of equations $Ac = b$ with Matlab's command `\` to get c.

```
% Question [iii]
c=A\b;
```

- d. From $c = (c_1, c_2, c_3)^T$ you can find the radius r and the center of the circle (p, q). Note, use Matlab's notation to extract individual elements from matrices. That is, do not write of the values in decimal form.

```
% Question [iv]
c1=c(1);
round(c1)
c2=c(2)
round(c2)
c3=c(3)
round(c3)
p=c1/2
round(p)
q=c2/2
round(q)
r=sqrt(c3+p^2+q^2)
round(r)
```

- e. Create a vector v with 101 elements starting at 0 and rising up to 2π (i.e. with steps $2\pi/100$). You should now draw the circle $(x, y) = (c_1, c_2) + (r \cos(v), r \sin(v))$. Useful command is plot.

```
% Question (v)
v=(0:2*pi/100:2*pi);
% (x, y) = (p, q)+(r cos(v), r sin(v))
x=p+r*cos(v);
y=q+r*sin(v);
plot(x,y,'b','LineWidth',3.0)
```

- f.

```
% Question vi
hold on
plot(-4,3,'r*',0,2,'r*',1,12,'r*',5,6,'r*','LineWidth',0.002)
```

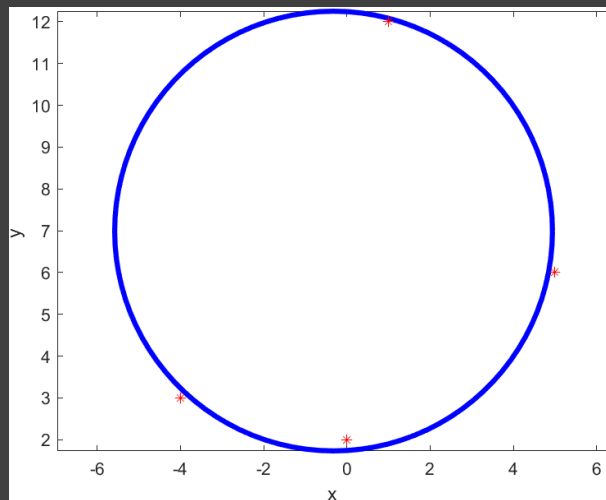
g.

% Question vii

ylabel('y')

xlabel('x')

axis equal



h.

1.

$$\begin{cases} -4C_1 + 3C_2 + C_3 = 25 \\ 0C_1 + 2C_2 + C_3 = 4 \\ 1C_1 + 12C_2 + C_3 = 145 \\ 5C_1 + 6C_2 + C_3 = 61 \end{cases}$$

$$\begin{matrix} A & b \\ \begin{pmatrix} -4 & 3 & 1 \\ 0 & 2 & 1 \\ 1 & 12 & 1 \\ 5 & 6 & 1 \end{pmatrix} & \begin{pmatrix} C_1 \\ C_2 \\ C_3 \end{pmatrix} = \begin{pmatrix} 25 \\ 4 \\ 145 \\ 61 \end{pmatrix} \end{matrix}$$

$$A^T \cdot A = \begin{pmatrix} -4 & 0 & 1 & 5 \\ 3 & 2 & 12 & 6 \\ 1 & 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} -4 & 3 & 1 \\ 0 & 2 & 1 \\ 1 & 12 & 1 \\ 5 & 6 & 1 \end{pmatrix} = \begin{pmatrix} 42 & 30 & 2 \\ 30 & 193 & 23 \\ 2 & 23 & 4 \end{pmatrix}$$

$$A^T \cdot b = \begin{pmatrix} -4 & 0 & 1 & 5 \\ 3 & 2 & 12 & 6 \\ 1 & 1 & 1 & 1 \end{pmatrix} \begin{pmatrix} 25 \\ 4 \\ 145 \\ 61 \end{pmatrix} = \begin{pmatrix} 350 \\ 2189 \\ 235 \end{pmatrix}$$

$$(A^T \cdot A)^{-1} = \begin{pmatrix} 42 & 30 & 2 & | & 1 & 0 & 0 \\ 30 & 193 & 23 & | & 0 & 1 & 0 \\ 2 & 23 & 4 & | & 0 & 0 & 1 \end{pmatrix} \xrightarrow{R_1 \times 1/42}$$

$$= \begin{pmatrix} 1 & 5/7 & 1/21 & | & 1/42 & 0 & 0 \\ 30 & 193 & 23 & | & 0 & 1 & 0 \\ 2 & 23 & 4 & | & 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 5/7 & 1/21 & | & 1/42 & 0 & 0 \\ 0 & 1201/7 & 151/21 & | & -5/2 & 1 & 0 \\ 0 & 151/7 & 82/21 & | & -1/21 & 0 & 1 \end{pmatrix} \xrightarrow{R_2 \times 7/1201}$$

$$= \begin{pmatrix} 1 & 5/7 & 1/21 & | & 1/42 & 0 & 0 \\ 0 & 1 & 151/1201 & | & -5/1201 & 7/1201 & 0 \\ 0 & 151/7 & 82/21 & | & -1/21 & 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 3603/3603 & | & 193/3603 & -5/1201 & 0 \\ 0 & 1 & 151/1201 & | & -5/1201 & 7/1201 & 0 \\ 0 & 0 & 4297/3603 & | & 152/3603 & -151/1201 & 1 \end{pmatrix} \xrightarrow{R_1 \times 3603/4297}$$

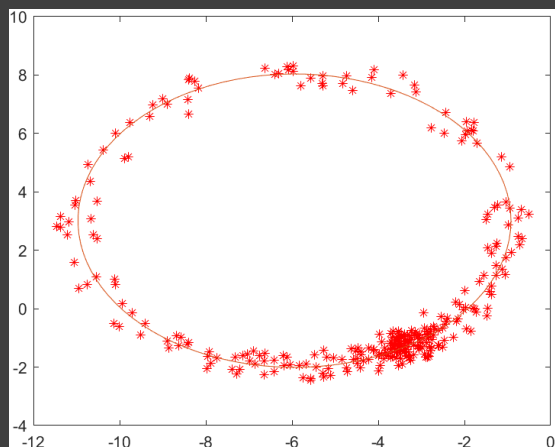
$$= \begin{pmatrix} 1 & 0 & 1 & | & 193/4297 & -5/4297 & 0 \\ 0 & 1 & 151/1201 & | & -5/1201 & 7/1201 & 0 \\ 0 & 0 & 1 & | & 152/4297 & -453/4297 & 3603/4297 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & | & 1243/4297 & -37/4297 & 152/4297 \\ 0 & 1 & 0 & | & 4297/4297 & 82/4297 & -453/4297 \\ 0 & 0 & 1 & | & 152/4297 & -453/4297 & 3603/4297 \end{pmatrix}$$

2. Adapting a circle to a larger amount of data

a.

```
load("cirkel300.mat")
plot(X,Y,'R*')
b=X.^2+Y.^2
f=ones(300)
f=f(:,1)
A=[X Y f]
c=inv(A'*A)*A'*b
%plot(P,Q)
hold on
c1=c(1);
round(c1)
c2=c(2)
round(c2)
c3=c(3)
round(c3)
p=c1/2
round(p)
q=c2/2
round(q)
r=sqrt(c3+p^2+q^2)
round(r)
alpha=linspace(0,2*pi,100)
l=p+r*cos(alpha)
k=q+r*sin(alpha)
plot(l,k)
```

b.



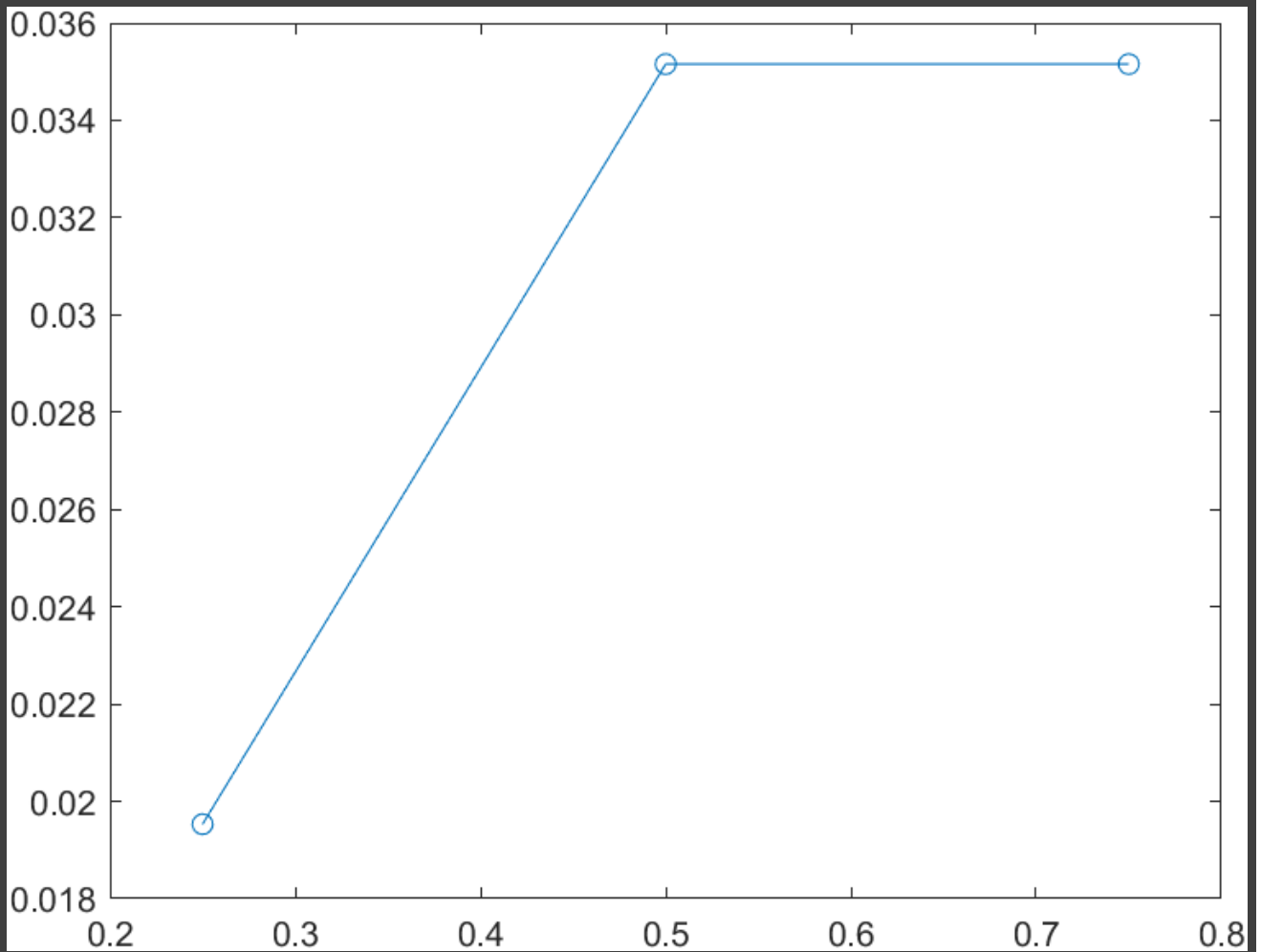
3. Solve systems of any size.

a.

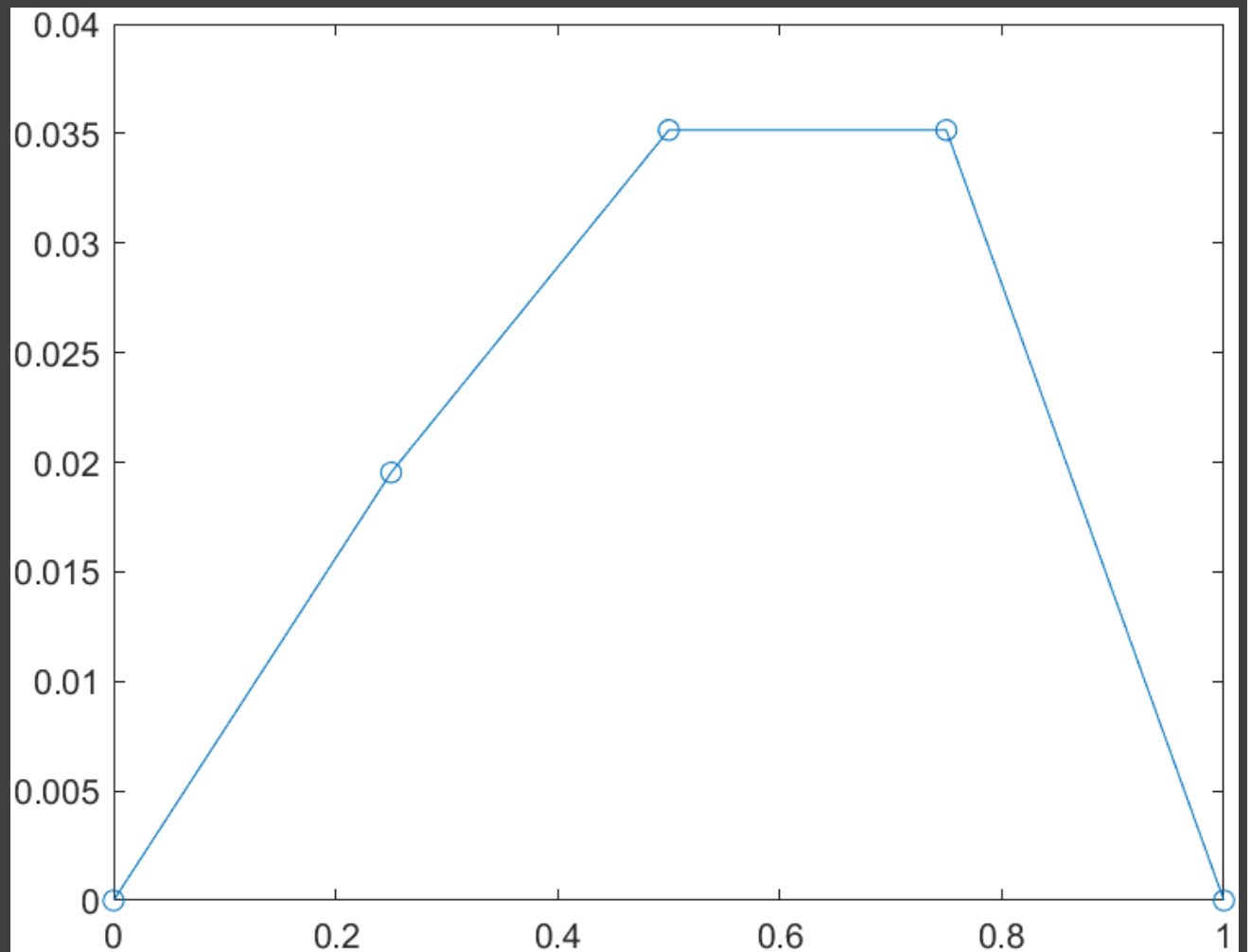
```
A = 16*[2 -1 0;-1 2 -1;0 -1 2];  
x = (1/4)*[1;2;3]  
f = (1/16)*[1;4;9];
```

```
y = mldivide(A,f)
```

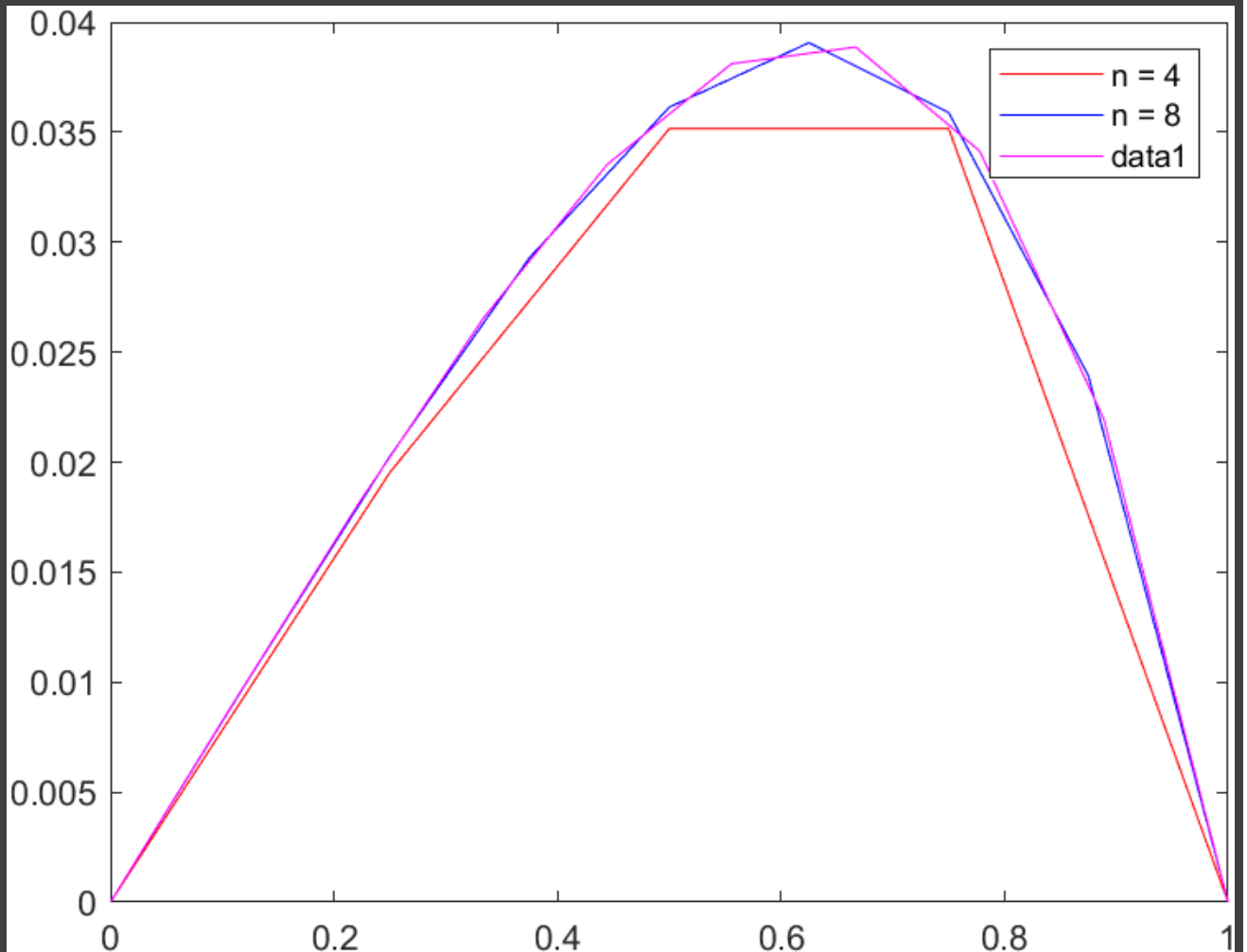
```
plot(x,y,'-o')
```



```
y_ = [0;y;0];  
x_ = [0;x;1];  
plot(x_,y_,'-o')
```



```
anySizeSystem(4, 'r');  
hold on  
anySizeSystem(8, 'b');  
legend('n = 4', 'n = 8');  
n = input('Provide an integer n: ');  
anySizeSystem(n, 'm');  
hold off
```



```
function anySizeSystem(n,s)

% Create matrix A
v = 2.* ones(length(n),1);
v1 = 2.* ones(length(n),1);
for i = 1:n-1
    v(i) = 2;
    v1(i) = -1;
end
v1(end)=[];
A = (n^2)*(diag(v1,-1) + diag(v,0) + diag(v1,1));

% Find x and f
x = (1/n)*((1:n-1).');
f = (1/n^2)*(((1:n-1).').^2);

% Find y
y = mldivide(A,f);

% Find y_ and x_
x_ = [0;x;1];
y_ = [0;y;0];

% Plot Graph
plot(x_,y_, s)
end
```

4. Draw a plane in 3D.

a. u

```
u=[3,3,-1]
v=[2,4,-1]
n=cross(u,v)
```

```
-----
w =
     1     1     6
```

b.

from the equation of a plane $a(x-x_0)+b(y-y_0)+c(z-z_0)+d=0 \Rightarrow$

$w = (a,b,c)=(1,1,6)$

$origin=(0,0,0)$

$1(x-0)+1(y-0)+6(z-0)=0 \Rightarrow$ the equation of the plane is $x+y+6z=0$

since the point p_1, p_2, p_3, p_4 belongs to the plane. they must make the equation true.

$p_1=(6,6,z_1) = x+y+6z=0 \Rightarrow 6+6+6(z_1)=0 \Rightarrow z_1 = -2$

$p_2=(6,-6,z_2)=x+y+6z=0 \Rightarrow 6-6+6(z_2)=0 \Rightarrow z_2 = 0$

$p_3=(-6,-6,z_3) = x+y+6z=0 \Rightarrow -6-6+6(z_3)=0 \Rightarrow z_3 = 2$

$p_4=(-6,6,z_4) = x+y+6z=0 \Rightarrow -6+6+6(z_4)=0 \Rightarrow z_4 = 0$

the coordinates are $p_1=(6,6,-2)$, $p_2=(6,-6,0)$, $p_3=(-6,-6,2)$, $p_4=(-6,6,0)$

c.

```
p=[6 6 -2;6 -6 0;-6 -6 2;-6 6 0]
```

```
x=p(:,1)
```

```
y=p(:,2)
```

```
z=p(:,3)
```

```
fill3(x,y,z,'b','facealpha',0.4)
```

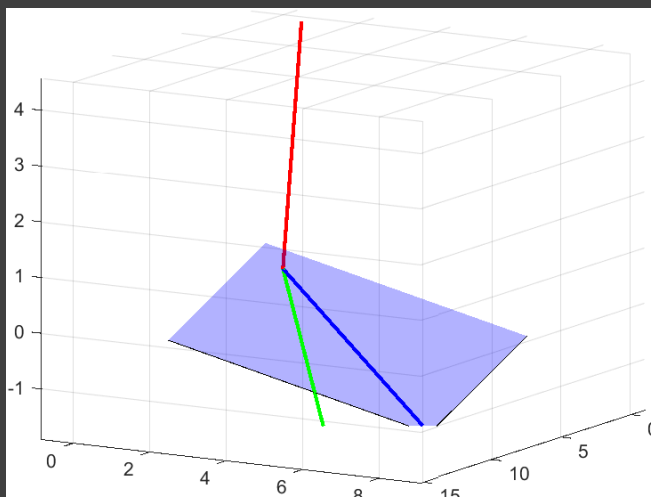
```
hold on
```

```
plot3(v1x,v1y,v1z,'b','linew',2)
```

```
hold on
```

```
plot3(v2x,v2y,v2z,'g','linew',2)
```

```
box
```



d.

```
hold on; grid on; rotate3d on;
```

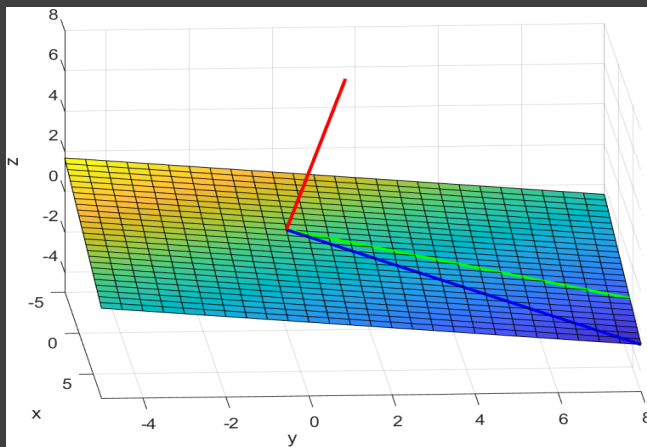


```

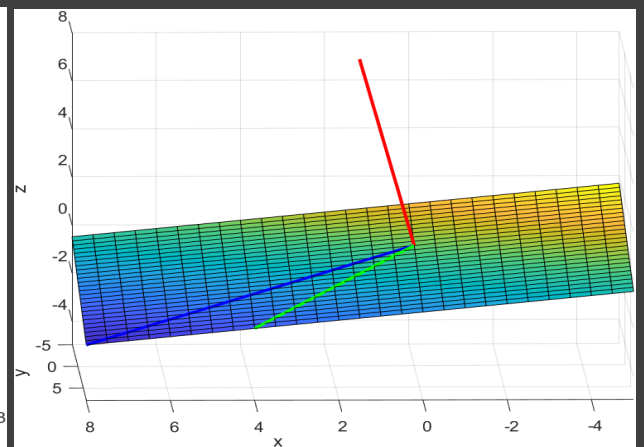
xlim([-5 8]);ylim([-5 8]);zlim([-5 8]);
xlabel('x');ylabel('y');zlabel('z');
u=[3 3 -1]
v=[2 4 -1]
t=linspace(0,100)
v1x=3*t; v1y=3*t; v1z=-1*t;
v2x=2*t; v2y=4*t; v2z=-1*t;
plot3(v1x,v1y,v1z,'b','linew',2)
plot3(v2x,v2y,v2z,'g','linew',2)

%from the equation of a plane a(x-xo)+b(y-yo)+c(z-zo)=0
n=n/norm(n)
nx=n(1)*t; ny=n(2)*t; nz=n(3)*t
plot3(nx,ny,nz,'r','linew',2)
[x,y]=meshgrid(-5:0.5:8)
z=(-x-y)./6
surf(x,y,z)

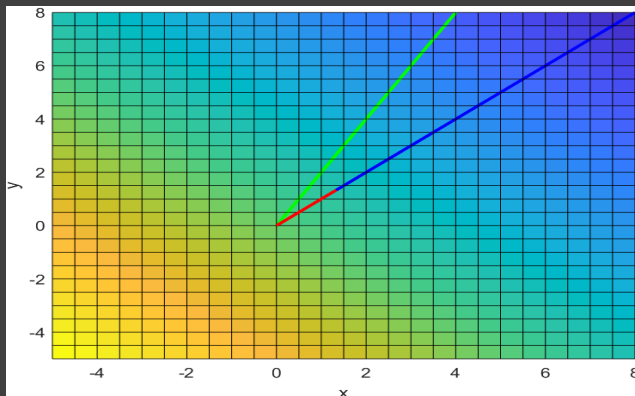
```



view([1,0,0])



view ([0,1,0])



view ([0,0,1])

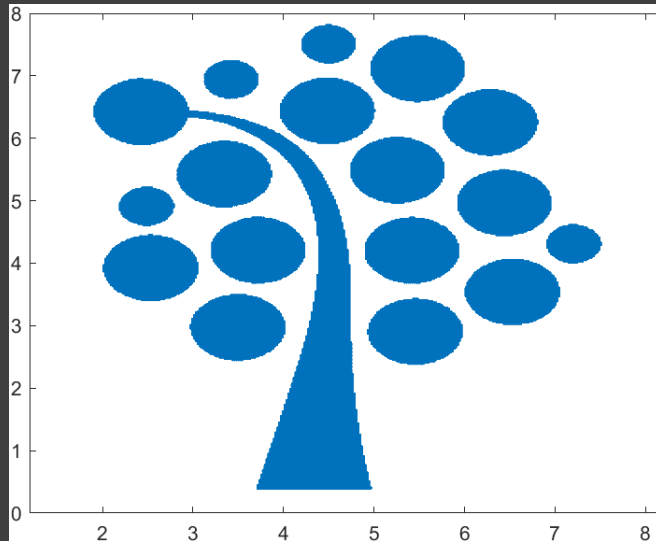
5. Linear Transformations of a Tree

a.

```
load('lru.mat')
```

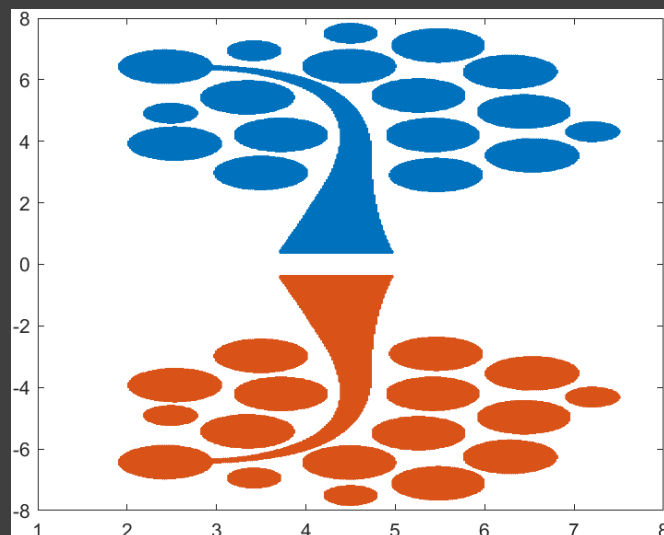
b.

```
xcoordinat_of_xy=xy(1,:)
ycoordinat_of_xy=xy(2,:)
plot(xcoordinat_of_xy,ycoordinat_of_xy,'.')
```



c.

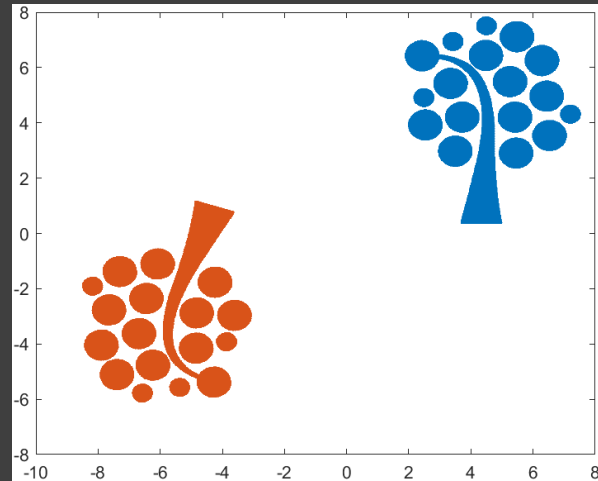
```
transformation=s*xy
hold on
x_of_transformation=transformation(1,:)
y_of_transformation=transformation(2,:)
plot(x_of_transformation,y_of_transformation,'.')
hold off
```



d.

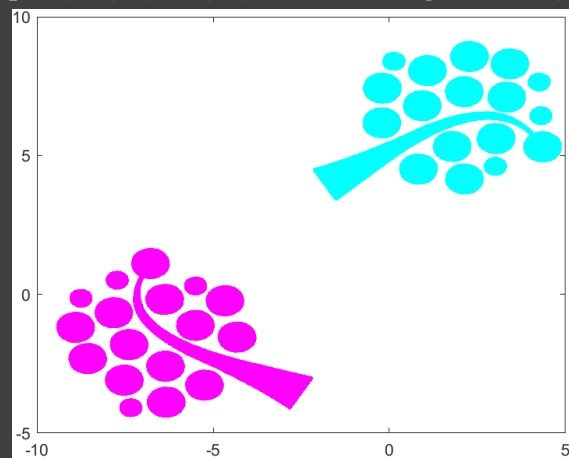
```
plot(xcoordinat_of_xy,ycoordinat_of_xy,'.')
theta=-60;
alpha=-2/3*pi
ro=[cos(theta) -sin(theta);sin(theta) cos(theta)]
rota=[cos(alpha) -sin(alpha);sin(alpha) cos(alpha)]
```

```
q=ro*xy
hold on
plot(q(1,:),q(2:,:),'.')
```



e.

```
reflect=[1 0;
0 -1]
xyreflect=reflect*xy
vi1=rota*xyreflect
plot(vi1(1,:),vi1(2:,:),'.','markeredgecolor','m')
hold on
piover3=rota*xy
vi2=reflect*piover3
plot(vi2(1,:),vi2(2:,:),'.','markeredgecolor','c')
```



f.

```
hold on
xcoordinat_of_xy=xy(1,:);
ycoordinat_of_xy=xy(2,:);
plot(xcoordinat_of_xy,ycoordinat_of_xy,')
k=input('insert the value of k = ')
M=1/2*[1+k k-1;k-1 1+k]
S=M*xy
hold on
plot(S(1,:),S(2:,:),')
axis equal
```

