PUSH AND POP WITH STACK

CODE

```
.data
  array: .word 1, 2, 3, 4, 5 # Initialize original array with 5 elements
  array len: .word 5
                           # Length of the array
  new array: .space 20
                             # Space for new array to store popped elements
.text
  .globl main
main:
  # Load the address of the original array and its length
  la $t0, array
  lw $t1, array len
  # Loop to push each array element onto the stack
  li $t2, 0 # Initialize loop counter
push loop:
  beq $t2, $t1, end push loop # If loop counter equals array length, exit loop
  lw $t3, 0($t0) # Load array element into $t3
  # Push $t3 onto the stack
  subu $sp, $sp, 4 # Decrease stack pointer
  sw $t3, 0($sp) # Store $t3 value onto stack
  addi $t0, $t0, 4 # Move to the next array element
  addi $t2, $t2, 1 # Increment loop counter
  j push loop
end push loop:
  # Reset loop counter and load the address of the new array
  li $t2, 0
  la $t4, new array
  # Loop to pop each element off the stack into new array
pop loop:
  beq $t2, $t1, end program # If loop counter equals array length, exit loop
  # Pop from the stack to $t3
  lw $t3, 0($sp) # Load value from stack to $t3
  addu $sp, $sp, 4 # Increase stack pointer
```

```
# Store popped element into new_array
sw $t3, 0($t4)

addi $t4, $t4, 4 # Move to the next position in new_array
addi $t2, $t2, 1 # Increment loop counter
j pop_loop

end_program:
# Exit
li $v0, 10
syscall
```

Stack pointer starts with 268468224 and after pushing elements into it it begins decreasing by 4 bits.

| II * | i i | The state of the s |
|------|-----|--|
| \$gp | 28 | 268468224 |
| \$sp | 29 | 2147479548 |
| \$fp | 30 | 0 |
| \$gp | 28 | 268468224 |
| \$sp | 29 | 2147479544 |
| \$fp | 30 | 0 |
| \$ra | 31 | ol |
| \$gp | 28 | 268468224 |
| \$sp | 29 | 2147479540 |
| \$fp | 30 | 0 |
| c | 21 | ما |
| \$gp | 28 | 268468224 |
| \$sp | 29 | 2147479536 |
| \$fp | 30 | 0 |
| \$gp | 28 | 268468224 |
| \$sp | 29 | 2147479532 |
| \$fp | 30 | 0 |
| \$gp | 28 | 268468224 |
| \$sp | 29 | 2147479528 |
| \$fp | 30 | 0 |
| _ | 21 | |

Then, I started popping the elements from the stack. And the values went up by 4 bits everytime

| \$gp | 28 | 268468224 |
|-------|------|------------|
| \$sp | 29 | 2147479532 |
| \$fp | 30 | 0 |
| ^ | . 31 | مال |
| \$gp | 28 | 268468224 |
| \$sp | 29 | 2147479536 |
| \$fp | 30 | 0 |
| " | | |
| \$gp | 28 | 268468224 |
| \$sp | 29 | 2147479540 |
| \$fp | 30 | 0 |
| II . | 1 | |
| \$gp | 28 | 268468224 |
| \$sp | 29 | 2147479544 |
| \$fp | 30 | 0 |
| \$gp | 28 | 268468224 |
| \$sp | 29 | 2147479548 |
| \$fp | 30 | 0 |

The elements were just 1 to 5.

| □ Data Segment | | | | | | | | | | |
|----------------|------------|------------|------------|------------|-------------|-------------|-------------|-------------|---|--|
| Address | Value (+0) | Value (+4) | Value (+8) | Value (+c) | Value (+10) | Value (+14) | Value (+18) | Value (+1c) | ı | |
| 0x7fffefe0 | 0 | 0 | 5 | 4 | 3 | 2 | 1 | 0 | 4 | |