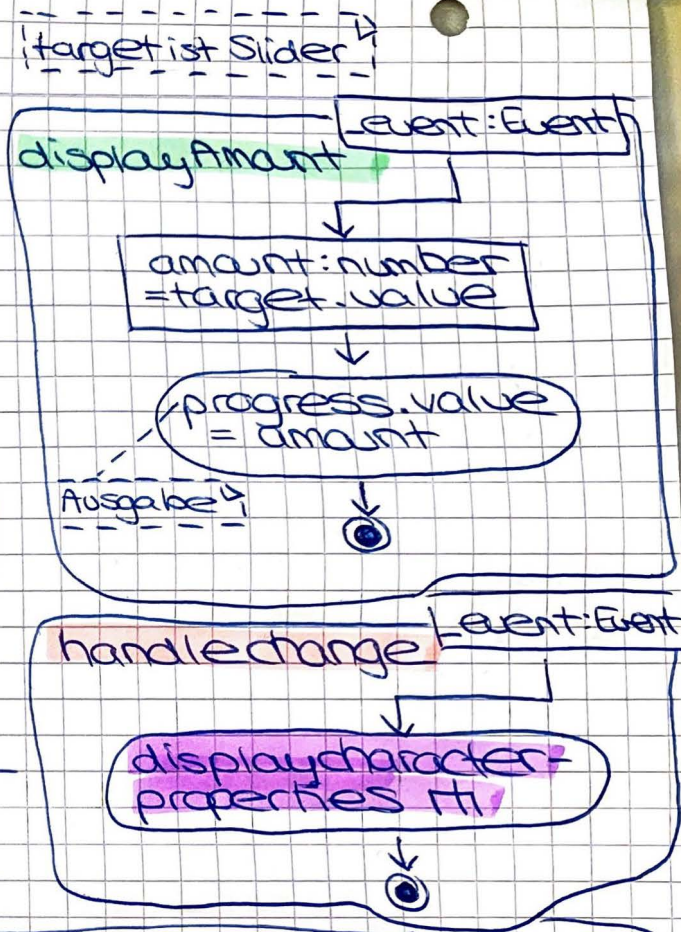
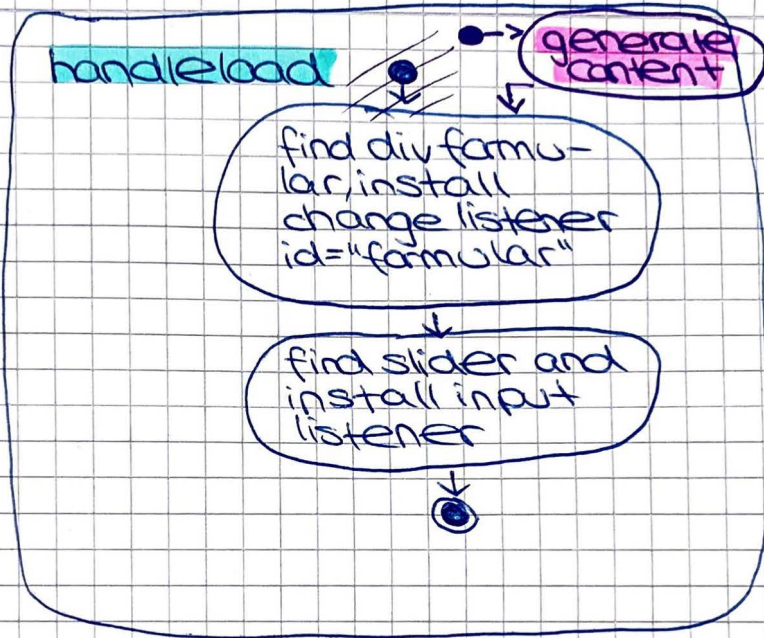
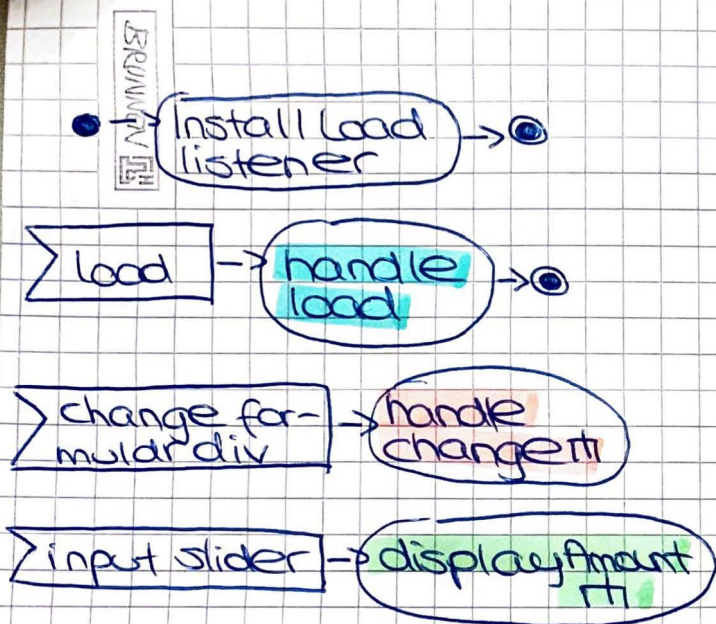


Aktivitätsdiagramm 03 Character Editor

Aufgabe 04



display character properties

