```
IXML Serializable
+ IXMLSerializable()
+ ~IXMLSerializable()
+ IXMLSerializable()
+ operator=()
+ operator<<()
+ operator<<()
  ECS::IComponent
  + IComponent()
  + ~IComponent()
  + IComponent()
  + operator=()
Component::Transform
+ position
+ rotation
+ scale
+ Transform()
+ ~Transform()
+ Transform()
+ operator=()
+ operator<<()
+ operator<<()
```