```
IXMI Serializable
 + IXMLSerializable()
 + ~IXMLSerializable()
 + IXMLSerializable()
 + operator=()
 + operator<<()
 + operator<<()
   ECS::IComponent
   + IComponent()
   + ~IComponent()
   + IComponent()
   + operator=()
Component::PhysicsBody
+ velocity
+ PhysicsBody()
+ ~PhysicsBody()
+ PhysicsBody()
+ operator=()
+ operator<<()
+ operator<<()
```