

# Client Meeting 11-08-2021

**Date:** Aug 11, 2021

**Time:** 9:00 am - 9:45 am

**Attendees:**

Bojing Zhou [Bojing Zhou](#) ,

Felipe Ramos Morales [Felipe Ramos Morales](#) ,

Shiqi Zhang [Shiqi ZHANG](#) ,

Xiaoyu Zhang [XIAOYU ZHANG](#) ,

Ziqi Meng [Ziqi Meng](#)

Dr. Nir Lipovetzky (our client)

**Agenda Items**

1. Discuss with our client what does the client expect as a general result

Planimation will allow to:

- Check error in the PDDL code
- Create general animation for every problem of a specific domain
- Users can encode new animations

2. Discuss with our client what are the specific goals of the project

- replace the Unity with PixiJS for this system
- help to debugging PDDL
- a better understanding of planning problems
- showing the solution in an animation way to non-technical audiences

3. Discuss with our client who will be the users

- Researcher in planning models
- Students learning planning
- Industry partners (show solutions)

4. Discuss with our client why to replace Unity with PixiJS?

- Hard to maintain - unity is less known and more complex
- Heavy engine to load in a web

5. Discuss with our client about high-level requirements:

- VSCODE plugging for PDDL integration with the plugging.
- Scope keep the functionality of current frontend
- Import VFG format (visualization files)
- Expecting implement PNG export
- Maintain two visualization access (see documentation)
- Deployment requirements: Docker containers, able to deploy in local server ( to test)