Jose Melendez

Software Engineer

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I am a Software Engineer and passionate lifelong learner with a love for coding. My abundant patience, strong problem-solving abilities, and eagerness to learn have consistently enabled me to bridge gaps within teams and quickly adapt to new situations. My previous experience as a driver for three years has honed my ability to meet tight deadlines and perform effectively under pressure. Additionally, my participation in track and various extracurricular groups has cultivated my interpersonal skills, making me a friendly team player who can defuse tense situations and approach problems from diverse perspectives to identify and pivot between various problem-solving strategies. Through facing and overcoming numerous challenges, I've developed a steadfast determination that drives me towards success.

SKILLS

Programming languages and frameworks: Javascript, React, HTML, CSS, Express, Mongoose, Node.js, MongoDB, Python,SQL,Django, Spanish(fluent)

Software development tools and methodologies: wireframing, project planning, prototyping, Full Stack Development, Algorithms, Data Structures, Design Patterns, Github, Git,

RELEVANT EXPERIENCE

Software Engineering Immersive | General Assembly | Remote | Dec 2022 - Mar 2023

Completed 500+ hours of expert-led instruction in software engineering, including coursework in programming fundamentals, full-stack development, and database technologies
and Developed projects, including:

- **[Stubcrud](#):** Front- End Developer
    - Collaborated with a team of developers to create a web application that allows event organizers to manage participant information and event details using agile and scrum with Trello and Slack
    - Integrated a third-party API to populate the application with participant data and allow for easy updates.
    - Implemented CRUD (create, read, update, delete) functionality for participant and event information using Express and Mongoose.
- **[Checkers](#):** Individual Project
    - Developed a fully functional game of checkers using vanilla JavaScript, HTML, and CSS.
    - Implemented game mechanics such as piece movement, capturing, and king promotion using object-oriented programming principles.
    - Utilized test-driven development to ensure code quality and minimize errors.

EXPERIENCE

Computer Department | BestBuy | New York, NY | 08/2014 to 06/2016

- Achieved consistently high sales and attachment goals by contacting other store locations to determine merchandise availability and assisting customers in locating and purchasing merchandise

- Greeted customers with a positive attitude and maintained knowledge of sales and promotions, policies regarding payment and exchanges, and security practices
- Collaborated with Geek Squad members to provide computer repair services and troubleshooting support

Uber | **New York, NY** | 08/2016 to 11/2019
- Developed excellent interpersonal skills by completing over 500+ trips with a 5-star rating
- Maintained attention to detail and provided excellent customer service to passengers

Andre's Hungarian Bakery | **Queens, NY** | 12/2019 -11/2022
- Set up and troubleshooted POS systems, ensuring efficient and accurate transactions
- Assisted customers with their orders and maintained a clean and organized store environment
- Helped to setup the restaurant website using wix.com

EDUCATION
General Assembly | **Software Engineering Immersive** | Remote | 03/2023