

# React Coding Standards

## NAMING CONVENTIONS

- Component's names should be written using the pascal case:

Header.js
HeroBanner.js
CookieBanner.js
BlogListing.js

- Non-components should be written using camel case:

myUtilityFile.js
cookieHelper.js
fetchApi.js

- Unit test files should use the same name as their corresponding file:

CookieBanner.js
CookieBanner.test.js

- The attribute name should be camel case:

className
onClick

- Inline styles should be camel case:

```
<div style={{font-size:'1rem'}}></div>
```

- Variable names should be camel cases. Variable names can contain numbers and special characters:

const variable = 'test';
let variableBoolean = true;

- CSS files should be named the same as the component:

CookieBanner.css
Header.css

- If a component requires multiple files (CSS, test) locate all files within component a folder
- Use .jsx or .tsx extension a for React components

## BUG AVOIDANCE

- Use optional chaining if things can be null
- Use the guard pattern/prop types/typescript to ensure that the parameters you pass in are valid
- Create PURE functions and avoid side-effects
- Avoid mutating state when working with arrays
- Treat props as read-only. Do not try to modify them

## ARCHITECTURE & CLEAN CODE

- No DRY violations. Create utility files to avoid duplicate code
- Follow the component/presentation pattern where appropriate. Components should follow the single responsibility principle
- Use [Higher-Order Components](#) where appropriate
- Split code into respective files, JavaScript, test, and CSS
- Create a index.js within each folder for exporting. This will reduce repeating names on the imports
- Only include one React component per file
- Favour functionless components
- Do not use mixins

- No unneeded comments
- Methods that are longer than the screen should be refactored into smaller units
- Commented out code should be deleted, not committed

## CSS

- Avoid Inline CSS
- A naming convention is defined and followed (BEM, SUIT, etc..)

## ES6

- Can you use spread operator be used instead?
- Can you use destructuring be used instead?
- Favour arrow functions
- Can the spread operator be used instead?
- Can the [optional chain](#) operator be used instead of an explicit null check
- Can nullish coalescing be used instead of an explicit null comparison