```
IXMLSerializable
   + IXMLSerializable()
      ~IXMLSerializable()
   + IXMLSerializable()
   + operator=()
   + operator<<()
   + operator<<()
             Δ
     ECS::IComponent
     + IComponent()
       ~IComponent()
     + IComponent()
     + operator=()
             Δ
  Component::IBehaviour
  + IBehaviour()
   + ~IBehaviour()
  + IBehaviour()
  + operator=()
  + Update()
  + FixedUpdate()
  + LateUpdate()
             Λ
Component::ButtonCallbacks
  entity
  button
+ ButtonCallbacks()
+ ~ButtonCallbacks()
+ ButtonCallbacks()
+ operator=()
+ Update()
+ FixedUpdate()
+ LateUpdate()
+ operator<<(
+ operator<<()
+ IncrementPlayerNbr()
+ DecrementPlayerNbr()
+ IncrementIANbr()
+ DecrementIANbr()
+ IncrementMapHeight()
+ DecrementMapHeight()
+ IncrementMapWidth()
+ DecrementMapWidth()
+ GenerateBackgroundMap()
+ SwitchMapStatus()
and 12 more..
 TextInterfaceLoader()
- TextInterfaceLoader()
GetSeed()
```