

Unit	Test	Expected Outcome	Pass/Fail	Actual Outcome
DESIGN	Desktop Responsiveness	The site should look consistent throughout desktop when window is resized.	Pass	The Dashboard page has white space on iPad devices and the map is too long for the screen on mobile devices
	Device Responsiveness	The site should look consistent and aligned across all devices.	Fail	
AUTHENTICATION	Users can Login	After filling in the Login form on the client-side, this should send the user's request to the server to be authenticated	Pass	
	Users can Register	After filling in the Register form on the client-side, this should send the user's request to the server to be authenticated	Pass	
	Hashed Passwords	Passwords must be hashed	Pass	
	Register requirements	User cannot Register if all fields are empty.	Pass	
	Login requirements	User cannot Login if all fields are empty.	Pass	
	Maintain session state	After login, the user should be added to the local storage and persist until logout	Pass	
	Protected Routes	Protect the dashboard route from being accessed unless a user is logged in.	Fail	The dashboard can be accessed when entered in the URL.
	Logout	User should be able to logout and remove the session state, redirecting them back to the landing page	Pass	
DATA	Event Markers Displayed In Correct Location	Event Markers are displaying on the map upon being redirected to the Dashboard Page	Pass	
	Event Markers Persist	Markers should persist between sessions	Pass	
	Past Events Removed from Map	Events that have already taken place should not be displayed on the map	Pass	
INTERACTIONS	View Event Information	When the User clicks on the map marker, this should bring up an InfoWindow that displays all event details	Pass	
	Create Event	When a User double clicks on the map, this should bring up an InfoWindow that contains an event submission form.	Pass	

	New Events Persist	When the new event is submitted, this is should then be added to the map and persists between sessions	Pass	
	Filter Events	Users should be able to filter the events by at least on criteria	Pass	
		These filtered events should then reflect on the map	Fail	Filtered Events do not appear on the map
	Map User Controls	Map sohuld have built in controls for the user to navigate the map	Pass	